

# FR801xH Specification

Bluetooth Low Energy SoC

Rev V1.0



## General Description

FR801xH is a single-chip low power Bluetooth (BLE) solution. It has the characteristics of low cost, low power consumption and less peripheral components.

The FR801xH supports a flexible memory architecture for storing Bluetooth profiles and custom application code, which can be updated over the air (OTA). The qualified Bluetooth Smart protocol stack is stored in a dedicated ROM. All software runs on the enhanced 32bit RISC CPU processor via a simple scheduler.

The FR801xH comes in 3 different versions:

Device	Package			Features
	Type	Size	Shipment	
FR8012HB	SOP 16	10x3.9x1.5mm 1.27mm pitch	Tube	256KB flash, 7 GPIOs, UART, IIC, SPI, PWM, ADC, I2S, LDO
FR8016HA	QFN 32	4x4x0.75mm 0.4mm pitch	Tape reel	512KB flash, 15 GPIOs, UART, IIC, SPI, PWM, ADC, I2S, LDO, Li-Charger, Audio CODEC
FR8018HA	QFN 48	6x6x0.75mm 0.4mm pitch	Tape reel	512KB flash, 31 GPIOs, UART, IIC, SPI, PWM, ADC, I2S, LDO, Li-Charger, Audio CODEC

## Features:

- Complies with Bluetooth V5.0
  - -94 dBm sensitivity in 1 Mbps BLE mode
  - -98 dBm sensitivity in 125 Kbps BLE mode (long range)
  - +10 dBm TX power (down to -20 dBm)
  - Data rates: 2 Mbps, 1 Mbps, 500 Kbps and 125 Kbps
  - Single-ended antenna output (Integrated balun)
  - 8 mA peak current in TX (0 dBm)
  - 9.7 mA peak current in RX
- RISC 32bit processor
  - Configurable frequency: 12MHz, 24MHz, 48MHz
  - support XIP (eXecute In Place)
  - SWD debug
  - 8K cache
- Flexible power management
  - 1.8V-4.3V supply voltage range
  - Integrated Buck DC-DC converter and LDO regulators with modes
  - Fast wake-up using 32kHz internal oscillator
  - 2.7 uA at 3V in System OFF mode, no RAM retention, wake on GPIO or Timer
- 6.1 uA at 3V in System ON mode, 48K RAM retention, wake on GPIO or Timer
- 128KB ROM, 48KB RAM and 256KB or 512KB FLASH depends on different part number
- Hardware AES-128 cryptographic engine
- TRUE Random Number Generator (TRNG)
- Digital interfaces
  - Up to 32 General Purpose I/Os
  - 4-channel 10-bit ADC
  - 2x UARTs with max 921600 baud rate
  - 2x IIC controllers at up to 1MHz
  - SPI master controllers at up to 24Mbps
  - I2S master interface
  - PDM interface with HW sample rate converter
  - 6-channel PWM output
  - 2x timer with 16 bit counter
  - 16-bit audio codec with max 50mW PA out
  - 16 x external interrupt source
- Power management unit
  - 20 row x 8 column Matrix keyboard scanner with debouncing
  - Watchdog
  - 2 x RTC alarm with 32 bit counter
  - 1 x Quadrature decoder

- 3-channel PMU PWM output
- Battery charge module, with max 258mA charge current
- Analog LDO output with max 120mA driver current
- Friendly development environment with provided SDK
- Embedded multi-protocols and profiles in ROM

Applications:

- Advanced computer peripherals
  - Mouse
  - Keyboard
- Advanced wearable devices
  - Health/fitness sensor and monitor devices
- Internet of things (IOT)
  - Smart home sensors and controllers
  - Industrial IOT sensors and controllers
- Interactive entertainment devices
  - Remote controllers
  - Gaming controllers

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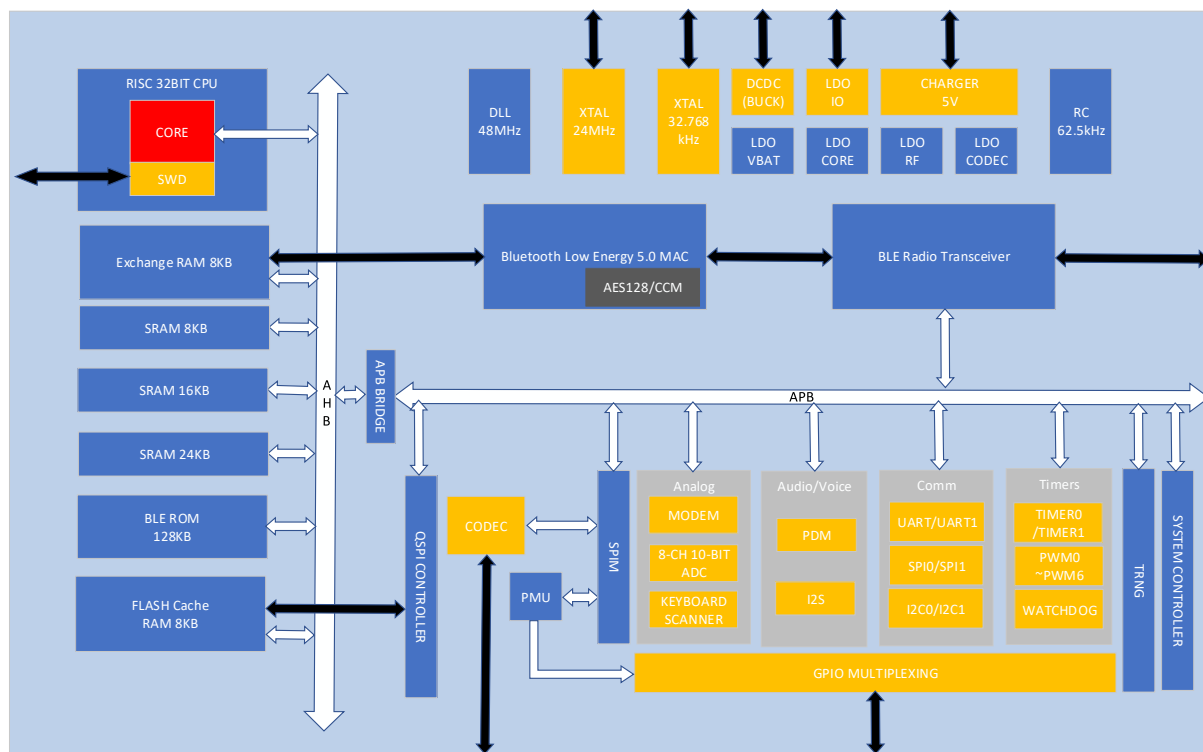
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# 1 System Overview

## 1.1 Functional Block Diagram



## 1.2 System Blocks

The FR801xH contains the following blocks:

**RISC CPU.** The processor has a 32-bit instruction set that implements a superset of 16 and 32-bit instructions to maximize code density and performance. It is used for implementing the higher layers of the Bluetooth Low Energy protocol. It is accompanied by a powerful cache controller which can minimize flash wait states when fetching instructions.

**BLE 5.0 Core.** This is the baseband hardware accelerator for the Bluetooth Low Energy protocol.

**ROM.** This is a 128KB ROM containing the Bluetooth Low Energy protocol stack as well as the boot code sequence.

**Exchange RAM.** This is a 8KB SRAM used for data exchange between firmware and the BLE baseband.

**SRAM.** This is a 48KB SRAM used for data storage.

**Flash Cache RAM.** This is a 8KB data RAM used primarily by the cache controller. The cache controller executes directly from external QSPI FLASH, thus reducing accesses to FLASH.

**UART.** Asynchronous serial interface with a FIFO of 32 bytes depth, baud rate vary from 4800 to 921600.

**SPI.** Serial peripheral interface with a FIFO of 128 bytes depth and 8-bit wide. Max bus frequency is 24MHz.

**I2C.** This is Master I2C interfaces used for sensors and/or host MCU communication. It includes a RX FIFO of 8-bit width, 8 bytes depth and a TX FIFO of 8-bit width, 10 bytes depth. Max bus frequency is 2MHz.

**QSPI Controller.** Interface to a Quad SPI FLASH device, with max 24MHz bus frequency.

**SARADC.** Differential successive approximation register analog-to-digital converter. It supports up to eight external analog input channels, 10-bit width and 1MHz sample rate.

**Radio transceiver.** This block implements the RF part of the Bluetooth Low Energy protocol at 2.4GHz.

**Clock generator.** This block is responsible for the clocking of the system. It contains a 24MHz crystal oscillators which is used for the active mode of the system. There is also a 62.5 kHz oscillator (RC62.5K) with precision (< 300 ppm). The RCX oscillator can be used as a sleep clock to improve the power dissipation, while reducing the bill of materials of the system.

**Timers.** 2 separate 16-bit counter Timer.

**PWM.** PWM module circuit implements pulse width modulation wave output. 6-channels digital PWM output module with super high up to (1/48M) resolution. Also there are another 3-channels PMU PWM output module, which has 1/(PMU system clk) resolution.

**Keyboard scanner.** This circuit implements scanning and debouncing of a keyboard matrix and generates an interrupt upon a configurable action without the need of CPU.

**AHB/APB bus.** Implements the AMBA Lite version of the AHB and APB specifications.

**I2S and PDM port.** This part enables audio streaming by means of a Pulse Density Modulation (PDM) and Inter-IC Sound (I2S) interface. It supports a digital microphone, an analog microphone and MONO speaker using PDM interface and internal codec block.

I2S interface is with 64 16-bit width FIFO depth, max 24MHz bus speed, and 16 kHz/8kHz, 16-bit sample rates.

PDM interface is with 64 16-bit width FIFO depth, 1MHz/2MHz bus speed and 16 kHz/ 8kHz, 16-bit sample rates.

**Audio codec,** It consists 1-ch 16bit  $\Sigma \Delta$  ADC, 1-ch 16bit  $\Sigma \Delta$  DAC, which samples rate is up to 48kHz. And there are internal microphone bias equal to 0.9\*CODEC power voltage , input PGA amplifier -17.25dB - 30dB gain range, output earphone PA which output power is up to 50mW inside the audio codec block.

**Power management.** A sophisticated power management circuit with a Buck DC-DC converter and several LDOs that can be turned on/off via PMU block. Extra pins are provided for supplying external devices, even when the FR801xH is in sleep/deep sleep mode.

It also comprises a Constant Current/Constant Voltage (CCCV) charger for the battery charging and a state-of-charge fuel gauge circuit. And the CCCV charger current varies from 48mA to 258mA.

This block also include one LDO output with max 125mA drive capability, and 1.8~3.5V output voltage range.

Pin pad drive capability is 12mA. The total drive capability of all pads is equal to LDO output driver capacity, which is 125mA.

A more detailed description of each of the components of the FR801xH is presented in the following sections.

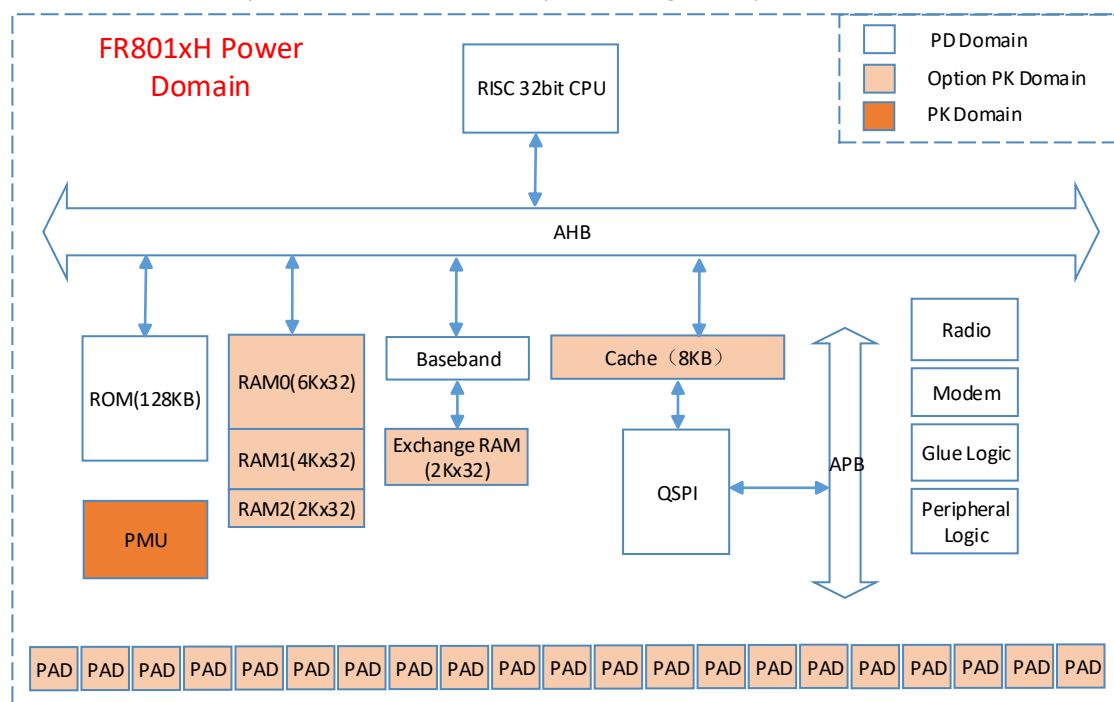
## 1.3 Power Domains and Modes

### 1.3.1 Power Domains

The FR801xH comprises several different power domains, these are controlled by power switching elements, thus eliminating leakage currents by totally powering them down.

- PD Domain, power down in sleep mode
- Option PK Domain, power down or not depending on the configuration in PMU register
- PK Domain, always on domain

An illustration of the power domains on the chip block diagram is presented as below.



## 1.4 Power Modes

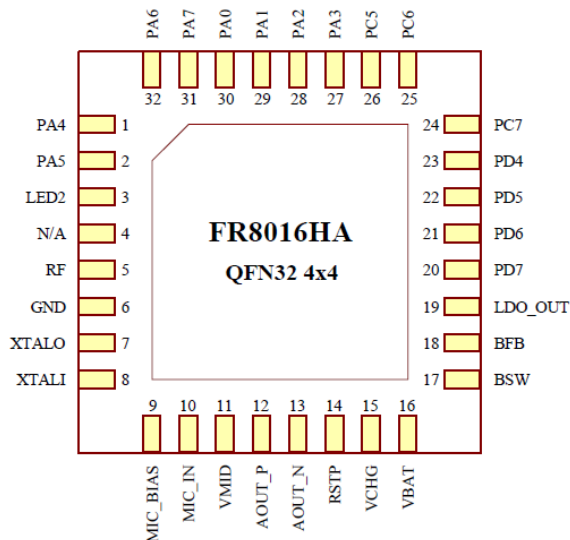
The FR801xH has four main power modes, which are distinguished by the power domains and clocks that are active:

- Active Mode, all analog blocks turn on, all clocks are available and all memories are powered up and accessible.
- Light Sleep Mode, all analog blocks turn off, all digital block's power is switched on, but some block's clocks can be switched off according to the Clock-Gating.
- Deep Sleep Mode, all analog blocks turn off, all digital block is power off except partial retention SRAM. The system can be waked up by the external interrupt or internal timer.
- Shutdown Mode, all analog and digital block is off. The system can be waked up by PMU due to the special pin (onkey) interrupt.

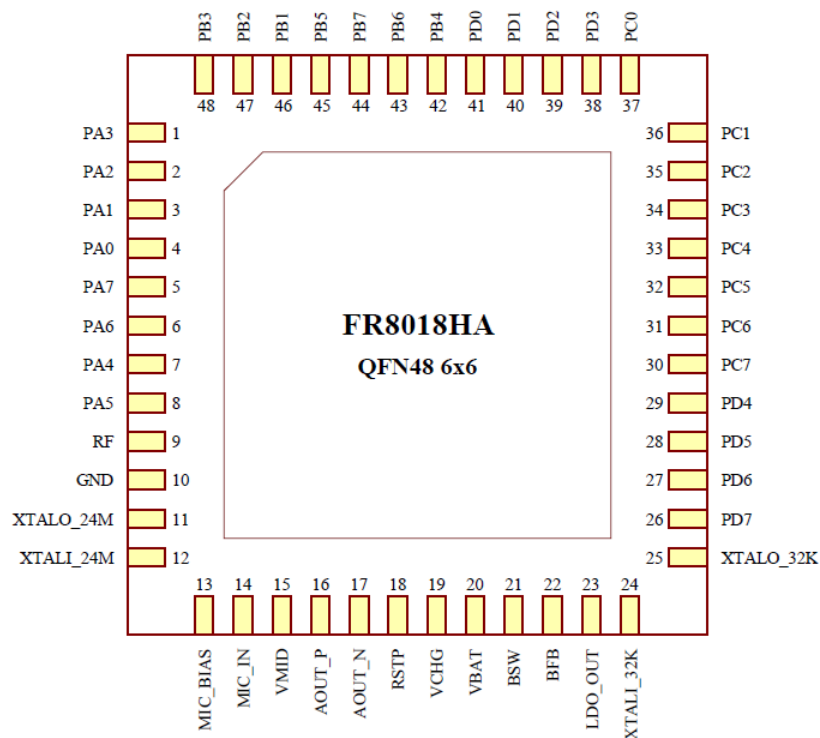
## 2 Package and Pin Information

### 2.1 Package

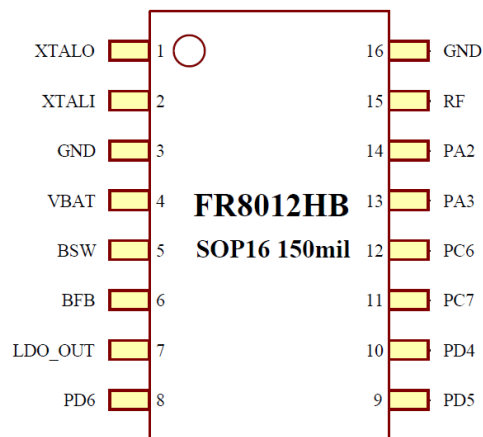
- The FR8016HA comes in a 4\*4mm QFN package with 32 pins. The pin assignment is shown as below.



- The FR8018HA comes in a 6\*6mm QFN package with 48 pins. The pin assignment is shown as below.

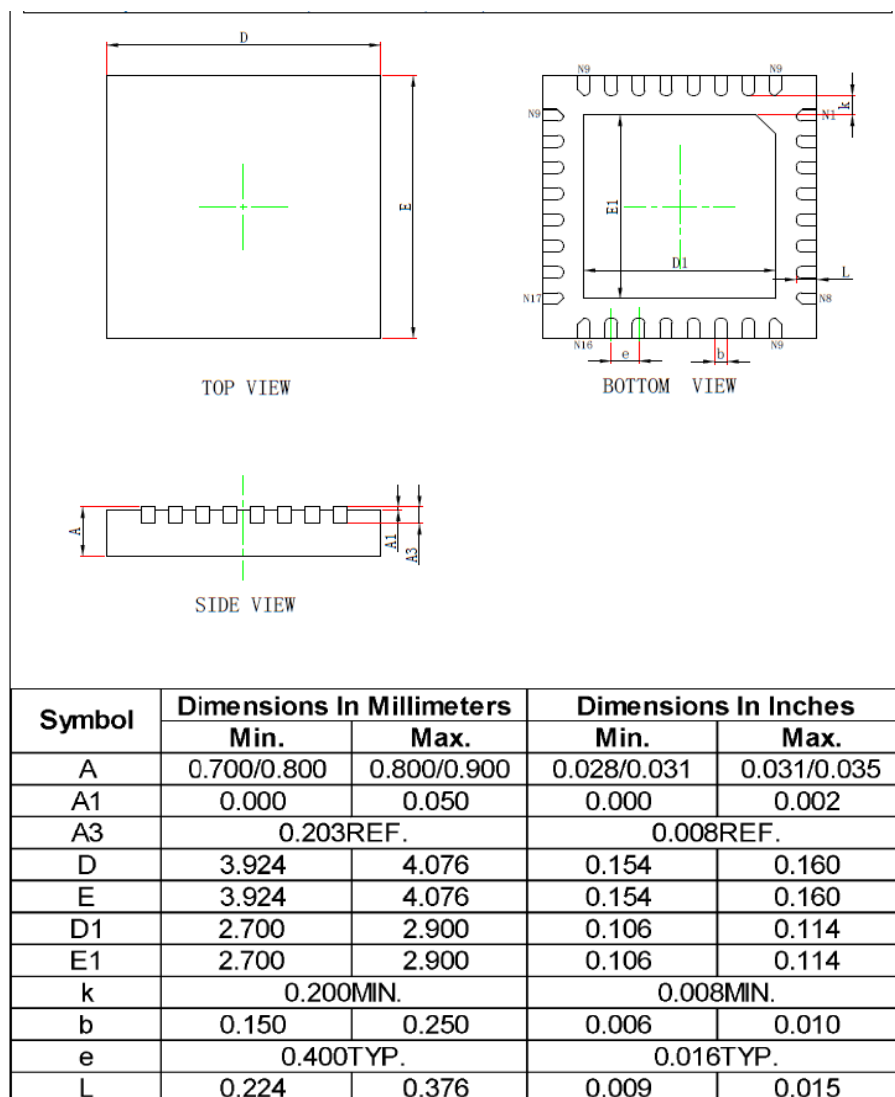


- The FR8012HB comes in a SOP package with 16 pins. The pin assignment is shown as below.

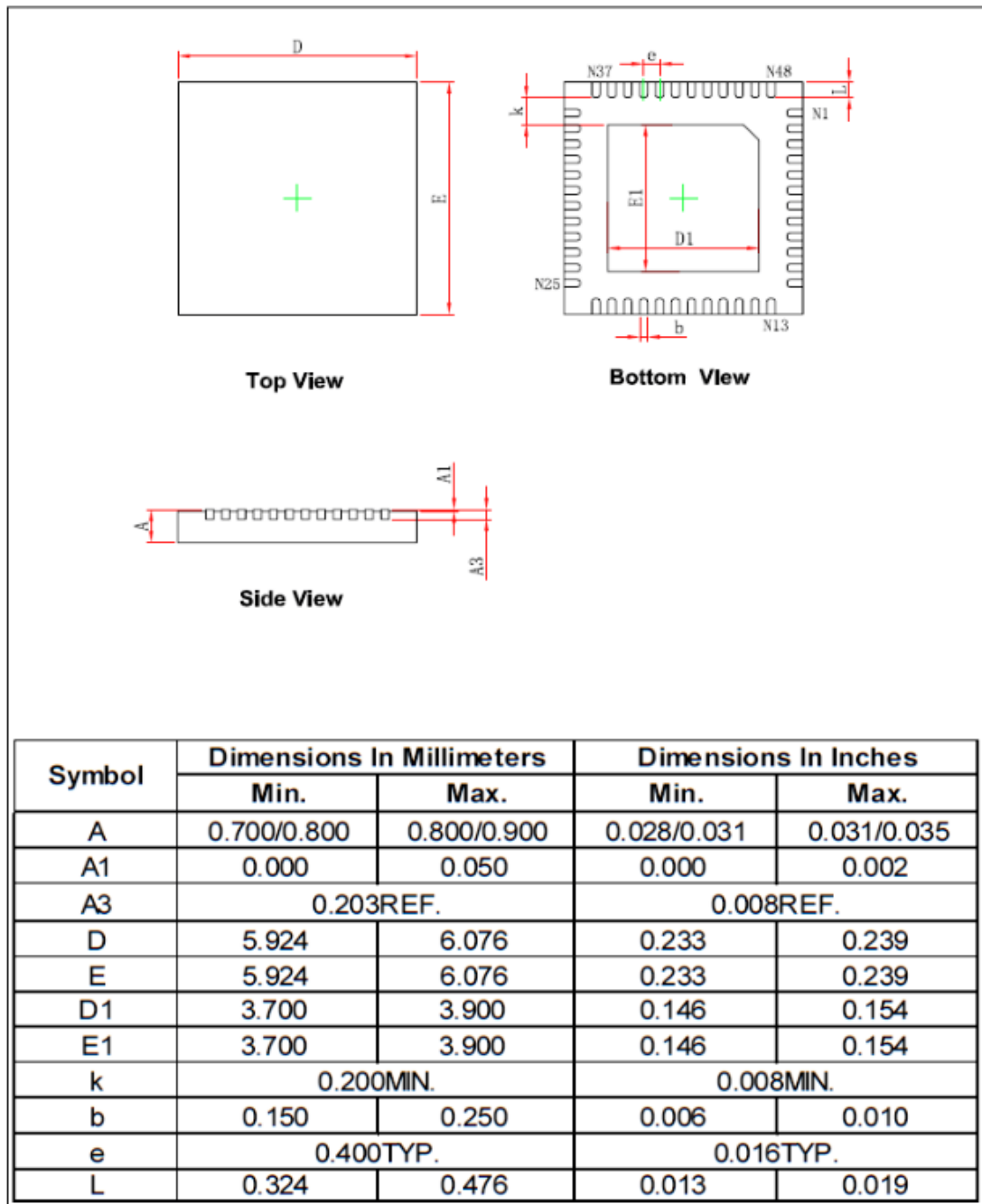


## 2.2 Package Physical Dimensions

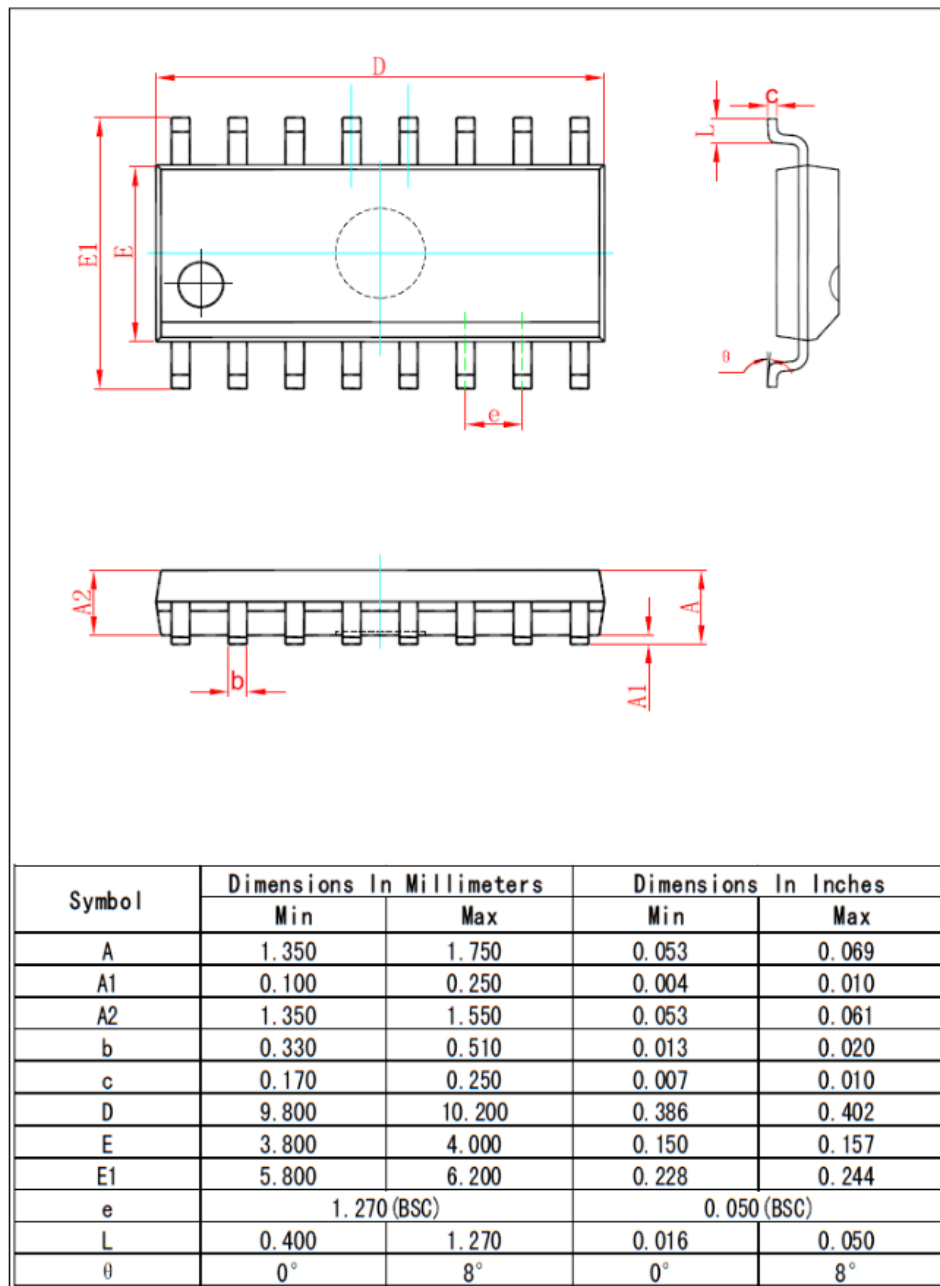
- QFN32 - 4x4 mm package outline



- QFN48 - 6x6 mm package outline



- SOP16 - 150mil package outline



## 2.3 Pins Description

FR801xH is a CMOS device. Floating level on input signals will cause unstable device operation and abnormal current consumption. Pull-up or Pull-down resistors should be used appropriately for input or bidirectional pins.

Notation	Description
I	Digital Input
O	Digital Output

AI	Analog input
AO	Analog output
IO	Bidirectional(digital)
OD	Open Drain
PWR	Power
GND	Ground

Pin number			Pin name	Type	Description
FR8018HA	FR8016HA	FR8012HB			
1	27	13	PA3	DIO	SDA1/I2SDIN/PWM3/SSPDIN/UTXD0/UTXD1/ANTCTL1/PDMDAT/PWM2
2	28	14	PA2	DIO	SCL1/I2SDOUT/PWM2/SSPDOUT/URXD0/URXD1/ANTCTL0/PDMCLK/PWM3
3	29	-	PA1	DIO	SDA0/I2SFRM/PWM1/SSPCSN/UTXD0/UTXD1/ANTCTL0/PDMDAT/PWM0
4	30	-	PA0	DIO	SCL0/I2SCLK/PWM0/SSPCLK/URXD0/URXD1/CLKOUT/PDMCLK/PWM1
5	31	-	PA7	DIO	SDA1/I2SDIN/PWM1/SSPDIN/UTXD0/UTXD1/ANTCTL0/PDMDAT/PWM0
6	32	-	PA6	DIO	SCL1/I2SDOUT/PWM0/SSPDOUT/URXD0/URXD1/CLKOUT/PDMCLK/PWM1
7	1	-	PA4	DIO	SCL0/I2SCLK/PWM4/SSPCLK/URXD0/URXD1/CLKOUT/PDMCLK/PWM5
8	2	-	PA5	DIO	SDA0/I2SFRM/PWM5/SSPCSN/UTXD0/UTXD1/ANTCTL1/PDMDAT/PWM4
-	3	-	LED2	DO	LED2 control output
-	4	-	N/A	-	Not applicable
9	5	15	RF	AIO	RF input and output
10	6	3, 16	GND	GND	Ground
11	7	1	XTALO_24M	AO	24MHz Crystal oscillator output
12	8	2	XTALI_24M	AI	24MHz Crystal oscillator input
13	9	-	MIC_BIAS	AO	Microphone bias output
14	10	-	MIC_IN	AI	Microphone input
15	11	-	VMID	AI	Common mode voltage
16	12	-	AOUT	AO	Speaker output positive
17	13	-	AOUT	AO	Speaker output negative
18	14	-	RSTP	AI	Global reset (high active)
19	15	-	VCHG	PWR	Charger supply input
20	16	4	VBAT	PWR	Battery positive supply input
21	17	5	BSW	AO	DC/DC output terminal
22	18	6	BFB	AI	DC/DC feedback input terminal

23	19	7	LDO_OUT	AO	Analog linear regulator output
24	-	-	XTALI_32K	AI	32KHz Crystal oscillator input
25	-	-	XTALO_32K	AO	32KHz Crystal oscillator output
26	20	-	PD7	DIO	SDA1/I2SDIN/PWM1/SSPDIN/UTXD0/UTXD1/ANTCTL1/PDMDAT/PWM0/ADC3
27	21	8	PD6	DIO	SCL1/I2SDOUT/PWM0/SSPDOUT/URXD0/URXD1/CLKOUT/PDMCLK/PWM1/ADC2
28	22	9	PD5	DIO	SDA0/I2SFRM/PWM5/SSPCSN/UTXD0/UTXD1/ANTCTL0/PDMDAT/PWM4/ADC1
29	23	10	PD4	DIO	SCL0/I2SCLK/PWM4/SSPCLK/URXD0/URXD1/ANTCTL0/PDMCLK/PWM5/ADC0
30	24	11	PC7	DIO	SDA1/I2SDIN/PWM5/SSPDIN/UTXD0/UTXD1/SWDIO/PDMDAT/PWM4
31	25	12	PC6	DIO	SCL1/I2SDOUT/PWM4/SSPDOUT/URXD0/URXD1/SWTCK/PDMCLK/PWM5
32	26	-	PC5	DIO	SDA0/I2SFRM/PWM5/SSPCSN/UTXD0/UTXD1/SWV/PDMDAT/PWM4
33	-	-	PC4	DIO	SCL0/I2SCLK/PWM4/SSPCLK/URXD0/URXD1/ANTCTL1/PDMCLK/PWM5
34	-	-	PC3	DIO	SDA1/I2SDIN/PWM3/SSPDIN/UTXD0/UTXD1/SWV/PDMDAT/PWM2
35	-	-	PC2	DIO	SCL1/I2SDOUT/PWM2/SSPDOUT/URXD0/URXD1/SWV/PDMCLK/PWM3
36	-	-	PC1	DIO	SDA0/I2SFRM/PWM1/SSPCSN/UTXD0/UTXD1/SWV/PDMDAT/PWM0
37	-	-	PC0	DIO	SCL0/I2SCLK/PWM0/SSPCLK/URXD0/URXD1/SWV/PDMCLK/PWM1
38	-	-	PD3	DIO	SDA1/I2SDIN/PWM3/SSPDIN/UTXD0/UTXD1/WLANRX/PDMDAT/PWM2
39	-	-	PD2	DIO	SCL1/I2SDOUT/PWM2/SSPDOUT/URXD0/URXD1/WLANTX/PDMCLK/PWM3
40	-	-	PD1	DIO	SDA0/I2SFRM/PWM1/SSPCSN/UTXD0/UTXD1/BLERX/PDMDAT/PWM0
41	-	-	PD0	DIO	SCL0/I2SCLK/PWM0/SSPCLK/URXD0/URXD1/BLETX/PDMCLK/PWM1
42	-	-	PB4	DIO	SCL0/I2SCLK/PWM4/SSPCLK/URXD0/URXD1/CLKOUT/PDMCLK/PWM5
43	-	-	PB6	DIO	SCL1/I2SDOUT/PWM2/SSPDOUT/URXD0/URXD1/ANTCTL1/PDMCLK/PWM3
44	-	-	PB7	DIO	SDA1/I2SDIN/PWM3/SSPDIN/UTXD0/UTXD1/CLKOUT/PDMDAT/PWM2
45	-	-	PB5	DIO	SDA0/I2SFRM/PWM5/SSPCSN/UTXD0/UTXD1/ANTCTL0/PDMDAT/PWM4

46	-	-	PB1	DIO	SDA0/I2SFRM/PWM1/SSPCSN/UTXD0/UTXD1/BLERX/PD MDAT/PWM0
47	-	-	PB2	DIO	SCL1/I2SDOUT/PWM2/SSPDOUT/URXD0/URXD1/WLANTX /PDMCLK/PWM3
48	-	-	PB3	DIO	SDA1/I2SDIN/PWM3/SSPDIN/UTXD0/UTXD1/WLANRX/PD MDAT/PWM2



VBAT. Furthermore, It generates first power-on signal, power-off interrupt signal and power-on signal in shutdown mode.

The PMU interrupt controller includes following interrupt source:

- Calibration: calibration done interrupt
- Wakeup\_lp: BLE sleep timer wakeup interrupt (also in baseband sleep interrupt)
- RTC\_ALARM\_A: RTC alarm A interrupt
- RTC\_ALARM\_B: RTC alarm B interrupt
- KEYSKAN: Keyscan block valid key pressed or released
- Onkey\_on/off: Onkey power on/off interrupt
- WDT: Watchdog interrupt
- Charger: Plug in, pull off charger, battery full and insufficient power interrupt
- Ulvd\_off: Ultra low power poweroff interrupt
- GPIO: GPIO interrupt if GPIO is controlled by the PMU
- QDEC: Quadrature decoder interrupt
- OTP: Over-temperature interrupt

Above-mentioned interrupt can be forbidden or cleared through related PMU registers. Details about the PMU interrupt can be found in **PMU register** section.

## 3.4 Sleep and Wakeup Timing

In FR801xH, Sleep and wakeup function is realized by BLE baseband timer. In order to reduce power consumption, BLE baseband clock is in PD domain, and be woke up by RC clock. When the system enter sleep, baseband, CPU and digital logic are switched off; retention memory stores the SOC registers. BLE baseband sleep timing also support BLE event schedule and asynchronous interrupt wakeup.

Main feature about the baseband sleep timing is shown as below:

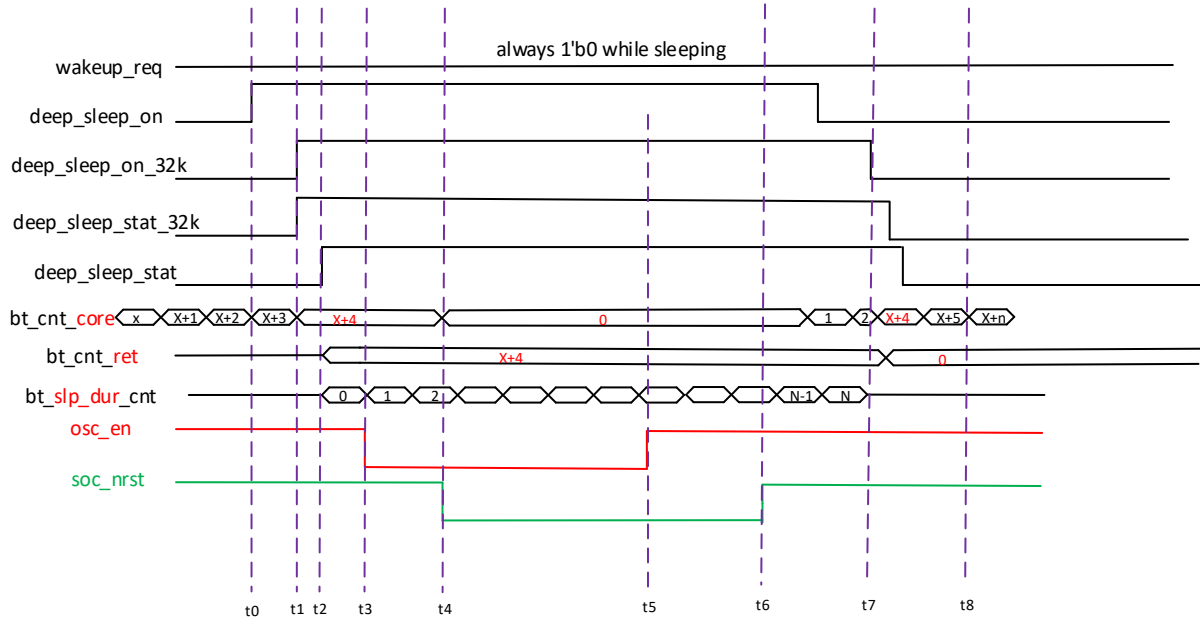
- Baseband clock retention before sleep
- Baseband clock resume when wake up
- Support asynchronous interrupt wakeup
- Generate Power control signals

There are two modes based on BLE sleep timing, Timeout wakeup and Asynchronous event wakeup. The details are described in the following sections.

### 3.4.1 Timeout Wakeup

Before the system goes to sleep, it should set sleep time, and then start the BLE sleep timer. When the timer is reached, the PMU will generate sleep end signal to trigger wakeup interrupt. Actually, PMU will output 'OSC\_EN' signal and power up related analog block before it generate sleep end signal.

The timing diagram is shown as below:



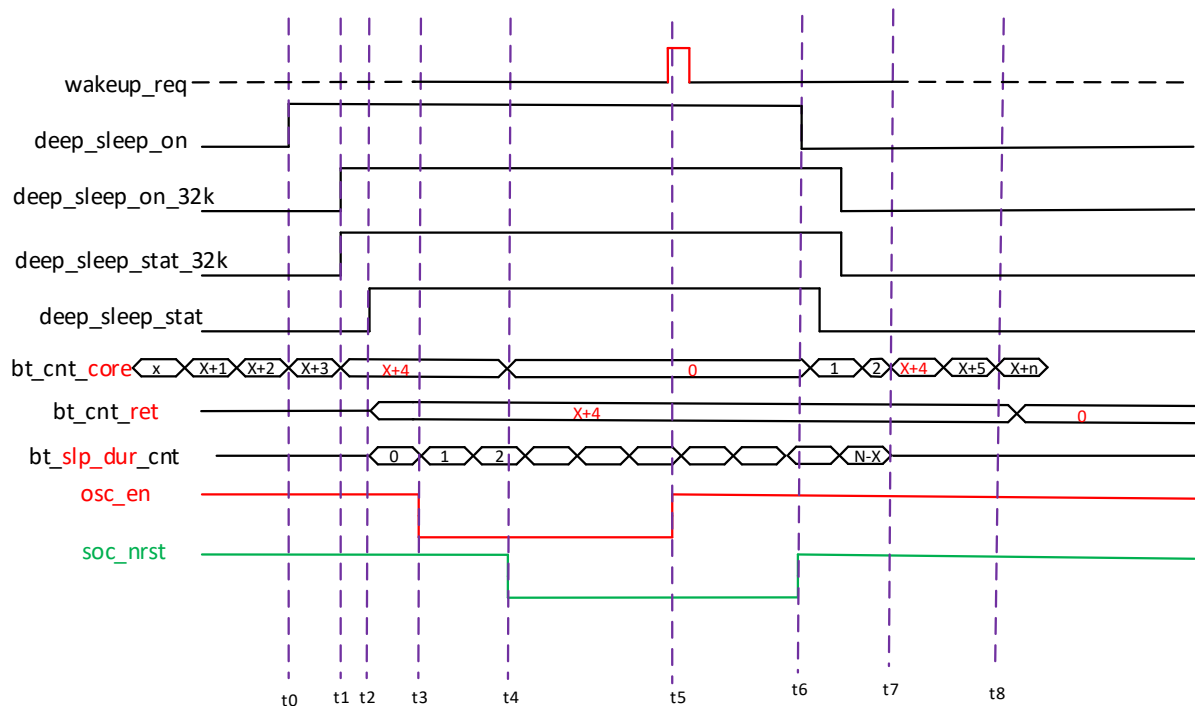
ble sleep model:timer reached

Note:

- At t5, start recover system power
- At t7, stop sleep timer, resume BLE clock
- At t8, process the timeout interrupt triggered at t7, compensate the BLE clock according to real sleep time 'N'
- TWOSC = t7- t5, analog power on preparing time

### 3.4.2 Asynchronous Event Wakeup

The PMU block will power on the analog block if there is an asynchronous wakeup event triggered in the sleep mode. When it happens, the BLE sleep timer will keep accumulating until additional TWEXT lowpow clock passed. Then it will generate sleeping ending signal used to trigger wakeup interrupt.



ble sleep mode2: wakeup\_req

Note:

- At t5, wakeup\_req event which will trigger system to power on
- At t7, stop BLE sleep timer and resume the BLE clock
- At t8, process the timeout interrupt triggered at t7, compensate the BLE clock according to real sleep time 'N - X'
- TWEXT = t7-t5, analog power on preparing time

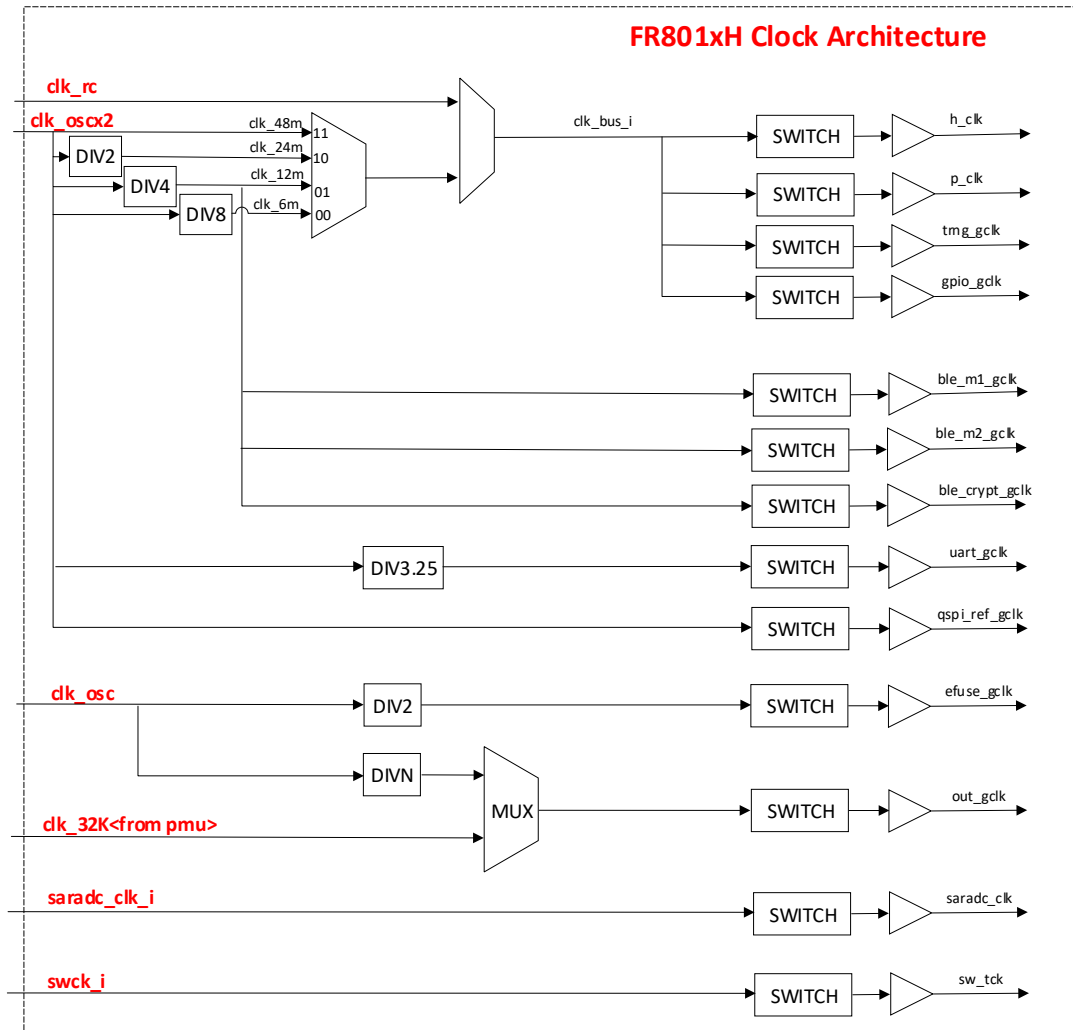
### 3.5 Reference Block Description

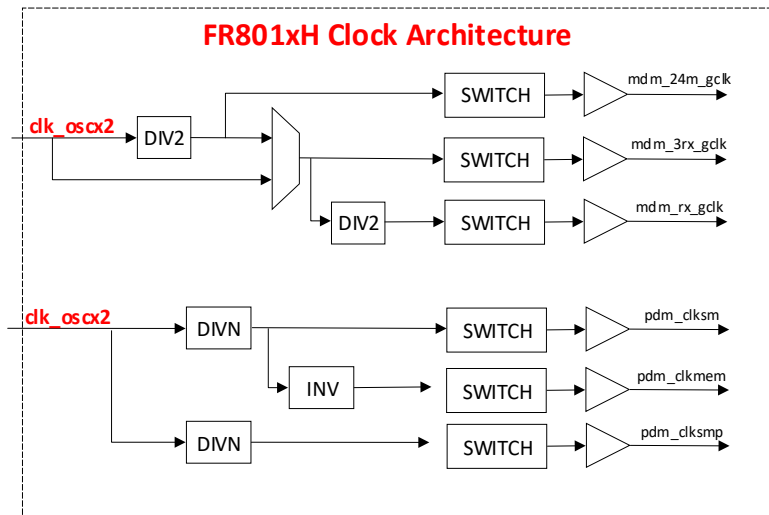
The PMU controller blocks like WDT, QDEC, PWM, KEYSCAN, RTC and so on. These blocks are described in the **PMU register** section and can be controlled by corresponding registers.

## 4 Clock generation and Reset

### 4.1 Clock Tree

The system's clocks is described below.





The above diagrams depict all possible clock sources and all different divisions and multiplexing paths for each block's clock. Most of logic blocks are driven by 48MHz clock. CLK\_OSC (24MHz) is for fixed frequency logic block.

## 4.2 Oscillators

### Crystal oscillators:

For facility design, the external crystal oscillator is fixed at 24MHz. Base on it, another 48MHz clock is generated for higher soc running frequency. By the way, for lower system power, there is no PLL inside.

### RC oscillators:

The RC oscillator is designed for system sleep & shutdown mode. Its frequency is 62.5KHz. Calibration should be done before use it as BLE sleep clock counter.

## 5 UART

The FR801xH contains two uart block, UART0 and UART1 without flow control.

### 5.1 General description

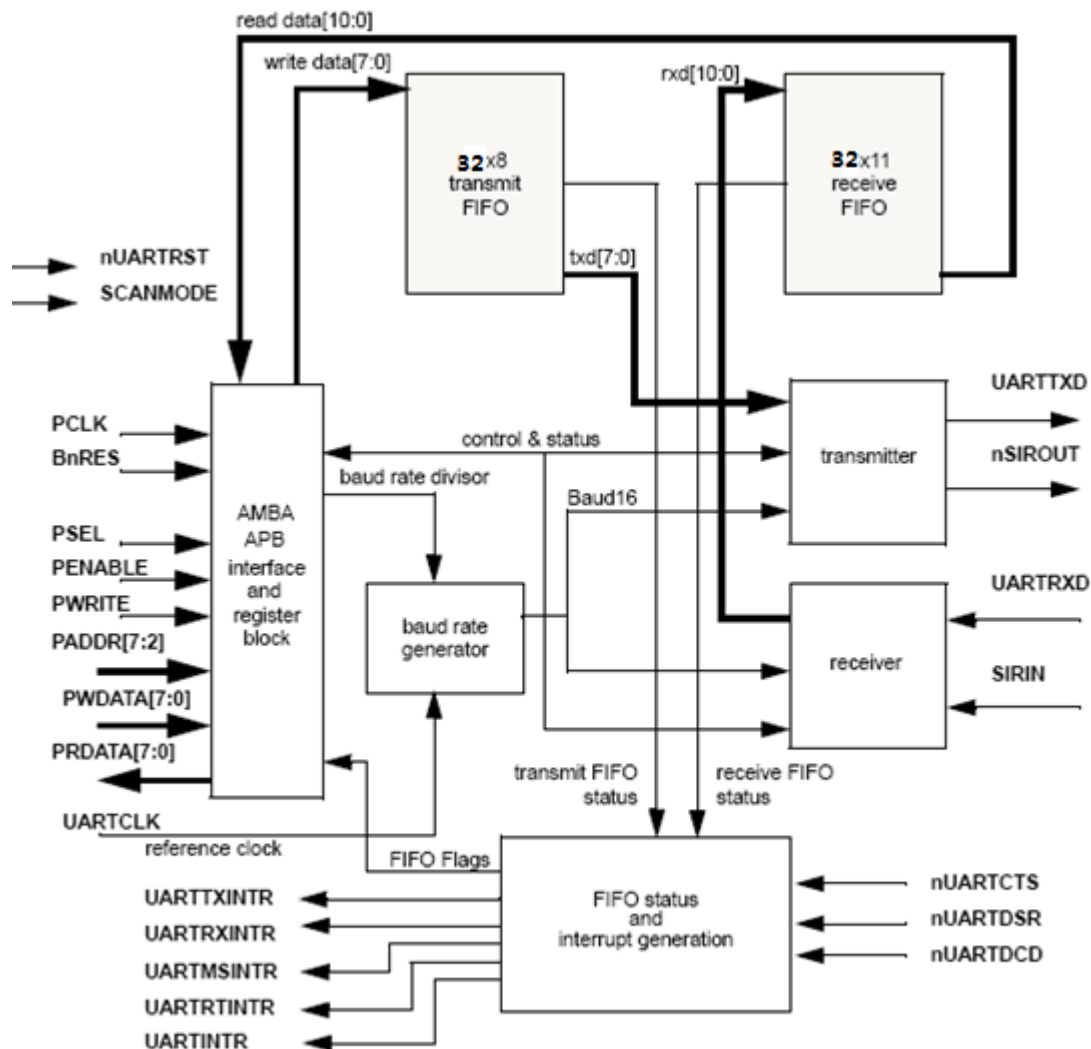
This block performs serial to parallel conversion of data received from a peripheral to processor, and also parallel to serial conversion of a processor data for transmitting to a peripheral. It's an APB slave device.

### 5.2 Feature list

- Full compatibility with UART industry standard 16550
- 32-Byte depth FIFOs for both Rx/Tx
- Programmable baud rate generator, baud rate range varies from 4800 to 921600
- Independently receiver clock input
- Prioritized and independently controlled interrupts
- Fully programmable serial interface characteristics:
  - 5-,6-,7- or 8-bit characters
  - Even-, Odd-, or No-Parity bit generation and detection
  - 1-,1.5- or 2-Stop bit generation

## 5.3 Description of design

### 5.3.1 Block diagram



### 5.3.2 Block details

#### AMBA APB interface

The AMBA APB interface generates read and write decodes for accesses to status/control registers and transmit/receive FIFO memories. The AMBA APB is a local secondary bus which provides a low-power extension to the higher bandwidth *Advanced High-performance Bus* (AHB), or *Advanced System Bus* (ASB), within the AMBA system hierarchy. The AMBA APB groups narrow-bus peripherals to avoid loading the system bus and provides an interface using memory mapped registers which are accessed under programmed control.

**Register block**

The register block stores data to be written or read across the AMBA APB interface.

**Baud rate generator**

The baud rate generator contains free-running counters which generate the baud rate x16 clocks, Baud16, and the IrLPBaud16 signal. Baud16 provides timing information for UART transmit and receive control. Baud16 is a stream of pulses with a width of one UARTCLK clock period and a frequency of sixteen times the baud rate. IrLPBaud16 provides timing information to generate the pulse width of the IrDA encoded transmit bit stream when in low-power mode.

**Transmit FIFO**

The transmit FIFO is an 8-bit wide, 32-byte depth, first-in, first-out memory buffer. CPU data written across the APB interface is stored in the FIFO until read out by the transmit logic. The transmit FIFO can be disabled to act as a one-byte holding register.

**Receive FIFO**

The receive FIFO is an 11-bit wide, 32-byte depth, first-in, first-out memory buffer. Received data, and corresponding error bits, are stored in the receive FIFO by the receive logic until read out by the CPU across the APB interface. The FIFO can be disabled to act as a one-byte holding register.

**Transmit logic**

The transmit logic performs parallel-to-serial conversion on the data read from the transmit FIFO. Control logic outputs the serial bit streams beginning with a start bit, data bits, least significant bit (LSB) first, followed by parity bit, and then stop bits according to the programmed configuration in control registers.

**Receive logic**

The receive logic performs serial-to-parallel conversion on the received bit stream after a valid start pulse has been detected. Parity, frame error checking and line break detection are also performed, and the data with associated parity, framing and break error bits is written to the receive FIFO.

**Interrupt generation logic**

Four individual maskable active HIGH interrupts can be generated by the UART, and a combined interrupt output will be generated as an OR function of the individual interrupt requests. The single combined interrupt may be used with a system interrupt controller, it allows use of modular device drivers which will always know where to find the interrupt source control register bits.

The individual interrupt requests could also be used with a system interrupt controller that provides masking for the outputs of each peripheral. In this way, a global interrupt service routine would be able to read the entire set of sources from one wide register in the system interrupt controller. This is attractive because the time to read from the peripheral registers is significant in a real-time system.

The peripheral supports both the above methods, since the overhead is small. The transmit and receive dataflow interrupts, UARTRXINTR and UARTTXINTR, are separated from the status interrupts so that they may be used

independently by a *Direct Memory Access* (DMA) controller.

### Synchronizing registers and logic

The UART supports both asynchronous and synchronous operation of the clocks, PCLK and UARTCLK. Synchronization registers and handshaking logic have been implemented, and are active at all times. This has a minimal impact on performance or area. Synchronization of control signals is performed on both directions of data flow, that is from the PCLK to the UARTCLK domain and vice versa.

## 5.4 Register description

### 5.4.1 Register and memory mapping summary table

Name	Offset	Width	Access	Description
RBR	0x00	8	RO	Receiver Buffer Register
THR	0x00	8	WO	Transmitter Holding Register
DLL	0x00	8	R/W	Divisor Latch LSB
IER	0x04	4	W/R	Interrupt Enable Register
DLM	0x04	8	R/W	Divisor Latch MSB
IIR	0x08	8	RO	Interrupt Identification Register
FCR	0x08	8	WO	FIFO Control Register
LCR	0x0C	8	R/W	Line Control Register
MCR	0x10	6	R/W	Modem Control Register
LSR	0x14	8	R	Line Status Register
MSR	0x18	8	R	Modem Status Register
SCR	0x1c	8	R/W	Scratch Register

### 5.4.2 Register

#### Receiver Buffer Register – RBR (offset 00h)

Bit	Name	Type	Default	Description
7:0	RX_DATA	R	0x00	Accessed only if LCR[7]=0 If FIFOs Enable (FIFO Mode): RBR indicates Receiver FIFO If FIFOs Disable (Non-FIFO Mode): RBR indicates a 8-bit register.

#### Transmitter Holding Register – THR(offset 00h)

Bit	Name	Type	Default	Description
7:0	TX_DATA	W	0x00	Accessed only if LCR[7]=0 If FIFO Enable (FIFO Mode): RBR indicates Transmitter FIFO, If FIFO Disable (Non-FIFO Mode): RBR indicates a 8-bit register.

**Divisor Latch LSB –DLL(offset 00h)**

Bit	Name	Type	default	Description
7:0	DLL	R/W	00	Accessed only if LCR[7] = 1 This register is programmed for baud rate generator. Divisor latch MSB and LSB are concatenated to form 16 bit divisor value signal

**Interrupt Enable Register – IER(offset 04h)**

Bit	Name	Type	default	Description
7:4	REV	R	0	These bits are always cleared (Reserved bits).
3	EMSI	R/W	0	“1”: Enable Modem Status Interrupt (EMSI) “0”: Disable EMSI
2	ERLSI	R/W	0	“1”: Enable Receive Line Status Interrupt (ERLSI) “0”: Disable ERLSI
1	ETI	R/W	0	“1”: Enable THR Empty Interrupt (ETI) “0”: Disable ETI
0	ERDI	R/W	0	“1”: Enable Received Data Available Interrupt (ERDI) “0”: Disable ERDI

**Divisor Latch MSB –DLM(offset 04h)**

Bit	Name	Type	default	Description
7:0	DLM	R/W	00	Accessed only if LCR[7] = 1 This register is programmed for baud rate generator. Divisor latch MSB and LSB are concatenated to form 16 bit divisor value signal

**Interrupt Identification Register –IIR(offset 08h)**

Bit	Name	Type	Default	Description
7:4	REV	R	0	Reserved
3:1	INT_ID	R	3'b000	Interrupt ID. 011 Receiver line status 010 Receiver data available 110 Character time-out indication 001 THR empty 000 Idle status
0	INT_ST	R	1'b1	0= interrupt is pending; 1= no interrupt is pending

**FIFO Control Register –FCR(offset 08h)**

Bit	Name	Type	Default	Description
7:6	RX_TRIGGER	W	2'b00	Indicate the trigger level for the receiver FIFO interrupt 00 --- 1 character in the FIFO 01 --- FIFO 1/4 full 10 --- FIFO 1/2 full

				11 --- FIFO 1/8 less full
5:4	TX_TRIGGER	W	2'b00	Indicate the trigger level for the transmit FIFO interrupt. 00 --- Empty FIFO 01 --- 2 character in the FIFO 10 --- FIFO 1/4 full 11 --- FIFO 1/2 full
3	DMA_MOD	W	0	0= TXRDYN,RXRDYN signal work in DMA mode 0 1= TXRDYN,RXRDYN signal work in DMA mode 1
2	TX_FIFO_RST	W	0	When this bit is set, transmitter FIFO reset. The logic one written to this bit is self clearing.
1	RX_FIFO_RST	W	0	When this bit is set, receiver FIFO reset. The logic one written to this bit is self clearing
0	FIFO_EN	W	0	1= Enables transmitter and receiver FIFO 0= Disable and clear the Tx/Rx FIFO

**Line Control Register –LCR(offset 0Ch)**

Bit	Name	Type	Default	Description
7	DLA	R/W	0	Divisor Registers Access. Bit 7 must be set to access the divisor latches(LSB&MSB) of baud generator. Bit 7 must be cleared to access buffers(THR or IER)
6	-		0	Reserved
5	SP	R/W	0	Stick Parity Bit . If bits[5:3] are 111, parity bit is checked as 0. If bits[5:3] are 101, parity bit is checked as 1. If bit5 is 0, stick parity is disabled
4	EVENARITY	R/W	0	Even Parity Enable 1: even parity is selected. 0: odd parity is selected.
3	PARITY_EN	R/W	0	Parity Enable Bit 1: parity check enable 0: parity check disable
2	STOP_BIT_SEL	R/W	0	Stop Bits 0= one stop bit after data bits 1= 1.5 stop bit for a 5-bit data character, OR 2 stop bits for a 6-,7-,or 8-bit character.  The receiver checks the first stop bit only regardless of the number of stop bits selected
1:0	WORD_LEN	R/W	2'b00	Word Length 00: 5 bits 01: 6 bits 10: 7 bits

				11: 8 bits
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**Modem Control Register – MCR(offset 10h)**

Bit	Name	Type	default	Description
7:6	RSVD	00	00	These bits are always cleared (Reserved bits).
5	AFE	R/W	0	Auto Flow control Enable “1”: Enable AFE “0”: Disable AFE
4	LOOP	R/W	0	Loop Back Mode 1: enable local loop back feature for diagnostic testing of the UART. 0: disable local loop back feature
3:0	-	-	3'b00	Reserved

**Line Status Register – LSR(offset 14h)**

Bit	Name	Type	Default	Description
7	ERR_FLAG	R	0	Error Flag In No-FIFO mode, LSR[7] is always 0. In FIFO mode, LSR[7] is 1 when there is at least one parity, framing or break error in the FIFO. It is cleared after LSR is read
6	T_EMT	R	1	Transmitter Empty Indicator TEMT is set when the both THR and TSR are empty. TEMT is cleared when either THR or TSR contains a data character.
5	T_HRE	R	1	Transmitter Holding Register Empty Indicator THRE is set when the THR is empty. THRE is set when the THR contains at least a data character
4	BI	R	0	Break Interrupt Indicator When BI is set, it indicates that received data input was held in the low state for longer than the full transmission time. BI is cleared every time the CPU reads the contents of the LSR. In FIFO mode it indicates the BI status of the character on the top of the FIFO. Full Transmission Time = Start + Data + Parity + Stop bits
3	FE	R	0	Framing Error indicator When FE is set it indicates that received character does not have a valid stop bit. FE is cleared every time CPU reads the contents of the LSR. In FIFO mode it indicates the FE status of the character on top of the FIFO.
2	PE	R	0	Parity Error When PE is set it indicates that parity of received character does not match the parity selected in LCR[4].

				PE is cleared every time the CPU reads the contents of LSR. In FIFO mode it indicates the parity of the character on the top of the FIFO
1	OE	R	0	Overrun Error Indicator When OE is set, it indicates that before the character in the reg RBR was read, it was overwritten by the next character transferred into the register. OE is cleared every time the CPU reads the contents of the LSR. In FIFO mode, overrun error occurs only after the FIFO is full and the next character has been completely received in the shift register. Note: The character in the shift register is overwritten, but it is not transferred to the FIFO.
0	DR	R	0	Data Ready Indicator DR is set when the complete incoming character is received and transferred into RBR or the FIFO. It is cleared by reading all data in the FIFO or RBR.

**Modem Status Register – MSR(offset 18)**

Bit	Name	Type	Default	Description
7	DCD	R	0	Data Carrier Detect When the UART is in the diagnostic test mode(LOOP),this bit is equal to the MCR bit 3(OUT2).
6	RI	R	0	Ring Indicator When the UART is in diagnostic test mode, this bit is equal to MCR bit 2(RI).
5	DSR	R	0	Data Send Request When the UART is in diagnostic test node, this bit is equal to MCR bit 0(DSR).
4	CTS	R	0	Clear To Send When UART is in diagnostic test mode, this bit is equal to MCR bit1
3	DCD	R	0	DCD Changed It indicates that dcd has changed since it was last read by the CPU.
2	TERI	R	0	RI Rising Edge When TERI is set and the modem status interrupt is enabled, a modem status interrupt is generated
1	DSR	R	0	DSR Changed It indicates that DSR has changed states since last time it was read by the CPU.
0	CTS	R	0	CTS Changed It indicates the CTS has changed states since last time it was Read by the CPU.

**Scratch Register –SCR(offset 1Ch)**

Bit	Name	Type	default	Description
7:0	TMP_VAL	R/W	FF	User temporary data This register can be used by user as a temporary value

### 5.4.3 Configuration program flow

Below following is only an example for configure UART to receive and transmitter data:

**Example for Receiver Program Flow (Interrupt FIFO Mode):**

1. Program the baud rate (Write FCR[7]=1 first, then program the DLL and DLM).
2. Write the LCR to program Line Control Information (word length, parity, stop and etc.)
3. Write the FCR to enable FIFO and program the Rx Trigger Level.
4. Write the Interrupt Enable Register to enable the corresponding interrupt
5. Wait for receive data from Serial Line
6. If interrupt, read the Interrupt Identification Register to judge the error interrupt or Rx Trigger Level interrupt.  
If error interrupt, there have error on Receive Line Data
7. If Rx Trigger Level interrupt, MCU transfer (read) the data from Rx FIFO (Read RBR)
8. If character timeout interrupt, MCU read remain data in the Rx FIFO till empty (Read Line Status Register to confirm the Rx FIFO empty or not, LSR[0]).

**Example for Transmitter Data Program Flow (Interrupt FIFO mode)**

1. Program the baud rate.
2. Write the LCR to program line control information
3. Write the FCR to enable FIFO and program Tx trigger level.
4. Write the IER to enable interrupt.
5. Wait for interrupt
6. If THRE interrupt, then write transmitter data into FIFO (Write THR)
7. Then go to 5, wait for interrupt and write Tx data into FIFO.

## 6 SSP

The SSP is a master interface that enables synchronous serial communication with slave peripherals.

### 6.1 Overview

The SSP performs serial-to-parallel conversion on data received from a peripheral device. The CPU accesses data, control, and status information through the AMBA APB interface. The transmit and receive paths are buffered with internal FIFO memories enabling up to 128 8-bit values to be stored independently in both transmit and receive modes. Serial data is transmitted on **SSPTXD** and received on **SSPRXD**.

The SSP includes a programmable bit rate clock divider and prescaler to generate the serial output clock, **SSPCLKOUT**, from the input clock, **SSPCLK**. Bit rates are supported up to 24MHz, subject to choice of frequency for **SSPCLK**, and the maximum bit rate is determined by peripheral devices.

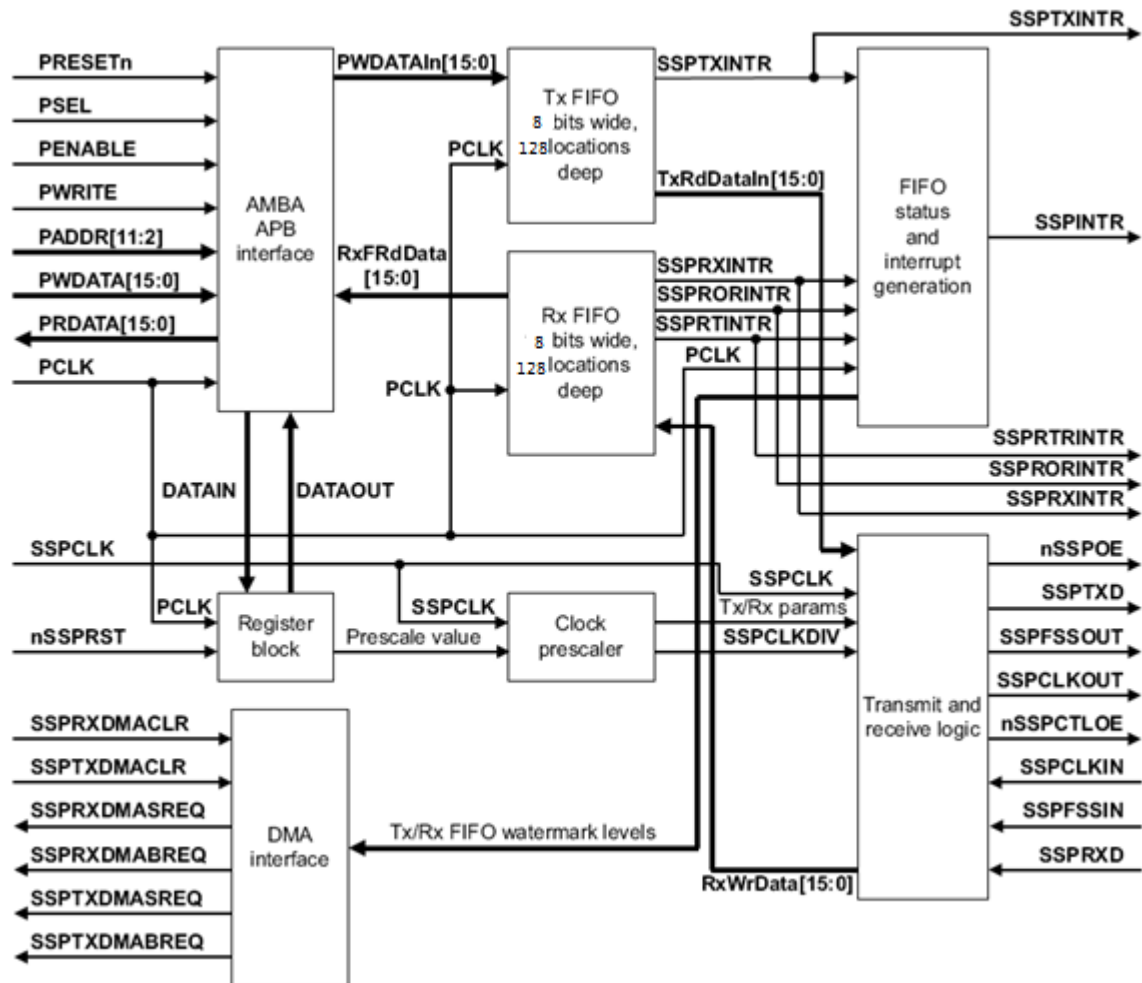
You can use the control registers **SSPCR0** to program the SSP operating mode, frame format, and size.

### 6.2 Feature list

- Master operation.
- Programmable clock bit rate and prescale. Bus speed varies from 500kHz to 24Mhz.
- Separate transmit and receive FIFOs with 8 bits wide, 128 locations depth.
- Independent masking of transmit FIFO, receive FIFO, and receive overrun interrupts.
- Programmable data frame size from 4 to 8 bits.

### 6.3 Functional description

#### 6.3.1 Block diagram



## 6.3.2 Block details

### AMBA APB interface

The AMBA APB interface generates read and write decodes for accesses to status and control registers, and transmit and receive FIFO memories. The AMBA APB is a local secondary bus that provides a low-power extension to the higher bandwidth AMBA *Advanced High-performance Bus* (AHB) within the AMBA system hierarchy. The AMBA APB groups narrow-bus peripherals to avoid loading the system bus and provides an interface using memory-mapped registers, that are accessed under programmed control.

### Register block

The register block stores data written, or to be read, across the AMBA APB interface.

### Clock prescaler

When configured as a master, an internal prescaler, comprising two free-running reloadable serially linked counters, provides the serial output clock SSPCLKOUT. You can program the clock prescaler, using the SSPCPSR register, to divide SSPCLK by a factor of 2-254 in steps of two. By not utilizing the least significant bit of the SSPCPSR register, division by an odd number is not possible and this ensures that a symmetrical, equal mark space ratio, clock is generated. The output of the prescaler is divided again by a factor of 1-256, by

programming the SSPCR0 control register, to give the final master output clock SSPCLKOUT.

#### **Transmit FIFO**

The common transmit FIFO is a 8-bit wide, 128-locations deep, *First-In, First-Out* (FIFO) memory buffer. CPU data written across the AMBA APB interface are stored in the buffer until read out by the transmit logic. When configured as a master, parallel data is written into the transmit FIFO prior to serial conversion, and transmission to the attached slave, through the SSPTXD pin.

#### **Receive FIFO**

The common receive FIFO is a 8-bit wide, 128-locations deep, first-in, first-out memory buffer. Received data from the serial interface are stored in the buffer until read out by the CPU across the AMBA APB interface. When configured as a master, serial data received through the SSPRXD pin is registered prior to parallel loading into the attached slave-receive FIFO respectively.

#### **Transmit and receive logic**

When configured as a master, the clock to the attached slaves is derived from a divided-down version of SSPCLK through the prescaler operations that previous sections describe. The master transmit logic successively reads a value from its transmit FIFO and performs parallel to serial conversion on it. Then, the serial data stream and frame control signal, synchronized to SSPCLKOUT, are output through the SSPTXD pin to the attached slaves. The master receive logic performs serial to parallel conversion on the incoming synchronous SSPRXD data stream, extracting and storing values into its receive FIFO, for subsequent reading through the APB interface.

#### **Interrupt generation logic**

The SSP generates four individual maskable, active-HIGH interrupts. A combined interrupt output is also generated as an OR function of the individual interrupt requests. You can use the single combined interrupt with a system interrupt controller that provides another level of masking on a per-peripheral basis. This enables use of modular device drivers that always know where to find the interrupt source control register bits. You can also use the individual interrupt requests with a system interrupt controller that provides masking for the outputs of each peripheral. In this way, a global interrupt controller service routine can read the entire set of sources from one wide register in the system interrupt controller. This is attractive where the time to read from the peripheral registers is significant compared to the CPU clock speed in a real-time system.

The peripheral supports both the above methods. The transmit and receive dynamic data-flow interrupts, SSPTXINTR and SSPRXINTR, are separated from the status interrupts so that data can be read or written in response to the FIFO trigger levels.

#### **Synchronizing registers and logic**

The SSP supports both asynchronous and synchronous operation of the clocks, PCLK and SSPCLK. Synchronization registers and handshaking logic have been implemented, and are active at all times. This has a minimal impact on performance or area. Synchronization of control signals is performed on both directions of data flow, that is:

- from the PCLK to the SSPCLK domain
- from the SSPCLK to the PCLK domain.

### 6.3.3 SSP operation

#### Enable SSP operation

You can either prime the transmit FIFO, by writing up to 128 8-bit values when the SSP is disabled, or permit the transmit FIFO service request to interrupt the CPU. Once enabled, transmission or reception of data begins on the transmit, **SSPTXD**, and receive, **SSPRXD**, pins.

#### Clock ratios

There is a constraint on the ratio of the frequencies of **PCLK** to **SSPCLK**. The frequency of **SSPCLK** must be less than or equal to that of **PCLK**. This ensures that control signals from the **SSPCLK** domain to the **PCLK** domain are guaranteed to get synchronized before one frame duration:

$$F_{SSPCLK} \leq F_{PCLK}.$$

The setup and hold times on **SSPRXD**, with reference to **SSPCLKIN**, must be more conservative to ensure that it is at the right value when the actual sampling occurs within the **SSPMS**. To ensure correct device operation, **SSPCLK** must be at least 12 times faster than the maximum expected frequency of **SSPCLKIN**.

The frequency selected for **SSPCLK** must accommodate the desired range of bit clock rates. The ratio of minimum **SSPCLK** frequency to **SSPCLKOUT** maximum frequency for the master mode, it is two.

To generate a maximum bit rate of 24Mbps in the master mode, the frequency of **SSPCLK** must be at least 48MHz. With an **SSPCLK** frequency of 48MHz, the **SSPCPSR** register must be programmed with a value of 2, and the **SCR[7:0]** field in the **SSPCR0** register must be programmed with a value of 0.

The minimum frequency of **SSPCLK** is governed by the following equations, both of which must be satisfied:

$$F_{SSPCLK}(\min) \Rightarrow 2 \times F_{SSPCLKOUT}(\max), \text{ for master mode}$$

The maximum frequency of **SSPCLK** is governed by the following equations, both of which must be satisfied:

$$F_{SSPCLK}(\max) \leq 254 \times 256 \times F_{SSPCLKOUT}(\min), \text{ for master mode}$$

#### Programming the SSPCR0 Control Register

The **SSPCR0** register is used to:

- program the serial clock rate
- select one of the three protocols
- select the data word size, where applicable

The *Serial Clock Rate* (**SCR**) value, in conjunction with the **SSPCPSR** clock prescale divisor value, **CPSDVSR**, is used to derive the SSP transmit and receive bit rate from the external **SSPCLK**. The frame format is programmed through the **FRF** bits, and the data word size through the **DSS** bits. Bit phase and polarity, applicable to Motorola SPI format only, are programmed through the **SPH** and **SPO** bits.

To configure the SSP as a master, clear the **SSPCR0** register master or slave selection bit, **MS**, to 0. This is the default value on reset. To enable the operation of the SSP, set the *Synchronous Serial Port Enable* (**SSE**) bit to 1.

### Bit rate generation

The serial bit rate is derived by dividing down the input clock, **SSPCLK**. The clock is first divided by an even prescale value CPSDVSR in the range 2-254, and is programmed in SSPCPSR. The clock is divided again by a value in the range 1-256, that is 1 + SCR, where SCR is the value programmed in SSPCR0. The following equation defines the frequency of the output signal bit clock, **SSPCLKOUT**:

$$F_{\text{SSPCLKOUT}} = \frac{F_{\text{SSPCLK}}}{\text{CPSDVSR} \times (1 + \text{SCR})}$$

For example, if **SSPCLK** is 48MHz, and CPSDVSR = 2, then **SSPCLKOUT** has a frequency range from 93.75kHz-24MHz.

### Frame format

Each data frame is between 4-8 bits long, depending on the size of data programmed, and is transmitted starting with the MSB. You can select the following basic frame types:

- Texas Instruments synchronous serial
- Motorola SPI
- National Semiconductor Microwire.

For all formats, the serial clock, **SSPCLKOUT**, is held inactive while the SSP is idle, and transitions at the programmed frequency only during active transmission or reception of data. The idle state of **SSPCLKOUT** is utilized to provide a receive timeout indication that occurs when the receive FIFO still contains data after a timeout period.

For Motorola SPI and National Semiconductor Microwire frame formats, the serial frame, **SSPFSSOUT**, pin is active-LOW, and is asserted, pulled-down, during the entire transmission of the frame.

For Texas Instruments synchronous serial frame format, the **SSPFSSOUT** pin is pulsed for one serial clock period, starting at its rising edge, prior to the transmission of each frame. For this frame format, both the SSP and the off-chip slave device drive their output data on the rising edge of **SSPCLKOUT**, and latch data from the other device on the falling edge.

Unlike the full-duplex transmission of the other two frame formats, the National Semiconductor Microwire format uses a special master-slave messaging technique, that operates at half-duplex. In this mode, when a frame begins, an 8-bit control message is transmitted to the off-chip slave. During this transmit, the SSP receives no incoming data. After the message has been sent, the off-chip slave decodes it and, after waiting one serial clock after the last bit of the 8-bit control message has been sent, responds with the requested data.

### Motorola SPI frame format

The Motorola SPI interface is a four-wire interface where the **SSPFSSOUT** signal behaves as a slave select. The main feature of the Motorola SPI format is that you can program the inactive state and phase of the **SSPCLKOUT** signal using the SPO and SPH bits of the SSPSCR0 control register.

#### SPO, clock polarity

When the SPO clock polarity control bit is LOW, it produces a steady state LOW value on the **SSPCLKOUT** pin. If the SPO clock polarity control bit is HIGH, a steady state HIGH value is placed on the **SSPCLKOUT** pin when data is not being transferred.

### SPH, clock phase

The SPH control bit selects the clock edge that captures data and enables it to change state. It has the most impact on the first bit transmitted by either permitting or not permitting a clock transition before the first data capture edge.

When the SPH phase control bit is LOW, data is captured on the first clock edge transition.

When the SPH clock phase control bit is HIGH, data is captured on the second clock edge transition.

## 6.4 Register

### 6.4.1 Register summary table

Name	Offset	Type	Reset	Width	Description
SSPCR0	0x00	RW	0x0000	16	Control register 0
SSPDR	0x08	RW	0x00	8	Data register
SSPSR	0x0c	RO	0x03	5	Status register
SSPCPSR	0x10	RW	0x00	8	Clock prescale register
SSPIMSC	0x14	RW	0x00	4	Interrupt mask set or clear register
SSPRIS	0x18	RO	0x08	4	Raw interrupt status register
SSPMIS	0x1c	RO	0x00	4	Masked interrupt status register
SSPICR	0x20	WO	0x00	2	Interrupt clear register

### 6.4.2 Register description

#### Control register –SSPCR (offset 00'h)

Bits	Name	Function
[15:8]	SCR	Serial clock rate. The value SCR is used to generate the transmit and receive bit rate of the SSP. The bit rate is: $\frac{F_{SSPCLK}}{CPSDVSR \times (1 + SCR)}$ where CPSDVSR is an even value from 2-254, SCR is a value from 0-255.
[7]	SPH	SSP_CLK phase, applicable to Motorola SPI frame format only.
[6]	SPO	SSP_CLK polarity, applicable to Motorola SPI frame format only.
[5:4]	FRF	Frame format: 00 Motorola SPI frame format. 01 TI synchronous serial frame format. 10 National Microwire frame format. 11 Reserved.
[3:0]	DSS	Data Size Select:

		0000 Reserved. 0001 Reserved. 0010 Reserved. 0011 4-bit data. 0100 5-bit data. 0101 6-bit data. 0110 7-bit data. 0111 8-bit data. Other, Reserved.
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**Data register –SSPDR (offset 08'h)**

Bits	Name	Function
[15:0]	DATA	Transmit/Receive FIFO: For a data size which is less than 16 bits. Unused bits at the top are ignored by transmit logic. Data is automatically right-justifies by receive logic

**Status register –SSPSR (offset 0C'h)**

Bits	Name	Function
[15:5]	-	Reserved.
[4]	BSY	SSP busy flag, RO: 0 SSP is idle. 1 SSP is currently transmitting or receiving a frame
[3]	RFF	Receive FIFO full, RO: 0 Receive FIFO is not full. 1 Receive FIFO is full.
[2]	RNE	Receive FIFO not empty, RO: 0 Receive FIFO is empty. 1 Receive FIFO is not empty.
[1]	TNF	Transmit FIFO not full, RO: 0 Transmit FIFO is full. 1 Transmit FIFO is not full.
[0]	TFE	Transmit FIFO empty, RO: 0 Transmit FIFO is not empty. 1 Transmit FIFO is empty.

**Clock prescale register –SSPCPSR (offset 10'h)**

Bits	Name	Function
[15:8]	-	Reserved.
[7:0]	CLK_DVSR	Clock prescale divisor. Must be an even number from 2-254, depending on the frequency of SSPCLK.

**Interrupt mask set or clear register –SSPIMSC (offset 14'h)**

Bits	Name	Function
------	------	----------

[15:4]	-	Reserved, read as zero
[3]	TXIM	Transmit FIFO interrupt mask: 0 Transmit FIFO half empty or less condition interrupt is masked. 1 Transmit FIFO half empty or less condition interrupt is not masked.
[2]	RXIM	Receive FIFO interrupt mask: 0 Receive FIFO half full or less condition interrupt is masked. 1 Receive FIFO half full or less condition interrupt is not masked.
[1]	RTIM	Receive timeout interrupt mask: 0 Receive FIFO not empty and no cpu read timeout interrupt is masked. 1 Receive FIFO not empty and no cpu read timeout interrupt is not masked.
[0]	RORIM	Receive overrun interrupt mask: 0 Receive FIFO full condition interrupt is masked. 1 Receive FIFO full condition interrupt is not masked.

**Raw interrupt status register –SSPRIS (offset 18'h)**

Bits	Name	Function
[15:4]	-	Reserved, read as zero, do not modify
[3]	TXRIS	Gives the raw interrupt state, prior to masking, of the SSP_TX_INTR interrupt
[2]	RXRIS	Gives the raw interrupt state, prior to masking, of the SSP_RX_INTR interrupt
[1]	RTRIS	Gives the raw interrupt state, prior to masking, of the SSP_RT_INTR interrupt
[0]	RORRIS	Gives the raw interrupt state, prior to masking, of the SSP_ROR_INTR interrupt

**Masked interrupt status register –SSPMIS (offset 1C'h)**

Bits	Name	Function
[15:4]	-	Reserved, read as zero, do not modify
[3]	TXMIS	Transmit FIFO masked interrupt state, after masking of the SSP_TX_INTR
[2]	RXMIS	Receive FIFO masked interrupt state, after masking of the SSP_RX_INTR
[1]	RTMIS	Receive timeout masked interrupt state, after masking of the SSP_RT_INTR
[0]	RORMIS	Receive over run masked interrupt status, after masking of the SSP_ROR_INTR

**Interrupt clear register –SSIPICR (offset 20'h)**

Bits	Name	Function
[15:2]	-	Reserved, read as zero
[1]	RTIC	Clears the SSP_RT_INTR interrupt
[0]	RORIC	Clears the SSP_ROR_INTR interrupt

## 7 IIC

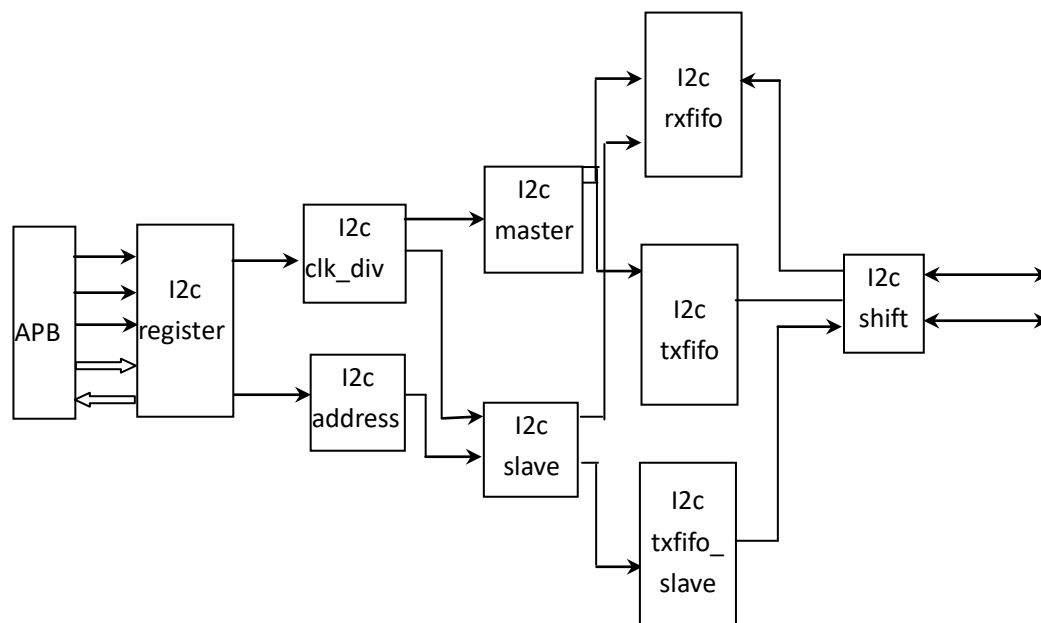
### 7.1 Overview

The IIC (Inter-Integrate Circuit) is a simple bi-directional 2-wire (SDA and SCL) bus. All IIC-bus compatible devices can communicate directly with each other via the IIC-bus.

### 7.2 Feature list

- ✧ Support up to 2Mbps bus speed
- ✧ Support 7-bit and 10-bit address
- ✧ Support clock stretch
- ✧ Support clock divide
- ✧ Support master & slave mode
- ✧ Support interrupt mode

### 7.3 Block diagram

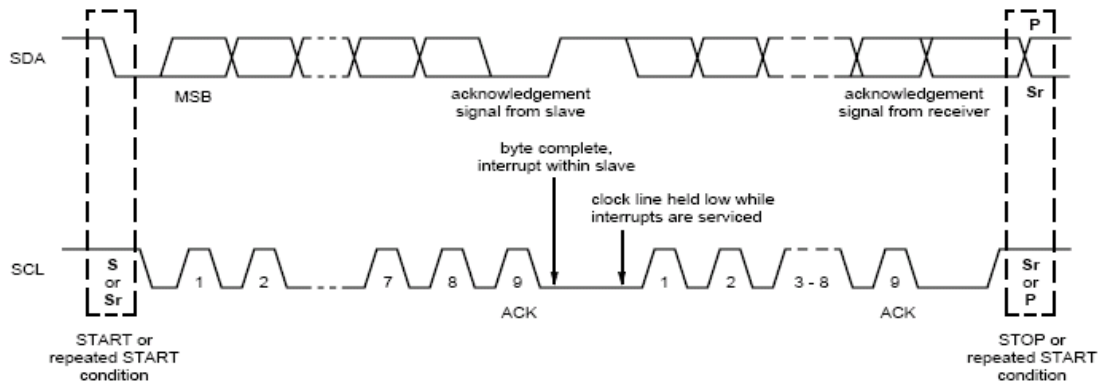


### 7.4 IIC protocols

#### 7.4.1 Byte format and timing

Every byte put on the SDA line must be 8-bits long. Each byte has to be followed by an acknowledge bit. Data is transferred with the most significant bit (MSB) first. Data transfer with acknowledge is obligatory. The

acknowledge-related clock pulse is generated by the master. The transmitter releases the SDA line (HIGH) during the acknowledge clock pulse. The receiver must pull down the SDA line during the acknowledge clock pulse so that it remains stable LOW during the HIGH period of this clock pulse. When a slave doesn't acknowledge the slave address, the data line must be left HIGH by the slave. The master can then generate either a STOP condition to abort the transfer, or a repeated START condition to start a new transfer.



data transfer on the I2C bus

## 7.4.2 7-bit Addressing

Data transfers follow the format shown in follow figure. After the START condition (S), a slave address is sent. This address is 7 bits long followed by an eighth bit which is a data direction bit (R/W) - a 'zero' indicates a transmission (WRITE), a 'one' indicates a request for data (READ). A data transfer is always terminated by a STOP condition (P) generated by the master. However, if a master still wishes to communicate on the bus, it can generate a repeated START condition (Sr) and address another slave without first generating a STOP condition.

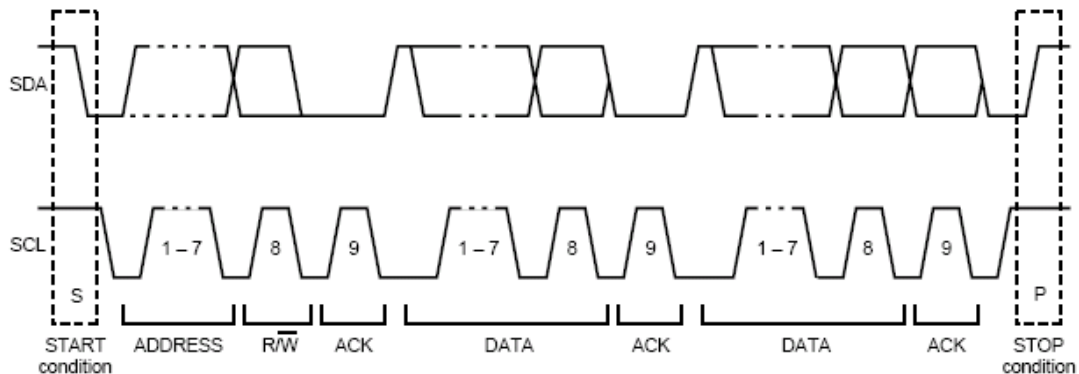


Figure: a complete data transfer

### Master transmit

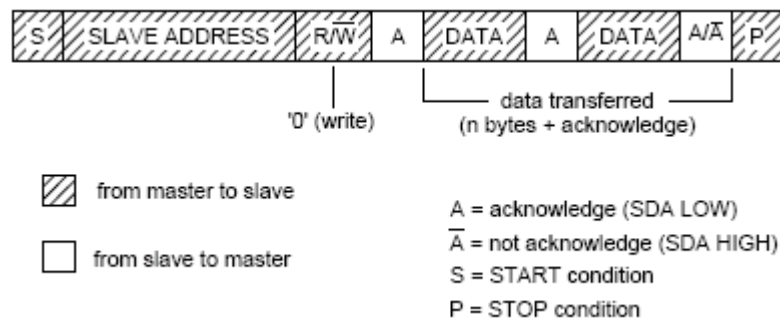


Figure: master transmit

### Master receive

Master reads slave immediately after first byte. At the moment of the first acknowledge, the master-transmitter becomes a master-receiver and the slave-receiver becomes a slave-transmitter. This first acknowledge is still generated by the slave. The STOP condition is generated by the master, which has previously sent a not-acknowledge (A).

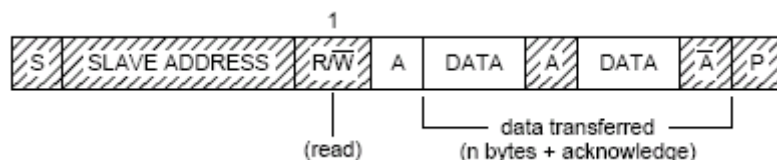


Figure: master receive

### Combined format

During a change of direction within a transfer, the START condition and the slave address are both repeated, but with the R/W bit reversed. If a master receiver sends a repeated START condition, it has previously sent a not-acknowledge (A)

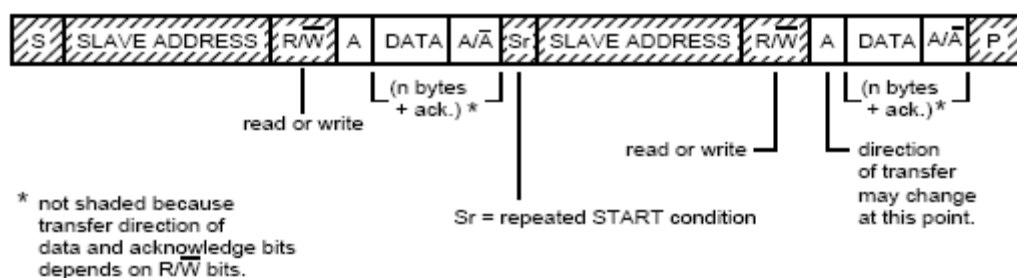


Figure: combined format

## 7.4.3 10-bit Addressing

This section describes 10-bit addressing. 10-bit addressing is compatible with, and can be combined with, 7-bit addressing. Using 10 bits for addressing exploits the reserved combination 1111XXX. The first seven bits of the first byte following a START (S) or repeated START (Sr) condition. The 10-bit addressing does not affect the existing 7-bit addressing. Devices with 7-bit and 10-bit addresses can be connected to the same I2C-bus, and

both 7-bit and 10-bit addressing can be used in F/S-mode systems. The 10-bit slave address is formed from the first two bytes following a START condition (S) or a repeated START condition (Sr).

The first seven bits of the first byte are the combination 11110XX of which the last two bits (XX) are the two most-significant bits (MSBs) of the 10-bit address; the eighth bit of the first byte is the R/W bit that determines the direction of the message. A 'zero' in the least significant position of the first byte means that the master will write information to a selected slave. A 'one' in this position means that the master will read information from the slave. If the R/W bit is 'zero', then the second byte contains the remaining 8 bits (XXXXXXXX) of the 10-bit address. If the R/W bit is 'one', then the next byte contains data transmitted from a slave to a master.

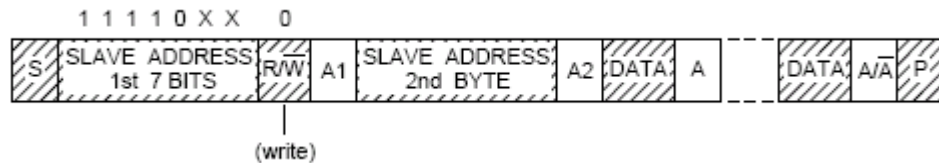
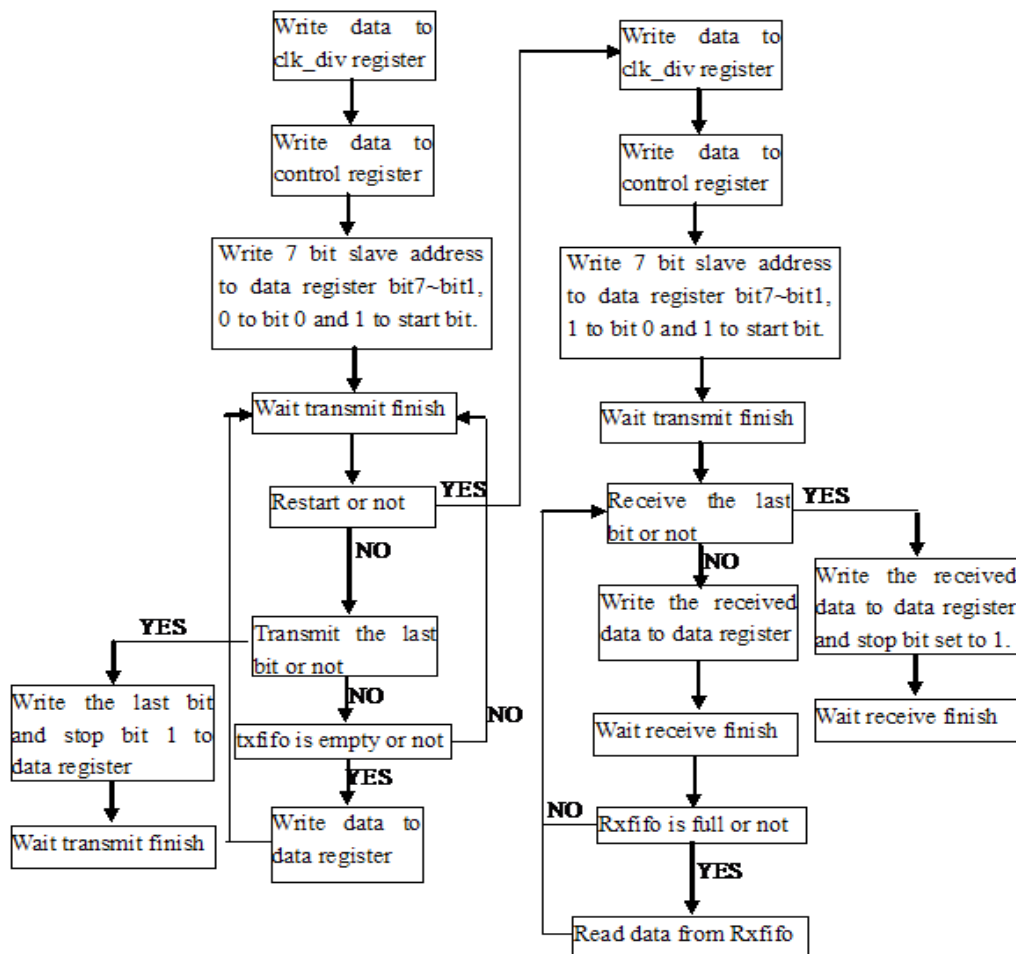


Figure: 10-bit address

## 7.4.4 Operation description



Master transmits and receives combination

## 7.5 Register

### 7.5.1 Register summary table

Name	Offset	Type	Default	Width	Description
I2CDR	0x00	RW	0x0000	10	I2C master data register
I2CSR	0x04	RO	0x2ac0	14	I2C status register
I2CCTR	0x08	RW	0x00	11	I2C control register
I2CCDR	0x0c	RW	0x1f4	9	I2C clock divided register
I2CADR	0x10	RW	0x6e	10	I2C address register
I2CRLR	0x14	RO	0x00	3	I2C RX level register
I2CTLR	0x18	RO	0x08	3	I2C TX level register
I2CRBCR	0x1c	RO	0x00	16	I2C RX byte counter register
I2CTBCR	0x20	RO	0x00	16	I2C TX byte counter register
I2CSDR	0x24	RW	0x00	8	I2C slave data register

### 7.5.2 Register description

#### IIC\_DATA REGISTER (I2CDR) Offset: 00'H

Bits	Name	Description
31:10	REV	Reserved
9	STOP	When this bit is set, IIC transition will stop
8	START	When this bit is set, IIC transition will start
7:0	MS_DATA	When IIC is in master mode, data to be transition

#### IIC\_STATUS REGISTER (I2CSR) offset:04'H

Bits	Name	Description
31:14	REV	Reserved
13	SLV_TX_FFE	Slave TX FIFO EMPTY In slave mode, if TX FIFO is empty after data is transmitted, this bit will be set 1 = Slave TX FIFO is empty 0 = Not empty
12	SLV_TX_FFF	Slave TX FIFO FULL In slave mode, if TX FIFO is full, this bit will be set

		1= Slave TX FIFO is full 0= Not full
11	MS_TX_FFE	Master TX FIFO EMPTY In master mode, if TX FIFO is empty after data is transmitted, this bit will be set 1= Master TX FIFO is empty 0= Not full
10	MS_TX_FFF	Master TX FIFO FULL In master mode, if TX FIFO is full, this bit will be set 1= Master TX FIFO is full 0= Not full
9	MS_RX_FFE	MASTER RX FIFO EMPTY In master mode, if RX FIFO is empty, this bit will be set 1= Master RX FIFO is empty 0= Not empty
8	MS_RX_FFF	MASTER RX FIFO FULL In master mode, if RX FIFO is full, this bit will be set 1= Master RX FIFO is full 0= Not full
7	SDA_ST	Current voltage state of IIC SDA line 1= High voltage 0= Low voltage
6	SCL_ST	Current voltage state of IIC SCL line 1= High voltage 0= Low voltage
5	BUS_ACT	IIC bus is active When IIC detect start condition on IIC bus, this bit will be set. when IIC detect stop condition in I2C bus, this bit will be clear.
4	SLV_DATA_REQ	Data request for slave mode IIC is in slave mode, when master read data from slave TX FIFO, but slave TX FIFO is empty, this bit will be set. Writing data to slave TX FIFO will clear this bit.
3	MS_DATA_REQ	Data request for master mode IIC is in master mode, if TX FIFO is empty, this bit will be set. Writing data to TX FIFO will clear this bit.
2	NO_ACK	No acknowledge interrupt When IIC finished transmitting 8 bit data or 7 bit address and r/w bit, it detect that SDA line is high, this bit will be set. Writing data to TX FIFO will clear this bit.
1	ARB_FAIL	Arbitration failure interrupt. When IIC receive the last byte of data, it want to push high to SDA line, but it detect that SDA line is low, this bit will be set. When IIC detect that the value in SDA is not equal to the value that I2C want to push, this bit will be set. Writing 1 will clear this bit.

0	TRANS_DONE	Transaction done interrupt 1= IIC transition is finished. Writing 1 will clear this bit.
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**IIC\_CONTROL REGISTER (I2CCTR) offset:08'H**

Bits	Name	Description
31:11	REV	Reserved
10	SLV_TX_FFNF_IE	SLAVE TX FIFO NOT FULL IE 1= Enable slave TX FIFO not full interrupt 0= Disable
9	ADD_TYP_SEL	Address bit type selection 1= seven bit 0= ten bit
8	SW_RST	Software reset 1= reset IIC block. 0= not reset
7	MS_TX_FFNF_IE	MASTER TX FIFO NOT FULL IE 1= Enable master TX FIFO not full interrupt 0= Disable
6	MS_RX_FFNE_IE	MASTER RX FIFO NOT EMPTY IE 1= Enable master RX FIFO not empty interrupt 0= Disable
5	MS_RX_FFF_IE	MASTER RX FIFO FULL IE 1= Enable master RX FIFO full interrupt 0= Disable
4	SLV_DATA_REQ_IE	SLAVE DATA REQ IE 1= Enable slave data request interrupt 0= Disable
3	MS_DATA_REQ_IE	MASTER DATA REQ IE 1= Enable master data request interrupt 0= Disable
2	NO_ACK_IE	NO ACK IE 1= Enable no acknowledge interrupt 0= Disable
1	ARB_FAIL_IE	If there are multi master existing on the bus, there will be an arbitration failure 1= Enable arbitration failure interrupt 0= Disable
0	TRANS_DONE_IE	TRANS DONE IE 1= Enable transaction done interrupt 0= Disable

**IIC\_CLKDIVREGISTER (I2CCDR) offset:0C'H**

Bits	Name	Description
31:9	REV	Reserved

8:0	CLK_DIV	Clock divide value, IIC bus frequency = $pclk/(3 \times clk\_div + 9)$ . Where, clk_div is value of bit[8:0] pclk is cpu running clock
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**IIC\_ADDRESS REGISTER (I2CADR) offset:10'H**

Bits	Name	Description
31:10	REV	Reserved
9:0	SLV_ADDR	Slave device address, 10 bit or 7 bit. When use 7 bit address, the first 3 bit of this register should be ignored.

**IIC\_RXLEVEL REGISTER (I2CRLR) offset:14'H**

Bits	Name	Description
31:3	REV	Reserved
2:0	RX_LVL	RX FIFO current level

**IIC\_TXLEVEL REGISTER (I2CTLR) offset:18'H**

Bits	Name	Description
31:3	REV	Reserved
2:0	TX_LVL	TX FIFO current level

**IIC\_RXBYTECNT REGISTER (I2CRBCR) offset:1C'H**

Bits	Name	Description
31:16	REV	Reserved
15:0	RX_BYTE_CNT	Number of received bytes, counter self-add by 1 after one byte is received

**IIC\_TXBYTECNT REGISTER (I2CTBCR) offset:20'H**

Bits	Name	Description
31:16	REV	Reserved
15:0	TX_BYTE_CNT	Number of transmitted bytes, counter self-add by 1 after one byte is transmitted.

**IIC\_SLAVEDATA REGISTER (I2CSDR) offset:24'H**

Bits	Name	Description
31:8	REV	Reserved
7:0	SLV_DATA	When IIC is in slave mode, write data to this register to transmit

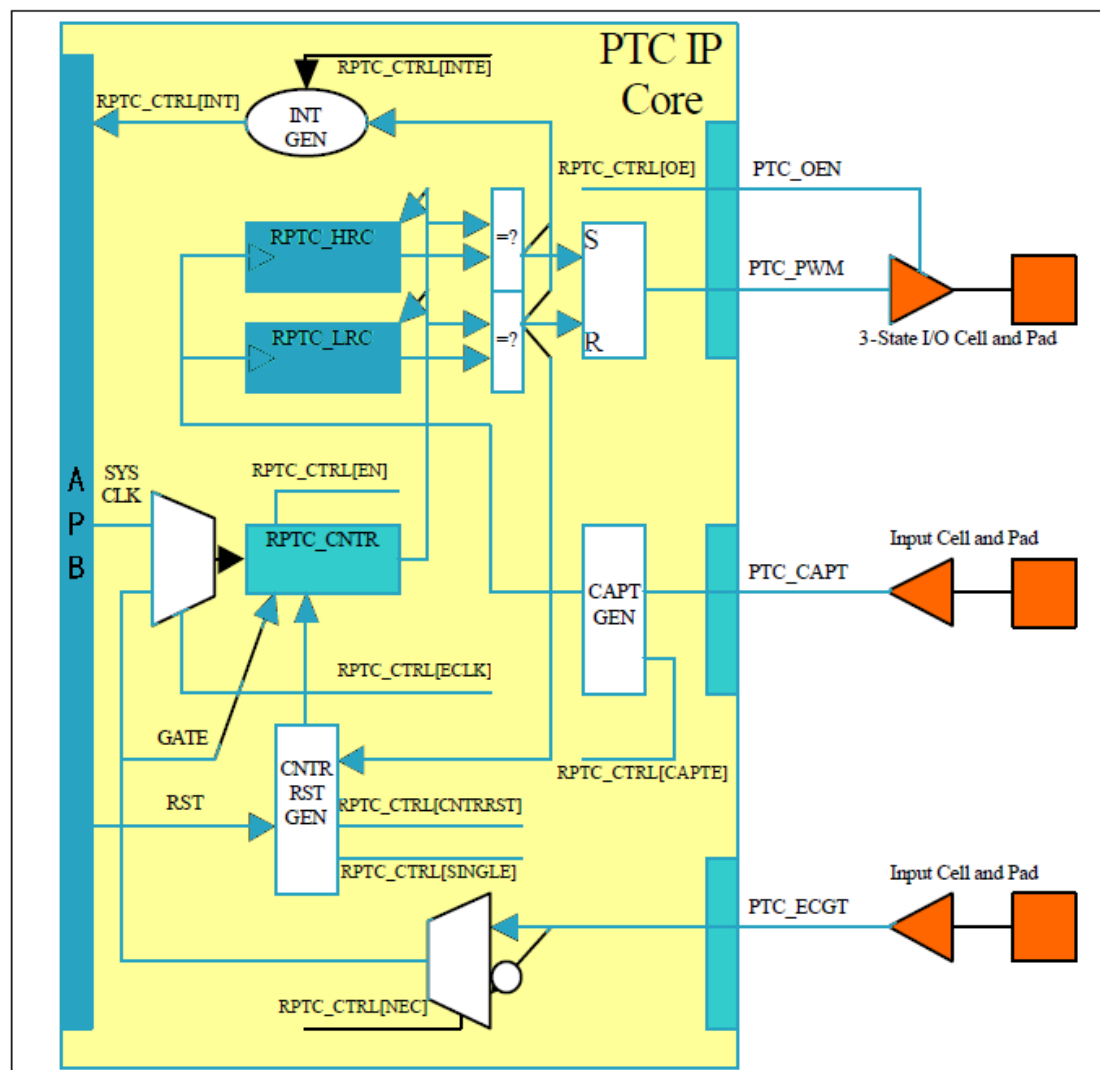
## 8 PWM

The PWM module implements an up-and-down counter with six PWM channels that are assigned to Pins.

### 8.1 Feature list

- Up to six PWM channels with individual polarity and duty cycle values
- Programmable PWM mode
- 32-bit counter facility
- Single-run or continues run of PWM counter
- Up to (1/48M) high resolution

### 8.2 Block diagram



When operating in PWM mode, the core generates binary signal with user programmable low and high time.

In PWM modes, PWM\_CNT can run for a single cycle and it can automatically restart after each complete cycle. Cycle completes after reaching value in the PWM\_TRC register. These two modes are called single-run and continues run.

## 8.3 Register

### 8.3.1 Register summary table

Name	Offset	Type	Default	Width	Description
PWMn_CNTR	0x00+0x10*n	RW	0x0	32	PWMn current counter
PWMn_HRC	0x04+0x10*n	RW	0x0	32	PWMn High reference register
PWMn_TRC	0x08+0x10*n	RW	0x0	32	PWMn Total reference register
PWMn_CTRL	0x0c+0x10*n	RW	0x0	9	PWMn control register

Note: n= 0,1,2,3,4,5

### 8.3.2 Register description

#### PWM0\_CNTR Offset: 00'H

Bits	Name	Description
31:0	CNT	<p>PWM counter value</p> <p><b>PWM_CNTR</b> register is the actual counter register. It is incremented at every counter clock cycle.</p> <p>In order to count, <b>PWM_CNTR</b> must first be enabled with <b>PWM_CTRL[EN]</b>.</p> <p><b>PWM_CNTR</b> can be reset by <b>PWM_CTRL[RST]</b>.</p> <p><b>PWM_CNTR</b> can operate in either single-run mode or free-run mode. Mode is selected by <b>PWM_CTRL[SINGLE]</b>.</p>

#### PWM0\_HRC Offset: 04'H

Bits	Name	Description
31:0	HRC	<p>High Reference register</p> <p>it is used to assert high PWM output</p> <p>The <b>PWM_HRC</b> should have lower value than <b>PWM_TRC</b>. This is because PWM output goes first high and later low.</p>

#### PWM0\_TRC Offset: 08'H

Bits	Name	Description
31:0	TRC	<p>Total Reference register</p> <p>it is used to assert low PWM output</p>

		The <b>PWM_TRC</b> should have higher value than <b>PWM_HRC</b> . This is because PWM output goes first high and later low.
--	--	---

**PWM0\_CTRL Offset: 0C'H**

Bits	Name	Description
31:9	-	Reserved
8	SW_LOAD	1= HRC/TRC value is updated immediately 0= HRC/TRC value will be updated when <b>PWM_CNTR</b> reach
7	RST	1= <b>PWM_CNTR</b> is reset. 0= <b>PWM_CNTR</b> is normal
6:5	-	Reserved
4	SINGLE	1= <b>PWM_CNTR</b> is not incremented after it reaches <b>PWM_TRC</b> value. 0= <b>PWM_CNTR</b> is restarted after it reaches value in the <b>PWM_TRC</b> register.
3	OE	1= Enable PWM output. 0= Disable PWM output.
2	LEVEL	1= PWM output as reversed value 0= PWM output normal
1	HTRC_SEL	1= Enable bit8 defined function. 0= HRC/TRC value will be updated when <b>PWM_CNTR</b> reach
0	EN	1= <b>PWM_CNTR</b> start run. 0= <b>PWM_CNTR</b> stop run and reset

**Note:** PWM1 – PWM5 registers is same as PWM0.

## 8.4 PWM mode and operation

### 8.4.1 PWM mode

To operate in PWM mode, **PWM\_HRC** and **PWM\_TRC** should be set with the value of high time and total period time of the PWM.

**PWM\_HRC** is number of clock cycles after reset of the **PTC\_CNTR** when PWM output should go high.

**PWM\_TRC** is number of total clock cycles during one pwm period.

PWM\_CNTR can be reset by **PWM\_CTRL[RST]** or periodically when **PWM\_CTRL[SINGLE]** bit is cleared.

To enable PWM output driver, **PWM\_CTRL[OE]** should be set.

To enable continues operation, **PWM\_CTRL[SINGLE]** should be cleared and **PWM\_CTRL[EN]** should be set.

## 9 SARADC

The SARADC is a differential successive approximation register analog-to-digital converter. It supports four external analog input channels. ADC data FIFO depth is 32 bytes

### 9.1 Feature list

The following lists the main features of the SARADC:

- 10-bit dynamic ADC with 1MHz sample rate.
- Battery monitoring function
- Eight channels for single-ended inputs
- Support 32 bytes FIFO depth
- 4-channels analog input
- Support fixed-channel mode and loop channel-scan mode

There two sample modes of ADC block, one is fixed mode, only one sample channel is chosen to sample analog value, and the sampled value will be stored to FIFO one by one.

The other is loop mode, several sample channel will be selected, in this mode, FIFO is not used, sample data can be accessed by reading  $Dn\_REG@0x04 + 0x04 * n(n=0,1,...3)$ .

### 9.2 Register

#### CTRL\_REG@0x00

Bits	Name	Access	Default	Description
31:17	REV	-	00	Reserved
16	INT_CLR	R/W	0	Write 1 to clear error interrupt status Set bit0 to 0,also clear err status
15:12	REV	-	00	Reserved
11:8	CHNL_EN	R/W	0	Channel enable bits 1= Enable ADC sample channel number 0= Disable ADC sample channel number Bit[8] --- channel[0] Bit[9] --- channel[1] Bit[10] --- channel[2] Bit[11] --- channel[3]
7	REV	-	0	Reserved
6:4	ADC_SEL	R/W	0	Channel number in fixed mode 3'b000 --- channel[0] 3'b001 --- channel[1] ... ..

				3'b111 --- channel[7]
3	DATA_VALID	R/W	0	0 = data invalid 1 = data valid
2	ADC_MODE	R/W	0	work mode 0= channel loop mode 1= channel fixed mode
1	FIFO_EN	R/W	0	1= Enable FIFO mode 0= Disable FIFO mode
0	ADC_EN	R/W	0	1= Enable SARADC controller block 0= Disable SARADC controller block

**Dn\_REG@0x04 + 0x04 \* n**

Bits	Name	Access	Default	Description
31:10	REV	-	00	Reserved
9:0	CHn_DATA	R	00	Channel data

Note: n=0,1,2,3

**DATA\_REG@0x24**

Bits	Name	Access	Default	Description
31:10	RSV	-	00	Reserved
9:0	ADC_DATA	R	00	FIFO read data/ADC channel data access

**INT\_REG@0x28**

Bits	Name	Access	Default	Description
31:10	REV	-	00	Reserved
12	ADC_ERR	R	00	ADC error status
11	FF_HE	R	00	FIFO half empty status
10	FF_E	R	00	FIFO empty status
9	FF_HF	R	00	FIFO half full status
8	FF_F	R	00	FIFO full status
7:5	REV	-	00	Reserved
4	ADC_ERR_IE	R/W	00	1= Enable ADC error interrupt 0= Disable
3	FF_HE_IE	R/W	00	1= Enable half empty interrupt 0= Disable
2	FF_E_IE	R/W	00	1= Enable FIFO empty interrupt 0= Disable
1	FF_HF_IE	R/W	00	1= Enable FIFO half full interrupt 0= Disable
0	FF_F_IE	R/W	00	1= Enable FIFO full interrupt 0= Disable

**Example for ADC Program Flow**

1. Program adc mode, fifo\_en, chnl\_en to **CTRL\_REG@0x00**.
2. Write 1 to CTRL\_REG bit[0] to start ADC
3. Keep reading FIFO EMPTY @ **INT\_REG@0x28** until it is 0, which means ADC value is ready to read.
4. Read **Dn\_REG** to get ADC value

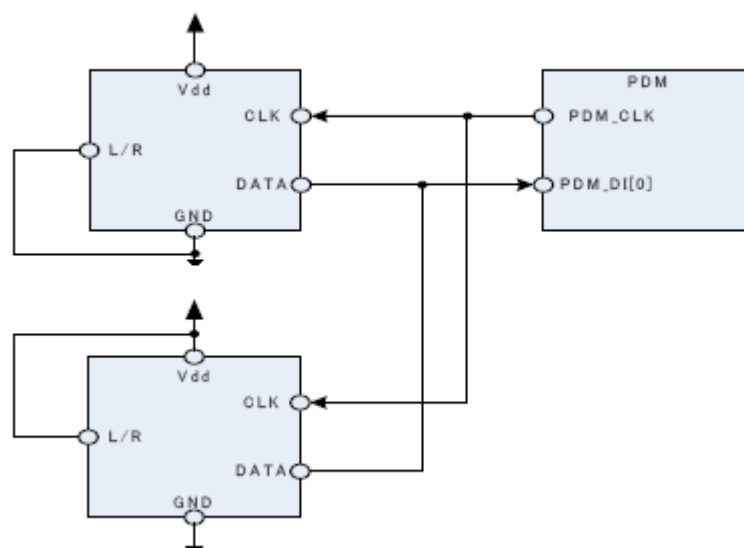
# 10 PDM

## 10.1 Overview

The pulse density modulation (PDM) module enables input of pulse density modulated signals from external audio frontends, for example, digital microphones. The PDM module generates the PDM clock and supports single-channel or dual-channel (Left and Right) data input.

## 10.2 Feature list

- 2 PDM microphones configured as a Left/Right pair using the same data input
- Configurable output sample rate (16 kHz or 8kHz), 16-bit samples
- Flexible gain control with user-defined step
- Independent interrupt for data RX
- Support 1M/2M bus speed
- Support 64 16-bit FIFO depth



## 10.3 Module operation

By default, bits from the left PDM microphone are sampled on PDM\_CLK falling edge, bits for the right are sampled on the rising edge of PDM\_CLK, resulting in two bitstreams. Each bitstream is fed into a digital filter which converts the PDM stream into 16-bit PCM samples, and filters and down-samples them to reach the appropriate sample rate.

The LEFTRISING field in the CTRL register allows swapping Left and Right, so that Left will be sampled on rising edge, and Right on falling.

Depending on the mode chosen in the MONO field in the CTRL register, memory either contains alternating left and right 16-bit samples (Stereo), or only left 16-bit samples (Mono).

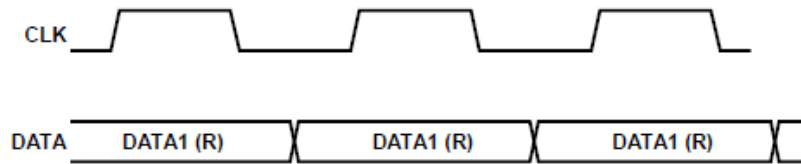


Figure 9. Mono PDM Format

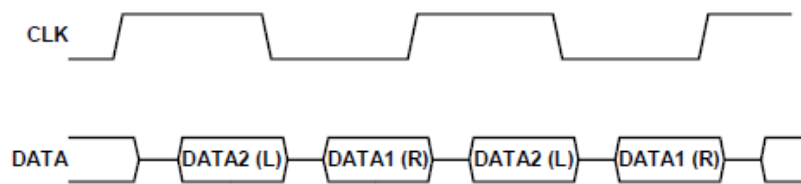


Figure 10. Stereo PDM Format

## 10.4 Register

### PDM\_CONTROL Register, Offset: 00'H

Bits	Name	Access	Default	Description
31:6	REV	R/W	00	Reserved
5	ZERO_DEC	R/W	1	1= Enable zero detect when adjust volume 0= Disable
4	HPFEN	R/W	0	1= Enable High Pass filter 0= Disable
3	SRMODE	R/W	1	1= 8K sample rate 0= 16K sample rate
2	LEFTRISING	R/W	1	1= Left channel sampled on PDM_CLK rising edge 0= Left channel sampled on PDM_CLK falling edge
1	MONO	R/W	1	MONO mode select, when mono selected, left channel is used 1= MONO 0= Stereo
0	PDMEN	R/W	0	1= Enable PDM 0= Disable

### PDM\_VOLGAIN Register, Offset: 04'H

Bits	Name	Access	Default	Description
31:28	REV	-	0	Reserved
27:16	RIGHT_GAIN	R/W	0x172	Gain level for right channel
15:12	REV	-	0	Reserved

11:0	LEFT_GAIN	R/W	0x172	Gain level for left channel
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**PDM\_VOLSTEP Register, Offset: 08'H**

Bits	Name	Access	Default	Description
31:17	REV	-	0	Reserved
16	VOL_DIRECT	R/W	0	Configure volume directly, not step by step, usually be used before PDM enabled
15:0	REV	-	0	Reserved

**PDM\_FFRXDATA Register, Offset: 0C'H**

Bits	Name	Access	Default	Description
31:16	RXDAT_RD_RIGHT	R	0	Right channel data
15:0	RXDAT_RD_LEFT	R	0	Left channel data

**PDM\_FFCLR Register, Offset: 10'H**

Bits	Name	Access	Default	Description
31:2	REV	-	0	Reserved
1	RXFIFO_RD_CLR	R/W	0	1= Clear RX FIFO read point 0= Release clear operation
0	RXFIFO_WR_CLR	R/W	0	1= Clear RX FIFO write point 0= Release clear operation

**PDM\_FFSTATUS Register, Offset: 14'H**

Bits	Name	Access	Default	Description
31:3	REV	-	0	Reserved
2	RX_FF_E	R/W	0	1= PDM RX FIFO is empty 0= Not empty
1	RX_FF_HE	R/W	0	1= PDM RX FIFO is half full 0= Not half full
0	RX_FF_F	R/W	0	1= PDM RX FIFO is full 0= Not full

**PDM\_INTEN Register, Offset: 18'H**

Bits	Name	Access	Default	Description
31:3	REV	-	0	Reserved
2	RX_FF_E_IE	R/W	0	1= Enable PDM RX FIFO empty interrupt 0= Disable
1	RX_FF_HE_IE	R/W	0	1= Enable PDM RX FIFO half-full interrupt 0= Disable
0	RX_FF_F_IE	R/W	0	1= Enable PDM RX FIFO full interrupt 0= Disable

**PDM\_AFLR Register, Offset: 1C'H**

Bits	Name	Access	Default	Description
31:6	REV	-	0	Reserved
5:0	RX_FF_LVL	R/W	0x20	RX FIFO full level

## 11 I2S

### 11.1 Overview

The I2S (Inter-IC Sound) module, support only one channel I2s interface.

### 11.2 Feature list

- Support AMBA at full-duplex data TX and RX
- Support I2S master mode
- Support I2S left justified and right justified format
- Support max 24Mhz bus speed, and 16 kHz/8kHz, 16-bit sample rates
- 64 16-bit width FIFO depth
- Configurable system clock to audio interface clock division
- Interrupt for TX and RX data transfer

### 11.3 Operations

#### 11.3.1 Mode

The I2S protocol specification defines one operation mode, Master.

The I2S mode decides which side (Master or Slave) shall provide the clock signals FRM and BCLK, and these signals are always supplied by the Master to the Slave.

#### 11.3.2 BCLK

The BCLK, often referred to as the serial bit clock, pulses once for each data bit being transferred on the serial data lines SDIN and SDOUT.

$$BCLK = \frac{PCLK}{2 * (BCLK\_DIV + 1)}$$

PCLK is the system clock(CPU running clock), and the BCLK\_DIV is set in the **I2S\_BCLK\_DIV** register.

### 11.3.3 Frame Clock

The Frame Clock often referred to as "word clock", "sample clock" or "word select" in I2S context, is the clock defining the frames in the serial bit streams sent and received on SDOUT and SDIN, respectively.

In I2S mode, each frame contains one left and right sample pair.

The left sample being transferred during the low or high (configured by **I2S\_CONTROL[FRMINV]** register) half period of FRAME followed by the right sample being transferred during the high or low period of FRAME.

$$FRM\_CLK = \frac{BCLK}{2 * (FRM\_DIV + 1)}$$

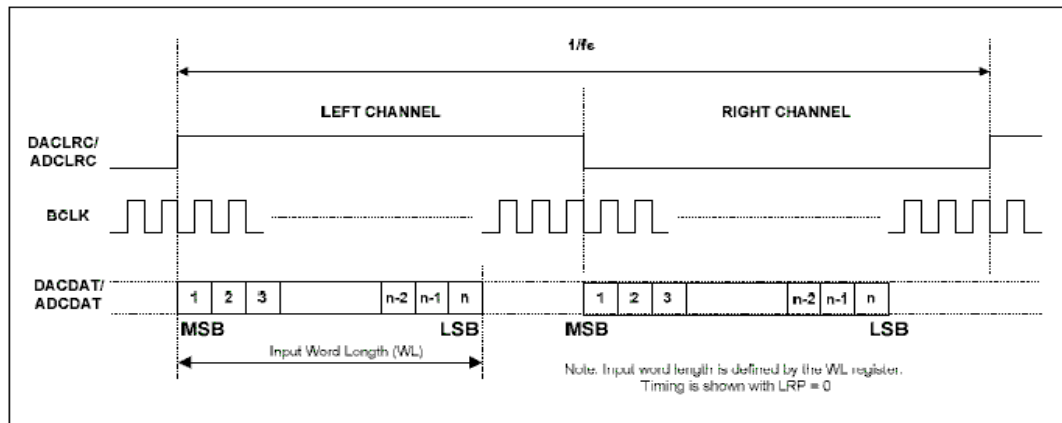
FRM\_DIV is set in the **I2S\_FRM\_DIV** register.

Consequently, the Frame frequency is equivalent to the audio sample rate. Frame Clock toggles at the falling or rising edge clock of the BCLK

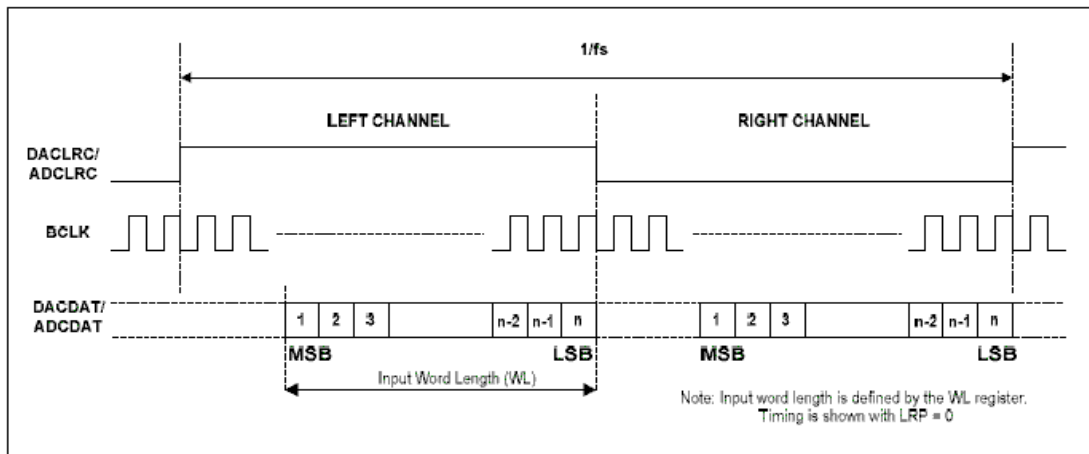
### 11.3.4 Audio Interface Timing

The audio interface timing is shown below.

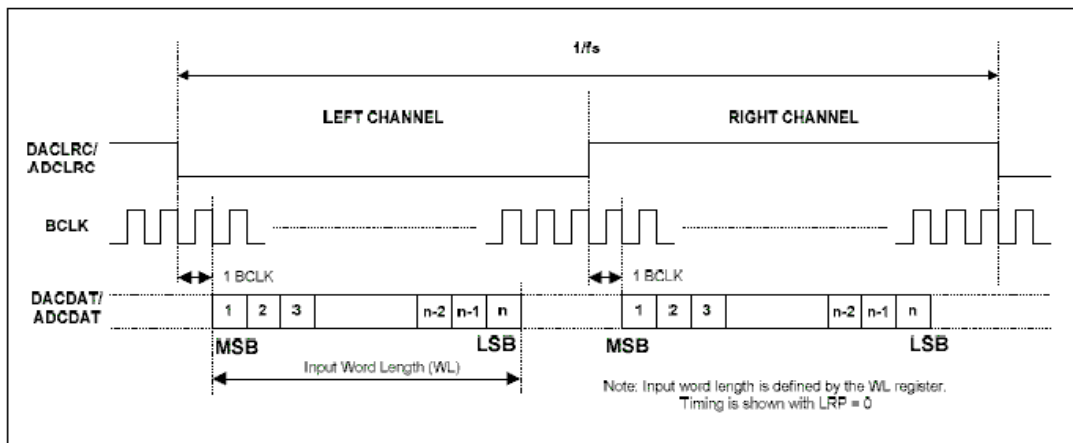
**I2SDLYEN = 0, I2SFMT = 0, I2SFRMINV = 1**



**I2SDLYEN = 0, I2SFMT = 1, I2SFRMINV = 1**



**I2SDLYEN = 1, I2SFMT = 0, I2SFRMINV = 0**



## 11.4 Register

**I2S\_CONTROL Register Offset: 00'H**

Bits	Name	Access	Default	Description
31:10	REV	R/W	00	Reserved
9	I2SINTEN	R/W	0	1= Enable I2S Interrupt 0= Disable
8	I2SDMATXEN	R/W	0	1= Enable TX interrupt in DMA mode 0= Disable
7	I2SDMARXEN	R/W	0	1= Enable RX interrupt in DMA mode 0= Disable
6	I2SLP	R/W	0	Reserved for loop back test enable
5	I2SMODE	R/W	0	Should be set to 1 1= I2S master mode 0= I2S slave mode
4	I2SBCLKINV	R/W	0	BCLK inverse enable

				1= Frame Clock toggles at the rising edge 0= Frame Clock toggles at the falling edge
3	I2SFRMINV	R/W	0	Frame clock inverse enable 1= Transfer left sample during the high half period 0= Transfer left sample during the low half period *refer to 11.3.4 timing for deep understand
2	I2SDLYEN	R/W	0	Enable delay 1 BCLK transferring frame data, *refer to 11.3.4 timing for deep understand
1	I2SFMT	R/W	0	1= Frame data is Right-alignment 0= Frame data is Left-alignment *refer to 11.3.4 timing for deep understand
0	I2SEN	R/W	0	1= Enable I2S module 0= Disable

**I2S\_BCLK\_DIV REGISTER Offset: 04'H**

Bits	Name	Access	Default	Description
31:16	REV	R/W	00	Reserved
15:0	I2SBCLKDIV	R/W	0h	I2S BCLK divider.

**I2S\_FRM\_DIV REGISTER Offset: 08'H**

Bits	names	Access	Default	Description
31:16	REV	R/W	00h	Reserved
15:0	I2SFRMDIV	R/W	0h	I2S frame divider for frame generation clock

**I2S\_DATA REGISTER Offset: 0C'H**

Bits	names	Access	Default	Description
31:0	I2SDATA	R/W	0h	When write this register, data is written to transmit FIFO. When read this register, receive FIFO data.

**I2S\_STATUS REGISTER Offset: 10'H**

Bits	names	Access	Default	Description
31:6	REV	R/W	00h	Reserved
5	TXFFEMPTY	R	0h	1= Transmit FIFO is empty 0= Transmit FIFO is not empty
4	TXFFHFULL	R	0h	1 = Transmit FIFO is half full 0 = Transmit FIFO is not half full
3	TXFFFULL	R	0h	1 = Transmit FIFO is full 0 = Transmit FIFO is not full
2	RXFFEMPTY	R	0h	1 = Receive FIFO is empty 0 = Receive FIFO is not empty
1	RXFFHFULL	R	0h	1 = Receive FIFO is half full 0 = Receive FIFO is not half full
0	RXFFFULL	R	0h	1 = Receive FIFO is full

				0 = Receive FIFO is not full
--	--	--	--	------------------------------

**I2S\_INTERRUPT\_ENABLE REGISTER Offset: 14'H**

Bits	names	Access	Default	Description
31:6	REV	R/W	00h	Reserved
5	TX_FF_E_IE	R/W	0h	1= Enable transmit FIFO empty interrupt 0= Disable transmit FIFO empty interrupt
4	TX_FF_HF_IE	R/W	0h	1= Enable transmit FIFO half full interrupt 0= Disable transmit FIFO half full interrupt
3	TX_FF_F_IE	R/W	0h	1= Enable transmit FIFO full interrupt 0= Disable transmit FIFO full interrupt
2	RX_FF_E_IE	R/W	0h	1= Enable receive FIFO empty interrupt 0= Disable receive FIFO empty interrupt
1	RX_FF_HF_IE	R/W	0h	1= Enable receive FIFO half full interrupt 0= Disable receive FIFO half full interrupt
0	RX_FF_F_IE	R/W	0h	1= Enable receive FIFO full interrupt 0= Disable receive FIFO full interrupt

**Example for I2S Program Flow**

- Write  $PCLK/(I2S\_BCLK*2)-1$  to reg **I2S\_BCLK\_DIV** to set **BCLK**.  
Where:  
 $PCLK = \text{system\_clock}$ ,  $I2S\_BCLK = 12M$ .
- Write  $(I2S\_BCLK/(\text{sample\_rate}*2))-1$  to reg **I2S\_FRM\_DIV** to set **Frame Clock**  
Where:  
 $I2S\_BCLK = 12M$ ,  $\text{sample\_rate} = 8K, 16K \dots$  it is user defined value.
- Write interrupt enable bits to reg **I2S\_INTERRUPT\_ENABLE**.  
For data sending, set "bit4|bit5|bit0" to reg **I2S\_INTERRUPT\_ENABLE**.  
For data receiving, set "bit1|bit0" to reg **I2S\_INTERRUPT\_ENABLE**.  
For data rx&tx, set "bit1|bit4|bit5|bit0" to reg **I2S\_INTERRUPT\_ENABLE**.
- Write "bit1|bit2|bit7|bit8|bit5" to reg **I2S\_CONTROL**, configure the I2s block
- Write "bit0|bit1|bit2|bit7|bit8|bit5|bit9" to reg **I2S\_CONTROL**, start the I2s block
- Write "bit1|bit7|bit8|bit5|bit9" to reg **I2S\_CONTROL**, stop the I2s block
- In I2S ISR function,
  - Read reg **I2S\_STATUS REGISTER** and reg **I2S\_INTERRUPT\_ENABLE**, do "and" operation with these two value go get actual interruption status.
  - If actual interruption status set RXFFHFULLINTEN bit, keep reading reg **I2S\_DATA REGISTER** for 32 times, and sent the read data to encode task.
  - If actual interruption status set TXFFHFULLINTEN bit, keep writing 16-bits wide data to reg **I2S\_DATA REGISTER** for 32 times.

## 12 TIMER

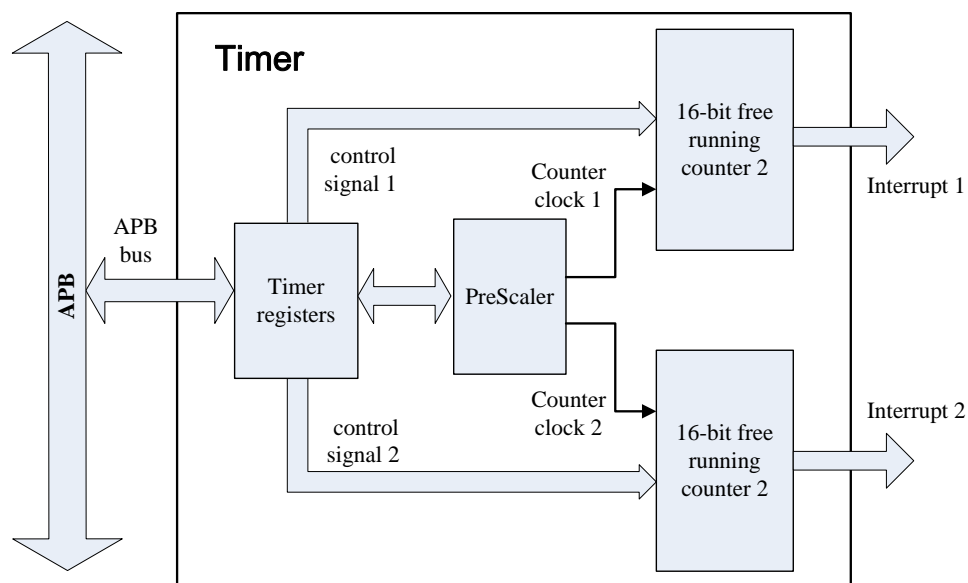
### 12.1 Overview

There are two separate 16-bit Free Running Decremental Counters with individual interrupt for digital timer function. And each 16-bit Counter is combined with 4 4-bit nibbles.

### 12.2 Feature list

- Separated 16-bytes timer counter
- Support 2 timer block
- Support single-period and periodic run mode
- Up to (1/48Mhz) clock accuracy

### 12.3 Timer Block Diagram



### 12.4 Register

Below registers for timer 1 and timer 2.

n means 1 or 2 to represent timer module number.

**Timer FRCn Load Value Register ,Offset: 0x00 + 0x20 \*n**

Bits	Names	Access	Default	Description
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15:0	LOAD_VAL	R/W	0	Initial value of timer in FRCn(Free-running counter n)
------	----------	-----	---	--

**Timer FRCn Count Value Register Offset: 0x04 + 0x20 \*n**

Bits	Names	Access	Default	Description
15:0	CNT_VAL	R/W	0xff	Indicates the 16-bit counter real-time value in FRCn

**Timer FRCn Control Register Offset: 0x08 + 0x20 \*n**

Bits	Names	Access	Default	Description
15:8	REV	R	0	Reserved
7	CNT_EN	R/W	0	FRCn Counter Enable: 1= Start counting. 0= Stop counting.
6	CNT_MOD	R/W	0	FRCn Count mode select: 1= Periodic count 0= Single period count
5:4	REV	R	0	Reserved
3:2	CNT_CLK_SEL	R/W	00	FRCn count clock setting: 00= count clock is pclk; 01= count clock is pclk/16 Others: count clock is pclk/256 pclk is cpu running clock
1:0	REV	R	0	Reserved

**Timer FRCn Interrupt Clear Register Offset: 0x0C + 0x20 \*n**

Bits	Names	Access	Default	Description
31:16	REV	R	0	Reserved
15:0	INT_CLR	R/W	0	Write 1 to clear FRCn interrupt stausts The interrupt is cleared (LOW) when the FRCn Interrupt Clear Register is written.

## 12.5 Operation Description

- Write to the control Register to select prescale and count mode
- Write to the load Register to set the initial value of counter
- Write to the control Register to set count enable bit to enable count
- Wait for interrupt.
- Write to the interrupt clear register to clear the interrupt

## 13 EFUSE

EFUSE is a technology which allows for the dynamic real-time reprogramming of chips. The primary application of this technology is to provide in-chip performance tuning.

### 13.1 Register

**CTRL Offset: 00'H**

Bits	Name	Access	Default	Description
31:4	REV	-	0	Reserved
3	TRIG	R/W	0	AVDD voltage for EFUSE active trigger 0= High 1= Low
2	BEN	R/W	0	For read operation, this bit represent EFUSE burn operation is ready, cleared by HW 1= EFUSE burn operation is not done 0= EFUSE burn operation is done For write operation, this bit represent EFUSE enable burn 1= EFUSE is enable for burn 0= EFUSE can't be burn
1	REN	R/W	0	For read operation, this bit represent EFUSE data ready 1= EFUSE data is not ready for read, cleared by HW 0= EFUSE data is ready for read For write operation, this bit represent EFUSE enable data read 1= EFUSE data is enable for read 0= EFUSE data can't be read
0	EN	R/W	0	EFUSE enable & go done status For read operation, this bit represent that action(read/burn) is prepared. 1= Prepared 0= Not prepared For write operation, this bit represent control 1= EFUSE action(read/burn) enable 0= Not enable

**DATA0 Offset: 04'H**

Bits	Name	Access	Default	Description
31:0	DATA	R/W	0	Data[31:0] bit for EFUSE burn or read

**DATA1 Offset: 08'H**

Bits	Name	Access	Default	Description
------	------	--------	---------	-------------

31:0	DATA	R/W	0	Data[63:32] bit for EFUSE burn or read
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**DATA2 Offset: 0C'H**

Bits	Name	Access	Default	Description
31:0	DATA	R/W	0	Data[95:64] bit for EFUSE burn or read

**TIM\_CFG Offset: 10'H**

Bits	Name	Access	Default	Description
31:14	REV	-	0	Reserved
13:8	HIGH_TIME	R/W	0x28	EFUSE burn high time clock counter
7:6	REV	-	0	Reserved
5:0	HOLD_TIME	R/W	0x14	EFUSE AVDD signal setup/hold time clock counter

**Operating instructions**
**Burn mode:**

- Set the TIM\_CFG register to 0x2814 typically.
- Write the 96bit data to DATA2~DATA0 register.
- Set the CTRL register to 0x05(EFUSE enable and EFUSE burn enable).
- Wait for the BEN bit in the CTRL register being cleared by the HW.
- Wait for the EN bit in the CTRL register setting to 1

**Read mode:**

- Set the CTRL register to 0x03(EFUSE enable and EFUSE read enable).
- Wait for the REN bit in the CTRL register being cleared by the HW.
- Wait for the EN bit in the CTRL register setting to 1
- Set the TIM\_CFG register to 0x2814 typically.
- Get the 96-bit data from DATA2~DATA0 register.

## 14 FRSPIM(freq-chip designed spi master controller)

The SPI master can communicate with multiple SPI slaves using individual chip select signals for each slave.

Listed here are the main features for the SPIM

- Support Modem/RF SPI register access
- Support PMU/CODEC SPI register access
- Burst read and write (up to 4bytes)
- Configurable serial clock frequency

This interface is for pmu reg & codec reg access, user don't need to know how to configure this interface.

PMU regs is described in chapter 19, and Codec regs is described in chapter 20.

To write pmu regs, by `ool_write(addr, data)`, `ool_write16(addr,data)` and `ool_write32(addr,data)`.

To read pmu regs, by `ool_read(addr, data)`, `ool_read16(addr,data)` and `ool_read32(addr,data)`.

To write codec regs, by `codec_write(addr, data)`.

To read codec regs, by `codec_read(addr, data)`.

These access function is listed in header file "driver\_frspim.h".

## 15 PMU (Power management unit)

This block describes the registers about power management unit. The registers include PIN, clock&reset, interrupt, debounce, watchdog, RTC, matrix keyboard, Qdec(quadrature decoder), calibration, PWM, sleep and wake-up setting. The pmu block will be power on during deep sleep, while digital block may be power down during deep sleep.

PMU regs should be access through FRSPIM interface(refer to chapter 17), which is a specially interface only for pmu.

User can access pmu regs by function `ool_write(addr, data)/ool_read(addr, data)`, defined in “`driver_frspim.h`”

### 15.1 PIN Configuration

The FR801xH normally have 32 pins. Each pin can be controlled by Digital Logic (not available in deep sleep mode) or PMU (always on module). Following tables show the pmu register details.

The pin IO mux configuration with pmu module please refer to below picture.

User can write **PMU porta mux setting@0xA8**, **PMU portb mux setting@0xC0**, **PMU portc mux setting@0xC2**, **PMU portd mux setting@0xC4** to configure pin to different pmu modules.

PX/MUX	4'h0	4'h0	4'h1	4'h2	4'h3
PORTA0	gpio_a0	QDEC_LA	KEY_SCAN_COL[0]	DIAG0	PWM0
PORTA1	gpio_a1	QDEC_LB	KEY_SCAN_COL[1]	DIAG1	PWM1
PORTA2	gpio_a2	QDEC_LA / QDEC_LC	KEY_SCAN_COL[2]	DIAG2	PWM2
PORTA3	gpio_a3	QDEC_LB	KEY_SCAN_COL[3]	DIAG3	
PORTA4	gpio_a4	QDEC_LA	KEY_SCAN_COL[4]	DIAG4	PWM0
PORTA5	gpio_a5	QDEC_LB / QDEC_LC	KEY_SCAN_COL[5]	DIAG5	PWM1
PORTA6	gpio_a6	QDEC_LA	KEY_SCAN_COL[6]	DIAG6	PWM2
PORTA7	gpio_a7	QDEC_LB / QDEC_LC	KEY_SCAN_COL[7]	DIAG7	
PORTB0	gpio_b0	QDEC_LA / QDEC_LC	KEY_SCAN_COL[8]	DIAG8	PWM0
PORTB1	gpio_b1	QDEC_LB	KEY_SCAN_COL[9]	DIAG9	PWM1
PORTB2	gpio_b2	QDEC_LA / QDEC_LC	KEY_SCAN_COL[10]	DIAG10	PWM2
PORTB3	gpio_b3	QDEC_LB	KEY_SCAN_COL[11]	DIAG11	
PORTB4	gpio_b4	QDEC_LA / QDEC_LC	KEY_SCAN_COL[12]	DIAG12	PWM0
PORTB5	gpio_b5	QDEC_LB / QDEC_LC	KEY_SCAN_COL[13]	DIAG13	PWM1
PORTB6	gpio_b6	QDEC_LA / QDEC_LC	KEY_SCAN_COL[14]	DIAG14	PWM2
PORTB7	gpio_b7	QDEC_LB / QDEC_LC	KEY_SCAN_COL[15]	DIAG15	
PORTC0	gpio_c0	QDEC_LA	KEY_SCAN_COL[16]	DIAG0	PWM0
PORTC1	gpio_c1	QDEC_LB	KEY_SCAN_COL[17]	DIAG1	PWM1
PORTC2	gpio_c2	QDEC_LA / QDEC_LC	KEY_SCAN_COL[18]	DIAG2	PWM2
PORTC3	gpio_c3	QDEC_LB	KEY_SCAN_COL[19]	DIAG3	
PORTC4	gpio_c4	QDEC_LA	KEY_SCAN_ROW[0]	DIAG4	PWM0
PORTC5	gpio_c5	QDEC_LB / QDEC_LC	KEY_SCAN_ROW[1]	DIAG5	PWM1
PORTC6	gpio_c6	QDEC_LA	KEY_SCAN_ROW[2]	DIAG6	PWM2
PORTC7	gpio_c7	QDEC_LB / QDEC_LC	KEY_SCAN_ROW[3]	DIAG7	
PORTD0	gpio_d0	QDEC_LA	KEY_SCAN_ROW[0]	DIAG8	PWM0
PORTD1	gpio_d1	QDEC_LB	KEY_SCAN_ROW[1]	DIAG9	PWM1
PORTD2	gpio_d2	QDEC_LA	KEY_SCAN_ROW[2]	DIAG10	PWM2
PORTD3	gpio_d3	QDEC_LB	KEY_SCAN_ROW[3]	DIAG11	
PORTD4	gpio_d4	QDEC_LA	KEY_SCAN_ROW[4]	DIAG12	PWM0
PORTD5	gpio_d5	QDEC_LB / QDEC_LC	KEY_SCAN_ROW[5]	DIAG13	PWM1
PORTD6	gpio_d6	QDEC_LC	KEY_SCAN_ROW[6]	DIAG14	PWM2
PORTD7	gpio_d7	QDEC_LC	KEY_SCAN_ROW[7]	DIAG15	

**PMU pin selection@0x58**

Name	Bits	Access	Default	Description
pin selection	31:0	R/W	32'h00	1: Pin is controlled by digital logic 0: Pin is controlled by PMU Each bit maps to {PD[7:0], PC[7:0], PB[7:0], PA[7:0]}. For example bits[1] is for PA1

**PMU pin output enable setting@0x60**

Name	Bits	Access	Default	Description
Pin output setting	31:0	R/W	32'h00	1: Pin is in input mode 0: Pin is in output mode Each bit maps to {PD[7:0], PC[7:0], PB[7:0], PA[7:0]} For example bits[1] is for PA1

**PMU pin pull-up setting@0x64**

Name	Bits	Access	Default	Description
pin pull-up setting	31:0	R/W	32'h00	1: Pin is floating 0: Pin is pulled up

				Each bit maps to {PD[7:0], PC[7:0], PB[7:0], PA[7:0]} For example bits[1] is for PA1
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**PMU porta mux setting@0xA8**

Name	Bits	Access	Default	Description
Porta mux setting	15:0	R/W	16'h00	00: GPIO or Qdec 01: matrix keyboard 10: diagnosis port 11: PWM Each pin takes two bits for mux configuration. For example bits[1:0] is for PA0

**PMU portb mux setting@0xC0**

Name	Bits	Access	Default	Description
Portb mux setting	15:0	R/W	16'h00	00: GPIO or Qdec 01: matrix keyboard 10: diagnosis port 11: PWM Each pin takes two bits for mux configuration. For example bits[1:0] is for PB0

**PMU portc mux setting@0xC2**

Name	Bits	Access	Default	Description
Portc mux setting	15:0	R/W	16'h00	00: GPIO or Qdec 01: matrix keyboard 10: diagnosis port 11: PWM Each pin takes two bits for mux configuration. For example bits[1:0] is for PC0

**PMU portd mux setting@0xC4**

Name	Bits	Access	Default	Description
portd mux setting	15:0	R/W	16'h00	00: GPIO or Qdec 01: matrix keyboard 10: diagnosis port 11: PWM Each pin takes two bits for mux configuration. For example bits[1:0] is for PD0

**PMU diagnosis output selection@0xAA**

Name	Bits	Access	Default	Description
Diagnosis selection	7:0	R/W	8'h00	Used to select which signals will be routed to diagnosis ports, for inner debug use.

## 15.2 Clock and Reset

### PMU clock configuration@0x37

Name	Bits	Access	Default	Description
SAR-ADC clock divisor from 24M OSC	3:0	R/W	4'h00	Divisor value for ADC clock configuration. If ADC source clock is 24M OSC,
SAR-ADC clock divisor from low power RC	5:4	R/W	2'h00	Divisor value for ADC clock configuration. If SAR-ADC source clock is low power RC(62.5K)
PMU system clock source	7:6	R/W	2'h00	Set PMU system clock for all pmu modules 00: low power RC ( 62.5K ) 01: low power RC/2 10: external crystal ( 32768 mostly ) 11: 32K ( divided from 24M OSC )

### PMU clock controller@0x57

Name	Bits	Access	Default	Description
SAR-ADC OSC clock enable	0	R/W	1'h00	1: enable 24M OSC as SAR-ADC clock source 0: disable 24M OSC as SAR-ADC clock source
SAR-ADC low power clock enable	1	R/W	1'h00	1: enable low power RC as SAR-ADC clock source 0: disable low power RC as SAR-ADC clock source
Keyscan clock enable	2	R/W	1'h00	1: enable keyscan clock 0: disable keyscan clock
PWM clock enable	3	R/W	1'h00	1: enable PWM clock 0: disable PWM clock
calibration clock enable	4	R/W	1'h00	1: enable calibration clock 0: disable calibration clock
RTC clock enable	5	R/W	1'h00	1: enable RTC clock 0: disable RTC clock
BLE sleep timer clock enable	6	R/W	1'h00	1: enable BLE sleep timer clock 0: disable BLE sleep timer clock
Debounce clock enable	7	R/W	1'h00	1: enable debounce clock 0: disable debounce clock

### PMU debounce clock setting@0x54

Name	Bits	Access	Default	Description
Debounce clock settings	7:3	R/W	5'h00	Debounce clock = PMU system clock / ( ( N + 1 ) * 2 ). Where, N is the value of bits[7:3].  This will generate the clock source for all pmu module debounce. For example:

				QDEC debounce, Low voltage detecting debounce, Battery full debounce, Onkey switch debounce, Charge detect debounce.
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**PMU reset controller@0x56**

Name	Bits	Access	Default	Description
External pin reset disable	0	R/W	1'h01	1: disable external pin reset PMU 0: enable external pin reset PMU
WDT reset disable	1	R/W	1'h01	1: disable watchdog reset PMU after timeout; 0: enable
External pin reset digital core disable	2	R/W	1'h01	1: disable external pin only reset digital core 0: enable external pin only reset digital core
BT sleep timer reset	3	R/W	1'h00	1: release BLE sleep timer module reset 0: reset BLE sleep timer module
RTC reset	4	R/W	1'h00	1: release RTC module reset 0: reset RTC module
Matrix keyboard reset	5	R/W	1'h00	1: release Matrix keyboard module reset 0: reset Matrix keyboard module
PWM reset	6	R/W	1'h00	1: release PWM module reset 0: reset PWM module
calibration reset	7	R/W	1'h00	1: release calibration module reset 0: reset calibration module

Note: Keep unused module in reset mode to save power.

## 15.3 Interrupt

**PMU interrupt enable @0x3A**

Name	Bits	Access	Default	Description
Charge full interrupt enable	0	R/W	1'h00	1: enable charge full interrupt 0: disable charge full interrupt
Ultra-low voltage interrupt enable	1	R/W	1'h00	1: enable ultra-low voltage interrupt 0: disable ultra-low voltage interrupt
Low voltage interrupt enable	2	R/W	1'h00	1: enable low voltage interrupt 0: disable low voltage interrupt
Over temperature interrupt enable	3	R/W	1'h00	1: enable over temperature interrupt 0: disable over temperature interrupt
Charge plug in interrupt enable	4	R/W	1'h00	1: enable charge plug in interrupt 0: disable charge plug in interrupt
Calibration end	5	R/W	1'h00	1: enable calibration end interrupt

interrupt enable				0: disable calibration end interrupt
Charge plug out interrupt enable	6	R/W	1'h00	1: enable charge plug out interrupt 0: disable charge plug out interrupt
Onkey power off interrupt enable	7	R/W	1'h00	1: enable onkey power off interrupt 0: disable onkey power off interrupt

**PMU interrupt enable 1@0x7A**

Name	Bits	Access	Default	Description
Onkey low level interrupt enable	0	R/W	1'h00	1: enable onkey low level trigger interrupt 0: disable onkey low level trigger interrupt
Onkey high level interrupt enable	1	R/W	1'h00	1: enable onkey high level trigger interrupt 0: disable onkey high level trigger interrupt
ADKEY0 pressed interrupt enable	2	R/W	1'h00	1: enable ADKEY0 low level trigger interrupt 0: disable ADKEY0 low level trigger interrupt
ADKEY0 pressed interrupt enable	3	R/W	1'h00	1: enable ADKEY0 high level trigger interrupt 0: disable ADKEY0 high level trigger interrupt
ADKEY1 pressed interrupt enable	4	R/W	1'h00	1: enable ADKEY1 low level trigger interrupt 0: disable ADKEY1 low level trigger interrupt
ADKEY1 pressed interrupt enable	5	R/W	1'h00	1: enable ADKEY1 high level trigger interrupt 0: disable ADKEY1 high level trigger interrupt

**PMU interrupt status@0x70**

Name	Bits	Access	Default	Description
Charge full status	0	R/W	1'h00	1: Charge full interrupt is pending 0: Charge full interrupt is clear
Power off status	1	R/W	1'h00	1: power off interrupt is pending 0: power off interrupt is clear Both ultra-low volage and onkey power off will affect this bit.
Low voltage status	2	R/W	1'h00	1: Low voltage interrupt is pending 0: Low voltage interrupt is clear
Over temperature status	3	R/W	1'h00	1: Over temperature interrupt is pending 0: Over temperature interrupt is clear
Charge plug in status	4	R/W	1'h00	1: Charge plug in interrupt is pending 0: Charge plug in interrupt is clear
Calibration end status	5	R/W	1'h00	1: Calibration end interrupt is pending 0: Calibration end interrupt is clear
Charge plug out status	6	R/W	1'h00	1: Charge plug out interrupt is pending 0: Charge plug out interrupt is clear
Matrix keyboard status	7	R/W	1'h00	1: Matrix keyboard interrupt is pending 0: Matrix keyboard interrupt is clear
RTC alarm A status	8	R/W	1'h00	1: RTC alarm A interrupt is pending 0: RTC alarm A interrupt is clear

RTC alarm B status	9	R/W	1'h00	1: RTC alarm B interrupt is pending 0: RTC alarm B interrupt is clear
watchdog status	10	R/W	1'h00	1: watchdog interrupt is pending 0: watchdog interrupt is clear
ADKEY0 status	11	R/W	1'h00	1: ADKEY0 interrupt is pending 0: ADKEY0 interrupt is clear
ADKEY1 status	12	R/W	1'h00	1: ADKEY1 interrupt is pending 0: ADKEY1 interrupt is clear
Onkey status	13	R/W	1'h00	1: Onkey interrupt is pending 0: Onkey interrupt is clear
GPIO status	14	R/W	1'h00	1: GPIO exti interrupt is pending 0: GPIO exti interrupt is clear
QDEC status	15	R/W	1'h00	1: QDEC interrupt is pending 0: QDEC interrupt is clear

**PMU interrupt clear@0x3B**

Name	Bits	Access	Default	Description
Charge full clear	0	R/W	1'h00	1: clear charge full interrupt 0: stop clear operation
Power off clear	1	R/W	1'h00	1: clear power off interrupt 0: stop clear operation
Low voltage clear	2	R/W	1'h00	1: clear Low voltage interrupt 0: stop clear operation
Over temperature clear	3	R/W	1'h00	1: clear Over temperature interrupt 0: stop clear operation
Charge plug in clear	4	R/W	1'h00	1: clear charge plug in interrupt 0: stop clear operation
Calibration end clear	5	R/W	1'h00	1: clear Calibration end interrupt 0: stop clear operation
Charge plug out clear	6	R/W	1'h00	1: clear charge plug out interrupt 0: stop clear operation
Matrix keyboard clear	7	R/W	1'h00	1: clear Matrix keyboard interrupt 0: stop clear operation
RTC alarm A clear	8	R/W	1'h00	1: clear RTC alarm A interrupt 0: stop clear operation
RTC alarm B clear	9	R/W	1'h00	1: clear RTC alarm B interrupt 0: stop clear operation
watchdog clear	10	R/W	1'h00	1: clear watchdog interrupt 0: stop clear operation  Clear watchdog interrupt will reset watchdog counter value.
ADKEY0 clear	11	R/W	1'h00	1: clear ADKEY0 interrupt 0: stop clear operation

ADKEY1 clear	12	R/W	1'h00	1: clear ADKEY1 interrupt 0: stop clear operation
Onkey clear	13	R/W	1'h00	1: clear Onkey interrupt 0: stop clear operation
GPIO clear	14	R/W	1'h00	1: clear GPIO interrupt 0: stop clear operation
QDEC clear	15	R/W	1'h00	1: clear QDEC interrupt 0: stop clear operation

Note: this register cannot reset automatically, so at least 2 PMU system clock cycles should be wait after clear operation.

For example, below code will clear QDEC interrupt:

```
ool_write16(PMU_REG_ISR_CLR, (1<<15));
cpu_delay_100us(1);
ool_write16(PMU_REG_ISR_CLR, 0);
```

## 15.4 Debounce(Anti-Shake)

### PMU debounce clock configuration @0x54

Name	Bits	Access	Default	Description
Debounce clock settings	7:3	R/W	5'h00	Debounce clock = PMU system clock / ( ( N + 1 ) * 2 ). Where, N is the value of bits[7:3].  This will generate the clock source for all pmu module debounce. For example: QDEC debounce, Low voltage detecting debounce, Battery full debounce, Onkey switch debounce, Charger detect debounce.

### PMU Onkey&ADkey debounce configuration @0x79

Name	Bits	Access	Default	Description
Onkey debounce settings	3:0	R/W	4'h00	When onkey is configured as level trigger interrupt, this setting is used for anti-shaking. Debounce time = (N<<5 +9) * debounce clock period  Where, N is the value of bit[3:0]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>
Adkey debounce settings	7:4	R/W	4'h00	When adkey is configured as interrupt, this setting is used for anti-shaking.

				Debounce time = $(N \ll 5 + 9) * \text{debounce clock period}$  Where, N is the value of bit[7:4]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>
--	--	--	--	---

**PMU QDEC debounce configuration @0x7B**

Name	Bits	Access	Default	Description
QDEC debounce setting	7:0	R/W	8'h00	QDEC anti-shake values. Debounce time = $(2 + N) * \text{debounce clock period}$  Where, N is the value of bit[7:0]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>

**PMU charge full detect debounce configuration @0xCE**

Name	Bits	Access	Default	Description
Charge full detect debounce setting	7:0	R/W	8'h00	<b>charge</b> full detect anti-shake values. Debounce time = $(N \ll 5 + 9) * \text{debounce clock period}$  Where, N is the value of bit[7:0]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>

**PMU low voltage detect debounce configuration @0xCF**

Name	Bits	Access	Default	Description
Low voltage detect debounce setting	7:0	R/W	8'h00	low voltage detect anti-shake values. Debounce time = $(N \ll 5 + 9) * \text{debounce clock period}$  Where, N is the value of bit[7:0]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>

**PMU debounce selection@0x68**

Name	Bits	Access	Default	Description
Charge full detect debounce selection	6	R/W	1'h00	Should be fixed to 1
Low voltage detect debounce selection	7	R/W	1'h00	Should be fixed to 1

**PMU charge detect debounce configuration @0x6D**

Name	Bits	Access	Default	Description
Charge plug in&out detect debounce setting	5:0	R/W	6'h00	Charge plug in&out detect anti-shake values. Debounce time = (N<<5 + 9) * debounce clock period  Where, N is the value of bit[5:0]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>
Charge detect debounce selection	6	R/W	1'h00	Should be fixed to 1

## 15.5 Watchdog

**WDT time configuration@0xB0**

Name	Bits	Access	Default	Description
WDT Time	23:0	R/W	23'h00	Watchdog timeout counter value. unit : pmu system clock, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

**WDT controller@0xB3**

Name	Bits	Access	Default	Description
WDT enable	0	R/W	1'h00	1: start watchdog counter; 0: stop watchdog counter;
WDT IRQ enable	1	R/W	1'h00	1: watchdog occur will generate wdt interrupt 0: watchdog occur won't generate wdt interrupt

**PMU reset controller@0x56**

Name	Bits	Access	Default	Description
WDT reset disable	1	R/W	1'h00	1: watchdog occur will not reset PMU 0: watchdog occur will reset PMU

Note: Feed watchdog operation can be done by clear watchdog interruption bit.

Refer to bit 10 of **PMU interrupt clear@0x3B**

## 15.6 RTC

Built-in RTC supports two alarms( alarm A & alarm B ). Each alarm have threshold value and have independent interrupt.

**RTC controller@0x3D**

Name	Bits	Access	Default	Description
RTC enable	0	R/W	1'h00	1: start RTC counter 0: stop RTC counter. RTC counter is a 32-bit value, after be started, it will automatically self-add at each pmu system period, and will wrap to 0 when reach 0xffffffff.
RTC counter update enable	1	R/W	1'h00	1: update RTC initial counter 0: release update operation Update rtc counter value steps: a) Write 32-bit rtc counter value to <b>RTC update counter_0 @0x3E</b> b) Setting 1 to this bit c) wait 2 PMU system clock d) Setting 0 to this bit.
RTC alarm A enable	2	R/W	1'h00	1: enable alarm A 0: disable alarm A
RTC alarm B enable	3	R/W	1'h00	1: enable alarm B 0: disable alarm B
RTC alarm A interrupt enable	4	R/W	1'h00	1: enable alarm A interrupt 0: disable alarm A interrupt
RTC alarm B interrupt enable	5	R/W	1'h00	1: enable alarm B interrupt 0: disable alarm B interrupt

**RTC alarmA counter @(0x42,0x43,0x44,0x45)**

Name	Bits	Access	Default	Description
Alarm A threshold value	31:0	R/W	31'h00	RTC alarm A threshold counter value. When rtc counter, which is 32-bit value from <b>RTC counter value @0x72</b> , reach to this threshold, RTC will generate a isr if isr is enabled.

**RTC alarmB counter @(0x46,0x47,0x48,0x49)**

Name	Bits	Access	Default	Description
Alarm B threshold value	31:0	R/W	31'h00	RTC alarm B threshold counter value. When rtc counter which is 32-bit value from <b>RTC counter value @0x72</b> , reach to this threshold, RTC will generate a isr if isr is enabled.

**RTC update counter @(0x3E,0x3F,0x40,0x41)**

Name	Bits	Access	Default	Description
RTC counter update	31:0	R/W	31'h00	Value to be loaded as rtc current counter. Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

**RTC counter value @(0x72,0x73,0x74,0x75)**

Name	Bits	Access	Default	Description
RTC counter value	31:0	R/W	31'h00	RTC current counter value. Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

**PMU reset controller@0x56**

Name	Bits	Access	Default	Description
RTC reset	4	R/W	1'h00	1: release RTC reset 0: reset RTC

**PMU clock controller@0x57**

Name	Bits	Access	Default	Description
RTC clock setting	5	R/W	1'h00	1: enable RTC clock 0: disable RTC clock

## 15.7 Matrix Keyboard

Matrix keyboard block supports 8\*20 keyboard matrix scanning.

Row[7:0] is corresponded for PD[7:0] or {PC[7:4], PD[3:0]}, depend on bit[2] of **Keyscan controller@0xC6**.

Col[21:0] is corresponded for {PC[3:0], PB[7:0], PA[7:0]}.

The IO shall be controlled by PMU when it is used for keyscan.

**Keyscan controller@0xC6**

Name	Bits	Access	Default	Description
Keyscan enable	0	R/W	4'h00	1: enable keyscan module 0: disable keyscan module
Keyscan low power mode	1	R/W	4'h00	1: enable keyscan low power mode 0: disable keyscan low power mode  Low power mode means: keyscan module don't run when no key is pressed, and start scanning when some key is pressed.
Keyscan row mapping	2	R/W	4'h00	Select which pins as row[7:4] 1: row[7:4] = PC[7:4] 0: row[7:4] = PD[7:4]
Keyscan interrupt enable	3	R/W	4'h00	1: enable keyscan interrupt 0: disable keyscan interrupt  Whenever there is key being pressed or released, an interrupt will be generated Read 160-bit values from <b>Keyscan status regs @0xCC</b>

				to get current key status.
Keyscan column enable 2	7:4	R/W	4'h00	Each bit represent column[19:16] selection . 1: enable corresponding column[19:16] 0: disable corresponding column[19:16]  Work together with <b>Keyscan column enable 0@0xC9</b> & <b>Keyscan column enable 1@0xCA</b>

**Keyscan safety setting@0xC7**

Name	Bits	Access	Default	Description
Keyscan debounce time	3:0	R/W	4'h00	Used for anti-shaking. The controller will generate a new key-changed interrupt after key status has been kept longer than configured time.  Unit: keyscan interval. (Refer to <b>Keyscan interval setting@0xCB</b> )
Keyscan debounce enable	4	R/W	1'h00	1: Enable anti-shaking. 0: disable anti-shaking
Keyscan ghost key detect	5	R/W	1'h00	1: Enable ghost key detect 0: Disable ghost key detect  When two keys named A and B belong to the same row, then the keys in the same column with A or B means ghost key. After enable this bit, the ghost keys will not be masked to avoid mistakenly identified.
Keyscan ghost key mask 0	6	R/W	1'h00	Keep as 1 after bit5 is enabled.
Keyscan ghost key mask 1	7	R/W	1'h00	Keep as 1 after bit5 is enabled.

**Keyscan row enable@0xC8**

Name	Bits	Access	Default	Description
Keyscan row enable	7:0	R/W	8'h00	Each bit represent row [7:0] selection 1: enable corresponding row[7:0] 0: disable corresponding row[7:0]

**Keyscan column enable 0@0xC9**

Name	Bits	Access	Default	Description
Keyscan column enable 0	7:0	R/W	8'h00	Each bit represent column [7:0] selection 1: enable corresponding column[7:0] 0: disable corresponding column[7:0]

**Keyscan column enable 1@0xCA**

Name	Bits	Access	Default	Description
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Keyscan column enable 1	7:0	R/W	8'h00	Each bit represent column [15:8] selection 1: enable corresponding column[15:8] 0: disable corresponding column[15:8]
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**Keyscan interval setting@0xCB**

Name	Bits	Access	Default	Description
Keyscan interval	7:0	R/W	8'h00	Interval between two continuous scanning, unit is RC clock/4. RC clock is 62.5KHz

**Keyscan status regs@0xCC**

Name	Bits	Access	Default	Description
Keys status	159:0	R/W	159'h00	Each bit represent key [159:0] press status 1: key is pressed 0: keys is released

**PMU reset controller@0x56**

Name	Bits	Access	Default	Description
Matrix keyboard reset	5	R/W	1'h00	1: release Matrix keyboard reset 0: reset Matrix keyboard

**PMU clock controller@0x57**

Name	Bits	Access	Default	Description
Keyscan clock setting	2	R/W	1'h00	1: enable keyscan clock 0: disable keyscan clock

## 15.8 Quadrature decoder

Quadrature decoder module can detect two direction rotation counter, when this counter reaches threshold value, a qdec pmu interruption will be generated to inform user.

The pins which are used as quadrature decoder function shall be controlled by PMU and configured as input.

Quadrature decoder module need 3 pins, which are assigned as LA, LB,LC. And pin mux selection please refer to pmu reg **PMU QDEC pin mux@0xB8** and **PMU QDEC LC pin mux@0xB9**.

**PMU QDEC pin mux@0xB8**

Name	Bits	Access	Default	Description
QDEC LA pin mux	3:0	W	4'h00	Assign which pin as LA input. 0000: reserved      0001: PA0 0010: PA2            0011: PA4

				0100: PA6      0101: PB0 0110: PB2      0111: PB4 1000: PB6      1001: PC0 1010: PC2      1011: PC4 1100: PC6      1101: PD0 1110: PD2      1111: PD4
QDEC LB pin mux	7:4	W	4'h00	Assign which pin as LB input. 0000: reserved    0001: PA1 0010: PA3      0011: PA5 0100: PA7      0101: PB1 0110: PB3      0111: PB5 1000: PB7      1001: PC1 1010: PC3      1011: PC5 1100: PC7      1101: PD1 1110: PD3      1111: PD5

#### PMU QDEC LC pin mux@0xB9

Name	Bits	Access	Default	Description
QDEC LC pin mux	3:0	W	4'h00	Assign which pin as LC input. 0000: reserved    0001: PA2 0010: PA5      0011: PA7 0100: PB2      0101: PB5 0110: PB7      0111: PC2 1000: PC5      1001: PC7 1010: PB0      1011: PB4 1100: PB6      1101: PD5 1110: PD6      1111: PD7

#### PMU QDEC direction A counter value@0xB8

Name	Bits	Access	Default	Description
QDEC direction A counter value	7:0	R	8'h00	Direction A rotation counter number.  When this number reach threshold(defined in <b>PMU QDEC multi-step rotation interrupt threshold @0x76</b> ), interrupt will be generated. In interruption function, user can compare this value with direction B counter to judge real rotation direction.

#### PMU QDEC direction B counter value@0xB9

Name	Bits	Access	Default	Description
QDEC direction B counter value	7:0	R	8'h00	Direction B rotation counter number.  When this number reach threshold(defined in <b>PMU</b>

				<b>QDEC multi-step rotation interrupt threshold @0x76</b> ), interrupt will be generated. In interruption function, user can compare this value with direction A counter to judge real rotation direction.
--	--	--	--	--

**PMU QDEC counter configuration@0x68**

Name	Bits	Access	Default	Description
QDEC counter auto reset enable	0	W	1'h00	Direction A&B rotation counter number auto reset.  1: direction A and B counter value will be auto reset after read 0: disable auto reset after read operation  Read below pmu regs to get two direction counter numbers. <b>PMU QDEC direction A counter value@0xB8</b> <b>PMU QDEC direction B counter value@0xB9</b>

**PMU QDEC multi-step rotation interrupt threshold@0x76**

Name	Bits	Access	Default	Description
QDEC multi-step rotation interrupt threshold	7:0	R/W	8'h00	Multi-step rotation interrupt generation threshold.  This value can be compared with direction A&B rotation counter number, if any rotation number is over the threshold, interruption will be generated.

**PMU QDEC controller@0x78**

Name	Bits	Access	Default	Description
QDEC first edge detect disable	0	R/W	1'h00	1: disable first edge detect 0: enable first edge detect  First edge detect means no matter LA or LB level has changed, corresponding direction counter will be increased.
QDEC second edge detect disable	1	R/W	1'h00	1: disable second edge detect 0: enable second edge detect  Second edge detect means only both LA and LB level has changed, corresponding direction counter will be increased
QDEC single-step interrupt enable	2	R/W	1'h00	1: enable QDEC single-step interrupt 0: disable QDEC single-step interrupt

				If this bit is set, once any direction A & B rotation counter number is changed, an interrupt will generated.
QDEC multi-step interrupt enable	3	R/W	1'h00	1: enable QDEC multi-step interrupt 0: disable QDEC multi-step interrupt  If this bit is set, direction A / B rotation counter number is larger than configured threshold, an interrupt will generated. Bit[0] of <b>PMU QDEC counter configuration@0x68</b> should be enable to avoid continuous interrupt generation.
QDEC LA debounce enable	4	R/W	1'h00	1: enable LA pin debounce function 0: disable LA pin debounce function
QDEC LB debounce enable	5	R/W	1'h00	1: enable LB pin debounce function 0: disable LB pin debounce function
QDEC LC debounce enable	6	R/W	1'h00	1: enable LC pin debounce function 0: disable LC pin debounce function
QDEC LC reset function enable	7	R/W	1'h00	1: enable counter reset function from LC pin 0: disable counter reset function from LC pin  If this bit is 1, press LC pin will reset direction A & B rotation counter numbers.

#### PMU QDEC debounce setting@0x7B

Name	Bits	Access	Default	Description
QDEC debounce setting	7:0	R/W	8'h00	QDEC anti-shake values. Debounce time = ( 2 + N ) * debounce clock period  Where, N is the value of bit[7:0]. debounce clock period is decided by <b>PMU debounce clock setting@0x54</b>

## 15.9 Calibration

This block is used to calibrate low-power clock source(same as pmu system clock) based on the 24MHz system clock.

#### PMU calibration time@0x6E

Name	Bits	Access	Default	Description
Calibration time	15:0	R/W	16'h00	Cycle numbers should be cost to do calibration.

				Uint: pmu system clock period. Refer to bit[7:6] of <b>PMU clock configuration @0x37</b> More cycles bring more precise result, but take more time to finish calibration.
--	--	--	--	---

**PMU calibration result@0x7C**

Name	Bits	Access	Default	Description
Calibration result	31:0	R/W	32'h00	How many 24M clock cycles have been token during calibration.  $\text{Frequency} = \text{Calibration result} * 24000000 / \text{Calibration time.}$ Frequency is the calibrated pmu system clock.

**PMU calibration controller@0x55**

Name	Bits	Access	Default	Description
Calibration enable	0	R/W	0'h00	1: start calibration 0: stop calibration
Calibration clock selection	3:1	R/W	3'h00	Decide which clock will be calibrated. Normally, low power RC will be selected.  000: low power RC 001: 2M divided from 2.4G 010: 31.25K divided from 24M OSC 011: external low power 32768 100: signal from pin LED3 101: signal from pin PD5 110: signal from pin PD6 111: signal from pin PD7

**PMU reset controller@0x56**

Name	Bits	Access	Default	Description
calibration reset	7	R/W	1'h00	1: release calibration reset 0: reset calibration

**PMU clock controller@0x57**

Name	Bits	Access	Default	Description
calibration clock setting	4	R/W	1'h00	1: enable calibration clock 0: disable calibration clock

## 15.10 PWM

PMU supports 3 PWM. It can be configured to following GPIO in PMU IO MUX register.

<b>PWM0</b>	PA0	PA4	PB0	PB4	PC0	PC4	PD0	PD4
<b>PWM1</b>	PA1	PA5	PB1	PB5	PC1	PC5	PD1	PD5
<b>PWM2</b>	PA2	PA6	PB2	PB6	PC2	PC6	PD2	PD6

IO MUX setting please refer to **porta mux setting@0xA8**, **portb mux setting@0xC0**, **portc mux setting@0xC2**, **portd mux setting@0xC4**.

PMU pwm should set high level counter, and low level counter, unit is pmu system clock

### PMU PWM0 high level counter@0x90

Name	Bits	Access	Default	Description
PWM0 high level counter	16	R/W	16'h00	How many cycles PWM0 will output high level.  Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

### PMU PWM0 low level counter@0x92

Name	Bits	Access	Default	Description
PWM0 low level counter	16	R/W	16'h00	How many cycles PWM0 will output low level.  Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

### PMU PWM1 high level counter@0x94

Name	Bits	Access	Default	Description
PWM1 high level counter	16	R/W	16'h00	How many cycles PWM1 will output high level.  Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

### PMU PWM1 low level counter@0x96

Name	Bits	Access	Default	Description
PWM1 low level counter	16	R/W	16'h00	How many cycles PWM1 will output low level.  Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

### PMU PWM2 high level counter@0x98

Name	Bits	Access	Default	Description
PWM2 high level counter	16	R/W	16'h00	How many cycles PWM2 will output high level.  Unit : pmu system period, refer to bit[7:6] of <b>PMU</b>

				<b>clock configuration@0x37</b>
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**PMU PWM2 low level counter@0x9A**

Name	Bits	Access	Default	Description
PWM2 low level counter	16	R/W	16'h00	How many cycles PWM2 will output low level.  Unit : pmu system period, refer to bit[7:6] of <b>PMU clock configuration@0x37</b>

**PMU PWM0 controller@0xA4**

Name	Bits	Access	Default	Description
PWM0 start	0	R/W	1'h00	1: start PWM0 counter 0: stop PWM0 counter
PWM0 output enable	1	R/W	1'h00	1: enable signal route to configured pad 0: disable signal route to configured pad
PWM0 output single mode	2	R/W	1'h00	1: only output one period after enabled 0: output configured PWM wave continuously
PWM0 counter reset	3	R/W	1'h00	1: reset PWM0 counter 0: stop reset PWM0 counter operation Two low power RC cycles should be wait between reset and clear.
PWM0 output reverse	4	R/W	1'h00	1: output level is reversed. 0: output level is no changed.

**PMU PWM1 controller@0xA5**

Name	Bits	Access	Default	Description
PWM1 start	0	R/W	1'h00	1: start PWM1 counter 0: stop PWM1 counter
PWM1 output enable	1	R/W	1'h00	1: enable signal route to configured pad 0: disable signal route to configured pad
PWM1 output single mode	2	R/W	1'h00	1: only output one period after enabled 0: output configured PWM wave continuously
PWM1 counter reset	3	R/W	1'h00	1: reset PWM1 counter 0: stop reset PWM1 counter operation Two low power RC cycles should be wait between reset and clear.
PWM1 output reverse	4	R/W	1'h00	1: output level is reversed. 0: output level is no changed.

**PMU PWM2 controller@0xA4**

Name	Bits	Access	Default	Description
PWM2 start	0	R/W	1'h00	1: start PWM2 counter 0: stop PWM2 counter
PWM2 output	1	R/W	1'h00	1: enable signal route to configured pad

enable				0: disable signal route to configured pad
PWM2 output single mode	2	R/W	1'h00	1: only output one period after enabled 0: output configured PWM wave continuously
PWM2 counter reset	3	R/W	1'h00	1: reset PWM2 counter 0: stop reset PWM2 counter operation Two low power RC cycles should be wait between reset and clear.
PWM2 output reverse	4	R/W	1'h00	1: output level is reversed. 0: output level is no changed.

**PMU reset controller@0x56**

Name	Bits	Access	Default	Description
PWM reset	6	R/W	1'h00	1: release PWM reset 0: reset PWM

**PMU clock controller@0x57**

Name	Bits	Access	Default	Description
PWM clock setting	3	R/W	1'h00	1: enable PWM clock 0: disable PWM clock

## 16 CODEC

### 16.1 Overview

This block consists of 1-ch ADC, 1-ch DAC, microphone amplifier, speaker amplifier and analog mixing and gain functions. It uses advanced multi-bit delta-sigma modulation technique to convert data between digital and analog. The multi-bit delta-sigma modulators make the device with low sensitivity to clock jitter and low out of band noise. Different audio sample rates such as 48kHz, 44.1kHz and 8kHz are generated directly from the master clock without the need for an external PLL.

The Codec register is configured by the FRSPIM. Please refer to **FRSPIM** (chapter 17).

### 16.2 Feature list

- 1-ch 16bit  $\Sigma \Delta$  ADC, 1-ch 16bit  $\Sigma \Delta$  DAC,
- Samples rate is up to 48KHz 32-Byte depth FIFOs for both Rx/Tx Independently Receiver Clock Input
- Internal microphone bias equal to 0.9\*CODEC power voltage
- Input PGA amplifier -17.25dB - 30dB gain range
- Output earphone PA with 50mW output power

### 16.3 Register

Reg00@0x00

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	SW		
7	EN_DEC	R	R/W	1'b0	The clock enable or data valid signal. When "1", the decimation filter is enabled
6	EN_INT	R	R/W	1'b0	The enable signal for the interpolating filter and sigma-delta modulator. When "1", the interpolate filter is enabled.
5	DECRST	R	R/W	1'b1	nrst of dec data path
4	INTRST	R	R/W	1'b1	nrst of int data path
3	DITHER_EN	R	R/W	1'b0	Digital dsm dither enable; 1=enable
2	SCRAMBLE_EN	R	R/W	1'b1	Digital dsm out DEM module enable; 1=enable
1	DSM_MODE	R	R/W	1'b0	Digital dsm module; 1=1+z <sup>-3</sup>

					$0=1+z^{-1}$
0	HPF_EN	R	R/W	1'b1	Digital ADC highpass filter enable 1= enable

## Reg01@0x01

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	REV	R	R/W	1'b0	REV
6:0	DITHEROW[22:16]	R	R/W	7'b0000100	Dither power

## Reg02@0x02

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:0	DITHEROW[15:8]	R	R/W	8'b1111_1101	Dither power

## Reg03@0x03

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:0	DITHEROW[7:0]	R	R/W	8'hF3	Dither power

## Reg04@0x04

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:5	SDTG_R	R	R/W	3'b000	Gain control of the right channel side tone.
4:2	RSV0	-	-	-	Reserved
1	INT_MUTE_R	R	R/W	1'b0	Right interpolate filter mute
0	RSV1	-	-	-	Reserved

## Reg05@0x05

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:4	REV			4'h0	Reserved
3:0	INT_VOL_R[11:8]	R	R/W	4'h1	The volume control for the right interpolate filter.

## Reg06@0x06

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		

7:0	INT_VOL_R[7:0]	R	R/W	8'hc8	The volume control for the right interpolate filter. The int_vol range from [0,4095], the gain is calculated by $\frac{dec(int\_vol\_r)}{2^9}$ , eg. default value is about 0.89
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## Reg09@0x09

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	BCLKINV	R	R/W	1'b0	0 = BCLK not inverted
					1 = BCLK inverted
6	RSV	-	-	1'b0	Reserved
5	LRSWAP	R	R/W	1'b1	1 = swap left and right DAC data in audio interface
					0 = output left and right data as normal
4	LRP	R	R/W	1'b0	Right, Left and I2S modes – LRCLK
					1 = invert LRCLK polarity
					0 = normal LRCLK polarity
					DSP Mode – mode A/B select
					1 = MSB is available on 1st BCLK rising edge after LRC rising edge (mode B)
3:2	DCI_WL	R	R/W	2'b00	0 = MSB is available on 2nd BCLK rising edge after LRC rising edge (mode A)
					11 = 32 bits
					10 = 24 bits
					01 = 20 bits
1:0	FMT[1:0]	R	R/W	2'b10	00 = 16 bits
					11 = DSP Mode
					10 = I2S Format
					01 = Left justified
					00 = Right justified

## Reg0a@0x0a

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:4	DEC_SR	R	R/W	4'b0	DEC Sample Rate Control 4'b0000: 8K 4'b0001: 12K 4'b0010: 16K 4'b0011: 24K

					4'b0100: 48K  4'b1000: 8.0214 4'b1001: 11.0259 4'b1010: 22.0588 4'b1011: 44.1
3:0	INT_SR	R	R/W	4'b0	INT Sample Rate Control the same as above

## Reg0b@0x0b

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:3	TEST_MOD	R	R/W	4'b0000	Change digital in/out for test
2	TEST_RES_MOD	R	R/W	1'b0	tst_resin [23:0] can be used as test control for analog (whenenable , DITHEROW[22:0] has no use)
1:0	RSV	-	-	2'b00	Reserved

## Reg0c@0x0c

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	CODEC_BIAS_MODE	R	R/W	1'b0	1: codec bias mode 0: normal mode
6	LVVDDA_EN	R	R/W	1'b0	1: Low analog voltage enable 0: Low analog voltage disable
5	MICBIAS_CTL	R	R/W	1'b0	1: MIC bias control enable 0: MIC bias control disable
4:2	BIAS_IB_IS[2:0]	R	R/W	3'b000	BIAS current control 00: default 01: 20% 10: 40% 11: -20%
1:0	VMID_CTL[1:0]	R	R/W	2'b11	The ramp up control for VMID 00: slowest 01: Slow 10: Fast 11: Fastest

## Reg0e@0x0e

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	-			1'b0	Reserved

6	ADC_ENCODE_MODE			1'b0	ADC output encoding mode
5:4	ADC_DITHER_AMP			2'b11	The amplitude setting of the dithering feed
3	ADC_DEM_EN			1'b1	ADC DEM enable
2	ADC_DITHER_EN			1'b1	ADC dither enable
1	ADC_DITHER_IN			1'b0	ADC dither input
0	ADC_ICTL			1'b1	ADC current control

## Reg0f@0x0f

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:6	MIX_CAP_CTL			2'b11	Mixer cap control 00: min cap setting 01: min + 25% setting 10: max - 25% setting 11: max cap setting
5:4	PA_IS			xxxx	PA current setting
3:0	DAC_IS			4'h0	DAC current settings

## Reg10@0x10

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:6	REV	R	R/W	2'b00	Reserved
5:0	LPAVOL[5:0]	R	R/W	6'b111111	Left channel power amplifier setting. More reference follow tables.

## Reg11@0x11

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:6	REV	R	R/W	2'b00	Reserved
5:0	RPAVOL[5:0]	R	R/W	6'b1111111	Right channel power amplifier setting. More reference follow tables.

## Reg12@0x12

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	PARES	R	R/W	1'b0	Reserved
6	PGA_MUTE	R	R/W	1'b1	1: PGA mute enable 0: PAG mute disable

5	RDAC_MUTE	R	R/W	1'b1	1: Right DAC mute enable 0: Right DAC mute disable
4	RSV	-	-	1'b1	Reserved
3	PADD	R	R/W	1'b1	1: Power amplifier power done 0: Power amplifier power on
2	ADCD	R	R/W	1'b1	1: ADC channel power done 0: ADC channel power on
1	RDACD	R	R/W	1'b1	1: Right DAC channel power done 0: Right DAC channel power on
0	RSV	-	-	1'b1	Reserved

## Reg13@0x13

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:6	RMIX_MUTE	R	R/W	2'b11	1: Right mixer mute enable 0: Right mixer mute disable
5:4	RSV	-	-	2'b11	Reserved
3:2	RPA_MUTE	R	R/W	2'b11	1: Right PA mute enable 0: Right PA mute disable
1:0	RSV	-	-	2'b11	Reserved

## Reg14@0x14

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:6	RMIXD	R	R/W	2'b11	1: Right mixer power done 0: Right mixer power on
5:4	RSV	-	-	2'b11	Reserved
3:2	RPAD	R	R/W	2'b11	1: Right power amplifier power done 0: Right power amplifier power on
1:0	RSV	-	-	2'b11	Reserved

## Reg15@0x15

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	Rev				Reserved
6	DAC_CLK_EDGE	R	R/W	1'b0	DAC channel clock select 1: posedge 0: negedge
5	PA_CZEN	R	R/W	1'b1	Cross-zero volume update enable for power amplifier

4	BIASD	R	R/W	1'b1	1: BIAS power done 0: BIAS power on
3	MICBIASD	R	R/W	1'b1	1: MICBIAS power done 0: MICBIAS power on
2	PGA_STG2_INVD	R	R/W	1'b1	1: PGA stage2 inverter power done 0: PGA stage2 inverter power on
1	PGA_STG2D	R	R/W	1'b1	1: PGA stage2 power done 0: PGA stage2 power on
0	PGA_STG1D	R	R/W	2'b1	1: PGA stage1 power done 0: PGA stage1 power on

Reg17@0x17

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:5	REV	R	R/W	3'b000	Reserved
4	DAC2MIX_GAIN	R	R/W	1'b0	DAC to mixer gain
3:2	MIX_IS	R	R/W	2'b00	Mixer current settings
1	RDAC2MIX_EN	R	R/W	1'b0	Right DAC to mixer enable
0	RSV	-	-	1'b0	Reserved

Reg18@0x18

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7	Rev	-	-	1'b0	Reserved
6	VMIDD	R	R/W	1'b0	For internal use
5	VMID_RAMPD	R	R/W	1'b0	For internal use
4	PGA_INN_INP_EXCHG	R	R/W	1'b0	PGA input P/N exchange
3	PGA_INN_EN	R	R/W	1'b0	PGA input N enable
2	PGA_INP_EN	R	R/W	1'b0	PGA input P enable
1:0	PGA_ICTL	R	R/W	2'b00	PGA current settings

Reg19@0x19

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:6	REV	-	-	2'b00	Reserved
5:4	PGA_STG2_V OL[1:0]	R	R/W	2'b00	PGA boost gain setting

3:0	PGA_STG1_V OL[3:0]	R	R/W	6'b11011 1	PGA gain detail setting, details refer to following tables
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Reg25@0x25

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
7:3	REV	-	-	4'b00000	Reserved
2	DEC_CP	R	R/W	1'b0	0: left channel has no data 1: copy the right channel to left channel
1	REV	-	-	1'b0	Reserved
0	CHANNEL_CP	R	R/W	1'b0	0: select right channel of I2S 1: select left channel of I2S

## 17 SYSTEM REGS

### 17.1 Register

The system regs provide functions to configure pin io mux, system clock selection. Registers are shown as below.

**CLK SET Offset: 04'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:2	REV			'd0	Reserved
1:0	SYS_CLK_SEL	R	R/W	2'b10	System Clock (h-clk/p-clk) Setting 2'b00: 6MHz 2'b01: 12MHz 2'b10: 24MHz 2'b11: 48MHz

**CLK Enable Offset: 08'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:9	REV			'd0	Reserved
8	EFUSE_CLK_EN	R	R/W	1'b1	1= Efuse module Clock enable 0= disable
7	QSPI_CLK_EN	R	R/W	1'b1	1= Qspi module Clock enable 0= disable
6	CODEC_CLK_EN	R	R/W	1'b1	1= Codec module Clock enable 0= disable
5	OUT_CLK_EN	R	R/W	1'b1	1= Ouput module Clock enable 0= disable
4	GPIO_CLK_EN	R	R/W	1'b1	1= GPIO module Clock enable 0= disable
3	TRNG_CLK_EN	R	R/W	1'b1	1= TRNG module Clock enable 0= disable
2	MM_CLK_EN	R	R/W	1'b1	1= Modem module Clock enable 0= disable
1	UART1_CLK_EN	R	R/W	1'b1	1= Uart1 module Clock enable 0= disable
0	UART0_CLK_EN	R	R/W	1'b1	1= Uart0 module Clock enable 0= disable

**Module Reset Offset: 0C'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:10	REV			'd0	Reserved
9	EFUSE_RST	R	R/W	1'b1	1= Release efuse module reset 0= reset efuse module
8	TRNG_RST				1= Release trng module reset 0= reset trng module
7	QSPI_RST	R	R/W	1'b1	1= Release qspi module reset 0= reset qspi module
6	PDM_RST	R	R/W	1'b1	1= Release pdm module reset 0= reset pdm module
5	CODEC_RST	R	R/W	1'b1	1= Release codec module reset 0= reset codec module
4	ADC_RST	R	R/W	1'b1	1= Release adc module reset 0= reset adc module
3	MM_REG_RST	R	R/W	1'b1	1= Release modem register reset 0= reset modem register
2	MM_RST	R	R/W	1'b1	1= Release modem module reset 0= reset modem module
1	BB_CRY_RST	R	R/W	1'b1	1= Release Baseband crypt module reset 0= reset Baseband crypt module
0	BB_MS_RST	R	R/W	1'b1	1= Release Baseband master module reset 0= reset Baseband master module

**PORTX PULL Offset: 20'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:24	PDULL	R	R/W	8'h00	1= port_d pull disable 0= port_d pull enable
23:16	PCULL	R	R/W	8'h00	1= port_c pull disable 0= port_c pull enable
15:8	PBULL	R	R/W	8'h00	1= port_b pull disable 0= port_b pull enable
7:0	PAULL	R	R/W	8'h00	1= port_a pull disable 0= port_a pull enable

**QSPIULL Offset: 24'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		

31:5	REV	R	R/W	'h00	Reserved
5:0	QSPIULL	R	R/W	6'h00	1= QSPI pad pull disable 0= QSPI pad pull enable

**PORTA FUN\_MUX Offset: 28'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:28	PA7_MUX	R	R/W	4'h0	Pin PA7 function mux define.
27:24	PA6_MUX	R	R/W	4'h0	Pin PA6 function mux define
23:20	PA5_MUX	R	R/W	4'h0	Pin PA5 function mux define
19:16	PA4_MUX	R	R/W	4'h0	Pin PA4 function mux define
15:12	PA3_MUX	R	R/W	4'h0	Pin PA3 function mux define
11:8	PA2_MUX	R	R/W	4'h0	Pin PA2 function mux define
7:4	PA1_MUX	R	R/W	4'h0	Pin PA1 function mux define
3:0	PA0_MUX	R	R/W	4'h0	Pin PA0 function mux define

Note: Refer to 21.2 to know detail defines

**PORTB FUN\_MUX Offset: 2C'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:28	PB7_MUX	R	R/W	4'h0	Pin PB7 function mux define.
27:24	PB6_MUX	R	R/W	4'h0	Pin PB6 function mux define
23:20	PB5_MUX	R	R/W	4'h0	Pin PB5 function mux define
19:16	PB4_MUX	R	R/W	4'h0	Pin PB4 function mux define
15:12	PB3_MUX	R	R/W	4'h0	Pin PB3 function mux define
11:8	PB2_MUX	R	R/W	4'h0	Pin PB2 function mux define
7:4	PB1_MUX	R	R/W	4'h0	Pin PB1 function mux define
3:0	PB0_MUX	R	R/W	4'h0	Pin PB0 function mux define

Note: Refer to 21.2 to know detail defines

**PORTC FUN\_MUX Offset: 30'h**

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:28	PC7_MUX	R	R/W	4'h0	Pin PC7 function mux define.

27:24	PC6_MUX	R	R/W	4'h0	Pin PC6 function mux define
23:20	PC5_MUX	R	R/W	4'h0	Pin PC5 function mux define
19:16	PC4_MUX	R	R/W	4'h0	Pin PC4 function mux define
15:12	PC3_MUX	R	R/W	4'h0	Pin PC3 function mux define
11:8	PC2_MUX	R	R/W	4'h0	Pin PC2 function mux define
7:4	PC1_MUX	R	R/W	4'h0	Pin PC1 function mux define
3:0	PC0_MUX	R	R/W	4'h0	Pin PC0 function mux define

Note: Refer to 21.2 to know detail defines

#### PORTD FUN\_MUX Offset: 34'h

BIT	Name	Access		DEFAULT	DESCRIPTION
		HW	RW		
31:28	PD7_MUX	R	R/W	4'h0	Pin PD7 function mux define.
27:24	PD6_MUX	R	R/W	4'h0	Pin PD6 function mux define
23:20	PD5_MUX	R	R/W	4'h0	Pin PD5 function mux define
19:16	PD4_MUX	R	R/W	4'h0	Pin PD4 function mux define
15:12	PD3_MUX	R	R/W	4'h0	Pin PD3 function mux define
11:8	PD2_MUX	R	R/W	4'h0	Pin PD2 function mux define
7:4	PD1_MUX	R	R/W	4'h0	Pin PD1 function mux define
3:0	PD0_MUX	R	R/W	4'h0	Pin PD0 function mux define

Note: Refer to 21.2 to know detail defines

#### EXTI Interruption Mux, Offset: 38'h

This reg map 15 exti interruption source to different pins, for interruption source is only 16, but pins number is 32.

BIT	Name	Access		DEFAU LT	DESCRIPTION
		HW	RW		
31:30	EXT_INT15_MUX	R	R/W	2'b00	Set which pin to assigned for exti15 isr source. 00: PB7 01: PD7 10: PD0 11: ONKEY
29:28	EXT_INT14_MUX	R	R/W	2'b00	Set which pin to assigned for exti14 isr source. 00: PB6 01: PD6 10: PD1 11: ONKEY

27:26	EXT_INT13_MUX	R	R/W	2'b00	Set which pin to assigned for exti13 isr source. 00: PB5 01: PD5 10: PD2 11: ONKEY
25:24	EXT_INT12_MUX	R	R/W	2'b00	Set which pin to assigned for exti12 isr source. 00: PB4 01: PD4 10: PD3 11: ONKEY
23:22	EXT_INT11_MUX	R	R/W	2'b00	Set which pin to assigned for exti11 isr source. 00: PB3 01: PD3 10: PD4 11: ONKEY
21:20	EXT_INT10_MUX	R	R/W	2'b00	Set which pin to assigned for exti10 isr source. 00: PB2 01: PD2 10: PD5 11: ONKEY
19:18	EXT_INT9_MUX	R	R/W	2'b00	Set which pin to assigned for exti9 isr source. 00: PB1 01: PD1 10: PD6 11: ONKEY
17:16	EXT_INT8_MUX	R	R/W	2'b00	Set which pin to assigned for exti8 isr source. 00: PB0 01: PD0 10: PD7 11: ONKEY
15:14	EXT_INT7_MUX	R	R/W	2'b00	Set which pin to assigned for exti7 isr source. 00: PA7 01: PC7 10: PC0 11: ONKEY
13:12	EXT_INT6_MUX	R	R/W	2'b00	Set which pin to assigned for exti6 isr source. 00: PA6 01: PC6 10: PC1 11: ONKEY
11:10	EXT_INT5_MUX	R	R/W	2'b00	Set which pin to assigned for exti5 isr source. 00: PA5 01: PC5 10: PC2

					11: ONKEY
9:8	EXT_INT4_MUX	R	R/W	2'b00	Set which pin to assigned for exti4 isr source. 00: PA4 01: PC4 10: PC3 11: ONKEY
7:6	EXT_INT3_MUX	R	R/W	2'b00	Set which pin to assigned for exti3 isr source. 00: PA3 01: PC3 10: PC4 11: ONKEY
5:4	EXT_INT2_MUX	R	R/W	2'b00	Set which pin to assigned for exti2 isr source. 00: PA2 01: PC2 10: PC5 11: ONKEY
3:2	EXT_INT1_MUX	R	R/W	2'b00	Set which pin to assigned for exti1 isr source. 00: PA1 01: PC1 10: PC6 11: ONKEY
1:0	EXT_INT0_MUX	R	R/W	2'b00	Set which pin to assigned for exti0 isr source. 00: PA0 01: PC0 10: PC7 11: ONKEY

## 17.2 Port IO MUX

Chip pin {PD[7:0], PC[7:0], PB[7:0], PA[7:0]} can be configured according to below picture as different digital functions.

Please refer to system reg **PORTA FUN\_MUX Offset: 28'h**, **PORTB FUN\_MUX Offset: 2C'h**

**PORTC FUN\_MUX Offset: 30'h**, **PORTD FUN\_MUX Offset: 34'h** to know how to configure pins.

PX/MUX	4'h0	4'h1	4'h2	4'h3	4'h4	4'h5	4'h6	4'h7	4'h8	4'h9
PORTA0	gpio_a0	I2C0_CLK	I2S_CLK	PWM0	SSP0_CLK	UART0_RXD	UART1_RXD	CLK_OUT	FDM_CLK	PWM1
PORTA1	gpio_a1	I2C0_DAT	I2S_FRM	PWM1	SSP0_CSN	UART0_TXD	UART1_TXD	antenna_ctl[0]	FDM_DATA	PWM0
PORTA2	gpio_a2	I2C1_CLK	I2S_DOUT	PWM2	SSP0_DOUT	UART0_RXD	UART1_RXD	antenna_ctl[0]	FDM_CLK	PWM3
PORTA3	gpio_a3	I2C1_DAT	I2S_DIN	PWM3	SSP0_DIN	UART0_TXD	UART1_TXD	antenna_ctl[1]	FDM_DATA	PWM2
PORTA4	gpio_a4	I2C0_CLK	I2S_CLK	PWM4	SSP0_CLK	UART0_RXD	UART1_RXD	CLK_OUT	FDM_CLK	PWM5
PORTA5	gpio_a5	I2C0_DAT	I2S_FRM	PWM5	SSP0_CSN	UART0_TXD	UART1_TXD	antenna_ctl[1]	FDM_DATA	PWM4
PORTA6	gpio_a6	I2C1_CLK	I2S_DOUT	PWM0	SSP0_DOUT	UART0_RXD	UART1_RXD	CLK_OUT	FDM_CLK	PWM1
PORTA7	gpio_a7	I2C1_DAT	I2S_DIN	PWM1	SSP0_DIN	UART0_TXD	UART1_TXD	antenna_ctl[0]	FDM_DATA	PWM0
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PORTB0	gpio_b0	I2C0_CLK	I2S_CLK	PWM0	SSP0_CLK	UART0_RXD	UART1_RXD	ble_tx	FDM_CLK	PWM1
PORTB1	gpio_b1	I2C0_DAT	I2S_FRM	PWM1	SSP0_CSN	UART0_TXD	UART1_TXD	ble_rx	FDM_DATA	PWM0
PORTB2	gpio_b2	I2C1_CLK	I2S_DOUT	PWM2	SSP0_DOUT	UART0_RXD	UART1_RXD	wlan_tx/in	FDM_CLK	PWM3
PORTB3	gpio_b3	I2C1_DAT	I2S_DIN	PWM3	SSP0_DIN	UART0_TXD	UART1_TXD	wlan_rx/in	FDM_DATA	PWM2
PORTB4	gpio_b4	I2C0_CLK	I2S_CLK	PWM4	SSP0_CLK	UART0_RXD	UART1_RXD	CLK_OUT	FDM_CLK	PWM5
PORTB5	gpio_b5	I2C0_DAT	I2S_FRM	PWM5	SSP0_CSN	UART0_TXD	UART1_TXD	antenna_ctl[0]	FDM_DATA	PWM4
PORTB6	gpio_b6	I2C1_CLK	I2S_DOUT	PWM2	SSP0_DOUT	UART0_RXD	UART1_RXD	antenna_ctl[1]	FDM_CLK	PWM3
PORTB7	gpio_b7	I2C1_DAT	I2S_DIN	PWM3	SSP0_DIN	UART0_TXD	UART1_TXD	CLK_OUT	FDM_DATA	PWM2
-----										
PORTC0	gpio_c0	I2C0_CLK	I2S_CLK	PWM0	SSP0_CLK	UART0_RXD	UART1_RXD	ADC0*	FDM_CLK	PWM1
PORTC1	gpio_c1	I2C0_DAT	I2S_FRM	PWM1	SSP0_CSN	UART0_TXD	UART1_TXD	ADC1*	FDM_DATA	PWM0
PORTC2	gpio_c2	I2C1_CLK	I2S_DOUT	PWM2	SSP0_DOUT	UART0_RXD	UART1_RXD	ADC2*	FDM_CLK	PWM3
PORTC3	gpio_c3	I2C1_DAT	I2S_DIN	PWM3	SSP0_DIN	UART0_TXD	UART1_TXD	ADC3*	FDM_DATA	PWM2
PORTC4	gpio_c4	I2C0_CLK	I2S_CLK	PWM4	SSP0_CLK	UART0_RXD	UART1_RXD	antenna_ctl[1]	FDM_CLK	PWM5
PORTC5	gpio_c5	I2C0_DAT	I2S_FRM	PWM5	SSP0_CSN	UART0_TXD	UART1_TXD	SWV	FDM_DATA	PWM4
PORTC6	gpio_c6	I2C1_CLK	I2S_DOUT	PWM4	SSP0_DOUT	UART0_RXD	UART1_RXD	SW_TCK	FDM_CLK	PWM5
PORTC7	gpio_c7	I2C1_DAT	I2S_DIN	PWM5	SSP0_DIN	UART0_TXD	UART1_TXD	SW_DIO	FDM_DATA	PWM4
-----										
PORTD0	gpio_d0	I2C0_CLK	I2S_CLK	PWM0	SSP0_CLK	UART0_RXD	UART1_RXD	ble_tx	FDM_CLK	PWM1
PORTD1	gpio_d1	I2C0_DAT	I2S_FRM	PWM1	SSP0_CSN	UART0_TXD	UART1_TXD	ble_rx	FDM_DATA	PWM0
PORTD2	gpio_d2	I2C1_CLK	I2S_DOUT	PWM2	SSP0_DOUT	UART0_RXD	UART1_RXD	wlan_tx/in	FDM_CLK	PWM3
PORTD3	gpio_d3	I2C1_DAT	I2S_DIN	PWM3	SSP0_DIN	UART0_TXD	UART1_TXD	wlan_rx/in	FDM_DATA	PWM2
PORTD4	gpio_d4	I2C0_CLK	I2S_CLK	PWM4	SSP0_CLK	UART0_RXD	UART1_RXD	antenna_ctl[0]	FDM_CLK	PWM5
PORTD5	gpio_d5	I2C0_DAT	I2S_FRM	PWM5	SSP0_CSN	UART0_TXD	UART1_TXD	antenna_ctl[0]	FDM_DATA	PWM4
PORTD6	gpio_d6	I2C1_CLK	I2S_DOUT	PWM0	SSP0_DOUT	UART0_RXD	UART1_RXD	CLK_OUT	FDM_CLK	PWM1
PORTD7	gpio_d7	I2C1_DAT	I2S_DIN	PWM1	SSP0_DIN	UART0_TXD	UART1_TXD	antenna_ctl[1]	FDM_DATA	PWM0

# 18 GPIO

## 18.1 General purpose ports

The number of ports and GPIOs per port might vary with product variant and package.

The GPIO block comprises eight programmable input/output lines. When the software control mode is enabled, data and control for these lines are provided by a data register and a data direction register. On reads, the data register contains the current status of the GPIO pins, whether they are configured as input or output. Writing to the data register only affects the pins that are configured as outputs.

There are maximum 32 pad pins can work as GPIO function.

## 18.2 Register

**GPIOORTA\_DATA, Addr: GPIOAB\_BASE + 00'h**

Bits	Name	Access	Default	Description
7:0	PA_VAL	RW	0x00	GPIO PortA data register, each bit represent each pin from PA7 to PA0. Write value to this reg to set pin output value. Read this reg to get pin input value.

**GPIOORTB\_DATA, Addr: GPIOAB\_BASE +04'h**

Bits	Name	Access	Default	Description
7:0	PB_VAL	RW	0x00	GPIO PortB data register, each bit represent each pin from PB7 to PB0. Write value to this reg to set pin output value. Read this reg to get pin input value.

**GPIOORTA\_DIR, Addr: GPIOAB\_BASE +08'h**

Bits	Name	Access	Default	Description
7:0	PA_DIR	RW	0x00	GPIO PortA direction register, each bit represent each pin IO direction from PA7 to PA0. Write value to this reg to set pin i/o direction 1= input 0= output

**GPIOORTB\_DIR, Addr: GPIOAB\_BASE +0C'h**

Bits	Name	Access	Default	Description
7:0	PB_DIR	RW	0x00	GPIO PortB direction register, each bit represent each pin IO

				direction from PB7 to PB0. Write value to this reg to set pin i/o direction 1= input 0= output
--	--	--	--	---

**GPIOORTC\_DATA, Addr: GPIOCD\_BASE+00'h**

Bits	Name	Access	Default	Description
7:0	PC_VAL	RW	0x00	GPIO PortC data register, each bit represent each pin from PC7 to PC0. Write value to this reg to set pin output value. Read this reg to get pin input value.

**GPIOORTD\_DATA, Addr: GPIOCD\_BASE+04'h**

Bits	Name	Access	Default	Description
7:0	PD_VAL	RW	0x00	GPIO PortD data register, each bit represent each pin from PD7 to PD0. Write value to this reg to set pin output value. Read this reg to get pin input value.

**GPIOORTC\_DIR, Addr: GPIOCD\_BASE+08'h**

Bits	Name	Access	Default	Description
7:0	PC_DIR	RW	0x00	GPIO PortC direction register, each bit represent each pin IO direction from PC7 to PC0. Write value to this reg to set pin i/o direction 1= input 0= output

**GPIOORTD\_DIR, Addr: GPIOCD\_BASE+0C'h**

Bits	Name	Access	Default	Description
7:0	PD_DIR	RW	0x00	GPIO PortD direction register, each bit represent each pin IO direction from PD7 to PD0. Write value to this reg to set pin i/o direction 1= input 0= output

## 18.3 GPIO output

If the corresponding bit in GPIOORT\_DIR register is set, the corresponding GPIO is used for output function. In this configuration, writing to the GPIOORT\_DATA register changes the output value.

## 18.4 GPIO input

If the corresponding bit in GPIOORT\_DIR register is clear, the corresponding GPIO is used for input function.

## 19 EXTI(external interrupt)

### 19.1 Register

EXT\_INT\_EN, Addr: EXT\_BASE+00'h

Bits	Name	Access	Default	Description
15:0	EXTI_INT_EN	RW	0x0000	External interrupt source enable There are totally 15 exti interruption source. Bit[15:0] represent one interrupt source number from 15 to 0.

EXT\_INT\_STATUS, Addr: EXT\_BASE+04'h

Bits	Name	Access	Default	Description
15:0	EXTI_INT_ST	RW	0x0000	External interrupt status Bit[15:0] represent one interrupt source number from 15 to 0. Write this register is to clear corresponding interrupt

EXT\_INT\_TYPE, Addr: EXT\_BASE+08'h

Bits	Name	Access	Default	Description
31:30	EXTI15_INT_TYP	RW	00	External interrupt trigger type for index 15 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
29:28	EXTI14_INT_TYP	RW	00	External interrupt trigger type for index 14 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
27:26	EXTI13_INT_TYP	RW	00	External interrupt trigger type for index 13 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
25:24	EXTI12_INT_TYP	RW	00	External interrupt trigger type for index 12 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
23:22	EXTI11_INT_TYP	RW	00	External interrupt trigger type for index 11 00: low level trigger

				01: high level trigger 10: positive edge trigger 11: negative edge trigger
21:20	EXTI10_INT_TYP	RW	00	External interrupt trigger type for index 10 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
19:18	EXTI9_INT_TYP	RW	00	External interrupt trigger type for index 9 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
17:16	EXTI8_INT_TYP	RW	00	External interrupt trigger type for index 8 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
15:14	EXTI7_INT_TYP	RW	00	External interrupt trigger type for index 7 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
13:12	EXTI6_INT_TYP	RW	00	External interrupt trigger type for index 6 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
11:10	EXTI5_INT_TYP	RW	00	External interrupt trigger type for index 5 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
9:8	EXTI4_INT_TYP	RW	00	External interrupt trigger type for index 4 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
7:6	EXTI3_INT_TYP	RW	00	External interrupt trigger type for index 3 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
5:4	EXTI2_INT_TYP	RW	00	External interrupt trigger type for index 2

				00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
3:2	EXTI1_INT_TYP	RW	00	External interrupt trigger type for index 1 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger
1:0	EXTIO_INT_TYP	RW	00	External interrupt trigger type for index 0 00: low level trigger 01: high level trigger 10: positive edge trigger 11: negative edge trigger

**EXT\_INT\_CONTROL, Addr: EXT\_BASE+ 0C'h**

Bits	Name	Access	Default	Description
31:20	REV	R	00	Reserved
19:4	DEB_CLK_DIV	RW	00	Debounce clock prescaler value. Debounce clock = PCLK/(1+ Prescaler value)  Where, Prescaler value is bit[19:4] value PCLK is system clock, refer to <b>CLK SET Offset: 04'h</b> (chapter 21.2)
3:0	DEB_CNT	RW	00	Debounce counter value.  Unit: Debounce clock period, decided by bit[19:4] If the external interrupt source last longer than the value set in this register, the corresponding external interrupt status would set. (only valid for level trigger mode)

Usually the GPIO input function is the precondition for interrupt operation.

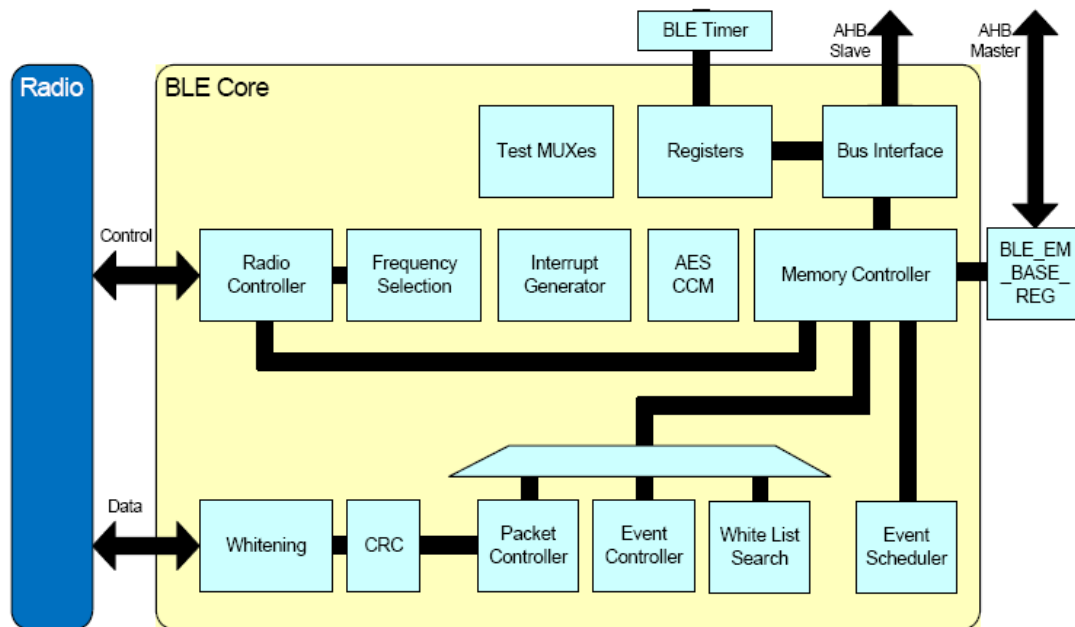
The interrupt section of the GPIO is controlled by a set of registers in the 22 chapter. You can select the source of the interrupt, its polarity and edge properties.

For example, if you want to generate edge-triggered interrupts you must perform the following initialization sequence:

- Choose GPIO port to as GPIO function to generate interrupt, refer to chapter 19.1 **System Register**
- Set corresponding GPIO direction to input function
- Configure the debounce time in the **GPIO\_EXT\_INT\_CONTROL Register**
- Choose the trigger type in the **GPIO\_EXT\_INT\_TYPE Register**
- Enable corresponding GPIO interrupt in the **GPIO\_EXT\_INT\_EN Register**

## 20 BLE Core

The BLE (Bluetooth Low Energy) core is a qualified Bluetooth 5.0 baseband controller compatible with Bluetooth Low Energy specification and it is in charge of packet encoding/decoding and frame scheduling.



## 21 Memory Map

This section contains a detailed view of the FR801xH memory map.

Address	Description	AMBA
0x00000000	ROM	AHB
0x01000000	QSPI FLASH	AHB
0x20000000	DATA RAM	AHB
0x40000000	BLE Baseband Register	AHB
0x40002000	BLE Exchange memory	AHB
0x50000000	System Registers	APB
0x50001000	MODEM	APB
0x50002000	TIMER	APB
0x50003000	I2C0	APB
0x50003800	I2C1	APB
0x50004000	SSP	APB
0x50005000	UART0	APB
0x50005800	UART1	APB
0x50006000	GPIOAB	APB
0x50006400	GPIOCD	APB
0x50006800	EXTI	APB
0x50007000	I2S	APB
0x50008000	EFUSE	APB
0x50009000	SAR_ADC	APB
0x5000a000	CACHE	APB
0x5000b000	QSPI_APB	APB
0x5000c000	TRNG	APB
0x5000d000	PDM	APB
0x5000e000	PWM	APB
0x5000f000	FRSPIM	APB

The RAM comprises 5 physical RAM cells, all with content retaining capability. It includes three data RAM, one cache RAM and one exchange RAM. Each of the RAM sections have separate power control for system ON and system OFF mode operation, which is configured via PMU register.

The following table shows the details of the retention data RAM.

Index	Address	Size
1	0x20000000 ~ 0x2000BFFF	48K

## 22 Electrical Characteristics

### 22.1 Absolute Maximum Ratings

Continuous operation at or beyond these conditions may permanently damage the device

Rating		Min	Max	Unit
Storage Temperature		-40	125	°C
Core Supply Voltage		0.9	1.3	V
I/O Voltage	ALDO_OUT	2.1	3.5	V
Supply Voltage	VBAT	1.8	4.3	V
	VCHG	4.75	5.25	V
ESD HBM(human body model)			8	kV
ESD CDM(charged device model)			2	kV

Note: the ALDO\_OUT will be same with VBAT if configured ALDO\_OUT value is larger than VBAT.

### 22.2 Recommended Operating Conditions

Operating Condition		Min	Typ	Max	Unit
Operating Temperature Range		-40	20	125	°C
Core Supply Voltage		0.9	1.2	1.3	V
I/O Voltage	ALDO_OUT	2.1	2.9	3.5	V
Supply Voltage	VBAT	1.8	3.3	4.3	V
	VCHG	4.75	5	5.25	V

### 22.3 IO Input/Output Electrical Logical Characteristics

IO input characteristics						
Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
V <sub>IL</sub>	Low-Level Input Voltage	-0.3	—	0.3* VDDIO	V	VDDIO = 3.3V
V <sub>IH</sub>	High-Level Input Voltage	0.7*VDDIO	—	VDDIO+0.3	V	VDDIO = 3.3V
IO output characteristics						
V <sub>OL</sub>	Low-Level Output Voltage	—	—	0.33	V	VDDIO = 3.3V
V <sub>OH</sub>	High-Level Output Voltage	1.8	—	—	V	VDDIO = 3.3V

## 22.4 Internal Resistor Characteristics

Port	General Output	High Drive	Internal Pull-Up Resistor	Internal Pull-Down Resistor	Comment
PA PB PC PD	8mA	-	50K	-	internal pull-up resistance accuracy $\pm 20\%$

## 22.5 Audio CODEC

Digital to Analogue Converter(Mono)					
PARAMETER	CONDITIONS	MIN	TYP	MAX	UNIT
Resolution	-	-	-	20	Bits
Sampling frequency (Fs)*	The synchronized clock signal	8		48	kHz
SNR (Signal to Noise Ratio)	Fin=1kHz B/W=20Hz—20KHz A-Weighted THD<0.01% Fs(8K,16K,32K,44.1K,48K)		92		dB
Digital Gain	Digital Gain Resolution=1/48dB	-48		32	dB
Analogue Gain	Analog Gain Resolution = 3dB	0		-30	dB
Output voltage full-scale	VDDA=2.9V		1500		mV
Stopband attenuation		65			dB
Analog to Digital Converter(Mono)					
PARAMETER	CONDITIONS	MIN	TYP	MAX	UNIT
Resolution	-	-	-	16	Bits
Sampling frequency (Fs)*	The synchronized clock signal	8		48	kHz
Signal to Noise Ratio	A-weighted		79		dBFS
	W/O weighting		79		dBFS
Digital Gain	Digital Gain Resolution=1/48dB	-48		32	dB
Analogue Gain	Analog Gain Resolution = 3dB	0		30	dB

## 22.6 Crystal oscillator

CLOCK SOURCE	Min	Typ	Max	Unit
Main Crystal OSC(24Mhz) for Bluetooth RF application				
Clock Frequency	24	24	24	MHz
Digital rim range		7.5		pf
Trim step size		0.1		pf
Tolerance		+/-10		ppm
Note: XTAL Load capacitance = 7.5pf				

## 22.7 BT Characteristics

Parameter	Min	Typ	Max	Unit	Test Conditions
RF frequency range	2402		2480	MHz	25 , °C Power Supply Voltage=3.3V 2440MHz
RF Transmit Power	-20	0	10	dBm	
Receiver sensitivity		-98		dBm	
Receiver sensitivity(1Mbps)		-94		dBm	

## 22.8 Power Consumption

Operation Mode	Average	Maximum	Unit
TX peek current (0dB)		8	mA
RX peek current		9.7	mA
Deep sleep current (include 48K retention RAM)	6.1		μA
Power off	2.7		μA

## 23 Revision History

Version	Date	Author	Description
1.0	2019-12-31	Freqchip R&D	First Release Version
1.1	2020-03-23	Freqchip R&D	Minor changes of first release version