

# 32Gb DDP LPDDR4 SDRAM

200FBGA, 10x15  
64Mb x32DQ x8banks x2channels

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## datasheet

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## Revision History

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# 1.0 COMPARISON BETWEEN LPDDR3 AND LPDDR4

	Items	LPDDR3	LPDDR4
Feature	CLK scheme	Differential (CLK/CLKB)	←
	Data scheme	DDR Single-ended, Bi-Directional	←
	DQS scheme	Differential (DQS/DQSB), Bi-Directional	←
	ADD / CMD scheme	DDR	SDR
	State Diagram	Refer to the Datasheet	Refer to the Datasheet
	Command Truth Table	No support BST	Refer to the Datasheet
	Data mask Truth Table	As is	←
	I/O Interface	HSUL_12	LVSTL_11
	Burst Length	8	16, 32(OTF)
	Burst Type	Sequential	←
	No Wrap	No support	←
	# of Bank per channel	8	←
	Organization per channel	x16/x32	x8, x16
	Data Mask	Support (Write)	Support (Masked Write)
	Refresh mode	Auto / Self Refresh	←
	Masked Write	N/A	Support
	DBI	N/A	Support
Addressing	Row	Refer to the Datasheet (CA0 ~ CA9 1clock DDR based)	Refer to the datasheet (8Gb per channel) (CA0 ~ CA5 4clock SDR based)
	Column		
	Bank		
	Refresh Requirements		
AC Parameter	Speed bin [Mbps]	1600/1866	3200/3733/4266
	Read/Write latency	Refer to the Datasheet	Refer to the datasheet
	Core Parameters		
	IO Parameters		
	CA / CS / Setup / Hold / Deratin		
	Data Setup / Hold / Deratin		
Special Function	PASR	Support	←
	TCSR	Support	←
	Deep Power Down	No Support	N/A
	Configurable D/S	Support	←
	ZQ Calibration	Support	←
	DQ Calibration	Support <sup>1)</sup>	Refer to the datasheet
	CA Calibration	Support	←
	Write Leveling	Support	←
Power Supply	VDD1 [V]	1.70 ~ 1.95	←
	VDD2 [V]	1.14 ~ 1.30	1.06 ~ 1.17
	VDDQ [V]	1.14 ~ 1.30	1.06 ~ 1.17
	VDDCA [V]	1.14 ~ 1.30	N/A
IDD Specification Parameters and Test Conditions	IDD Measurement Conditions	As is	BL16 based
	IDD Specification	As is	Refer to the datasheet
Temperature	General [°C]	-25 ~ 85	←

		Items	LPDDR3	LPDDR4	
Pull-down Pull-up Characteristics		w/ ZQ Calibration	As is	←	
		w/o ZQ Calibration	As is	←	
		w/ V <sub>OH</sub> Calibration	N/A	Support	
		w/o V <sub>OH</sub> Calibration	N/A	Support	
		Temperature and Voltage Sensitivity	As is	←	
		RZQI-V Curve	As is	←	
Input/Output Capacitance <sup>1)</sup>			Refer to the Datasheet	Refer to the Datasheet	
Absolute maximum DC ratings		VDD1 [V]	-0.4 ~ 2.3	-0.4 ~ 2.1	
		VDD2 [V]	-0.4 ~ 1.6	-0.4 ~ 1.5	
		VDDQ [V]	-0.4 ~ 1.6	-0.4 ~ 1.5	
		VDDCA [V]	-0.4 ~ 1.6	N/A	
		VIN/VOU [V]	-0.4 ~ 1.6	-0.4 ~ 1.5	
		Tstg [°C]	-55 ~ 125	←	
		Input leakage [µA]	As is	-2 ~ 2	
Input/Output Operating condition	AC/DC Logic Input Levels for Single-ended Signals	CA and CS pins	AC : VREF ± 0.150V / ± 0.135V (1600/1866) DC : VREF ± 0.10V/0.10V (1600/1866)	VREF(CA), Internal VREF	
		CKE pin	0.65×VDDCA ~ 0.35×VDDCA	AC : 0.75×VDD2 @ Min VDD2+0.2 @ Max DC : 0.65×VDD2 @ Min VDD2+0.2 @ Max	
		DQ pins	AC : VREF ± 0.15V/0.135V (1600/1866) DC : VREF ± 0.10V/0.10V (1600/1866)	VREF(DQ), Internal VREF	
		VREF_CA/DQ tolerance	0.49×VDDQ ~ 0.51×VDDQ	Internal VREF	
	AC/DC Logic Input Levels for Differential	VIHdiff/VILdiff (AC/DC) tDVAC	As is	TBD	
		VSEH/VSEL(AC)	As is	TBD	
	Differential Input Cross Point Voltage	VIXCA/VIXDQ	As is	TBD	
	Slew Rate definitions for Differential	VILdiff /VIHdiff (Max/Min)	As is	TBD	
	AC/DC Output levels for Differential	VOHdiff / VOLdiff (AC)	As is	TBD	
		IOZ	As is	-5 ~ 5	
		MMPUPD	As is	TBD	
	Single ended output Slew	VOH/VOL(AC/DC)	As is	TBD	
		SRQse	As is	3.5 ~ 9.0	
	Differential Output Slew	VOHdiff/VOLdiff(AC)	As is	TBD	
		SRQdiff	As is	7.0 ~ 18.0	
	Overshoot / Undershoot	Maximum Amplitude	As is	←	
		Maximum Area	VDD/VSS : 0.1[V-ns]	←	
	Driver Output Timing			HSUL_12	LVSTL_11

**NOTE:**

1) The parameter applies to both die and package.

**LPDDR4 SDRAM SPECIFICATION**

**32G DDP = 64M x32DQ x8banks x2channels**  
**200-FBGA, 10x15**

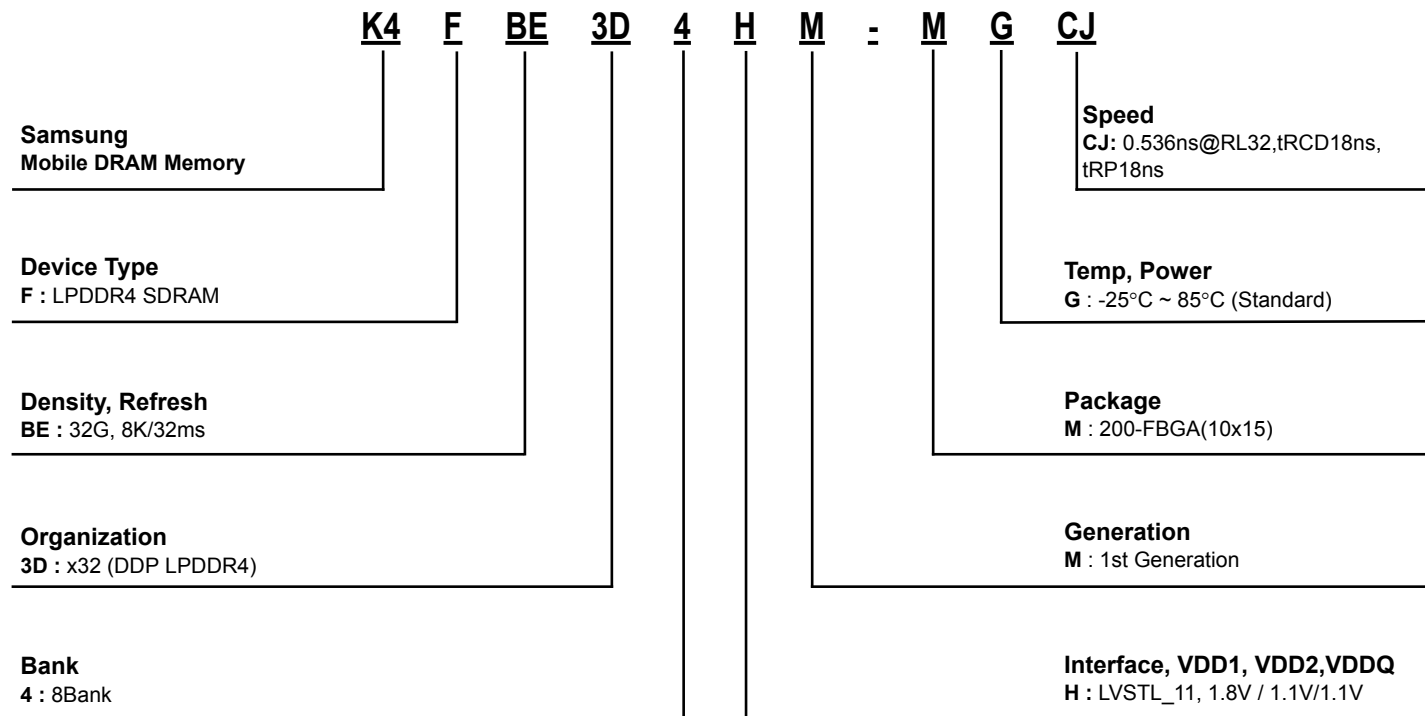
**2.0 KEY FEATURE**

- Double-data rate architecture; two data transfers per clock cycle
- Bidirectional data strobes (DQS\_t, DQS\_c), These are transmitted/received with data to be used in capturing data at the receiver
- Differential clock inputs (CK\_t and CK\_c)
- Differential data strobes (DQS\_t and DQS\_c)
- Commands & addresses entered positive CK edges; data and data mask referenced to both edges of DQS
- 2channel composition per die
- 8 internal banks for each channel
- DMI Pin : DBI (Data Bus Inversion) when normal write and read operation, Data mask (DM) for masked write when DBI off
  - Counting # of DQ's 1 for masked write when DBI on
- Burst Length: 16, 32 (OTF)
- Burst Type: Sequential
- Read & Write latency : Refer to Table 64 LPDDR4 AC Timing Table
- Auto Precharge option for each burst access
- Configurable Drive Strength
- Refresh and Self Refresh Modes
- Partial Array Self Refresh and Temperature Compensated Self Refresh
- Write Leveling
- CA Calibration
- Internal VREF and VREF training
- FIFO based write/read training
- MPC (Multi Purpose Command)
- LVSTL (Low Voltage Swing Terminated Logic) IO
- VDD1/VDD2/VDDQ : 1.8V/1.1V/1.1V
- VSSQ Termination
- No DLL : CK to DQS is not synchronized
- Edge aligned data output, write training for data input center align
- Refresh rate : 3.9us

### 3.0 ORDERING INFORMATION

Part No.	Org.	Package	Temperature	Max Frequency	Interface
K4FBE3D4HM-MGCJ	2Ch, x16/Ch	200FBGA, 10x15	Tc = -25 ~ 85°C	3733Mbps (tCK=0.536ns)	LVSTL_11

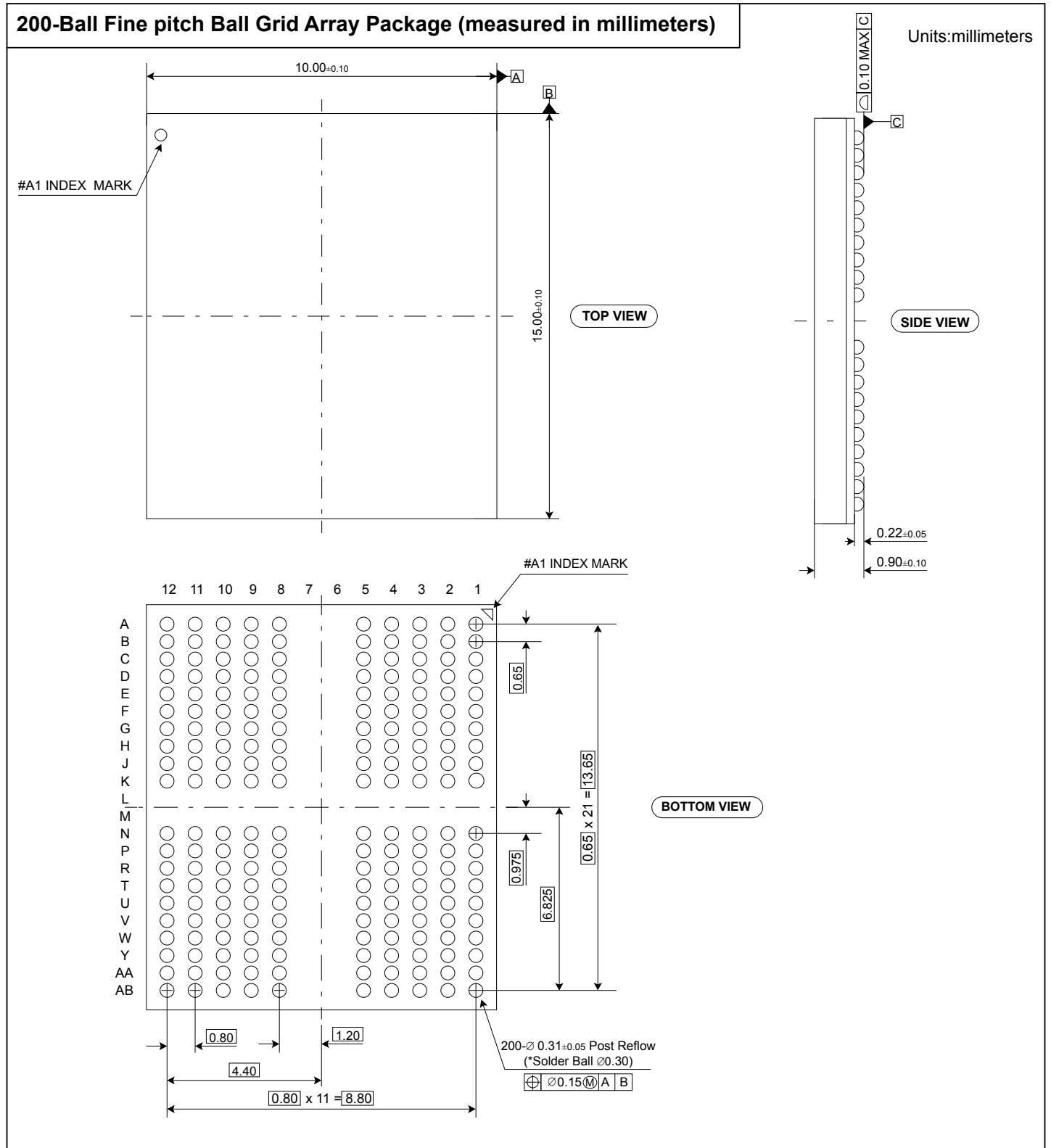
NOTE :  
1) 3733Mbps is backward compatible to 3200Mbps.





# 4.0 PACKAGE DIMENSION & PIN DESCRIPTION

## 4.1 LPDDR4 SDRAM Package Dimension



### 4.2 LPDDR4 SDRAM Package Ballout

200Ball FBGA												
	1	2	3	4	5	6	7	8	9	10	11	12
A	DNU	DNU	VSS	VDD2	ZQ0	NB	NB	ZQ1	VDD2	VSS	DNU	DNU
B	DNU	DQ0_a	VDDQ	DQ7_a	VDDQ	NB	NB	VDDQ	DQ15_a	VDDQ	DQ8_a	DNU
C	VSS	DQ1_a	DMI0_a	DQ6_a	VSS	NB	NB	VSS	DQ14_a	DMI1_a	DQ9_a	VSS
D	VDDQ	VSS	DQS0_t_a	VSS	VDDQ	NB	NB	VDDQ	VSS	DQS1_t_a	VSS	VDDQ
E	VSS	DQ2_a	DQS0_c_a	DQ5_a	VSS	NB	NB	VSS	DQ13_a	DQS1_c_a	DQ10_a	VSS
F	VDD1	DQ3_a	VDDQ	DQ4_a	VDD2	NB	NB	VDD2	DQ12_a	VDDQ	DQ11_a	VDD1
G	VSS	ODT_CA_a <sup>1)</sup> <sub>2)</sub>	VSS	VDD1	VSS	NB	NB	VSS	VDD1	VSS	DNU	VSS
H	VDD2	CA0_a	CS1_a	CS0_a	VDD2	NB	NB	VDD2	CA2_a	CA3_a	CA4_a	VDD2
J	VSS	CA1_a	VSS	CKE0_a	CKE1_a	NB	NB	CK_t_a	CK_c_a	VSS	CA5_a	VSS
K	VDD2	VSS	VDD2	VSS	DNU	NB	NB	DNU	VSS	VDD2	VSS	VDD2
L	NB	NB	NB	NB	NB	NB	NB	NB	NB	NB	NB	NB
M	NB	NB	NB	NB	NB	NB	NB	NB	NB	NB	NB	NB
N	VDD2	VSS	VDD2	VSS	DNU	NB	NB	DNU	VSS	VDD2	VSS	VDD2
P	VSS	CA1_b	VSS	CKE0_b	CKE1_b	NB	NB	CK_t_b	CK_c_b	VSS	CA5_b	VSS
R	VDD2	CA0_b	CS1_b	CS0_b	VDD2	NB	NB	VDD2	CA2_b	CA3_b	CA4_b	VDD2
T	VSS	ODT_CA_b <sup>1)</sup> <sub>2)</sub>	VSS	VDD1	VSS	NB	NB	VSS	VDD1	VSS	RESET_n	VSS
U	VDD1	DQ3_b	VDDQ	DQ4_b	VDD2	NB	NB	VDD2	DQ12_b	VDDQ	DQ11_b	VDD1
V	VSS	DQ2_b	DQS0_c_b	DQ5_b	VSS	NB	NB	VSS	DQ13_b	DQS1_c_b	DQ10_b	VSS
W	VDDQ	VSS	DQS0_t_b	VSS	VDDQ	NB	NB	VDDQ	VSS	DQS1_t_b	VSS	VDDQ
Y	VSS	DQ1_b	DMI0_b	DQ6_b	VSS	NB	NB	VSS	DQ14_b	DMI1_b	DQ9_b	VSS
AA	DNU	DQ0_b	VDDQ	DQ7_b	VDDQ	NB	NB	VDDQ	DQ15_b	VDDQ	DQ8_b	DNU
AB	DNU	DNU	VSS	VDD2	VSS	NB	NB	VSS	VDD2	VSS	DNU	DNU

[Top View]

	Channel A		Channel B
	Power		Ground
	ODT_CA		RESET_n
	ZQ		NB
	DNU		

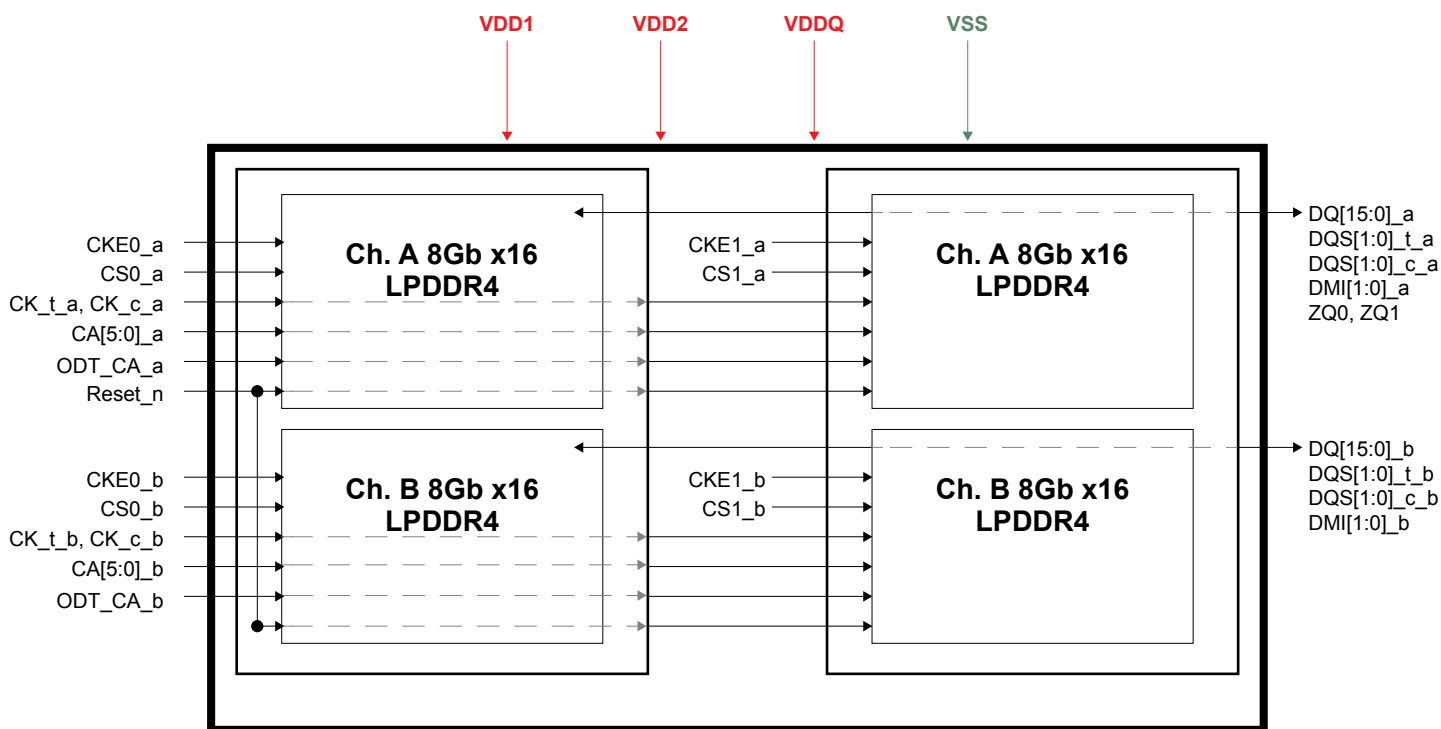
NOTE :  
 1) ODT(CA)\_[x] balls are wired to ODT(CA)\_[x] pads of Rank 0 DRAM die. ODT(CA)\_[x] pads for other ranks (if present) are disabled in the package.

### 4.3 Pad Definition And Description

Pin Name	Pin Function Channel-A	Pin Name	Pin Function Channel-B
CK_t_a, CK_c_a	System Differential Clock	CK_t_b, CK_c_b	System Differential Clock
CKE0_a, CKE1_a	Clock Enable	CKE0_b, CKE1_b	Clock Enable
CS0_a, CS1_a	Chip Selects	CS0_b, CS1_b	Chip Selects
CA[5:0]_a	DDR Command / Address Inputs	CA[5:0]_b	DDR Command / Address Inputs
DMI[1:0]_a	Input Data Inversion	DMI[1:0]_b	Input Data Inversion
DQS[1:0]_t_a	Data Strobe Bi-directional	DQS[1:0]_t_b	Data Strobe Bi-directional
DQS[1:0]_c_a	Data Strobe Complementary	DQS[1:0]_c_b	Data Strobe Complementary
DQ[15:0]_a	Data Inputs / Outputs	DQ[15:0]_b	Data Inputs / Outputs
ODT_CA_a	On die termination	ODT_CA_b	On die termination
		RESET_n	RESET

Pin Name	Pin Function Common	Pin Name	Pin Function Common
DNU	Do Not Use	VDD1	Core Power Supply 1
		VDD2	Core Power Supply 2
		VDDQ	I/O Power Supply
		VSS	Ground
		ZQ0, ZQ1	Reference Pin for Output Driver Strength Calibration

### 4.4 Functional Block Diagram



## 4.5 LPDDR4 Pad Definition and Description

### 4.5.1 Dual channel per die device

[Table 1] Pad Definition and Description for Dual channel

Symbol	Type	Description
CK_t_A CK_c_A CK_t_B CK_c_B	Input	<b>Clock:</b> CK_t and CK_c are differential clock inputs. All address, command, and control input signals are sampled on the crossing of the positive edge of CK_t and the negative edge of CK_c. AC timings for CA parameters are referenced to CK. Each channel (A & B) has its own clock pair.
CKE_A CKE_B	Input	<b>Clock Enable:</b> CKE HIGH activates and CKE LOW deactivates the internal clock circuits, input buffers, and output drivers. Power-saving modes are entered and exited via CKE transitions. CKE is part of the command code. Each channel (A & B) has its own CKE signal.
CS_A, CS_B	Input	<b>Chip Select:</b> CS is part of the command code. Each channel (A & B) has its own CS signal.
CA[5:0]_A CA[5:0]_B	Input	<b>Command/Address Inputs:</b> CA signals provide the Command and Address inputs according to the Command Truth Table. Each channel (A&B) has its own CA signals.
ODT_CA_A ODT_CA_B	Input	<b>CA ODT Control:</b> The ODT_CA pin is used in conjunction with the Mode Register to turn on/off the On-Die-Termination for CA pins.
DQ[15:0]_A DQ[15:0]_B	I/O	<b>Data Inputs/Outputs:</b> Bi-direction data bus
DQS[1:0]_t_A DQS[1:0]_c_A DQS[1:0]_t_B DQS[1:0]_c_B	I/O	<b>Data Strobe:</b> DQS_t and DQS_c are bi-directional differential output clock signals used to strobe data during a READ or WRITE. The Data Strobe is generated by the DRAM for a READ and is edge-aligned with Data. The Data Strobe is generated by the Memory Controller for a WRITE and must arrive prior to Data. Each byte of data has a Data Strobe signal pair. Each channel (A & B) has its own DQS strobes.
DMI[1:0]_A DMI[1:0]_B	I/O	<b>Data Mask Inversion:</b> DMI is a bi-directional signal which is driven HIGH when the data on the data bus is inverted, or driven LOW when the data is in its normal state. Data Inversion can be disabled via a mode register setting. Each byte of data has a DMI signal. Each channel (A & B) has its own DMI signals. This signal is also used along with the DQ signals to provide write data masking information to the DRAM. The DMI pin function - Data Inversion or Data mask - depends on Mode Register setting.
ZQ	Reference	<b>Calibration Reference:</b> Used to calibrate the output drive strength and the termination resistance. There is one ZQ pin per die. The ZQ pin shall be connected to VDDQ through a 240Ω ± 1% resistor.
VDDQ,VDD1, VDD2	Supply	<b>Power Supplies:</b> Isolated on the die for improved noise immunity.
V <sub>SS</sub> , V <sub>SSQ</sub>	GND	<b>Ground Reference:</b> Power supply ground reference.
RESET_n	Input	<b>RESET:</b> When asserted LOW, the RESET_n signal resets all channels of the die. There is one RESET_n pad per die.

**NOTE :**

1) "\_A" and "\_B" indicate DRAM channel "\_A" pads are present in all devices. "\_B" pads are present in dual channel SDRAM devices only.

## 5.0 FUNCTIONAL DESCRIPTION

LPDDR4-SDRAM is a high-speed synchronous DRAM device internally configured with 2 channels. Dual channel is comprised of 8-banks with from 2Gb to 16Gb per channel density. The configuration for channel density that is greater than 16Gb is still TBD<sup>1)</sup>.

These devices contain the following number of bits:

Dual-channel SDRAM devices contain the following number of bits:

16Gb has 17,179,869,184 bits

LPDDR4 devices use a 2 or 4 clocks architecture on the Command/Address (CA) bus to reduce the number of input pins in the system. The 6-bit CA bus contains command, address, and bank information. Each command uses 1, 2 or 4 clock cycle, during which command information is transferred on the positive edge of the clock. See command truth table for details.

These devices use a double data rate architecture on the DQ pins to achieve high speed operation. The double data rate architecture is essentially an 16n prefetch architecture with an interface designed to transfer two data bits per DQ every clock cycle at the I/O pins. A single read or write access for the LPDDR4 SDRAM effectively consists of a single 16n-bit wide, one clock cycle data transfer at the internal DRAM core and eight corresponding n-bit wide, one-half-clock-cycle data transfers at the I/O pins. Read and write accesses to the LPDDR4 SDRAMs are burst oriented; accesses start at a selected location and continue for a programmed number of locations in a programmed sequence. Accesses begin with the registration of an Activate command, which is then followed by a Read, Write or Mask Write command. The address and BA bits registered coincident with the Activate command are used to select the row and the Bank to be accessed. The address bits registered coincident with the Read, Write or Mask Write command are used to select the Bank and the starting column location for the burst access.

Prior to normal operation, the LPDDR4 SDRAM must be initialized. The following section provides detailed information covering device initialization, register definition, command description and device operation.

## 5.1 LPDDR4 SDRAM Addressing

[Table 2] LPDDR4 SDRAM x16 mode Addressing for Dual Channel SDRAM Device

Memory Density (per Die)		16Gb
Memory Density (per x16 channel)		8Gb
Configuration		64Mb x 16DQ x 8 banks x 2 channels
Number of Channels (per die)		2
Number of Banks (per channel)		8
Array Pre-Fetch (bits, per channel)		256
Number of Rows (per Channel)		65,536
Number of Columns (fetch boundaries)		64
Page Size (Bytes)		2048
Channel Density (Bits per channel)		8,589,934,592
Total Density (Bits per die)		17,179,869,184
Bank Addresses		BA0-BA2
x16	Row Addresses <sup>2)</sup>	R0 - R15
	Column Addresses <sup>1), 2)</sup>	C0-C9
Burst Starting Address Boundary		64 - bit

**NOTE :**

1) The lower two column addresses (C0-C1) are assumed to be "zero" and are not transmitted on the CA bus.

2) Row and Column Address values on the CA bus that are not used for a particular density is required to at valid logic levels.

### 5.2 Simplified LPDDR4 State Diagram

LPDDR4-SDRAM state diagram provides a simplified illustration of allowed state transitions and the related commands to control them. For a complete definition of the device behavior, the information provided by the state diagram should be integrated with the truth tables and timing specification.

The truth tables provide complementary information to the state diagram, they clarify the device behavior and the applied restrictions when considering the actual state of all the banks.

For the command definition, see datasheet of [Command Definition & Timing Diagram].

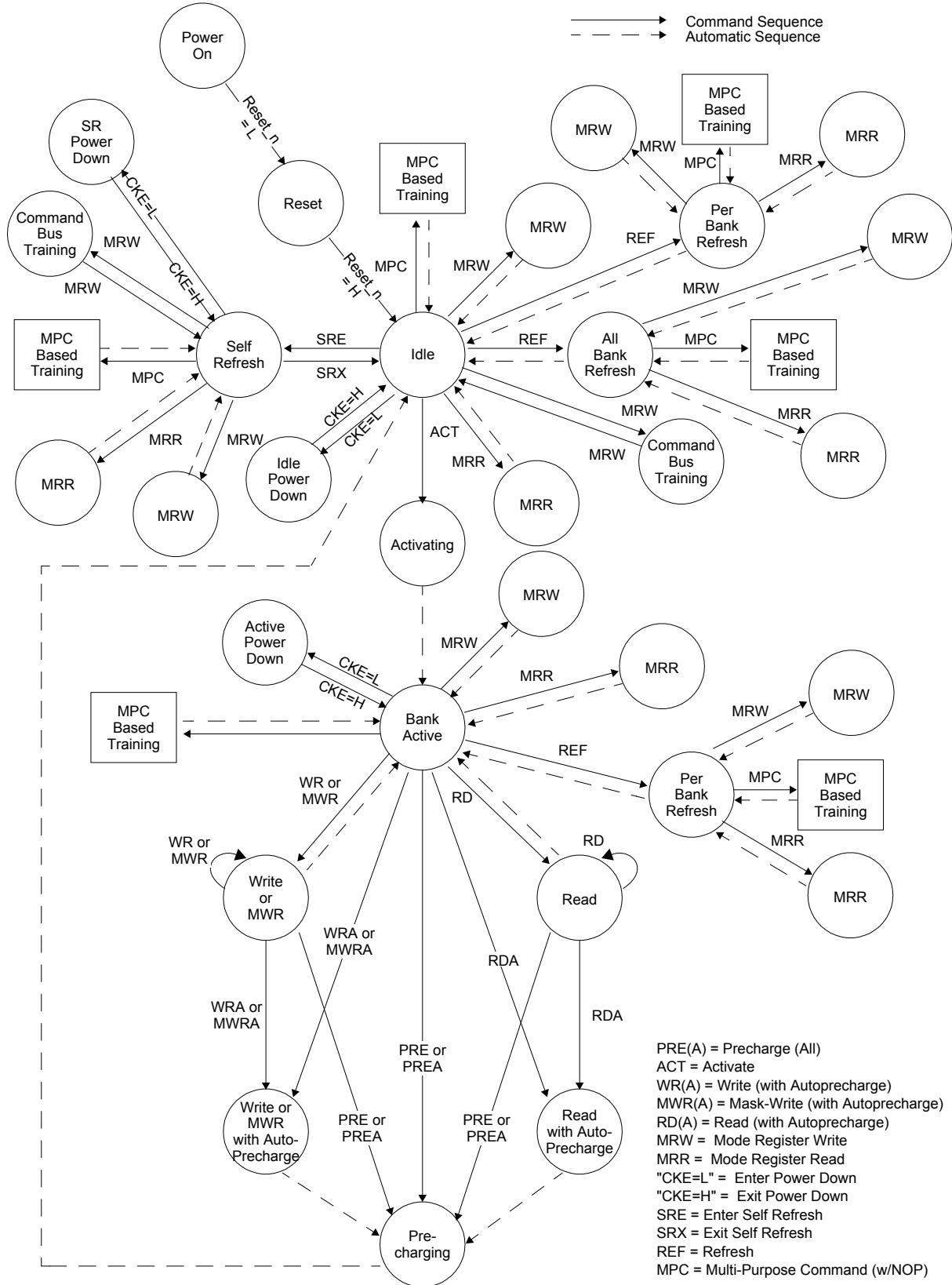


Figure 1. LPDDR4: Simplified Bus Interface State Diagram-1

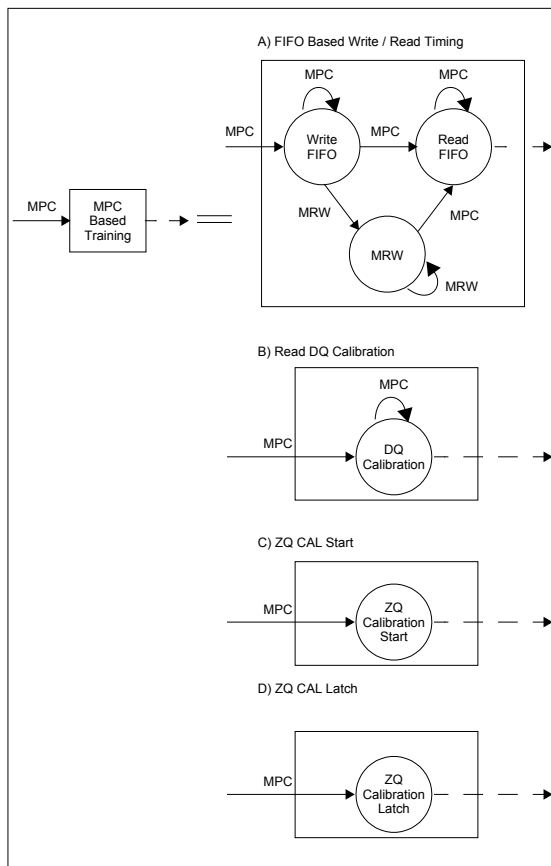


Figure 2. LPDDR4: Simplified Bus Interface State Diagram -2

- NOTE :**
- 1) From the Self-Refresh state the device can enter Power-Down, MRR, MRW, or MPC states. See the section on Self-Refresh for more information.
  - 2) In IDLE state, all banks are precharged.
  - 3) In the case of a MRW command to enter a training mode, the state machine will not automatically return to the IDLE state at the conclusion of training. See the applicable training section for more information.
  - 4) In the case of a MPC command to enter a training mode, the state machine may not automatically return to the IDLE state at the conclusion of training. See the applicable training section for more information.
  - 5) This simplified State Diagram is intended to provide an overview of the possible state transitions and the commands to control them. In particular, situations involving more than one bank, the enabling or disabling of on-die termination, and some other events are not captured in full detail.
  - 6) States that have an "automatic return" and can be accessed from more than one prior state (Ex. MRW from either Idle or Active states) will return to the state from when they were initiated (Ex. MRW from Idle will return to Idle).
  - 7) The RESET\_n pin can be asserted from any state, and will cause the SDRAM to go to the Reset State. The diagram shows RESET applied from the Power-On as an example, but the Diagram should not be construed as a restriction on RESET\_n.



## 5.3 Mode Register Definition

### 5.3.1 Mode Register Assignment and Definition in LPDDR4 SDRAM

[Table 3] shows the mode registers for LPDDR4 SDRAM. Each register is denoted as “R” if it can be read but not written, “W” if it can be written but not read, and “R/W” if it can be read and written. A Mode Register Read command is used to read a mode register. A Mode Register Write command is used to write a mode register.

[Table 3] Mode Register Assignment in LPDDR4 SDRAM

MR#	MA <7:0>	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
0	00 <sub>H</sub>	Device Info.	R	CATR	(RFU)		RZQI		(RFU)		Refresh mode	
1	01 <sub>H</sub>	Device Feature 1	W	RPST0	nWR0		RD-PRE0	WR-PRE0	BL			
				RPST1	nWR1		RD-PRE1	WR-PRE1				
2	02 <sub>H</sub>	Device Feature 2	W	WR Lev	WL Select0	WL0		RL0				
					WL Select1	WL1		RL1				
3	03 <sub>H</sub>	I/O Configuration-1	W	DBI-WR0	DBI-RD0	PDDS0		PPR Protection	WR PST	PU-CAL0		
				DBI-WR1	DBI-RD1	PDDS1			WR PST	PU-CAL1		
4	04 <sub>H</sub>	Refresh Rate	R/W	TUF	Thermal Offset	PPRE	SR Abort	Refresh Rate				
5	05 <sub>H</sub>	Basic Configuration-1	R	LPDDR4 Manufacturer ID								
6	06 <sub>H</sub>	Basic Configuration-2	R	Revision ID-1								
7	07 <sub>H</sub>	Basic Configuration-3	R	Revision ID-2								Single ended mode
8	08 <sub>H</sub>	Basic Configuration-4	R	I/O width		Density				Type		
9	09 <sub>H</sub>	Test Mode	W	Vendor Specific Test Register								
10	0A <sub>H</sub>	IO Calibration	W	(RFU)							ZQ-RESET	
11	0B <sub>H</sub>	ODT Feature	W	(RFU)	CA ODT0		(RFU)	DQ ODT0				
					CA ODT1			DQ ODT1				
12	0C <sub>H</sub>	VREF(ca) Setting/Range	R/W	(RFU)	VR-CA0	VREF0(ca)						
					VR-CA1	VREF1(ca)						
13	0D <sub>H</sub>	CBT,RPT,VRO,VRCG, RRO, DM_DIS,FSP-WR,FSP-OP	W	FSP-OP	FSP-WR	DM_DIS	RRO	VRCG	VRO	RPT	CBT	
14	0E <sub>H</sub>	VREF(dq) Setting/Range	R/W	(RFU)	VR-DQ0	VREF0(DQ)						
				(RFU)	VR-DQ1	VREF1(DQ)						
15	0F <sub>H</sub>	Lower-Byte Invert for DQ Calibration	W	Lower-Byte Invert Register for DQ Calibration								
16	10 <sub>H</sub>	PASR_Bank	W	PASR Bank Mask								
17	11 <sub>H</sub>	PASR_Segment	W	PASR Segment Mask								
18	12 <sub>H</sub>	IT-LSB	R	DQS Oscillator Count-LSB								
19	13 <sub>H</sub>	IT-MSB	R	DQS Oscillator Count-MSB								
20	14 <sub>H</sub>	Upper-Byte Invert for DQ Calibration	W	Upper-Byte Invert Register for DQ Calibration								
21	15 <sub>H</sub>	RFU	N/A	(RFU)								
22	16 <sub>H</sub>	ODT Feature	W	(RFU)	ODT-CA0	ODT-CS0	ODT-CK0	SoC ODT0				
					ODT-CA1	ODT-CS1	ODT-CK1	SoC ODT1				

[Table 3] Mode Register Assignment in LPDDR4 SDRAM

MR#	MA <7:0>	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
23	17 <sub>H</sub>	DQS interval timer run time	W	DQS interval timer run time setting							
24	18 <sub>H</sub>	TRR	R/W	TRR Mode	TRR Mode BAn			Unlim- ited MAC	MAC Value		
25	19 <sub>H</sub>	PPR Resource	R	Bank 7	Bank 6	Bank 5	Bank 4	Bank 3	Bank 2	Bank 1	Bank 0
26:29	1A <sub>H</sub> : 1D <sub>H</sub>	RFU	N/A	Reserved for Future Use							
30	1E <sub>H</sub>	Reserved for Testing	N/A	Reserved for Testing-SDRAM will ignore							
31	1F <sub>H</sub>	RFU	N/A	Reserved for Future Use							
32	20 <sub>H</sub>	DQ Calibration Pattern A	W	DQ Calibration Pattern "A" (default = 5AH)							
33:38	21 <sub>H</sub> ~26 <sub>H</sub>	(Do Not Use)	NA	Do Not Use							
39	27 <sub>H</sub>	Reserved for Testing	N/A	Reserved for Testing-SDRAM will ignore							
40	28 <sub>H</sub>	DQ Calibration Pattern B	W	DQ Calibration Pattern "B" (default = 3CH)							
41:47	29 <sub>H</sub> ~2F <sub>H</sub>	(Do Not Use)	NA	Do Not Use							
48:50	30 <sub>H</sub> ~32 <sub>H</sub>	RFU	NA	(RFU)							
51	33 <sub>H</sub>	Single Ended RDQS, WDQS, CLK	W	(RFU)				Single ended Clock	Single ended WDQS	Single ended RDQS	(RFU)
52:63	34 <sub>H</sub> ~3F <sub>H</sub>	RFU	NA	(RFU)							

	Applied when FSP = 0
	Applied when FSP = 1

**NOTE :**

- 1) RFU bits shall be set to '0' during writes.
- 2) RFU bits shall be read as '0' during reads.
- 3) All mode registers that are specified as RFU or write-only shall return undefined data when read and DQS\_t, DQS\_c shall be toggled.
- 4) All mode registers that are specified as RFU shall not be written.
- 5) Writes to read-only registers shall have no impact on the functionality of the device.

MR0\_Device Information (MA<7:0> = 00<sub>H</sub>) :

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
CATR	(RFU)		RZQI		(RFU)		Refresh mode

Function	Register Type	Operand	Data	Notes
Refresh mode	Read-only	OP[0]	<b>0<sub>B</sub></b> : Both legacy & modified refresh mode supported <b>1<sub>B</sub></b> : Only modified refresh mode supported	
RZQI (Built-in Self-Test for RZQ)		OP[4:3]	<b>00<sub>B</sub></b> : RZQ self-test not supported <b>01<sub>B</sub></b> : ZQ-pin may connect to V <sub>SSQ</sub> or float <b>10<sub>B</sub></b> : ZQ-pin may short to V <sub>DDQ</sub> <b>11<sub>B</sub></b> : ZQ-pin self test completed, no error condition detected (ZQ-pin may not connect to V <sub>SSQ</sub> or float, nor short to V <sub>DDQ</sub> )	1,2,3,4
CATR (CA Terminating Rank)		OP[7]	<b>0<sub>B</sub></b> : CA for this rank is not terminated <b>1<sub>B</sub></b> : CA for this rank can be terminated	5

**NOTE :**

- RZQI MR value, if supported, will be valid after the following sequence:
  - Completion of MPC ZQCAL Start command to either channel.
  - Completion of MPC ZQCAL Latch command to either channel then t<sub>ZQLAT</sub> is satisfied.  
RZQI value will be lost after Reset.
- If the ZQ-pin is connected to V<sub>SSQ</sub> to set default calibration, OP[4:3] shall be set to 01<sub>B</sub>. If the ZQ-pin is not connected to V<sub>SSQ</sub>, either OP[4:3] = 01<sub>B</sub> or OP[4:3] = 10<sub>B</sub> might indicate a ZQ-pin assembly error. It is recommended that the assembly error is corrected.
- In the case of possible assembly error, the LPDDR4-SDRAM device will default to factory trim settings for RON, and will ignore ZQ calibration commands. In either case, the device may not function as intended.
- In ZQ self-test returns OP[4:3] = 11<sub>B</sub>, the device has detected a resistor connected to the ZQ pin. However, this result cannot be used to validate the ZQ resistor value or that the ZQ resistor tolerance meets the specified limits (i.e., 240-Ω +/- 1%).
- OP[7] is set at power-up, according to the state of the CA-ODT pad on the die and the state of MR11 OP[4:6]. If the CA ODT pad is tied LOW, then the die will not terminate the CA bus and MR0 OP[7]=0<sub>B</sub>, regardless of the state of ODTECA (MR11 OP[4:6]). If the CA-ODT pad is tied HIGH and ODTE-CA is enabled (MR11 OP[4:6] is valid), then this bit will be set (MR0 OP[7]=1<sub>B</sub>) and the die will terminate the CA bus.

MR1\_Device Feature 1 (MA<7:0> = 01<sub>H</sub>) :

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RPST	nWR (for AP)			RD-PRE	WR-PRE	BL	

Function	Register Type	Operand	Data	Notes
BL (Burst Length)	Write-only	OP[1:0]	00 <sub>B</sub> : BL=16 Sequential (default) 01 <sub>B</sub> : BL=32 Sequential 10 <sub>B</sub> : BL=16 or 32 Sequential (on-the-fly) All others: Reserved	1,7
WR-PRE (WR Pre-amble Length)		OP[2]	0 <sub>B</sub> : Reserved 1 <sub>B</sub> : WR Pre-amble = 2×tCK	5,6
RD-PRE (RD Pre-amble Type)		OP[3]	0 <sub>B</sub> : RD Pre-amble = Static (default) 1 <sub>B</sub> : RD Pre-amble = Toggle	3,5,6
nWR (Write-Recovery for Auto-Precharge com- mands)		OP[6:4]	000 <sub>B</sub> : nWR = 6 (default) 001 <sub>B</sub> : nWR = 10 010 <sub>B</sub> : nWR = 16 011 <sub>B</sub> : nWR = 20 100 <sub>B</sub> : nWR = 24 101 <sub>B</sub> : nWR = 30 110 <sub>B</sub> : nWR = 34 111 <sub>B</sub> : nWR = 40	2,5,6
RPST (RD Post-Ambles Length)		OP[7]	0 <sub>B</sub> : RD Post-ambles = 0.5×tCK (default) 1 <sub>B</sub> : RD Post-ambles = 1.5×tCK	4,5,6

- NOTE :**
- Burst length on-the-fly can be set to either BL=16 or BL=32 by setting the "BL" bit in the command operands. See the Command Truth Table.
  - The programmed value of nWR is the number of clock cycles the LPDDR4-SDRAM device uses to determine the starting point of an internal Precharge operation after a Write burst with AP (auto-precharge) enabled. See "Read and Write Latencies" later in this section.
  - For Read operations this bit must be set to select between a "toggling" pre-ambles and a "Non-toggling" pre-ambles. See the Read Preamble and Postambles section in Operation timing for a drawing of each type of pre-ambles.
  - OP[7] provides an optional READ post-ambles with an additional rising and falling edge of DQS<sub>t</sub>. The optional postambles cycle is provided for the benefit of certain memory controllers.
  - There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be read from with an MRR command to this MR address.
  - There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.
  - Supporting the two physical registers for Burst Length: MR1 OP[1:0] as optional feature. Applications requiring support of both vendor options shall assure that both FSP-OP[0] and FSP-OP[1] are set to the same code. Refer to vendor datasheets for detail.

[Table 4] Read and Write Latencies for x16 mode

Read Latency [nCK]		Write Latency [nCK]		nWR [nCK]	nRTP [nCK]	Lower Clock Frequency Limit [MHz] (Greater than)	Upper Clock Frequency Limit [MHz] (Same or less than)	Notes
No DBI	w/ DBI	Set "A"	Set "B"					
6	6	4	4	6	8	10	266	1,2,3,4,5,6
10	12	6	8	10	8	266	533	
14	16	8	12	16	8	533	800	
20	22	10	18	20	8	800	1066	
24	28	12	22	24	10	1066	1333	
28	32	14	26	30	12	1333	1600	
32	36	16	30	34	14	1600	1866	
36	40	18	34	40	16	1866	2133	

- NOTE :**
- The LPDDR4-SDRAM device should not be operated at a frequency above the Upper Frequency Limit, or below the Lower Frequency Limit, shown for each RL, WL, nRTP, or nWR value.
  - DBI for Read operations is enabled in MR3 OP[6]. When MR3 OP[6]=0<sub>B</sub>, then the "No DBI" column should be used for Read Latency. When MR3 OP[6]=1<sub>B</sub>, then the "w/DBI" column should be used for Read Latency.
  - Write Latency Set "A" and Set "B" is determined by MR2 OP[6]. When MR2 OP[6]=0<sub>B</sub>, then Write Latency Set "A" should be used. When MR2 OP[6]=1<sub>B</sub>, then Write Latency Set "B" should be used.
  - The programmed value of nWR is the number of clock cycles the LPDDR4-SDRAM device uses to determine the starting point of an internal Precharge operation after a Write burst with AP (auto precharge). It is determined by RU(tWR/tCK).
  - The programmed value of nRTP is the number of clock cycles the LPDDR4-SDRAM device uses to determine the starting point of an internal Precharge operation after a Read burst with AP (auto precharge). It is determined by RU(tRTP/tCK).
  - nRTP shown in this table is valid for BL16 only. For BL32, the SDRAM will add 8 clocks to the nRTP value before starting a precharge.

[Table 5] Burst Sequence for READ

BL	BT	C4	C3	C2	C1	C0	Burst Cycle Number and Burst Address Sequence																																			
							1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32				
16	seq	V	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F																				
		V	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3																				
		V	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7																				
		V	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B																				
32	seq	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F				
		0 <sub>B</sub>	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13				
		0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13	14	15	16	17				
		0 <sub>B</sub>	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B	1C	1D	1E	1F	10	11	12	13	14	15	16	17	18	19	1A	1B				
		1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F				
		1 <sub>B</sub>	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13	4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3				
		1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	18	19	1A	1B	1C	1D	1E	1F	10	11	12	13	14	15	16	17	8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7				
		1 <sub>B</sub>	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	1C	1D	1E	1F	10	11	12	13	14	15	16	17	18	19	1A	1B	C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B				

NOTE :  
 1) C0-C1 are assumed to be '0', and are not transmitted on the command bus.  
 2) The starting burst address is on 64-bit (4n) boundaries.

[Table 6] Burst Sequence for Write

BL	BT	C4	C3	C2	C1	C0	Burst Cycle Number and Burst Address Sequence																																		
							1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32			
16	seq	V	0	0	0	0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F																			
32	seq	0	0	0	0	0	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F			

NOTE :  
 1) C0-C1 are assumed to be '0', and are not transmitted on the command bus.  
 2) The starting address is on 256-bit (16n) boundaries for Burst length 16.  
 3) The starting address is on 512-bit (32n) boundaries for Burst length 32.  
 4) C2-C3 shall be set to '0' for all Write operations.

MR2\_Device Feature 2 (MA<7:0> = 02<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
WR Lev	WLS	WL			RL		

Function	Register Type	Operand	Data	Notes
RL (Read latency)	Write-only	OP[2:0]	<b>RL &amp; nRTP for DBI-RD Disabled (MR3 OP[6]=0<sub>B</sub>)</b> <b>000<sub>B</sub></b> : RL=6, nRTP=8 (Default) <b>001<sub>B</sub></b> : RL=10, nRTP=8 <b>010<sub>B</sub></b> : RL=14, nRTP=8 <b>011<sub>B</sub></b> : RL=20, nRTP=8 <b>100<sub>B</sub></b> : RL=24, nRTP=10 <b>101<sub>B</sub></b> : RL=28, nRTP=12 <b>110<sub>B</sub></b> : RL=32, nRTP=14 <b>111<sub>B</sub></b> : RL=36, nRTP=16  <b>RL &amp; nRTP for DBI-RD Enabled (MR3 OP[6]=1<sub>B</sub>)</b> <b>000<sub>B</sub></b> : RL= 6, nRTP=8 <b>001<sub>B</sub></b> : RL= 12, nRTP=8 <b>010<sub>B</sub></b> : RL= 16, nRTP=8 <b>011<sub>B</sub></b> : RL= 22, nRTP=8 <b>100<sub>B</sub></b> : RL= 28, nRTP=10 <b>101<sub>B</sub></b> : RL= 32, nRTP=12 <b>110<sub>B</sub></b> : RL= 36, nRTP=14 <b>111<sub>B</sub></b> : RL= 40, nRTP=16	1,3,4
WL (Write latency)		OP[5:3]	<b>WL Set "A" (MR2 OP[6]=0<sub>B</sub>)</b> <b>000<sub>B</sub></b> : WL=4 (Default) <b>001<sub>B</sub></b> : WL=6 <b>010<sub>B</sub></b> : WL=8 <b>011<sub>B</sub></b> : WL=10 <b>100<sub>B</sub></b> : WL=12 <b>101<sub>B</sub></b> : WL=14 <b>110<sub>B</sub></b> : WL=16 <b>111<sub>B</sub></b> : WL=18  <b>WL Set "B" (MR2 OP[6]=1<sub>B</sub>)</b> <b>000<sub>B</sub></b> : WL=4 <b>001<sub>B</sub></b> : WL=8 <b>010<sub>B</sub></b> : WL=12 <b>011<sub>B</sub></b> : WL=18 <b>100<sub>B</sub></b> : WL=22 <b>101<sub>B</sub></b> : WL=26 <b>110<sub>B</sub></b> : WL=30 <b>111<sub>B</sub></b> : WL=34	1,3,4
WLS (Write latency set)		OP[6]	<b>0<sub>B</sub></b> : WL Set "A" (default) <b>1<sub>B</sub></b> : WL Set "B"	1,3,4
WR Leveling		OP[7]	<b>0<sub>B</sub></b> : Disabled (default) <b>1<sub>B</sub></b> : Enabled	2

## NOTE :

- See Latency Code Frequency Table for allowable frequency ranges for RL/WL/nWR/nRTP.
- After a MRW to set the Write Leveling Enable bit (OP[7]=1<sub>B</sub>), the LPDDR4-SDRAM device remains in the MRW state until another MRW command clears the bit (OP[7]=0<sub>B</sub>). No other commands are allowed until the Write Leveling Enable bit is cleared.
- There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
- There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

MR3\_I/O Configuration 1 (MA<7:0> = 03<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DBI-WR	DBI-RD	PDDS			PPRP	WR PST	PU-CAL

Function	Register Type	Operand	Data	Notes
PU-Cal (Pull-up Calibration Point)	Write-only	OP[0]	<b>0<sub>B</sub></b> : V <sub>DDQ</sub> /2.5 <b>1<sub>B</sub></b> : V <sub>DDQ</sub> /3 (default)	1,4
WR PST (WR Post-Amble Length)		OP[1]	<b>0<sub>B</sub></b> : WR Post-amble = 0.5×tCK (default) <b>1<sub>B</sub></b> : WR Post-amble = 1.5×tCK (Vendor specific function)	2,3,5
Post Package Repair Protection		OP[2]	<b>0<sub>B</sub></b> : PPR protection disabled (default) <b>1<sub>B</sub></b> : PPR protection enabled	6
PDDS (Pull-Down Drive Strength)		OP[5:3]	<b>000<sub>B</sub></b> : RFU <b>001<sub>B</sub></b> : RZQ/1 <b>010<sub>B</sub></b> : RZQ/2 <b>011<sub>B</sub></b> : RZQ/3 <b>100<sub>B</sub></b> : RZQ/4 <b>101<sub>B</sub></b> : RZQ/5 <b>110<sub>B</sub></b> : RZQ/6 (default) <b>111<sub>B</sub></b> : Reserved	1,2,3
DBI-RD (DBI-Read Enable)		OP[6]	<b>0<sub>B</sub></b> : Disabled (default) <b>1<sub>B</sub></b> : Enabled	2,3
DBI-WR (DBI-Write Enable)		OP[7]	<b>0<sub>B</sub></b> : Disabled (default) <b>1<sub>B</sub></b> : Enabled	2,3

**NOTE :**

- 1) All values are "typical". The actual value after calibration will be within the specified tolerance for a given voltage and temperature. Re-calibration may be required as voltage and temperature vary.
- 2) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
- 3) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.
- 4) For dual channel devices, PU-CAL setting is required as the same value for both Ch.A and Ch.B before issuing ZQ Cal start command.
- 5) Refer to the supplier data sheet for vender specific function. 1.5×tCK apply > 1.6GHz clock.
- 6) If MR3 OP[2] is set to 1b then PPR protection mode is enabled. The PPR Protection bit is a sticky bit and can only be set to 0b by a power on reset.  
MR4 OP[4] controls entry to PPR Mode. If PPR protection is enabled then DRAM will not allow writing of 1 to MR4 OP[4].

MR4\_Refresh rate (MA<7:0> = 04<sub>H</sub>)

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
TUF	Thermal Offset		PPRE	SR Abort	Refresh Rate		

Function	Register Type	Operand	Data	Notes
Refresh Rate	Read-only	OP[2:0]	<b>000<sub>B</sub></b> : SDRAM Low temperature operating limit exceeded <b>001<sub>B</sub></b> : 4x refresh <b>010<sub>B</sub></b> : 2x refresh <b>011<sub>B</sub></b> : 1x refresh (default) <b>100<sub>B</sub></b> : 0.5x refresh <b>101<sub>B</sub></b> : 0.25x refresh, no de-rating <b>110<sub>B</sub></b> : 0.25x refresh, with de-rating <b>111<sub>B</sub></b> : SDRAM High temperature operating limit exceeded	1,2,3,4 7,8,9
SR Abort (Self Refresh Abort)	Write-only	OP[3]	<b>0<sub>B</sub></b> : Disable (default) <b>1<sub>B</sub></b> : Enable	9,11
PPRE (Post-package repair entry/exit)	Write-only	OP[4]	<b>0<sub>B</sub></b> : Exit PPR mode (default) <b>1<sub>B</sub></b> : Enter PPR mode	5,9
Thermal Offset (Vender Specific Function)	Write-only	OP[6:5]	<b>00<sub>B</sub></b> : No offset, 0~5°C gradient (default) <b>01<sub>B</sub></b> : 5°C offset, 5~10°C gradient <b>10<sub>B</sub></b> : 10°C offset, 10~15°C gradient <b>11<sub>B</sub></b> : Reserved	10
TUF (Temperature Update Flag)	Read-only	OP[7]	<b>0<sub>B</sub></b> : No change in OP[2:0] since last MR4 read (default) <b>1<sub>B</sub></b> : Change in OP[2:0] since last MR4 read	6,7,8

## NOTE :

- The refresh rate for each MR4 OP[2:0] setting applies to tREFI, tREFIpb and tREFW. OP[2:0]=011<sub>B</sub> corresponds to a device temperature of 85°C. Other values require either a longer (2x, 4x) refresh interval at lower temperatures, or a shorter (0.5x, 0.25x) refresh interval at higher temperatures. If OP[2]=1<sub>B</sub>, the device temperature is greater than 85°C.
- At higher temperatures (>85°C), AC timing derating may be required. If derating is required the LPDDR4-SDRAM will set OP[2:0]=110<sub>B</sub>. See derating timing requirements in the AC Timing section.
- DRAM vendors may or may not report all of the possible settings over the operating temperature range of the device. Each vendor guarantees that their device will work at any temperature within the range using the refresh interval requested by their device.
- The device may not operate properly when OP[2:0]=000<sub>B</sub> or 111<sub>B</sub>.
- Post-package repair can be entered or exited by writing to OP[4].
- When OP[7]=1<sub>B</sub>, the refresh rate reported in OP[2:0] has changed since the last MR4 read. A mode register read from MR4 will reset OP[7] to '0'.
- OP[7]=0<sub>B</sub> at power-up. OP[2:0] bits are valid after initialization sequence (Te).
- See the section on "Temperature Sensor" for information on the recommended frequency of reading MR4.
- OP[6:3] bits that can be written in this register. All other bits will be ignored by the DRAM during a MRW to this register.
- Refer to the supplier data sheet for vender specific function.
- Self refresh abort feature is available for higher density devices starting with 12Gb device.

MR5\_Basic Configuration 1 (MA<7:0> = 05<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
LPDDR4 Manufacturer ID							

Function	Register Type	Operand	Data	Notes
LPDDR4 Manufacturer ID	Read-only	OP[7:0]	<b>0000 0001<sub>B</sub></b> : Samsung	

MR6\_Basic Configuration 2 (MA<7:0> = 06<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Revision ID-1							

Function	Register Type	Operand	Data	Notes
LPDDR4 Revision ID-1	Read-only	OP[7:0]	<b>0000 0110<sub>B</sub></b> : G-version	1

## NOTE :

- MR6 is vendor specific.



MR7\_Basic Configuration 3 (MA<7:0> = 07<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Revision ID-2							Single ended mode

Function	Register Type	Operand	Data	Notes
LPDDR4 Revision ID-2	Read-only	OP[7:1]	0000 000 <sub>B</sub>	1
Single ended mode		OP[0]	0 <sub>B</sub> : No support for Single ended mode 1 <sub>B</sub> : Support for Single ended mode	2

## NOTE :

1) MR7 is vendor specific.

2) Support for Single Ended Mode is optional. If supported, Single Ended Write DQS, Read DQS and CK can be enabled in MR51.

MR8\_Basic Configuration 4 (MA<7:0> = 08<sub>H</sub>) :

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
I/O width		Density				Type	

Function	Register Type	Operand	Data	Notes
Type	Read-only	OP[1:0]	00 <sub>B</sub> : S16 SDRAM (16n pre-fetch) All Others: Reserved	
Density		OP[5:2]	0000 <sub>B</sub> : 4Gb dual channel die / 2Gb single channel die 0001 <sub>B</sub> : 6Gb dual channel die / 3Gb single channel die 0010 <sub>B</sub> : 8Gb dual channel die / 4Gb single channel die 0011 <sub>B</sub> : 12Gb dual channel die / 6Gb single channel die 0100 <sub>B</sub> : 16Gb dual channel die / 8Gb single channel die 0101 <sub>B</sub> : 24Gb dual channel die / 12Gb single channel die 0110 <sub>B</sub> : 32Gb dual channel die / 16Gb single channel die All Others: Reserved	
I/O width		OP[7:6]	00 <sub>B</sub> : x16 (per channel) All Others : Reserved	

MR9\_Test Mode (MA<7:0> = 09<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Vendor-specific Test Register							

## NOTE :

1) Only 00<sub>H</sub> should be written to this register.MR10\_IO Calibration (MA<7:0> = 0A<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)							ZQ-Reset

Function	Register Type	Operand	Data	Notes
ZQ-Reset	Write-only	OP[0]	0 <sub>B</sub> : Normal Operation (Default) 1 <sub>B</sub> : ZQ Reset	1,2

## NOTE :

1) See ZQCal Timing Parameters for calibration latency and timing in AC Timing table.

2) If the ZQ-pin is connected to V<sub>DDQ</sub> through RZQ, either the ZQ calibration function or default calibration (via ZQ-Reset) is supported. If the ZQ-pin is connected to V<sub>SS</sub>, the device operates with default calibration, and ZQ calibration commands are ignored. In both cases, the ZQ connection shall not change after power is applied to the device.

MR11\_ODT Feature (MA<7:0> = 0B<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)	CA ODT			(RFU)	DQ ODT		

Function	Register Type	Operand	Data	Notes
DQ ODT (DQ Bus Receiver On-Die-Termination)	Write-only	OP[2:0]	<b>000<sub>B</sub></b> : Disable (Default) <b>001<sub>B</sub></b> : RZQ/1 <b>010<sub>B</sub></b> : RZQ/2 <b>011<sub>B</sub></b> : RZQ/3 <b>100<sub>B</sub></b> : RZQ/4 <b>101<sub>B</sub></b> : RZQ/5 <b>110<sub>B</sub></b> : RZQ/6 <b>111<sub>B</sub></b> : RFU	1,2,3
CA ODT (CA Bus Receiver On-Die-Termination)		OP[6:4]	<b>000<sub>B</sub></b> : Disable (Default) <b>001<sub>B</sub></b> : RZQ/1 <b>010<sub>B</sub></b> : RZQ/2 <b>011<sub>B</sub></b> : RZQ/3 <b>100<sub>B</sub></b> : RZQ/4 <b>101<sub>B</sub></b> : RZQ/5 <b>110<sub>B</sub></b> : RZQ/6 <b>111<sub>B</sub></b> : RFU	1,2,3

## NOTE :

- 1) All values are "typical". The actual value after calibration will be within the specified tolerance for a given voltage and temperature. Re-calibration may be required as voltage and temperature vary.
- 2) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
- 3) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

MR12\_V<sub>REF(CA)</sub> Setting/Range (MA<7:0> = 0C<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)	VR-CA	V <sub>REF(CA)</sub>					

Function	Register Type	Operand	Data	Notes
V <sub>REF(CA)</sub> (V <sub>REF(CA)</sub> Setting)	Read/Write	OP[5:0]	000000 <sub>B</sub> : -- Thru . 110010 <sub>B</sub> : See table below All Others: Reserved	1,2,3,5 ,6
VR-CA (V <sub>REF(CA)</sub> Range)		OP[6]	0 <sub>B</sub> : V <sub>REF(CA)</sub> Range[0] enabled 1 <sub>B</sub> : V <sub>REF(CA)</sub> Range[1] enabled (default)	1,2,4,5 ,6

- NOTE :**
- 1) This register controls the V<sub>REF(CA)</sub> levels. Refer to Table 7, VREF Settings for Range[0] and Range[1].
  - 2) A read to this register places the contents of OP[7:0] on DQ[7:0]. Any RFU bits and unused DQ's shall be set to '0'. See the section on MRR Operation.
  - 3) A write to OP[5:0] sets the internal V<sub>REF(CA)</sub> level for FSP[0] when MR13 OP[6]=0<sub>B</sub>, or sets FSP[1] when MR13 OP[6]=1<sub>B</sub>. The time required for V<sub>REF(CA)</sub> to reach the set level depends on the step size from the current level to the new level. See the section on V<sub>REF(CA)</sub> training for more information.
  - 4) A write to OP[6] switches the LPDDR4-SDRAM between two internal V<sub>REF(CA)</sub> ranges. The range (Range[0] or Range[1]) must be selected when setting the V<sub>REF(CA)</sub> register. The value, once set, will be retained until overwritten, or until the next power-on or RESET event.
  - 5) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
  - 6) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

[Table 7] V<sub>REF</sub> Settings for Range[0] and Range[1]

Function	Operand	Range[0] Values (% of V <sub>DD2</sub> )		Range[1] Values (% of V <sub>DD2</sub> )		Notes
V <sub>REF</sub> Settings for MR12	OP[5:0]	000000 <sub>B</sub> : 10.0%	011010 <sub>B</sub> : 20.4%	000000 <sub>B</sub> : 22.0%	011010 <sub>B</sub> : 32.4%	1,2,3
		000001 <sub>B</sub> : 10.4%	011011 <sub>B</sub> : 20.8%	000001 <sub>B</sub> : 22.4%	011011 <sub>B</sub> : 32.8%	
		000010 <sub>B</sub> : 10.8%	011100 <sub>B</sub> : 21.2%	000010 <sub>B</sub> : 22.8%	011100 <sub>B</sub> : 33.2%	
		000011 <sub>B</sub> : 11.2%	011101 <sub>B</sub> : 21.6%	000011 <sub>B</sub> : 23.2%	011101 <sub>B</sub> : 33.6%	
		000100 <sub>B</sub> : 11.6%	011110 <sub>B</sub> : 22.0%	000100 <sub>B</sub> : 23.6%	011110 <sub>B</sub> : 34.0%	
		000101 <sub>B</sub> : 12.0%	011111 <sub>B</sub> : 22.4%	000101 <sub>B</sub> : 24.0%	011111 <sub>B</sub> : 34.4%	
		000110 <sub>B</sub> : 12.4%	100000 <sub>B</sub> : 22.8%	000110 <sub>B</sub> : 24.4%	100000 <sub>B</sub> : 34.8%	
		000111 <sub>B</sub> : 12.8%	100001 <sub>B</sub> : 23.2%	000111 <sub>B</sub> : 24.8%	100001 <sub>B</sub> : 35.2%	
		001000 <sub>B</sub> : 13.2%	100010 <sub>B</sub> : 23.6%	001000 <sub>B</sub> : 25.2%	100010 <sub>B</sub> : 35.6%	
		001001 <sub>B</sub> : 13.6%	100011 <sub>B</sub> : 24.0%	001001 <sub>B</sub> : 25.6%	100011 <sub>B</sub> : 36.0%	
		001010 <sub>B</sub> : 14.0%	100100 <sub>B</sub> : 24.4%	001010 <sub>B</sub> : 26.0%	100100 <sub>B</sub> : 36.4%	
		001011 <sub>B</sub> : 14.4%	100101 <sub>B</sub> : 24.8%	001011 <sub>B</sub> : 26.4%	100101 <sub>B</sub> : 36.8%	
		001100 <sub>B</sub> : 14.8%	100110 <sub>B</sub> : 25.2%	001100 <sub>B</sub> : 26.8%	100110 <sub>B</sub> : 37.2%	
		001101 <sub>B</sub> : 15.2%	100111 <sub>B</sub> : 25.6%	001101 <sub>B</sub> : 27.2% (Default)	100111 <sub>B</sub> : 37.6%	
		001110 <sub>B</sub> : 15.6%	101000 <sub>B</sub> : 26.0%	001110 <sub>B</sub> : 27.6%	101000 <sub>B</sub> : 38.0%	
		001111 <sub>B</sub> : 16.0%	101001 <sub>B</sub> : 26.4%	001111 <sub>B</sub> : 28.0%	101001 <sub>B</sub> : 38.4%	
		010000 <sub>B</sub> : 16.4%	101010 <sub>B</sub> : 26.8%	010000 <sub>B</sub> : 28.4%	101010 <sub>B</sub> : 38.8%	
		010001 <sub>B</sub> : 16.8%	101011 <sub>B</sub> : 27.2%	010001 <sub>B</sub> : 28.8%	101011 <sub>B</sub> : 39.2%	
		010010 <sub>B</sub> : 17.2%	101100 <sub>B</sub> : 27.6%	010010 <sub>B</sub> : 29.2%	101100 <sub>B</sub> : 39.6%	
		010011 <sub>B</sub> : 17.6%	101101 <sub>B</sub> : 28.0%	010011 <sub>B</sub> : 29.6%	101101 <sub>B</sub> : 40.0%	
010100 <sub>B</sub> : 18.0%	101110 <sub>B</sub> : 28.4%	010100 <sub>B</sub> : 30.0%	101110 <sub>B</sub> : 40.4%			
010101 <sub>B</sub> : 18.4%	101111 <sub>B</sub> : 28.8%	010101 <sub>B</sub> : 30.4%	101111 <sub>B</sub> : 40.8%			
010110 <sub>B</sub> : 18.8%	110000 <sub>B</sub> : 29.2%	010110 <sub>B</sub> : 30.8%	110000 <sub>B</sub> : 41.2%			
010111 <sub>B</sub> : 19.2%	110001 <sub>B</sub> : 29.6%	010111 <sub>B</sub> : 31.2%	110001 <sub>B</sub> : 41.6%			
011000 <sub>B</sub> : 19.6%	110010 <sub>B</sub> : 30.0%	011000 <sub>B</sub> : 31.6%	110010 <sub>B</sub> : 42.0%			
011001 <sub>B</sub> : 20.0%	All Others: Reserved	011001 <sub>B</sub> : 32.0%	All Others: Reserved			

- NOTE:**
- 1) These values may be used for MR12 OP[5:0] to set the V<sub>REF(CA)</sub> levels in the LPDDR4-SDRAM.
  - 2) The range may be selected in the MR12 register by setting OP[6] appropriately.
  - 3) The MR12 registers represents either FSP[0] or FSP[1]. Two frequency-set-points each for CA and DQ are provided to allow for faster switching between terminated and un-terminated operation, or between different high-frequency setting which may use different terminations values.

MR13\_CBT,RPT,VRO,VRCG,RRO,DM\_DIS,FSP-WR, FSP-OP (MA<7:0> = 0D<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
FSP-OP	FSP-WR	DMD	RRO	VRCG	VRO	RPT	CBT

Function	Register Type	Operand	Data	Notes
CBT (Command Bus Training)	Write-only	OP[0]	<b>0<sub>B</sub></b> : Normal Operation (default) <b>1<sub>B</sub></b> : Command Bus Training Mode Enabled	1
RPT (Read Preamble Training Mode)		OP[1]	<b>0<sub>B</sub></b> : Disable (default) <b>1<sub>B</sub></b> : Enable	
VRO (V <sub>REF</sub> Output)		OP[2]	<b>0<sub>B</sub></b> : Normal operation (default) <b>1<sub>B</sub></b> : Output the V <sub>REF(CA)</sub> and V <sub>REF(DQ)</sub> values on DQ bits	2
VRCG (V <sub>REF</sub> Current Generator)		OP[3]	<b>0<sub>B</sub></b> : Normal operation (default) <b>1<sub>B</sub></b> : V <sub>REF</sub> fast response (high current) mode	3
RRO (Refresh Rate Option)		OP[4]	<b>0<sub>B</sub></b> : Disable codes 001 and 010 in MR4 OP[2:0] <b>1<sub>B</sub></b> : Enable all codes in MR4 OP[2:0]	4,5
DMD (Data Mask Disable)		OP[5]	<b>0<sub>B</sub></b> : Data Mask Operation Enabled (default) <b>1<sub>B</sub></b> : Data Mask Operation Disabled	6
FSP-WR (Frequency Set Point Write/Read)		OP[6]	<b>0<sub>B</sub></b> : Frequency-Set-Point [0] (default) <b>1<sub>B</sub></b> : Frequency-Set-Point [1]	7
FSP-OP (Frequency Set Point Operation Mode)		OP[7]	<b>0<sub>B</sub></b> : Frequency-Set-Point [0] (default) <b>1<sub>B</sub></b> : Frequency-Set-Point [1]	8

- NOTE :**
- 1) A write to set OP[0]=1<sub>B</sub> causes the LPDDR4-SDRAM to enter the Command Bus training mode. When OP[0]=1<sub>B</sub> and CKE goes LOW, commands are ignored and the contents of CA[5:0] are mapped to the DQ bus. CKE must be brought HIGH before doing a MRW to clear this bit (OP[0]=0<sub>B</sub>) and return to normal operation. See the Command Bus Training section for more information.
  - 2) When set, the LPDDR4-SDRAM will output the V<sub>REF(CA)</sub> and V<sub>REF(DQ)</sub> voltages on DQ pins. Only the "active" frequency-set-point, as defined by MR13 OP[7], will be output on the DQ pins. This function allows an external test system to measure the internal VREF levels. The DQ pins used for V<sub>REF</sub> output are vendor specific.
  - 3) When OP[3]=1<sub>B</sub>, the V<sub>REF</sub> circuit uses a high-current mode to improve V<sub>REF</sub> settling time.
  - 4) MR13 OP[4] RRO bit is valid only when MR0 OP[0]= 1<sub>B</sub>. For LPDDR4 devices with MR0 OP[0] = 0<sub>B</sub>, MR4 OP[2:0] bits are not dependent on MR13 OP4.
  - 5) When OP[4] = 0<sub>B</sub>, only 001<sub>B</sub> and 010<sub>B</sub> in MR4 OP[2:0] are disabled. LPDDR4 devices must report 011<sub>B</sub> instead of 001<sub>B</sub> or 010<sub>B</sub> in this case. Controller should follow the refresh mode reported by MR4 OP[2:0], regardless of RRO setting. TCSR function does not depend on RRO setting.
  - 6) When enabled (OP[5]=0<sub>B</sub>) data masking is enabled for the device. When disabled (OP[5]=1<sub>B</sub>), masked write command is illegal. See LPDDR4 Data Mask (DM) and Data Bus Inversion (DBI<sub>dc</sub>) Function in operation timing datasheet.
  - 7) FSP-WR determines which frequency-set-point registers are accessed with MRW commands for the following functions such as V<sub>REF(CA)</sub> Setting, V<sub>REF(CA)</sub> Range, V<sub>REF(DQ)</sub> Setting, V<sub>REF(DQ)</sub> Range. For more information, refer to Frequency Set Point section in operations and timing spec.
  - 8) FSP-OP determines which frequency-set-point register values are currently used to specify device operation for the following functions such as V<sub>REF(CA)</sub> Setting, V<sub>REF(CA)</sub> Range, V<sub>REF(DQ)</sub> Setting, V<sub>REF(DQ)</sub> Range. For more information, refer to Frequency Set Point section in operations and timing spec.

**MR14\_V<sub>REF(DQ)</sub> Setting/Range (MA<7:0> = 0E<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)	VR(DQ)	V <sub>REF(DQ)</sub>					

Function	Register Type	Operand	Data	Notes
V <sub>REF(DQ)</sub> (V <sub>REF(DQ)</sub> Setting)	Read/Write	OP[5:0]	<b>000000<sub>B</sub></b> : -- Thru . <b>110010<sub>B</sub></b> : See table below <b>All Others</b> : Reserved	1,2,3,5,6
V <sub>REF(DQ)</sub> (V <sub>REF(DQ)</sub> Range)		OP[6]	<b>0<sub>B</sub></b> : V <sub>REF(DQ)</sub> Range [0] enabled <b>1<sub>B</sub></b> : V <sub>REF(DQ)</sub> Range [1] enabled (default)	1,2,4,5,6

- NOTE :**
- 1) This register controls the V<sub>REF(DQ)</sub> levels for Frequency-Set-Point[1:0]. Values from either VR(DQ)[0] or VR(DQ)[1] may be selected by setting OP[6] appropriately.
  - 2) A read (MRR) to this register places the contents of OP[7:0] on DQ[7:0]. Any RFU bits and unused DQ's shall be set to '0'. See the section on MRR Operation.
  - 3) A write to OP[5:0] sets the internal V<sub>REF(DQ)</sub> level for FSP[0] when MR13 OP[6]=0<sub>B</sub>, or sets FSP[1] when MR13 OP[6]=1<sub>B</sub>. The time required for V<sub>REF(DQ)</sub> to reach the set level depends on the step size from the current level to the new level. See the section on V<sub>REF(DQ)</sub> training for more information.
  - 4) A write to OP[6] switches the LPDDR4-SDRAM between two internal V<sub>REF(DQ)</sub> ranges. The range (Range[0] or Range[1]) must be selected when setting the V<sub>REF(DQ)</sub> register. The value, once set, will be retained until overwritten, or until the next power-on or RESET event.
  - 5) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
  - 6) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.

**[Table 8] VREF Settings for Range[0] and Range[1]**

Function	Operand	Range[0] Values (%of VDDQ)		Range[1] Values (%of VDDQ)		Notes
VREF Settings for MR14	OP[5:0]	<b>000000<sub>B</sub></b> : 10.0%	<b>011010<sub>B</sub></b> : 20.4%	<b>000000<sub>B</sub></b> : 22.0%	<b>011010<sub>B</sub></b> : 32.4%	1,2,3
		<b>000001<sub>B</sub></b> : 10.4%	<b>011011<sub>B</sub></b> : 20.8%	<b>000001<sub>B</sub></b> : 22.4%	<b>011011<sub>B</sub></b> : 32.8%	
		<b>000010<sub>B</sub></b> : 10.8%	<b>011100<sub>B</sub></b> : 21.2%	<b>000010<sub>B</sub></b> : 22.8%	<b>011100<sub>B</sub></b> : 33.2%	
		<b>000011<sub>B</sub></b> : 11.2%	<b>011101<sub>B</sub></b> : 21.6%	<b>000011<sub>B</sub></b> : 23.2%	<b>011101<sub>B</sub></b> : 33.6%	
		<b>000100<sub>B</sub></b> : 11.6%	<b>011110<sub>B</sub></b> : 22.0%	<b>000100<sub>B</sub></b> : 23.6%	<b>011110<sub>B</sub></b> : 34.0%	
		<b>000101<sub>B</sub></b> : 12.0%	<b>011111<sub>B</sub></b> : 22.4%	<b>000101<sub>B</sub></b> : 24.0%	<b>011111<sub>B</sub></b> : 34.4%	
		<b>000110<sub>B</sub></b> : 12.4%	<b>100000<sub>B</sub></b> : 22.8%	<b>000110<sub>B</sub></b> : 24.4%	<b>100000<sub>B</sub></b> : 34.8%	
		<b>000111<sub>B</sub></b> : 12.8%	<b>100001<sub>B</sub></b> : 23.2%	<b>000111<sub>B</sub></b> : 24.8%	<b>100001<sub>B</sub></b> : 35.2%	
		<b>001000<sub>B</sub></b> : 13.2%	<b>100010<sub>B</sub></b> : 23.6%	<b>001000<sub>B</sub></b> : 25.2%	<b>100010<sub>B</sub></b> : 35.6%	
		<b>001001<sub>B</sub></b> : 13.6%	<b>100011<sub>B</sub></b> : 24.0%	<b>001001<sub>B</sub></b> : 25.6%	<b>100011<sub>B</sub></b> : 36.0%	
		<b>001010<sub>B</sub></b> : 14.0%	<b>100100<sub>B</sub></b> : 24.4%	<b>001010<sub>B</sub></b> : 26.0%	<b>100100<sub>B</sub></b> : 36.4%	
		<b>001011<sub>B</sub></b> : 14.4%	<b>100101<sub>B</sub></b> : 24.8%	<b>001011<sub>B</sub></b> : 26.4%	<b>100101<sub>B</sub></b> : 36.8%	
		<b>001100<sub>B</sub></b> : 14.8%	<b>100110<sub>B</sub></b> : 25.2%	<b>001100<sub>B</sub></b> : 26.8%	<b>100110<sub>B</sub></b> : 37.2%	
		<b>001101<sub>B</sub></b> : 15.2%	<b>100111<sub>B</sub></b> : 25.6%	<b>001101<sub>B</sub></b> : 27.2% (Default)	<b>100111<sub>B</sub></b> : 37.6%	
		<b>001110<sub>B</sub></b> : 15.6%	<b>101000<sub>B</sub></b> : 26.0%	<b>001110<sub>B</sub></b> : 27.6%	<b>101000<sub>B</sub></b> : 38.0%	
		<b>001111<sub>B</sub></b> : 16.0%	<b>101001<sub>B</sub></b> : 26.4%	<b>001111<sub>B</sub></b> : 28.0%	<b>101001<sub>B</sub></b> : 38.4%	
		<b>010000<sub>B</sub></b> : 16.4%	<b>101010<sub>B</sub></b> : 26.8%	<b>010000<sub>B</sub></b> : 28.4%	<b>101010<sub>B</sub></b> : 38.8%	
		<b>010001<sub>B</sub></b> : 16.8%	<b>101011<sub>B</sub></b> : 27.2%	<b>010001<sub>B</sub></b> : 28.8%	<b>101011<sub>B</sub></b> : 39.2%	
		<b>010010<sub>B</sub></b> : 17.2%	<b>101100<sub>B</sub></b> : 27.6%	<b>010010<sub>B</sub></b> : 29.2%	<b>101100<sub>B</sub></b> : 39.6%	
		<b>010011<sub>B</sub></b> : 17.6%	<b>101101<sub>B</sub></b> : 28.0%	<b>010011<sub>B</sub></b> : 29.6%	<b>101101<sub>B</sub></b> : 40.0%	
<b>010100<sub>B</sub></b> : 18.0%	<b>101110<sub>B</sub></b> : 28.4%	<b>010100<sub>B</sub></b> : 30.0%	<b>101110<sub>B</sub></b> : 40.4%			
<b>010101<sub>B</sub></b> : 18.4%	<b>101111<sub>B</sub></b> : 28.8%	<b>010101<sub>B</sub></b> : 30.4%	<b>101111<sub>B</sub></b> : 40.8%			
<b>010110<sub>B</sub></b> : 18.8%	<b>110000<sub>B</sub></b> : 29.2%	<b>010110<sub>B</sub></b> : 30.8%	<b>110000<sub>B</sub></b> : 41.2%			
<b>010111<sub>B</sub></b> : 19.2%	<b>110001<sub>B</sub></b> : 29.6%	<b>010111<sub>B</sub></b> : 31.2%	<b>110001<sub>B</sub></b> : 41.6%			
<b>011000<sub>B</sub></b> : 19.6%	<b>110010<sub>B</sub></b> : 30.0%	<b>011000<sub>B</sub></b> : 31.6%	<b>110010<sub>B</sub></b> : 42.0%			
<b>011001<sub>B</sub></b> : 20.0%	<b>All Others</b> : Reserved	<b>011001<sub>B</sub></b> : 32.0%	<b>All Others</b> : Reserved			

- NOTE:**
- 1) These values may be used for MR14 OP[5:0] to set the V<sub>REF(DQ)</sub> levels in the LPDDR4-SDRAM.
  - 2) The range may be selected in the MR14 register by setting OP[6] appropriately.
  - 3) The MR14 registers represents either FSP[0] or FSP[1]. Two frequency-set-points each for CA and DQ are provided to allow for faster switching between terminated and un-terminated operation, or between different high-frequency setting which may use different terminations values.

**MR15\_Lower-Byte Invert for DQ Calibration (MA<7:0> = 0F<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Lower-Byte Invert Register for DQ Calibration							

Function	Register Type	Operand	Data	Notes
Lower-Byte Invert for DQ Calibration	Write-only	OP[7:0]	The following values may be written for any operand OP[7:0], and will be applied to the corresponding DQ locations DQ[7:0] within a byte lane: <b>0<sub>B</sub></b> : Do not invert <b>1<sub>B</sub></b> : Invert the DQ Calibration patterns in MR32 and MR40 Default value for OP[7:0]=55 <sub>H</sub>	1,2,3

**NOTE :**

- 1) This register will invert the DQ Calibration pattern found in MR32 and MR40 for any single DQ, or any combination of DQ's. Example: If MR15 OP[7:0]=00010101<sub>B</sub>, then the DQ Calibration patterns transmitted on DQ[7,6,5,3,1] will not be inverted, but the DQ Calibration patterns transmitted on DQ[4,2,0] will be inverted.
- 2) DMI[0] is not inverted, and always transmits the "true" data contained in MR32/MR40.
- 3) No Data Bus Inversion (DBI) function is enacted during DQ Read Calibration, even if DBI is enabled in MR3-OP[6].

**[Table 9] MR15 Invert Register Pin Mapping**

PIN	DQ0	DQ1	DQ2	DQ3	DMI0	DQ4	DQ5	DQ6	DQ7
MR15	OP0	OP1	OP2	OP3	NO-Invert	OP4	OP5	OP6	OP7

**MR16\_PASR\_Bank Mask (MA<7:0> = 010<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
PASR Bank Mask							

Function	Register Type	Operand	Data	Notes
Bank [7:0] Mask	Write-only	OP[7:0]	<b>0<sub>B</sub></b> : Bank Refresh Enabled (default) : Unmasked <b>1<sub>B</sub></b> : Bank Refresh disabled : Masked	1

OP	Bank Mask	8-Bank SDRAM
0	XXXXXXX1	Bank 0
1	XXXXXX1X	Bank 1
2	XXXXX1XX	Bank 2
3	XXXX1XXX	Bank 3
4	XXX1XXXX	Bank 4
5	XX1XXXXX	Bank 5
6	X1XXXXXX	Bank 6
7	1XXXXXXX	Bank 7

**NOTE :**

- 1) When a mask bit is asserted (OP[n]=1), refresh to that bank is disabled.
- 2) PASR bank-masking is on a per-channel basis. The two channels on the die may have different bank masking in dual channel devices.

**MR17\_PASR Segment Mask (MA<7:0> = 011<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
PASR Segment Mask							

Function	Register Type	Operand	Data	Notes
PASR Segment Mask	Write-only	OP[7:0]	0 <sub>B</sub> : Segment Refresh enabled (default) 1 <sub>B</sub> : Segment Refresh disabled	

Segment	OP	Segment Mask	2Gb	3Gb	4Gb	6Gb	8Gb	12Gb	16Gb	
			per channel	per channel	per channel	per channel	per channel	per channel	per channel	
			R13:11	R14:12	R14:12	R15:13	R15:13	R16:14	R16:14	
0	0	XXXXXX1	000 <sub>B</sub>							
1	1	XXXXXX1X	001 <sub>B</sub>							
2	2	XXXXX1XX	010 <sub>B</sub>							
3	3	XXXX1XXX	011 <sub>B</sub>							
4	4	XXX1XXXX	100 <sub>B</sub>							
5	5	XX1XXXXX	101 <sub>B</sub>							
6	6	X1XXXXXX	110 <sub>B</sub>	Not Allowed	110 <sub>B</sub>	Not Allowed	110 <sub>B</sub>	Not Allowed	110 <sub>B</sub>	
7	7	1XXXXXXX	111 <sub>B</sub>		111 <sub>B</sub>		111 <sub>B</sub>		111 <sub>B</sub>	

**NOTE :**

- 1) This table indicates the range of row addresses in each masked segment. "X" is don't care for a particular segment.
- 2) PASR segment-masking is on a per-channel basis. The two channels on the die may have different segment masking in dual channel devices.
- 3) For 3Gb, 6Gb and 12Gb per channel densities, OP[7:6] must always be LOW (=00B).

**MR18\_IT-LSB (MA<7:0> = 12<sub>H</sub>) :**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQS Oscillator Count-LSB							

Function	Register Type	Operand	Data	Notes
DQS Oscillator (WR Training DQS Oscillator)	Read-only	OP[7:0]	0-255 LSB DRAM DQS Oscillator Count	1,2,3

**NOTE :**

- 1) MR18 reports the LSB bits of the DRAM DQS Oscillator count. The DRAM DQS Oscillator count value is used to train DQS to the DQ data valid window. The value reported by the DRAM in this mode register can be used by the memory controller to periodically adjust the phase of DQS relative to DQ.
- 2) Both MR18 and MR19 must be read (MRR) and combined to get the value of the DQS Oscillator count.
- 3) A new MPC [Start DQS Oscillator] should be issued to reset the contents of MR18/MR19.

**MR19\_IT-MSB (MA<7:0> = 13<sub>H</sub>) :**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQS Oscillator Count-MSB							

Function	Register Type	Operand	Data	Notes
DQS Oscillator (WR Training DQS Oscillator)	Read-only	OP[7:0]	0-255 MSB DRAM DQS Oscillator Count	1,2,3

**NOTE :**

- 1) MR19 reports the MSB bits of the DRAM DQS Oscillator count. The DRAM DQS Oscillator count value is used to train DQS to the DQ data valid window. The value reported by the DRAM in this mode register can be used by the memory controller to periodically adjust the phase of DQS relative to DQ.
- 2) Both MR18 and MR19 must be read (MRR) and combined to get the value of the DQS Oscillator count.
- 3) A new MPC [Start DQS Oscillator] should be issued to reset the contents of MR18/MR19.

**MR20\_Upper-Byte Invert for DQ Calibration (MA<7:0> = 14<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Upper-Byte Invert Register for DQ Calibration							

Function	Register Type	Operand	Data	Notes
Upper-Byte Invert for DQ Calibration	Write-only	OP[7:0]	The following values may be written for any operand OP[7:0], and will be applied to the corresponding DQ locations DQ[15:8] within a byte lane:  <b>0<sub>B</sub></b> : Do not invert <b>1<sub>B</sub></b> : Invert the DQ Calibration patterns in MR32 and MR40 Default value for OP[7:0] = 55 <sub>H</sub>	1,2

**NOTE:**

- 1) This register will invert the DQ Calibration pattern found in MR32 and MR40 for any single DQ, or any combination of DQ's. Example: If MR20 OP[7:0]=00010101B, then the DQ Calibration patterns transmitted on DQ[15,14,13,11,9] will not be inverted, but the DQ Calibration patterns transmitted on DQ[12,10,8] will be inverted.
- 2) DMI[1] is not inverted, and always transmits the "true" data contained in MR32/MR40.
- 3) No Data Bus Inversion (DBI) function is enacted during DQ Read Calibration, even if DBI is enabled in MR3-OP[6].

**[Table 10] MR20 Invert Register Pin Mapping**

PIN	DQ8	DQ9	DQ10	DQ11	DMI1	DQ12	DQ13	DQ14	DQ15
MR20	OP0	OP1	OP2	OP3	NO-Invert	OP4	OP5	OP6	OP7

**MR21\_(RFU) (MA<7:0> = 015<sub>H</sub>):**



MR22\_ODT Feature (MA<7:0> = 16<sub>H</sub>):

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)		ODTD-CA	ODTE-CS	ODTE-CK	SoC ODT		

Function	Register Type	Operand	Data	Notes
SoC ODT (Controller ODT Value for VOH calibration)	Write-only	OP[2:0]	<b>000<sub>B</sub></b> : Disable (Default) <b>001<sub>B</sub></b> : RZQ/1 <b>010<sub>B</sub></b> : RZQ/2 <b>011<sub>B</sub></b> : RZQ/3 <b>100<sub>B</sub></b> : RZQ/4 <b>101<sub>B</sub></b> : RZQ/5 <b>110<sub>B</sub></b> : RZQ/6 <b>111<sub>B</sub></b> : RFU	1,2,3
ODTE-CK (CK ODT enabled for non-terminating rank)		OP[3]	<b>0<sub>B</sub></b> : ODT-CK Over-ride Disabled (Default) <b>1<sub>B</sub></b> : ODT-CK Over-ride Enabled	2,3,4,6,8
ODTE-CS (CS ODT enable for non-terminating rank)		OP[4]	<b>0<sub>B</sub></b> : ODT-CS Over-ride Disabled (Default) <b>1<sub>B</sub></b> : ODT-CS Over-ride Enabled	2,3,5,6,8
ODTD-CA (CA ODT termination disable)		OP[5]	<b>0<sub>B</sub></b> : ODT-CA Obeys ODT_CA bond pad (default) <b>1<sub>B</sub></b> : ODT-CA Disabled	2,3,6,7,8

## NOTE :

- 1) All values are "typical".
- 2) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address, or read from with an MRR command to this address.
- 3) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.
- 4) When OP[3]=1<sub>B</sub>, then the CK signals will be terminated to the value set by MR11 OP[6:4] regardless of the state of the ODT\_CA bond pad. This overrides the ODT\_CA bond pad for configurations where CA is shared by two or more DRAMs but CK is not, allowing CK to terminate on all DRAMs.
- 5) When OP[4]=1<sub>B</sub>, then the CS signal will be terminated to the value set by MR11 OP[6:4] regardless of the state of the ODT\_CA bond pad. This overrides the ODT\_CA bond pad for configurations where CA is shared by two or more DRAMs but CS is not, allowing CS to terminate on all DRAMs.
- 6) For system configurations where the CK, CS, and CA signals are shared between packages, the package design should provide for the ODT\_CA ball to be bonded on the system board outside of the memory package. This provides the necessary control of the ODT function for all die with shared Command Bus signals.
- 7) When OP[5]=0<sub>B</sub>, CA[5:0] will terminate when the ODT\_CA bond pad is HIGH and MR11 OP[6:4] is VALID, and disables termination when ODT\_CA is LOW or MR11-OP[6:4] is disabled. When OP[5]=1<sub>B</sub>, termination for CA[5:0] is disabled, regardless of the state of the ODT\_CA bond pad or MR11 OP[6:4].
- 8) To ensure proper operation in a multi-rank configuration, when CA, CK or CS ODT is enabled via MR11 OP[6:4] and also via MR22 or CA-ODT pad setting, the rank providing ODT will continue to terminate the command bus in all DRAM states including Active Self-refresh, Self-refresh Power-down, Active Power-down and Precharge Power-down.

**MR23\_DQS Interval Timer Run Time (MA<7:0> = 17<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQS interval timer run time setting							

Function	Register Type	Operand	Data	Notes
DQS interval timer run time	Write-only	OP[7:0]	<p><b>00000000<sub>B</sub></b>: DQS interval timer stop via MPC Command (Default)</p> <p><b>00000001<sub>B</sub></b>: DQS timer stops automatically at 16<sup>th</sup> clocks after timer start</p> <p><b>00000010<sub>B</sub></b>: DQS timer stops automatically at 32<sup>nd</sup> clocks after timer start</p> <p><b>00000011<sub>B</sub></b>: DQS timer stops automatically at 48<sup>th</sup> clocks after timer start</p> <p><b>00000100<sub>B</sub></b>: DQS timer stops automatically at 64<sup>th</sup> clocks after timer start</p> <p>----- Thru -----</p> <p><b>00111111<sub>B</sub></b>: DQS timer stops automatically at (63X16)<sup>th</sup> clocks after timer start</p> <p><b>01XXXXXX<sub>B</sub></b>: DQS timer stops automatically at 2048<sup>th</sup> clocks after timer start</p> <p><b>10XXXXXX<sub>B</sub></b>: DQS timer stops automatically at 4096<sup>th</sup> clocks after timer start</p> <p><b>11XXXXXX<sub>B</sub></b>: DQS timer stops automatically at 8192<sup>nd</sup> clocks after timer start</p>	1,2

**NOTE :**  
 1) MPC command with OP[6:0]=1001101<sub>B</sub> (Stop DQS Interval Oscillator) stops DQS interval timer in case of MR23 OP[7:0] = 00000000<sub>B</sub>.  
 2) MPC command with OP[6:0]=1001101<sub>B</sub> (Stop DQS Interval Oscillator) is illegal with non-zero values in MR23 OP[7:0].

**MR24\_TRR (MA<7:0> = 18<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
TRR Mode	TRR mode BAn			Unlimited MAC	MAC Value		

Function	Register Type	Operand	Data	Notes
MAC Value	Read-only	OP[2:0]	<p><b>000<sub>B</sub></b>: Unknown when bit OP3 =0 <sup>1)</sup>                      Unlimited when bit OP3=1 <sup>2)</sup></p> <p><b>001<sub>B</sub></b>: 700K</p> <p><b>010<sub>B</sub></b>: 600K</p> <p><b>011<sub>B</sub></b>: 500K</p> <p><b>100<sub>B</sub></b>: 400K</p> <p><b>101<sub>B</sub></b>: 300K</p> <p><b>110<sub>B</sub></b>: 200K</p> <p><b>111<sub>B</sub></b>: Reserved</p>	
Unlimited MAC		OP[3]	<p><b>0<sub>B</sub></b>: OP[2:0] define MAC value</p> <p><b>1<sub>B</sub></b>: Unlimited MAC value <sup>2), 3)</sup></p>	
TRR Mode BAn	Write-only	OP[6:4]	<p><b>000<sub>B</sub></b>: Bank 0</p> <p><b>001<sub>B</sub></b>: Bank 1</p> <p><b>010<sub>B</sub></b>: Bank 2</p> <p><b>011<sub>B</sub></b>: Bank 3</p> <p><b>100<sub>B</sub></b>: Bank 4</p> <p><b>101<sub>B</sub></b>: Bank 5</p> <p><b>110<sub>B</sub></b>: Bank 6</p> <p><b>111<sub>B</sub></b>: Bank 7</p>	
TRR Mode		OP[7]	<p><b>0<sub>B</sub></b>: Disabled (default)</p> <p><b>1<sub>B</sub></b>: Enabled</p>	

**NOTE :**  
 1) Unknown means that the device is not tested for tMAC and pass/fail value in unknown.  
 2) There is no restriction to number of activates.  
 3) MR24 OP [2:0] is set to ZERO.

**MR25\_PPR Resources (MA<7:0> = 19<sub>H</sub>):**

Mode Register 25 contains one bit of readout per bank indicating that at least one resource is available for Post Package Repair programming.

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Bank 7	Bank 6	Bank 5	Bank 4	Bank 3	Bank 2	Bank 1	Bank 0

Function	Register Type	Operand	Data	Notes
PPR Resource	Read-only	OP[7:0]	0 <sub>B</sub> : PPR Resource is not available 1 <sub>B</sub> : PPR Resource is available	

**MR26-29\_(RFU) (MA<7:0> = 1A<sub>H</sub> - 1D<sub>H</sub>):****MR30\_Reserved for Testing (MA<7:0> = 1E<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Valid 0 or 1							

Function	Register Type	Operand	Data	Notes
SDRAM will ignore	Write-only	OP[7:0]	Don't care	1

**NOTE :**  
1) This register is reserved for testing purposes. The logical data values written to OP[7:0] shall have no effect on SDRAM operation, however timings need to be observed as for any other MR access command.

**MR31\_(RFU) (MA<7:0> = 1F<sub>H</sub>):****MR32\_DQ Calibration Pattern A (MA<7:0>=20<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQ Calibration Pattern "A" (default = 5A <sub>H</sub> )							

Function	Register Type	Operand	Data	Notes
Return DQ Calibration Pattern MR32 + MR40	Write	OP[7:0]	X <sub>B</sub> : An MPC command with OP[6:0]=1000011 <sub>B</sub> causes the device to return the DQ Calibration Pattern contained in this register and (followed by) the contents of MR40. A default pattern "5A <sub>H</sub> " is loaded at power-up or RESET, or the pattern may be overwritten with a MRW to this register. The contents of MR15 and MR20 will invert the data pattern for a given DQ (See MR15 for more information)	

**MR33:38\_(Do Not Use) (MA<7:0> = 21<sub>H</sub>-26<sub>H</sub>):****MR39\_Reserved for Testing (MA<7:0> = 27<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Valid 0 or 1							

Function	Register Type	Operand	Data	Notes
SDRAM will ignore	Write-only	OP[7:0]	Don't care	1

**NOTE :**  
1) This register is reserved for testing purposes. The logical data values written to OP[7:0] shall have no effect on SDRAM operation, however timings need to be observed as for any other MR access command.

**MR40\_DQ Calibration Pattern B (MA<7:0>=28<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
DQ Calibration Pattern "B" (default = 3C <sub>H</sub> )							

Function	Register Type	Operand	Data	Notes
Return DQ Calibration Pattern MR32 + MR40	Write-only	OP[7:0]	<b>X<sub>B</sub></b> : A default pattern "3C <sub>H</sub> " is loaded at power-up or RESET, or the pattern may be overwritten with a MRW to this register. See MR32, for more information.	1,2,3

**NOTE :**

- 1) The pattern contained in MR40 is concatenated to the end of MR32 and transmitted on DQ[15:0] and DMI[1:0] when DQ Read Calibration is initiated via a MPC command. The pattern transmitted serially on each data lane, organized "little endian" such that the low-order bit in a byte is transmitted first. If the data pattern in MR40 is 27<sub>H</sub>, then the first bit transmitted will be a '1', followed by '1', '1', '0', '0', '1', '0', and '0'. The bit stream will be 00100111<sub>B</sub>.
- 2) MR15 and MR20 may be used to invert the MR32/MR40 data patterns on the DQ pins. See MR15 and MR22 for more information. Data is never inverted on the DMI[1:0] pins.
- 3) The data pattern is not transmitted on the DMI[1:0] pins if DBI-RD is disabled via MR3 OP[6].
- 4) No Data Bus Inversion (DBI) function is enacted during DQ Read Calibration, even if DBI is enabled in MR3 OP[6].

**MR41:47\_ (Do Not Use)(MA<7:0> = 29<sub>H</sub>-2F<sub>H</sub>):****MR48:50\_(RFU) (MA<7:0> = 30<sub>H</sub> - 32<sub>H</sub>) :****MR51\_Single Ended RDQS, WDQS, Clock (MA<7:0> = 33<sub>H</sub>) :**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)				Single ended Clock	Single ended WDQS	Single ended RDQS	(RFU)

Function	Register Type	Operand	Data	Notes
Single ended RDQS	Write-only	OP[1]	<b>0<sub>B</sub></b> : Differential Read DQS (Default) <b>1<sub>B</sub></b> : Single ended Read DQS	1,2,3,4,5
Single ended WDQS		OP[2]	<b>0<sub>B</sub></b> : Differential Write DQS (Default) <b>1<sub>B</sub></b> : Single ended Write DQS	1,2,3,4,6
Single ended Clock		OP[3]	<b>0<sub>B</sub></b> : Differential Clock (Default), CK <sub>t</sub> /CK <sub>c</sub> <b>1<sub>B</sub></b> : Single ended Clock, Only CK <sub>t</sub>	1,2,3,4,7

**NOTE :**

- 1) The features described in MR51 are optional. Please check the vendor for the availability.
- 2) Device support for single ended mode features (MR51 OP[3:1]) is indicated in MR0 OP[5].
- 3) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. Only the registers for the set point determined by the state of the FSP-WR bit (MR13 OP[6]) will be written to with an MRW command to this MR address.
- 4) There are two physical registers assigned to each bit of this MR parameter, designated set point 0 and set point 1. The device will operate only according to the values stored in the registers for the active set point, i.e., the set point determined by the state of the FSP-OP bit (MR13 OP[7]). The values in the registers for the inactive set point will be ignored by the device, and may be changed without affecting device operation.
- 5) When single ended RDQS mode is enabled (MR51 OP[1] = 1<sub>b</sub>), DRAM drives Read DQSB low or Hi-Z.
- 6) When single ended WDQS mode is enabled (MR51 OP[2] = 1<sub>b</sub>), Write DQSB is required to be at a valid logic level. A valid Write DQSB signal will meet this requirement.
- 7) When single ended Clock mode is enabled (MR51 OP[3] = 1<sub>b</sub>), CK<sub>c</sub> is required to be the valid level required to be at a valid logic level. A valid CK<sub>c</sub> signal will meet this requirement.

When DRAM is operating with single-ended mode, both CLKB and write DQSB shall be on "Low" state at all times whereas read DQSB is always on "Hi-Z" state. Refer to the table below.

		Differential Mode	Single-Ended Mode
CLK	CLK	Valid	Valid
	CLKB	Valid	0
Write DQS	DQS	Valid	Valid
	DQSB	Valid	0
Read DQS	DQS	Valid	Valid
	DQSB	Valid	Hi-Z

**MR52:63\_(RFU) (MA<7:0> = 34<sub>H</sub> - 3F<sub>H</sub>) :**

## 6.0 TRUTH TABLES

Operation or timing that is not specified is illegal, and after such an event, in order to guarantee proper operation, the LPDDR4 device must be reset or power-cycled and then restarted through the specified initialization sequence before normal operation can continue.

CKE signal has to be held High when the commands listed in the command truth table input.

[Table 11] Command truth table

SDRAM Command	SDR Com- mand Pins	SDR CA pins (6)						CK_t edge	Notes
	CS	CA0	CA1	CA2	CA3	CA4	CA5		
Deselect (DES)	L	X						R1	1,2
Multi-Purpose Command (MPC)	H	L	L	L	L	L	OP6	R1	1,9
	L	OP0	OP1	OP2	OP3	OP4	OP5	R2	
Precharge (PRE) (Per Bank, All Bank)	H	L	L	L	L	H	AB	R1	1,2,3,4
	L	BA0	BA1	BA2	V	V	V	R2	
Refresh (REF) (Per Bank, All Bank)	H	L	L	L	H	L	AB	R1	1,2,3,4
	L	BA0	BA1	BA2	V	V	V	R2	
Self Refresh Entry (SRE)	H	L	L	L	H	H	V	R1	1,2
	L	V						R2	
Write-1 (WR-1)	H	L	L	H	L	L	BL	R1	1,2,3,6,7,9
	L	BA0	BA1	BA2	V	C9	AP	R2	
Self Refresh Exit (SRX)	H	L	L	H	L	H	V	R1	1,2
	L	V						R2	
Mask Write-1 (MWR-1)	H	L	L	H	H	L	L	R1	1,2,3,5,6,9
	L	BA0	BA1	BA2	V	C9	AP	R2	
RFU	H	L	L	H	H	H	V	R1	1,2
	L	V						R2	
Read-1 (RD-1)	H	L	H	L	L	L	BL	R1	1,2,3,6,7,9
	L	BA0	BA1	BA2	V	C9	AP	R2	
CAS-2 (Write-2, Mask Write-2, Read-2, MRR-2, MPC)	H	L	H	L	L	H	C8	R1	1,8,9
	L	C2	C3	C4	C5	C6	C7	R2	
RFU	H	L	H	L	H	L	V	R1	1,2
	L	V						R2	
RFU	H	L	H	L	H	H	V	R1	1,2
	L	V						R2	
Mode Register Write-1 (MRW-1)	H	L	H	H	L	L	OP7	R1	1,11
	L	MA0	MA1	MA2	MA3	MA4	MA5	R2	
Mode Register Write-2 (MRW-2)	H	L	H	H	L	H	OP6	R1	1,11
	L	OP0	OP1	OP2	OP3	OP4	OP5	R2	
Mode Register Read-1 (MRR-1)	H	L	H	H	H	L	V	R1	1,2,12
	L	MA0	MA1	MA2	MA3	MA4	MA5	R2	
RFU	H	L	H	H	H	H	V	R1	1,2
	L	V						R2	
Activate-1 (ACT-1)	H	H	L	R12	R13	R14	R15	R1	1,2,3,10
	L	BA0	BA1	BA2	V	R10	R11	R2	
Activate-2 (ACT-2)	H	H	H	R6	R7	R8	R9	R1	1,10,13
	L	R0	R1	R2	R3	R4	R5	R2	

**NOTE:**

- 1) All LPDDR4 commands except for Deselect are 2 clock cycle long and defined by states of CS and CA[5:0] at the first rising edge of clock. Deselect command is 1 clock cycle long.
- 2) "V" means "H" or "L" (a defined logic level). "X" means don't care in which case CA[5:0] can be floated.
- 3) Bank addresses BA[2:0] determine which bank is to be operated upon.
- 4) AB "HIGH" during Precharge or Refresh command indicates that command must be applied to all banks and bank address is a don't care.
- 5) Mask Write-1 command supports only BL 16. For Mask Write-1 command, CA5 must be driven LOW on first rising clock cycle (R1).
- 6) AP "HIGH" during Write-1, Mask Write-1 or Read-1 commands indicates that an auto-precharge will occur to the bank associated with the Write, Mask Write or Read command.
- 7) If Burst Length on-the-fly is enabled, BL "HIGH" during Write-1 or Read-1 command indicates that Burst Length should be set on-the-fly to BL=32. BL "LOW" during Write-1 or Read-1 command indicates that Burst Length should be set on-the-fly to BL=16. If Burst Length on-the-fly is disabled, then BL must be driven to defined logic level "H" or "L".
- 8) For CAS-2 commands (Write-2 or Mask Write-2 or Read-2 or MRR-2 or MPC (Only Write FIFO, Read FIFO & Read DQ Calibration), C[1:0] are not transmitted on the CA[5:0] bus and are assumed to be zero. Note that for CAS-2 Write-2 or CAS-2 Mask Write-2 command, C[3:2] must be driven LOW.
- 9) Write-1 or Mask Write-1 or Read-1 or Mode Register Read-1 or MPC (Only Write FIFO, Read FIFO & Read DQ Calibration) command must be immediately followed by CAS-2 command consecutively without any other command in between. Write-1 or Mask Write-1 or Read-1 or mode register Read-1 or MPC (Only Write FIFO, Read FIFO & Read DQ Calibration) command must be issued first before issuing CAS-2 command. MPC (Only Start & Stop DQS Oscillator, Start & Latch ZQ Calibration) commands do not require CAS-2 command; they require two additional DES or NOP commands consecutively before issuing any other commands.
- 10) Activate-1 command must be immediately followed by Activate-2 command consecutively without any other command in between. Activate-1 command must be issued first before issuing Activate-2 command. Once Activate-1 command is issued, Activate-2 command must be issued before issuing another Activate-1 command.
- 11) MRW-1 command must be immediately followed by MRW-2 command consecutively without any other command in between. MRW-1 command must be issued first before issuing MRW-2 command.
- 12) MRR-1 command must be immediately followed by CAS-2 command consecutively without any other command in between. MRR-1 command must be issued first before issuing CAS-2 command.

## 6.1 CKE Truth Tables

[Table 12] LPDDR4 : CKE Table <sup>1), 2), 3), 4), 8)</sup>

Device Current State	CKE <sub>n-1</sub>	CKE <sub>n</sub>	Command n	Operation	Device Next State	Notes
Active Power Down	L	L	X	Maintain Active Power Down	Active Power Down	
	L	H	Deselect	Exit Active Power Down	Active	5,6
Idle Power Down	L	L	X	Maintain Idle Power Down	Idle Power Down	
	L	H	Deselect	Exit Idle Power Down	Idle	5,6
Self Refresh	L	L	X	Maintain power-down state within Self Refresh	Self Refresh	
	L	H	Deselect	Exit SREF power-down, enable command decode	Self Refresh	5,6,7
	H	L	Deselect	Enter SREF Power-Down, disable command decode	Self Refresh	5,7
	H	H	See Note 7	See Note 7	Self Refresh	7
Bank(s) Active	H	L	Deselect	Enter Active Power Down	Active Power Down	5
All Banks Idle	H	L	Deselect	Enter Idle Power Down	Idle Power Down	5, 8
Command Entry	H	H	Refer to the Command Truth Table			

**NOTE :**

- 1) CKE is a strictly asynchronous input, and as such, has no relationship to CK.
- 2) "X" means "don't care."
- 3) "Current State" is the state of the LPDDR4-SDRAM prior to a toggle of CKE.
- 4) "CKEn-1" is the logic state of CKE prior to a CKE toggle event, and "CKEn" is the state of CKE after the toggle event.
- 5) "Deselect" is the only valid command that can be present on the bus when CKE is toggled.
- 6) Power-Down exit time (tXP) should elapse before a command other than Deselect is issued. The clock must toggle at least twice during the tXP period, and must be stable before issuing a command.
- 7) When the device is in Self.Refresh, only MRR, MRW, or MPC commands are allowed. Certain restrictions apply to changing register contents via a MRW command during SREF. See MRW section for more information.
- 8) In the case of ODT disabled, all DQ output shall be Hi-Z. In the case of ODT enabled, all DQ shall be terminated to VSSQ.

## 6.2 State Truth Table

The truth tables provide complementary information to the state diagram, they clarify the device behavior and the applied restrictions when considering the actual state of all banks.

[Table 13] Current State Bank n - Command to Bank n

Current State	Command	Operation	Next State	NOTES
Any	NOP	Continue previous operation	Current State	
Idle	ACTIVATE	Select and activate row	Active	
	Refresh (Per Bank)	Begin to refresh	Refreshing (Per Bank)	6
	Refresh (All Bank)	Begin to refresh	Refreshing (All Bank)	7
	MRW	Write value to	MR Writing	7
	MRR	Read value from	Idle MR Reading	
	Precharge	Deactivate row in bank or banks	Precharging	8, 13
Row Active	Read	Select column, and start read burst	Reading	10
	Write	Select column, and start write burst	Writing	10
	MRR	Read value from	Active MR Reading	
	Precharge	Deactivate row in bank or banks	Precharging	8
Reading	Read	Select column, and start new read burst	Reading	9, 10
	Write	Select column, and start write burst	Writing	9, 10, 11
Writing	Write	Select column, and start new write burst	Writing	9, 10
	Read	Select column, and start read burst	Reading	9, 10, 12

- NOTE :**
- The table applies when both CKEn-1 and CKEn are HIGH, and after  $t_{XSR}$  or  $t_{XP}$  has been met if the previous state was Self Refresh or Power Down.
  - All states and sequences not shown are illegal or reserved.
  - Current State Definitions:
    - Idle: The bank or banks have been precharged, and tRP has been met.
    - Active: A row in the bank has been activated, and tRCD has been met. No data bursts / accesses and no register accesses are in progress.
    - Reading: A Read burst has been initiated, with Auto Precharge disabled.
    - Writing: A Write burst has been initiated, with Auto Precharge disabled.
  - The following states must not be interrupted by a command issued to the same bank. NOP commands or allowable commands to the other bank should be issued on any clock edge occurring during these states. Allowable commands to the other banks are determined by its current state and , and according to .
    - Precharging: starts with the registration of a Precharge command and ends when tRP is met. Once tRP is met, the bank will be in the idle state.
    - Row Activating: starts with registration of an Activate command and ends when tRCD is met. Once tRCD is met, the bank will be in the 'Active' state.
    - Read with AP Enabled: starts with the registration of the Read command with Auto Precharge enabled and ends when tRP has been met. Once tRP has been met, the bank will be in the idle state.
    - Write with AP Enabled: starts with registration of a Write command with Auto Precharge enabled and ends when tRP has been met. Once tRP is met, the bank will be in the idle state.
  - The following states must not be interrupted by any executable command; NOP commands must be applied to each positive clock edge during these states.
    - Refreshing (Per Bank): starts with registration of a Refresh (Per Bank) command and ends when tRFCpb is met. Once tRFCpb is met, the bank will be in an 'idle' state.
    - Refreshing (All Bank): starts with registration of an Refresh (All Bank) command and ends when tRFCab is met. Once tRFCab is met, the device will be in an 'all banks idle' state.
    - Idle MR Reading: starts with the registration of a MRR command and ends when tMRR has been met. Once tMRR has been met, the bank will be in the Idle state.
    - Active MR Reading: starts with the registration of a MRR command and ends when tMRR has been met. Once tMRR has been met, the bank will be in the Active state.
    - Idle MR Writing: starts with the registration of a MRW command and ends when tMRW has been met. Once tMRW has been met, the bank will be in the Idle state.
    - Active MR Writing: starts with the registration of a MRW command and ends when tMRW has been met. Once tMRW has been met, the bank will be in the Active state.
    - Precharging All: starts with the registration of a Precharge-All command and ends when tRP is met. Once tRP is met, the bank will be in the idle state.
  - Bank-specific; requires that the bank is idle and no bursts are in progress.
  - Not bank-specific; requires that all banks are idle and no bursts are in progress.
  - This command may or may not be bank specific. If all banks are being precharged, they must be in a valid state for precharging.
  - A command other than NOP should not be issued to the same bank while a Read or Write burst with Auto Precharge is enabled.
  - The new Read or Write command could be Auto Precharge enabled or Auto Precharge disabled.
  - A Write command may be applied after the completion of the Read burst; burst terminates are not permitted.
  - A Read command may be applied after the completion of the Write burst, burst terminates are not permitted.
  - If a Precharge command is issued to a bank in the Idle state, tRP shall still apply.



[Table 14] Current State Bank n - Command to Bank m

Current State of Bank n	Command for Bank m	Operation	Next State for Bank m	NOTES
Any	NOP	Continue previous operation	Current State of Bank m	
Idle	Any	Any command allowed to Bank m	-	
Row Activating, Active, or Precharging	Activate	Select and activate row in Bank m	Active	6
	Read	Select column, and start read burst from Bank m	Reading	7
	Write	Select column, and start write burst to Bank m	Writing	7
	Precharge	Deactivate row in bank or banks	Precharging	8
	MRR	Read value from	Idle MR Reading or Active MR Reading	9,10,
Reading (Autoprecharge disabled)	Read	Select column, and start read burst from Bank m	Reading	7
	Write	Select column, and start write burst to Bank m	Writing	7,12
	Activate	Select and activate row in Bank m	Active	
	Precharge	Deactivate row in bank or banks	Precharging	8
Writing/Masked Writing (Autoprecharge disabled)	Read	Select column, and start read burst from Bank m	Reading	7,14
	Write	Select column, and start write burst to Bank m	Writing	7
	Activate	Select and activate row in Bank m	Active	
	Precharge	Deactivate row in bank or banks	Precharging	8
Reading with Autoprecharge	Read	Select column, and start read burst from Bank m	Reading	7,13
	Write	Select column, and start write burst to Bank m	Writing	7,12,13
	Activate	Select and activate row in Bank m	Active	
	Precharge	Deactivate row in bank or banks	Precharging	8
Writing/Masked Writing with Autoprecharge	Read	Select column, and start read burst from Bank m	Reading	7,13,14
	Write	Select column, and start write burst to Bank m	Writing	7,13
	Activate	Select and activate row in Bank m	Active	
	Precharge	Deactivate row in bank or banks	Precharging	8

- NOTE :**
- The table applies when both CKEn-1 and CKEn are HIGH, and after  $t_{XSR}$  or  $t_{XP}$  has been met if the previous state was Self Refresh or Power Down.
  - All states and sequences not shown are illegal or reserved.
  - Current State Definitions:
    - Idle: The bank has been precharged, and  $t_{RP}$  has been met.
    - Active: A row in the bank has been activated, and  $t_{RCD}$  has been met. No data bursts/accesses and no register accesses are in progress.
    - Reading: A Read burst has been initiated, with Auto Precharge disabled.
    - Writing: A Write burst has been initiated, with Auto Precharge disabled.
  - Refresh, Self-Refresh, and Mode register Write commands may only be issued when all bank are idle.
  - The following states must not be interrupted by any executable command; NOP commands must be applied during each clock cycle while in these states:
    - Idle MR Reading: starts with the registration of a MRR command and ends when  $t_{MRR}$  has been met. Once  $t_{MRR}$  has been met, the bank will be in the Idle state.
    - Active MR Reading: starts with the registration of a MRR command and ends when  $t_{MRR}$  has been met. Once  $t_{MRR}$  has been met, the bank will be in the Active state.
    - Idle MR Writing: starts with the registration of a MRW command and ends when  $t_{MRW}$  has been met. Once  $t_{MRW}$  has been met, the bank will be in the Idle state.
    - Active MR Writing: starts with the registration of a MRW command and ends when  $t_{MRW}$  has been met. Once  $t_{MRW}$  has been met, the bank will be in the Active state.
  - $t_{RRD}$  must be met between Activate command to Bank n and a subsequent Activate command to Bank m. Additionally, in the case of multiple banks activated,  $t_{FAW}$  must be satisfied.
  - Reads or Writes listed in the Command column include Reads and Writes with Auto Precharge enabled and Reads and Writes with Auto Precharge disabled.
  - This command may or may not be bank specific. If all banks are being precharged, they must be in a valid state for precharging.
  - MRR is allowed during the Row Activating state (Row Activating starts with registration of an Activate command and ends when  $t_{RCD}$  is met.)
  - MRR is allowed during the Precharging state. (Precharging starts with registration of a Precharge command and ends when  $t_{RP}$  is met.)
  - The next state for Bank m depends on the current state of Bank m (Idle, Row Activating, Precharging, or Active). The reader shall note that the state may be in transition when a MRR is issued. Therefore, if Bank m is in the Row Activating state and Precharging, the next state may be Active and Precharge dependent upon  $t_{RCD}$  and  $t_{RP}$  respectively.
  - A Write command may be applied after the completion of the Read burst, burst terminates are not permitted.
  - Read with auto precharge enabled or a Write with Auto Precharge enabled may be followed by any valid command to other banks provided that the timing restrictions described in the Precharge & Auto Precharge clarification table are followed.
  - A Read command may be applied after the completion of the Write burst, burst terminates are not permitted.

## 7.0 ABSOLUTE MAXIMUM DC RATINGS

Stresses greater than those listed may cause permanent damage to the device.

This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

[Table 15] Absolute Maximum DC Ratings

Parameter	Symbol	Min	Max	Units	Notes
$V_{DD1}$ supply voltage relative to $V_{SS}$	$V_{DD1}$	-0.4	2.1	V	1
$V_{DD2}$ supply voltage relative to $V_{SS}$	$V_{DD2}$	-0.4	1.5	V	1
$V_{DDQ}$ supply voltage relative to $V_{SSQ}$	$V_{DDQ}$	-0.4	1.5	V	1
Voltage on any ball except $V_{DD1}$ relative to $V_{SS}$	$V_{IN}, V_{OUT}$	-0.4	1.5	V	
Storage Temperature	$T_{STG}$	-55	125	°C	2

**NOTE :**

1) See Power Ramp for relationships between power supplies.

2) Storage Temperature is the case surface temperature on the center/top side of the LPDDR4 device. For the measurement conditions, please refer to JESD51-2 standard.

## 8.0 AC & DC OPERATING CONDITIONS

### 8.1 Recommended DC Operating Conditions

[Table 16] Recommended DC Operating Conditions

Symbol	DRAM	LPDDR4			Unit	Notes
		Min	Typ	Max		
VDD1	Core 1 Power	1.70	1.80	1.95	V	1,2
VDD2	Core 2 Power / Input Buffer Power	1.06	1.10	1.17	V	1,2,3
VDDQ	I/O Buffer Power	1.06	1.10	1.17	V	2,3

- NOTE :**  
 1) VDD1 uses significantly less current than VDD2.  
 2) The voltage range is for DC voltage only. DC is defined as the voltage supplied at the DRAM and is inclusive of all noise up to 20MHz at the DRAM package ball.  
 3) VdIVW and TdIVW limits described elsewhere in this document apply for voltage noise on supply voltages of up to 45mV (peak-to-peak) from DC to 20MHz.

### 8.2 Input Leakage Current

[Table 17] Input Leakage Current

Parameter/Condition	Symbol	Min	Max	Unit	Notes
Input Leakage current	$I_L$	-8	8	uA	1,2

- NOTE :**  
 1) For CK\_t, CK\_c, CE, CS, CA, ODT\_CA and RESET\_n. Any input  $0V \leq V_{IN} \leq VDD2$  (All other pins not under test = 0V).  
 2) CA ODT is disabled for CK\_t, CK\_c, CS, and CA.

### 8.3 Input/Output Leakage Current

[Table 18] Input/Output Leakage Current

Parameter/Condition	Symbol	Min.	Max.	Unit	Notes
Input/Output Leakage current	$I_{OZ}$	-10	10	uA	1,2

- NOTE :**  
 1) For DQ, DQS\_t, DQS\_c and DMI. Any I/O  $0V \leq V_{OUT} \leq VDDQ$ .  
 2) I/Os status are disabled: High Impedance and ODT Off.

### 8.4 Operating Temperature Range

[Table 19] Operating Temperature Range

Parameter/Condition	Symbol	Min	Max	Unit
Standard	$T_{OPER}$	-25	85	°C

- NOTE :**  
 1) Operating Temperature is the case surface temperature on the center top side of the LPDDR4 device. For the measurement conditions, please refer to JESD51-2.  
 2) Either the device case temperature rating or the temperature sensor (See "Temperature Sensor" on [Command Definition & Timing Diagram]) may be used to set an appropriate refresh rate, determine the need for AC timing de-rating and/or monitor the operating temperature. When using the temperature sensor, the actual device case temperature may be higher than the  $T_{OPER}$  rating that applies for the Standard or Extended Temperature Ranges. For example,  $T_{CASE}$  may be above 85°C when the temperature sensor indicates a temperature of less than 85°C.

# 9.0 AC AND DC INPUT/OUTPUT MEASUREMENT LEVELS

## 9.1 1.1V High speed LVCMOS (HS\_LLVC MOS)

### 9.1.1 Standard specifications

All voltages are referenced to ground except where noted.

### 9.1.2 DC electrical characteristics

#### 9.1.2.1 LPDDR4 Input Level for CKE

This definition applies to CKE\_A/B.

[Table 20] LPDDR4 Input Level for CKE

Parameter	Symbol	Min.	Max.	Unit	Note
Input high level (AC)	$V_{IH(AC)}$	$0.75 \times V_{DD2}$	$V_{DD2} + 0.2$	V	1
Input low level (AC)	$V_{IL(AC)}$	-0.2	$0.25 \times V_{DD2}$	V	1
Input high level (DC)	$V_{IH(DC)}$	$0.65 \times V_{DD2}$	$V_{DD2} + 0.2$	V	
Input low level (DC)	$V_{IL(DC)}$	-0.2	$0.35 \times V_{DD2}$	V	

NOTE :  
1) Refer LPDDR4 AC Over/Undershoot section.

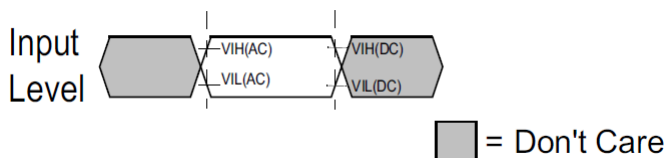


Figure 3. LPDDR4 Input AC timing definition for CKE

1-1). AC level is guaranteed transition point.  
1-2). DC level is hysteresis.

#### 9.1.2.2 LPDDR4 Input Level for Reset\_n and ODT\_CA

This definition applies to Reset\_n and ODT\_CA.

[Table 21] LPDDR4 Input Level for Reset\_n and ODT\_CA

Parameter	Symbol	Min.	Max.	Unit	Note
Input high level	$V_{IH}$	$0.80 \times V_{DD2}$	$V_{DD2} + 0.2$	V	1
Input low level	$V_{IL}$	-0.2	$0.20 \times V_{DD2}$	V	1

NOTE :  
1) Refer LPDDR4 AC Over/Undershoot section.

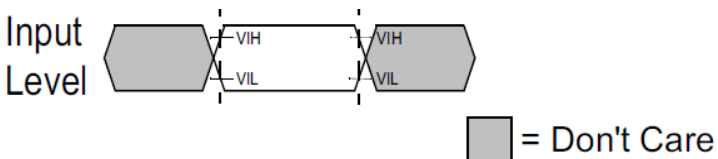


Figure 4. LPDDR4 Input AC timing definition for Reset\_n and ODT\_CA

### 9.1.3 AC Over/Undershoot

#### 9.1.3.1 LPDDR4 AC Over/Undershoot

[Table 22] LPDDR4 AC Over/Undershoot

Parameter	Specification
Maximum peak amplitude allowed for overshoot area.	0.35V
Maximum peak amplitude allowed for undershoot area.	0.35V
Maximum overshoot area above $V_{DD}/V_{DDQ}$ .	0.8V-ns
Maximum undershoot area below $V_{SS}/V_{SSQ}$ .	0.8V-ns

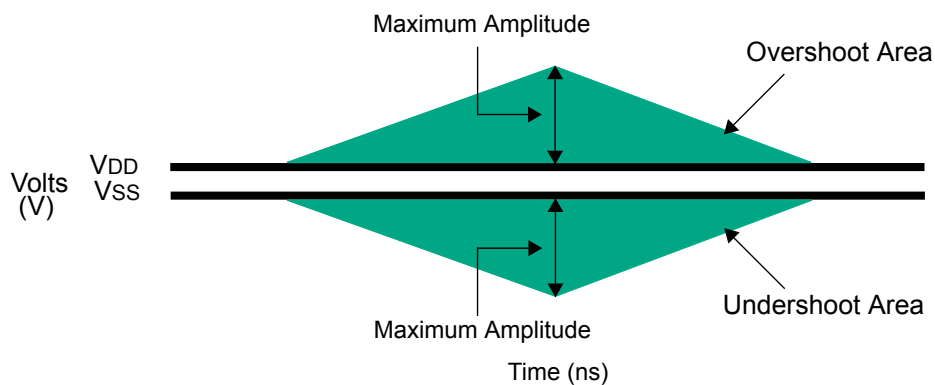


Figure 5. AC Overshoot and Undershoot Definition for Address and Control Pins

## 9.2 Differential Input Voltage

### 9.2.1 Differential Input Voltage for CK

The minimum input voltage need to satisfy both  $V_{indiff\_CK}$  and  $V_{indiff\_CK}/2$  specification at input receiver and their measurement period is  $1t_{CK}$ .  $V_{indiff\_CK}$  is the peak to peak voltage centered on 0 volts differential and  $V_{indiff\_CK}/2$  is max and min peak voltage from 0V.

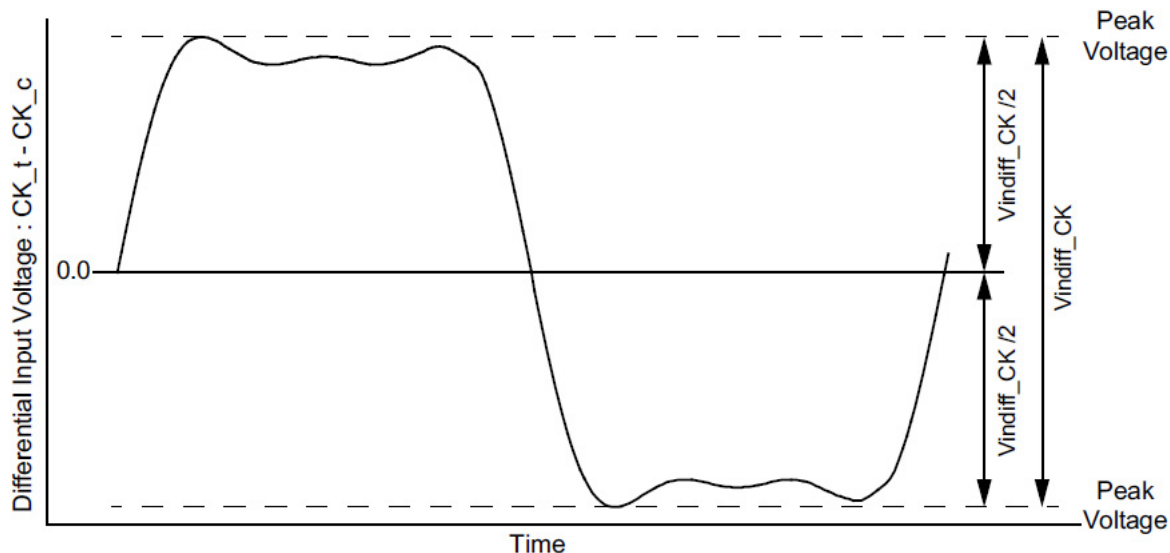


Figure 6. CK Differential Input Voltage

[Table 23] CK differential input voltage

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866 <sup>a)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
CK differential input voltage	$V_{indiff\_CK}$	420	-	380	-	360	-	mV	1

**NOTE:**

1) The peak voltage of Differential CK signals is calculated in a following equation.

$$V_{indiff\_CK} = (\text{Max Peak Voltage}) - (\text{Min Peak Voltage})$$

$$\text{Max Peak Voltage} = \text{Max}(f(t))$$

$$\text{Min Peak Voltage} = \text{Min}(f(t))$$

$$f(t) = V_{CK\_t} - V_{CK\_c}$$

a) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

## 9.2.2 Peak voltage calculation method

The peak voltage of Differential Clock signals are calculated in a following equation.

$$VIH.DIFF.Peak\ Voltage = \text{Max}(f(t))$$

$$VIL.DIFF.Peak\ Voltage = \text{Min}(f(t))$$

$$f(t) = VCK\_t - VCK\_c$$

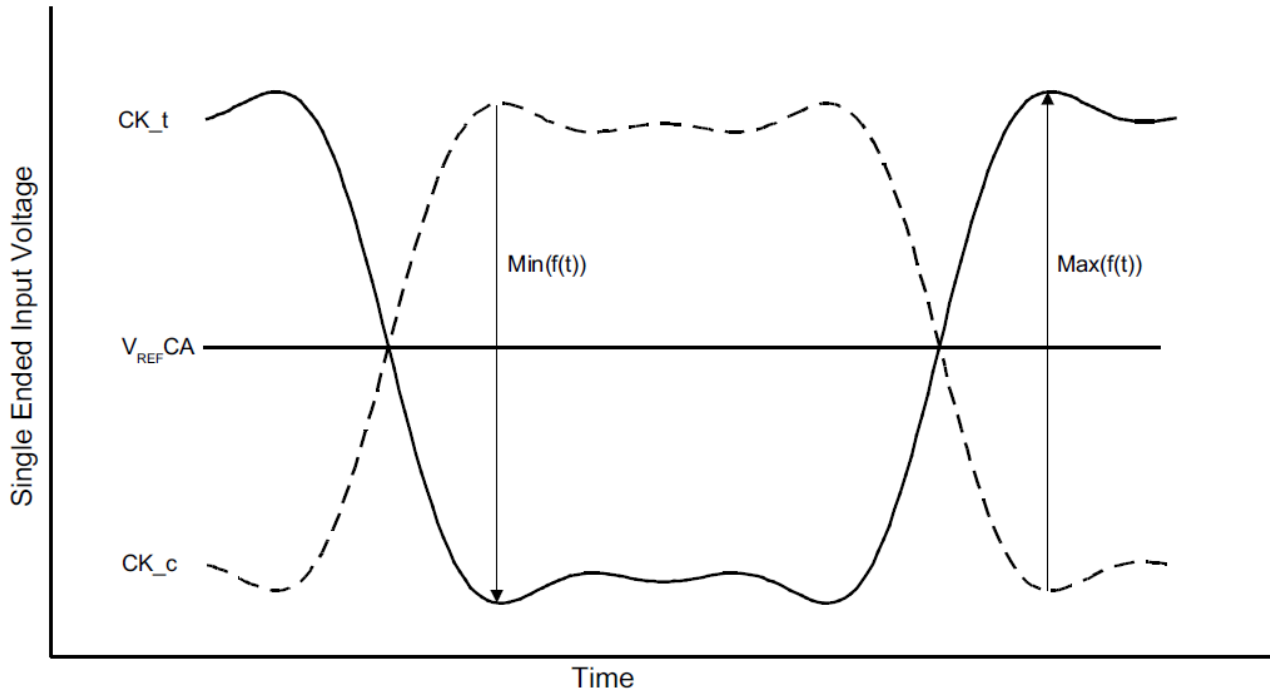


Figure 7. Definition of differential Clock Peak Voltage

**NOTE:**

1)  $V_{REFCA}$  is LPDDR4 SDRAM internal setting value by VREF Training.

### 9.2.3 Single-Ended Input Voltage for Clock

The minimum input voltage need to satisfy both  $V_{inse\_CK}$ ,  $V_{inse\_CK\_High/Low}$  specification at input receiver.

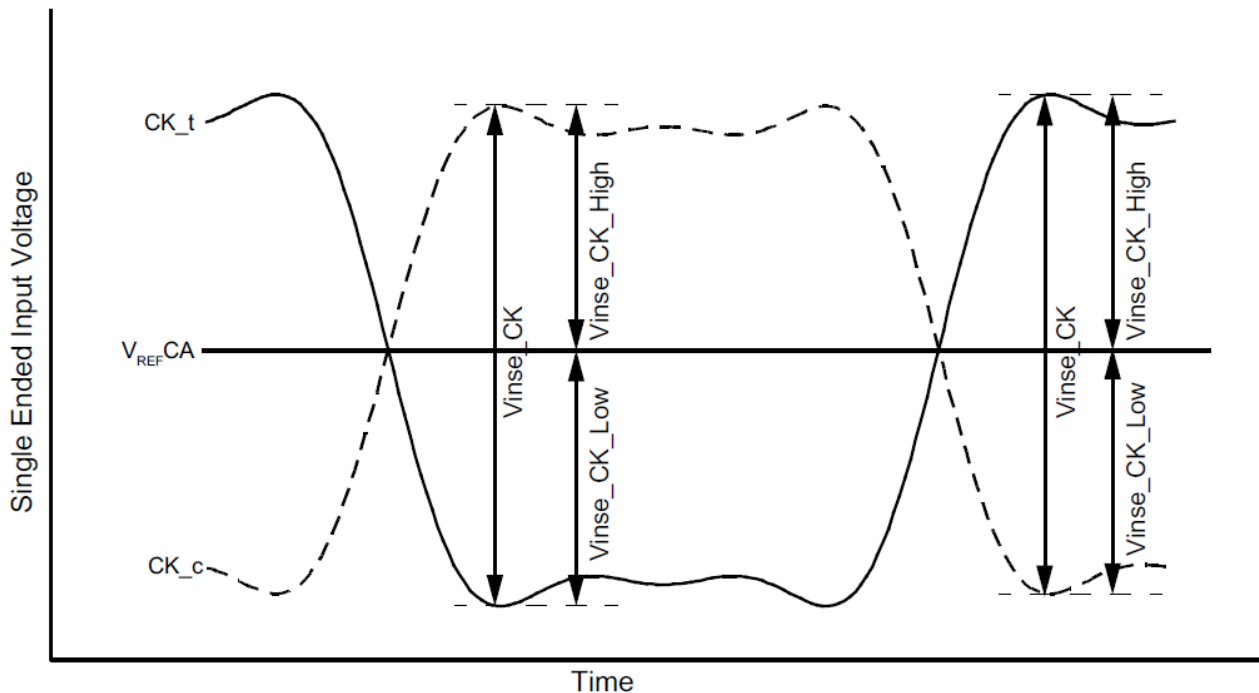


Figure 8. Clock Single-Ended Input Voltage

**NOTE:**

1) VREFCA is LPDDR4 SDRAM internal setting value by VREF Training.

[Table 24] Clock Single-Ended input voltage

Parameter	Symbol	Data Rate						Unit
		1600/1866 <sup>1)</sup>		2133/2400/3200		3733		
		Min	Max	Min	Max	Min	Max	
Clock Single-Ended input voltage	$V_{inse\_CK}$	210	-	190	-	180	-	mV
Clock Single-Ended input voltage High from VREFDQ	$V_{inse\_CK\_High}$	105	-	95	-	90	-	mV
Clock Single-Ended input voltage Low from VREFDQ	$V_{inse\_CK\_Low}$	105	-	95	-	90	-	mV

**NOTE :**

1) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.



### 9.2.4 Differential Input Slew Rate Definition for Clock

Input slew rate for differential signals (CK<sub>t</sub>, CK<sub>c</sub>) are defined and measured as shown in Figure 9. and the following Tables.

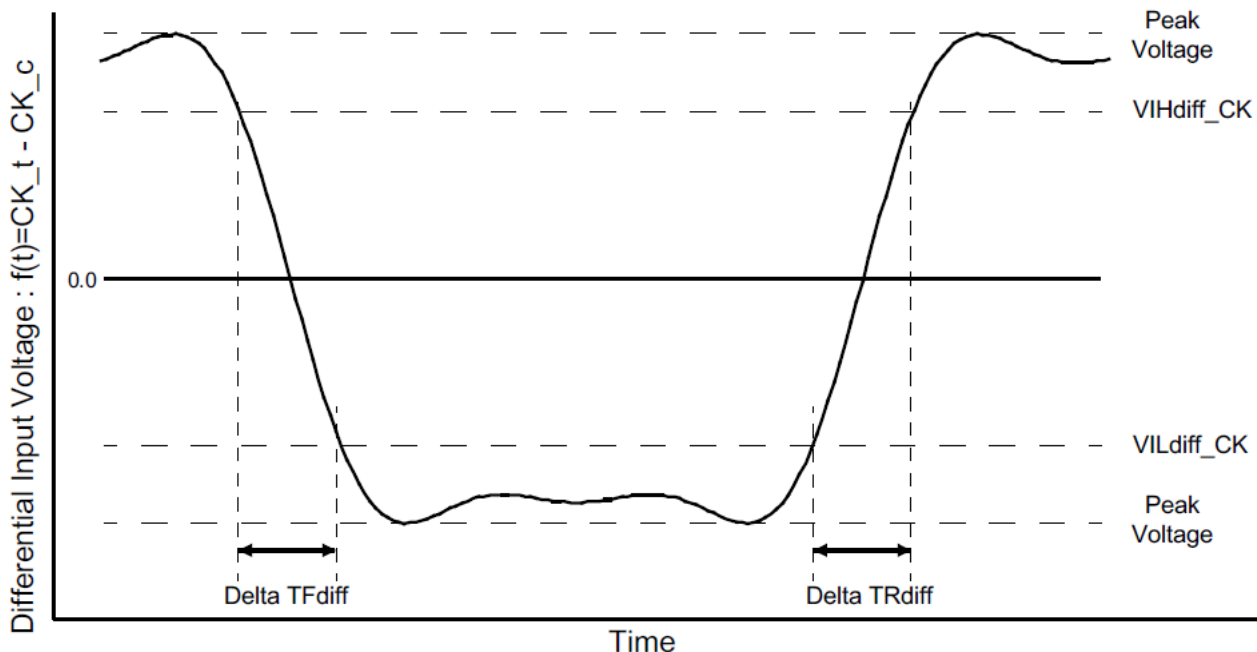


Figure 9. Differential Input Slew Rate Definition for CK<sub>t</sub>, CK<sub>c</sub>

- NOTE :
- 1) Differential signal rising edge from VILdiff\_CK to VIHdiff\_CK must be monotonic slope.
  - 2) Differential signal falling edge from VIHdiff\_CK to VILdiff\_CK must be monotonic slope.

[Table 25] Differential Input Slew Rate Definition for CK<sub>t</sub>, CK<sub>c</sub>

Description	From	To	Defined by
Differential input slew rate for rising edge (CK <sub>t</sub> - CK <sub>c</sub> )	VILdiff_CK	VIHdiff_CK	$ VILdiff\_CK - VIHdiff\_CK /DeltaTRdiff$
Differential input slew rate for falling edge (CK <sub>t</sub> - CK <sub>c</sub> )	VIHdiff_CK	VILdiff_CK	$ VILdiff\_CK - VIHdiff\_CK /DeltaTFdiff$

[Table 26] Differential Input Level for CK<sub>t</sub>, CK<sub>c</sub>

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866 <sup>1)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
Differential Input High	VIHdiff_CK	175	-	155	-	145	-	mV	
Differential Input Low	VILdiff_CK	-	-175	-	-155	-	-145	mV	

- NOTE :
- 1) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

[Table 27] Differential Input Slew Rate for CK<sub>t</sub>, CK<sub>c</sub>

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
Differential Input Slew Rate for Clock	SRIdiff_CK	2	14	2	14	2	14	V/ns	

### 9.2.5 Differential Input Cross Point Voltage for Clock

The cross point voltage of differential input signals (CK<sub>t</sub>, CK<sub>c</sub>) must meet the requirements in [Table 28]. The differential input cross point voltage V<sub>I</sub>X is measured from the actual cross point of true and complement signals to the mid level that is V<sub>REFCA</sub>.

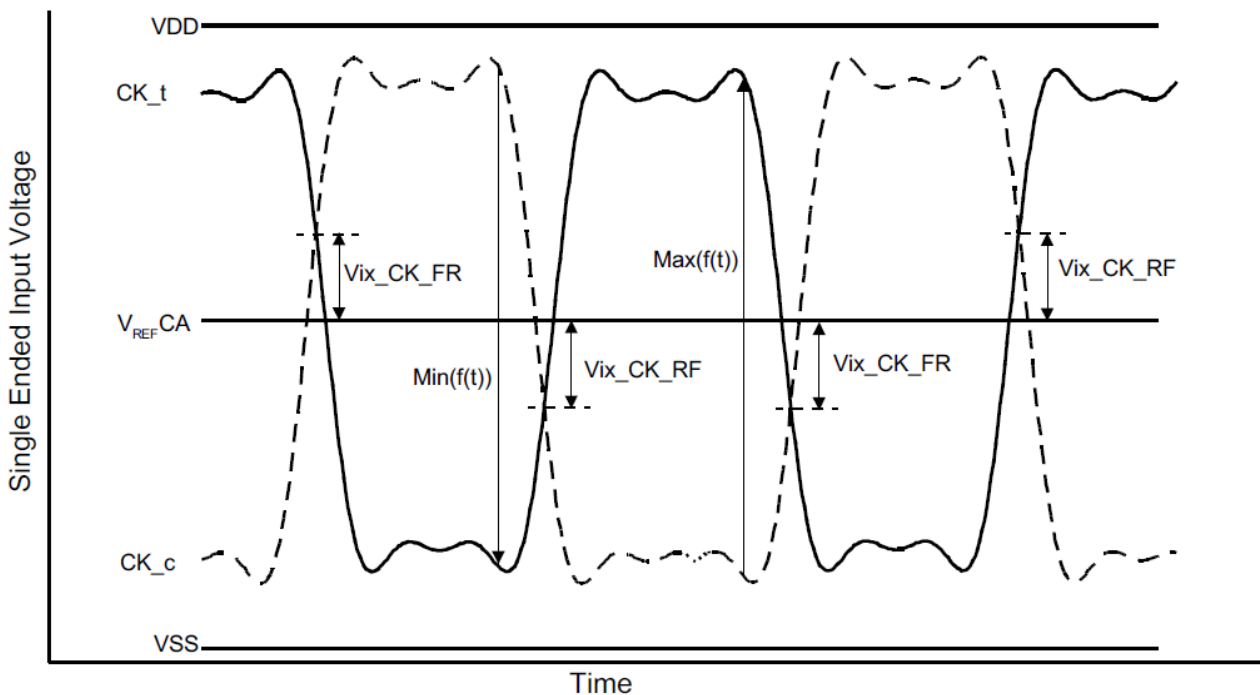


Figure 10. Vix Definition (Clock)

**NOTE :**  
 1) The base level of V<sub>ix\_CK\_FR/RF</sub> is V<sub>REFCA</sub> that is LPDDR4 SDRAM internal setting value by VREF Training.

[Table 28] Cross point voltage for differential input signals (Clock)

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866 <sup>a)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
Clock Differential input cross point voltage ratio	V <sub>ix_CK_ratio</sub>	-	25	-	25	-	25	%	1,2

**NOTE :**  
 1) V<sub>ix\_CK\_Ratio</sub> is defined by this equation:  $V_{ix\_CK\_Ratio} = V_{ix\_CK\_FR}/|Min(f(t))|$   
 2) V<sub>ix\_CK\_Ratio</sub> is defined by this equation:  $V_{ix\_CK\_Ratio} = V_{ix\_CK\_RF}/Max(f(t))$   
 a) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

### 9.2.6 Differential Input Voltage for DQS

The minimum input voltage need to satisfy both  $V_{indiff\_DQS}$  and  $V_{indiff\_DQS} / 2$  specification at input receiver and their measurement period is  $1UI(t_{CK} / 2)$ .  
 2).  $V_{indiff\_DQS}$  is the peak to peak voltage centered on 0 volts differential and  $V_{indiff\_DQS} / 2$  is max and min peak voltage from 0V.

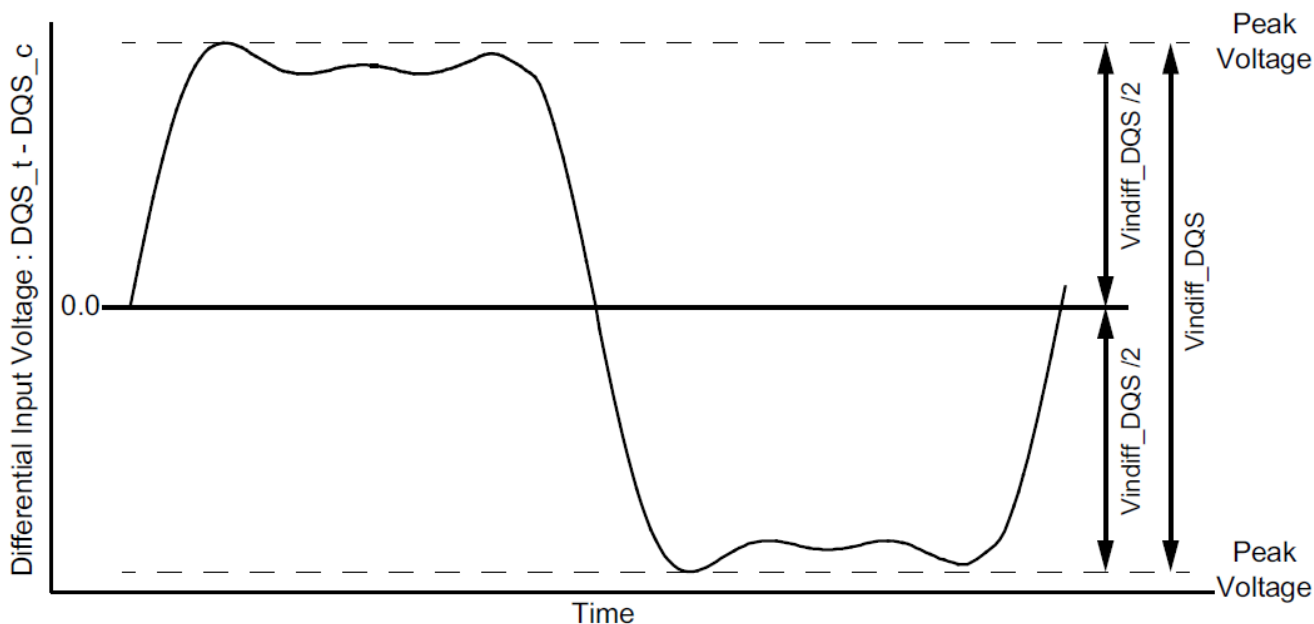


Figure 11. DQS Differential Input Voltage

[Table 29] DQS differential input voltage

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866 <sup>a)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
DQS differential input	$V_{indiff\_DQS}$	360	-	360	-	340	-	mV	1

**NOTE :**

1) The peak voltage of Differential DQS signals is calculated in a following equation.

$$V_{indiff\_DQS} = (\text{Max Peak Voltage}) - (\text{Min Peak Voltage})$$

$$\text{Max Peak Voltage} = \text{Max}(f(t))$$

$$\text{Min Peak Voltage} = \text{Min}(f(t))$$

$$f(t) = VDQS\_t - VDQS\_c$$

a) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

## 9.2.7 Peak voltage calculation method

The peak voltage of Differential DQS signals are calculated in a following equation.

$$VIH.DIFF.Peak\ Voltage = \text{Max}(f(t))$$

$$VIL.DIFF.Peak\ Voltage = \text{Min}(f(t))$$

$$f(t) = VDQS\_t - VDQS\_c$$

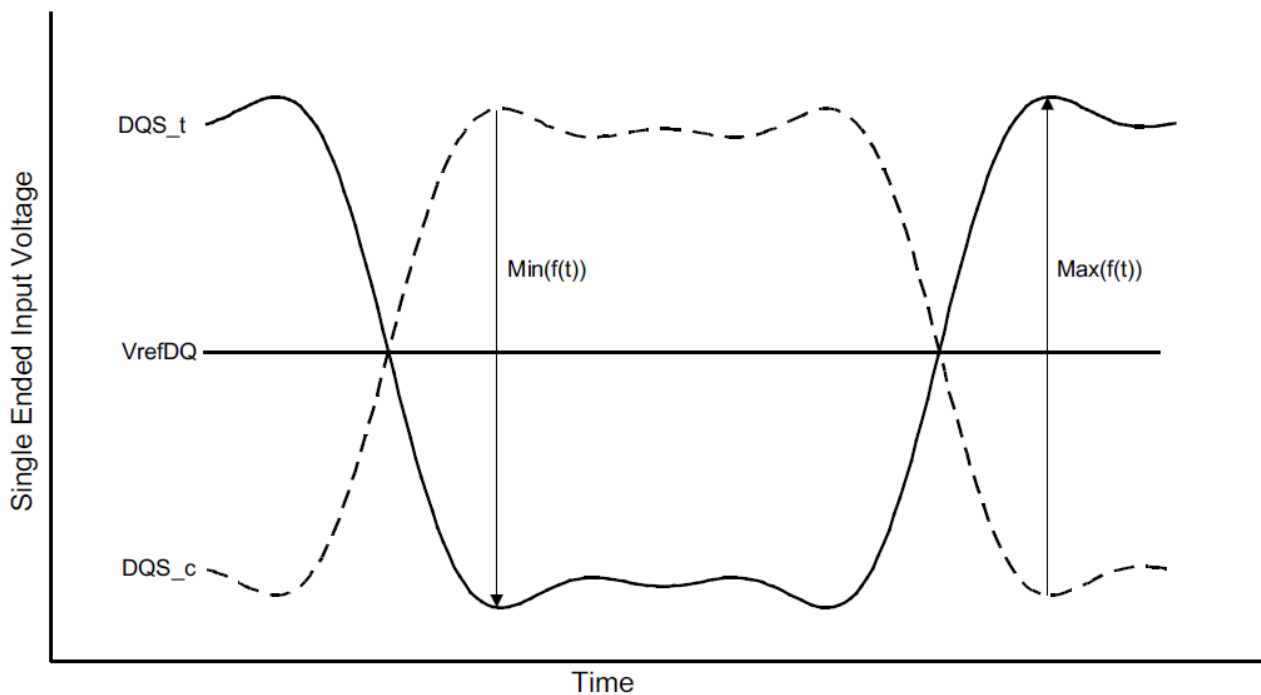


Figure 12. Definition of differential DQS Peak Voltage

**NOTE :**

- 1) VrefDQ is LPDDR4 SDRAM internal setting value by Vref Training.

### 9.2.8 Single-Ended Input Voltage for DQS

The minimum input voltage need to satisfy both  $V_{inse\_DQS}$ ,  $V_{inse\_DQS\_High/Low}$  specification at input receiver.

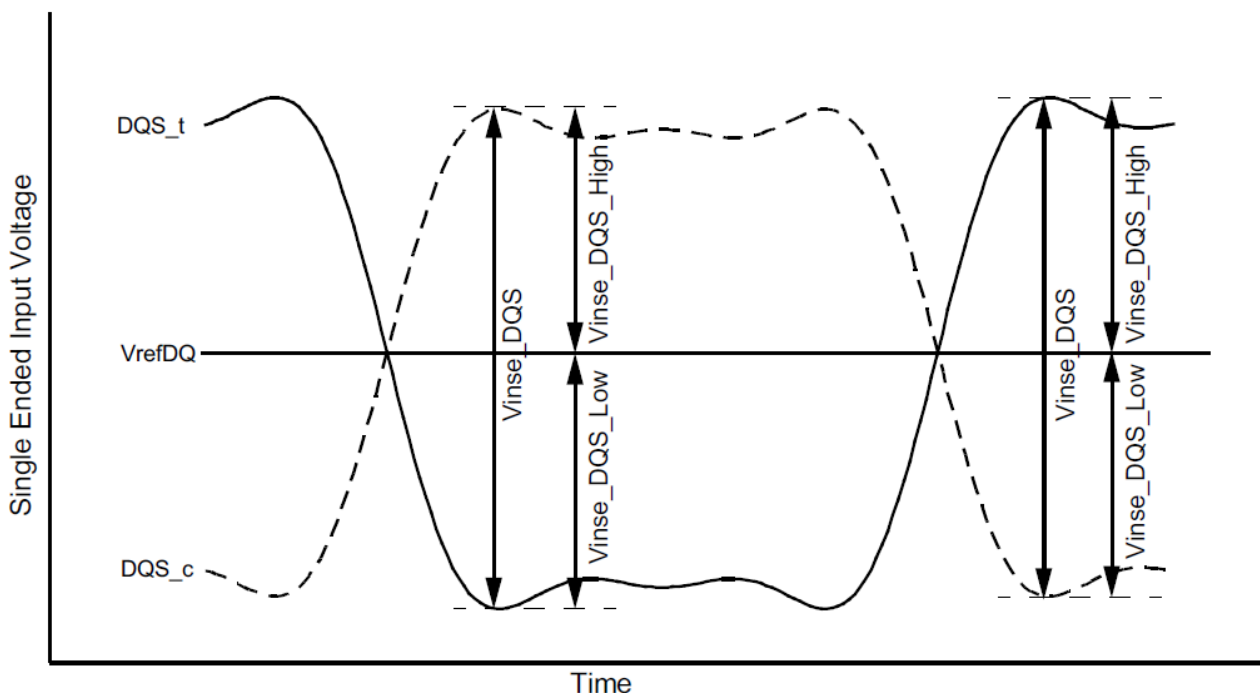


Figure 13. DQS Single-Ended Input Voltage

**NOTE :**  
 1)  $V_{refDQ}$  is LPDDR4 SDRAM internal setting value by Vref Training.

[Table 30] DQS Single-Ended input voltage

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866 <sup>a)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
DQS Single-Ended input voltage	$V_{inse\_DQS}$	180	-	180	-	170	-	mV	
DQS Single-Ended input voltage High from $V_{refDQ}$	$V_{inse\_DQS\_High}$	90	-	90	-	85	-	mV	
DQS Single-Ended input voltage Low from $V_{refDQ}$	$V_{inse\_DQS\_Low}$	90	-	90	-	85	-	mV	

**NOTE :**  
 1) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

### 9.2.9 Differential Input Slew Rate Definition for DQS

Input slew rate for differential signals (DQS<sub>t</sub>, DQS<sub>c</sub>) are defined and measured as shown in Figure 14. and [Table 31].

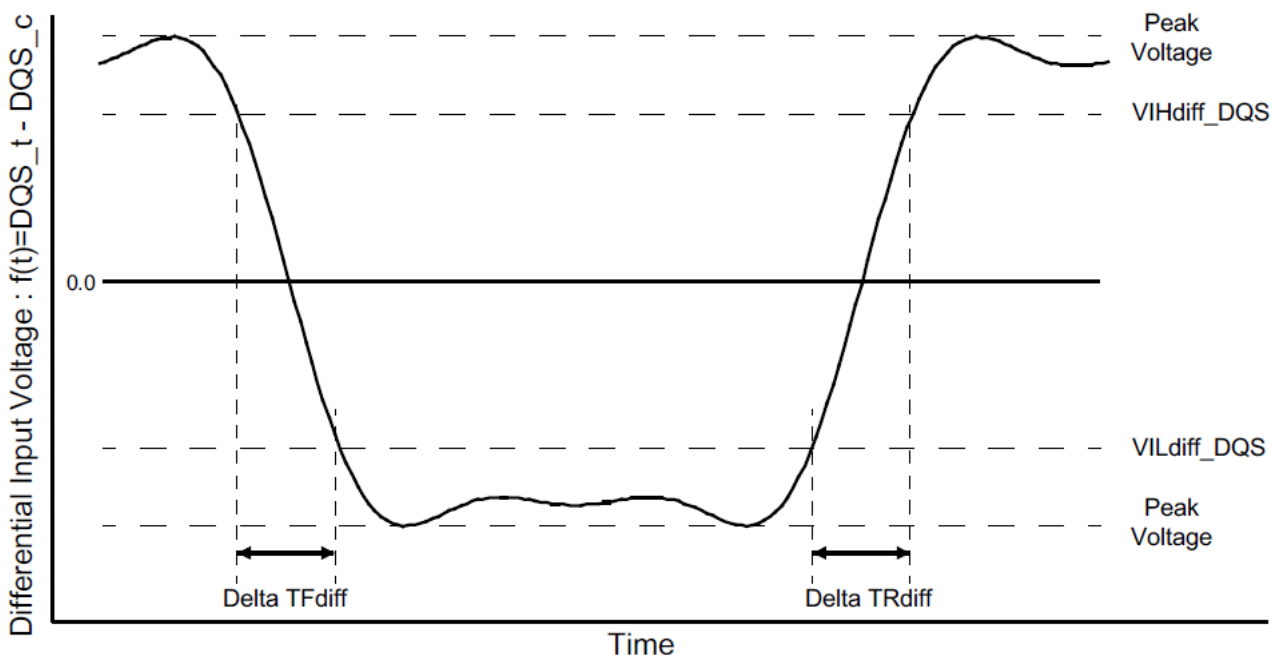


Figure 14. Differential Input Slew Rate Definition for DQS<sub>t</sub>, DQS<sub>c</sub>

- NOTE :
- 1) Differential signal rising edge from VILdiff\_DQS to VIHdiff\_DQS must be monotonic slope.
  - 2) Differential signal falling edge from VIHdiff\_DQS to VILdiff\_DQS must be monotonic slope.

[Table 31] Differential Input Slew Rate Definition for DQS<sub>t</sub>, DQS<sub>c</sub>

Description	From	To	Defined by
Differential input slew rate for rising edge (DQS <sub>t</sub> - DQS <sub>c</sub> )	VILdiff_DQS	VIHdiff_DQS	$ VILdiff\_DQS - VIHdiff\_DQS  / \Delta TRdiff$
Differential input slew rate for falling edge (DQS <sub>t</sub> - DQS <sub>c</sub> )	VIHdiff_DQS	VILdiff_DQS	$ VILdiff\_DQS - VIHdiff\_DQS  / \Delta TFdiff$

[Table 32] Differential Input Level for DQS<sub>t</sub>, DQS<sub>c</sub>

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866 <sup>1)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
Differential Input High	VIHdiff_DQS	140	-	140	-	120	-	mV	
Differential Input Low	VILdiff_DQS	-	-140	-	-140	-	-120	mV	

- NOTE :
- 1) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

[Table 33] Differential Input Slew Rate for DQS<sub>t</sub>, DQS<sub>c</sub>

Parameter	Symbol	Data Rate						Unit	Note
		1600/1866		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
Differential Input Slew Rate	SRIdiff	2	14	2	14	2	14	V/ns	

### 9.3 Differential Input Cross Point Voltage for DQS

The cross point voltage of differential input signals (DQS<sub>t</sub>, DQS<sub>c</sub>) must meet the requirements in [Table 35]. The differential input cross point voltage V<sub>I</sub>X is measured from the actual cross point of true and complement signals to the mid level that is V<sub>REF</sub>DQ.

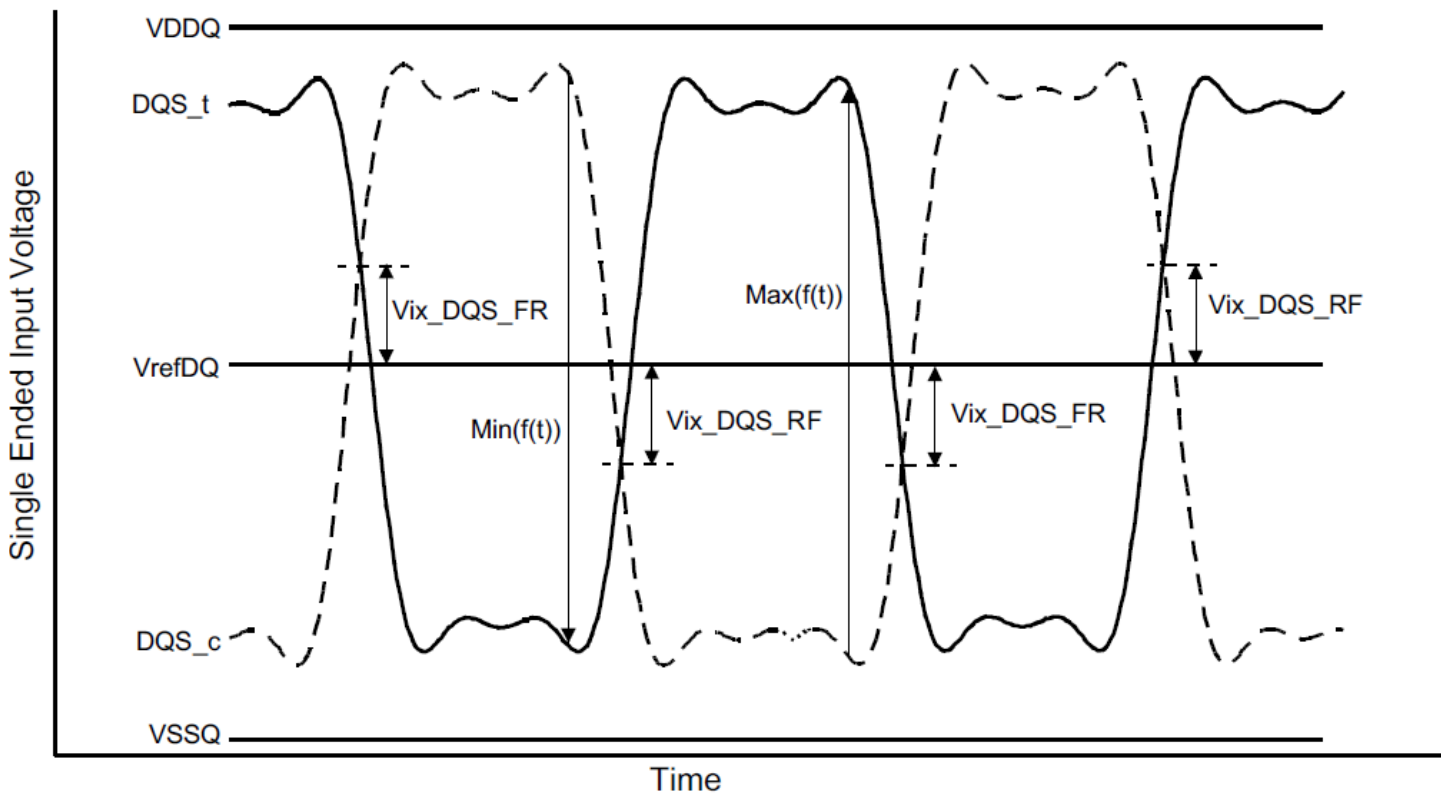


Figure 15. Vix Definition (DQS)

NOTE :  
 1) The base level of V<sub>I</sub>X<sub>DQS\_FR/RF</sub> is V<sub>ref</sub>DQ that is LPDDR4 SDRAM internal setting value by V<sub>ref</sub> Training.

[Table 34] Cross point voltage for differential input signals (DQS)

Parameter	Symbol	Data Rate						Units	Notes
		1600/1866 <sup>3)</sup>		2133/2400/3200		3733			
		Min	Max	Min	Max	Min	Max		
DQS Differential input crosspoint voltage ratio	V <sub>I</sub> X <sub>DQS_ratio</sub>	-	20	-	20	-	20	%	1,2

NOTE :  
 1) V<sub>I</sub>X<sub>DQS\_Ratio</sub> is defined by this equation:  $V_{IX\_DQS\_Ratio} = V_{IX\_DQS\_FR} / |Min(f(t))|$   
 2) V<sub>I</sub>X<sub>DQS\_Ratio</sub> is defined by this equation:  $V_{IX\_DQS\_Ratio} = V_{IX\_DQS\_RF} / Max(f(t))$   
 3) The following requirements apply for DQ operating frequencies at or below 1333Gbps for all speed bins for the first column 1600/1866.

### 9.4 Input Level For ODT(ca) Input

[Table 35] LPDDR4 Input Level for ODT(ca)

Symbol		Min	Max	Unit	Note
VIHODT	ODT Input High Level	$0.75 \times V_{DD2}$	$V_{DD2} + 0.2$	V	
VILODT	ODT Input Low Level	-0.2	$0.25 \times V_{DD2}$	V	

### 9.5 Single Ended Output Slew Rate

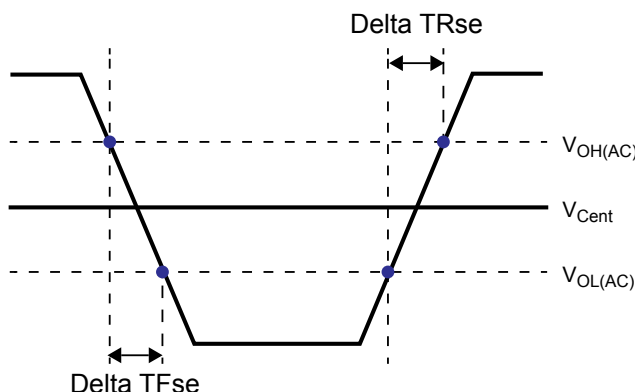


Figure 16. Single Ended Output Slew Rate Definition

[Table 36] Output Slew Rate (single-ended)

Parameter	Symbol	Value		Units
		Min <sup>1)</sup>	Max <sup>2)</sup>	
Single-ended Output Slew Rate ( $V_{OH} = V_{DDQ}/3$ )	$S_{RQse}$	3.5	9.0	V/ns
Output slew-rate matching Ratio (Rise to Fall)		0.8	1.2	-

Description:

SR: Slew Rate

Q: Query Output (like in DQ, which stands for Data-in, Query-Output)

se: Single-ended Signals

- NOTE :**
- 1) Measured with output reference load.
  - 2) The ratio of pull-up to pull-down slew rate is specified for the same temperature and voltage, over the entire temperature and voltage range. For a given output, it represents the maximum difference between pull-up and pull-down drivers due to process variation.
  - 3) The output slew rate for falling and rising edges is defined and measured between  $V_{OL(AC)} = 0.2 \times V_{OH(DC)}$  and  $V_{OH(AC)} = 0.8 \times V_{OH(DC)}$ .
  - 4) Slew rates are measured under average SSO conditions, with 50% of DQ signals per data byte switching.



### 9.6 Differential Output Slew Rate

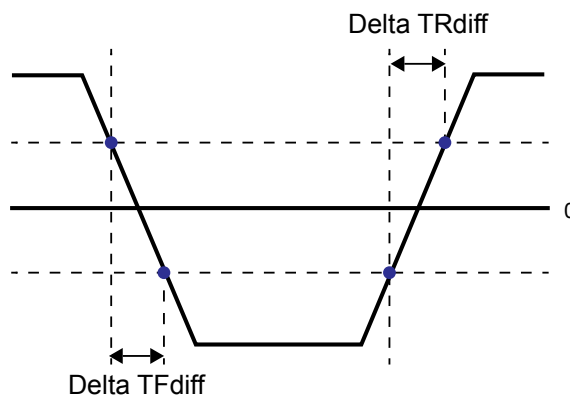


Figure 17. Differential Output Slew Rate Definition

[Table 37] Differential Output Slew Rate

Parameter	Symbol	Value		Units
		Min	Max	
Differential Output Slew Rate ( $V_{OH} = V_{DDQ}/3$ )	SRQdiff	7.0	18.0	V/ns

Description:

SR: Slew Rate

Q: Query Output (like in DQ, which stands for Data-in, Query-Output)

diff: Differential Signals

**NOTE :**

- 1) Measured with output reference load.
- 2) The output slew rate for falling and rising edges is defined and measured between  $V_{OL(AC)} = -0.8 \times V_{OH(DC)}$  and  $V_{OH(AC)} = 0.8 \times V_{OH(DC)}$ .
- 3) Slew rates are measured under average SSO conditions, with 50% of DQ signals per data byte switching.

### 9.7 Overshoot and Undershoot for LVSTL

[Table 38] AC Overshoot/Undershoot Specification

Parameter		Data Rate				Units
		1600	1866	3200	3733	
Maximum peak amplitude allowed for overshoot area. (See Figure 18.)	Max	0.3	0.3	0.3	0.3	V
Maximum peak amplitude allowed for undershoot area. (See Figure 18.)	Max	0.3	0.3	0.3	0.3	V
Maximum overshoot area above $V_{DD}$ . (See Figure 18.)	Max	0.1	0.1	0.1	0.1	V-ns
Maximum undershoot area below $V_{SS}$ . (See Figure 18.)	Max	0.1	0.1	0.1	0.1	V-ns

- NOTE :**
- 1)  $V_{DD2}$  stands for  $V_{DD}$  for CA[5:0], CK\_t, CK\_c, CS\_n, CKE and ODT.  $V_{DD}$  stands for  $V_{DDQ}$  for DQ, DMI, DQS\_t and DQS\_c.
  - 2)  $V_{SS}$  stands for  $V_{SS}$  for CA[5:0], CK\_t, CK\_c, CS\_n, CKE and ODT.  $V_{SS}$  stands for  $V_{SSQ}$  for DQ, DMI, DQS\_t and DQS\_c.
  - 3) Maximum peak amplitude values are referenced from actual  $V_{DD}$  and  $V_{SS}$  values.
  - 4) Maximum area values are referenced from maximum operating  $V_{DD}$  and  $V_{SS}$  values.

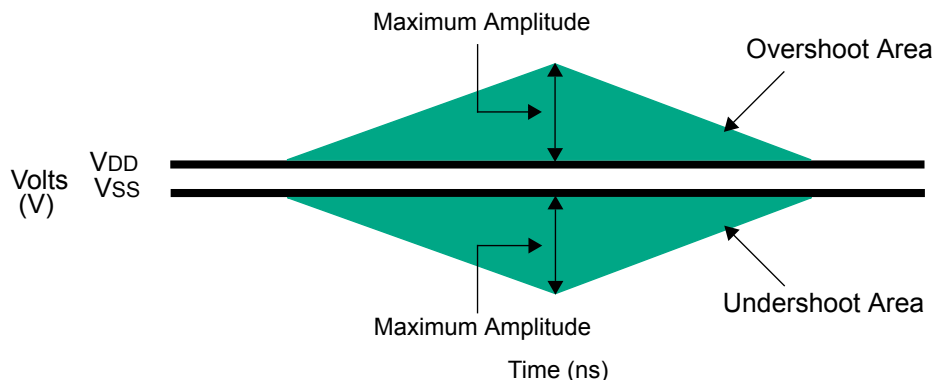
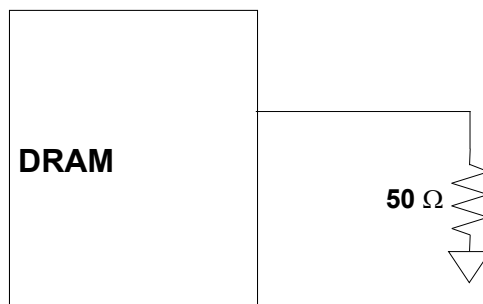


Figure 18. Overshoot and Undershoot Definition

## 9.8 LPDDR4 Driver Output Timing Reference Load

These 'Timing Reference Loads' are not intended as a precise representation of any particular system environment or a depiction of the actual load presented by a production tester. System designers should use IBIS or other simulation tools to correlate the timing reference load to a system environment. Manufacturers correlate to their production test conditions, generally one or more coaxial transmission lines terminated at the tester electronics.



**Figure 19. Driver Output Reference Load for Timing and Slew Rate**

**NOTE :**

1) All output timing parameter values are reported with respect to this reference load. This reference load is also used to report slew rate.

## 9.9 LVSTL (Low Voltage Swing Terminated Logic) IO System

LVSTL I/O cell is comprised of pull-up, pull-down driver and a terminator. The basic cell is shown in Figure 20 .

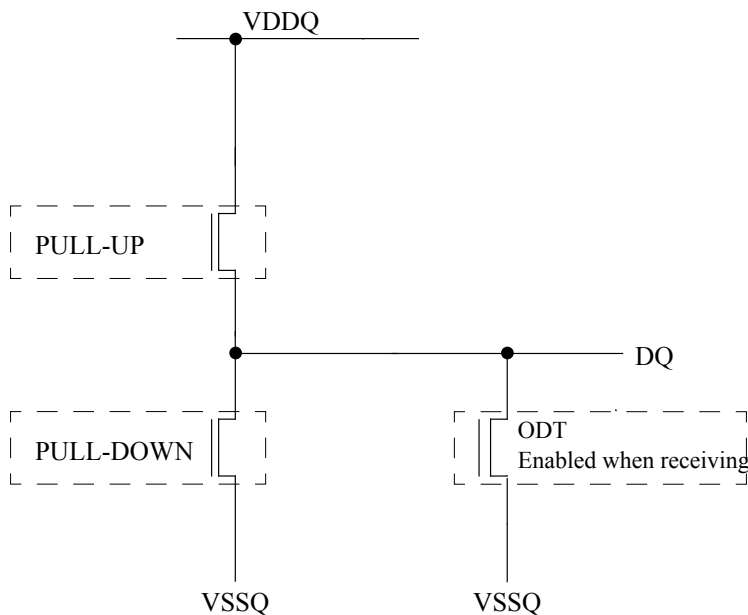


Figure 20. LVSTL I/O Cell

To ensure that the target impedance is achieved the LVSTL I/O cell is designed to be calibrated as follows:

1) First calibrate the pull-down device against a 240 Ohm resistor to VDDQ via the ZQ pin

- Set Strength Control to minimum setting
- Increase drive strength until comparator detects data bit is less than  $VDDQ/2$ .
- NMOS pull-down device is calibrated to 240 Ohms

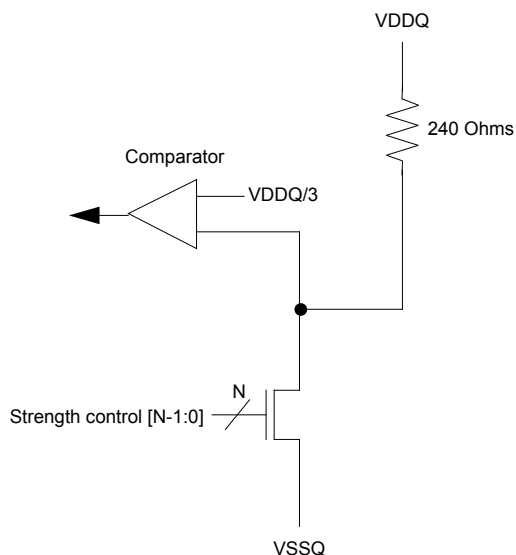


Figure 21. pull-down calibration

2) Then calibrate the pull-up device against the calibrated pull-down device.

- Set VOH target and NMOS controller ODT replica via MRS (VOH can be automatically controlled by ODT MRS)
- Set Strength Control to minimum setting
- Increase drive strength until comparator detects data bit is greater than VOH target
- NMOS pull-up device is now calibrated to VOH target

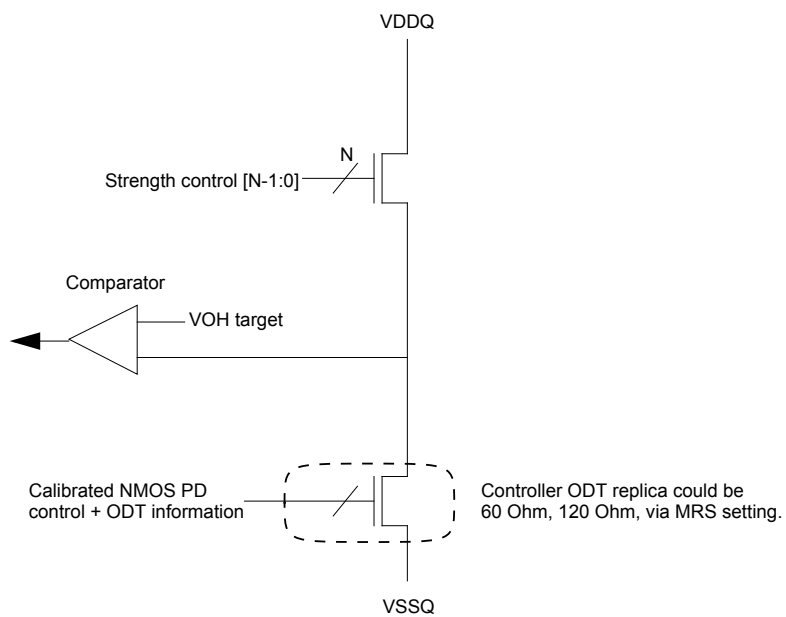


Figure 22. pull-up calibration

## 10.0 INPUT/OUTPUT CAPACITANCE

[Table 39] Input/Output Capacitance

Parameter	Symbol	Min/Max	Value	Unit	Notes
Input capacitance, CK <sub>t</sub> and CK <sub>c</sub>	CCK	Min	2.1	pF	1,2
		Max	4.0		
Input capacitance delta, CK <sub>t</sub> and CK <sub>c</sub>	CDCK	Min	0.0	pF	1,2,3
		Max	0.2		
Input capacitance, all other input-only pins except CS and CKE	CI1	Min	2.1	pF	1,2,4
		Max	4.0		
C <sub>in</sub> , CS <sub>0</sub> / CS <sub>1</sub> and CKE <sub>0</sub> / CKE <sub>1</sub>	CI2	Min	0.9	pF	1,2,4
		Max	2.8		
Input capacitance delta, all other input-only pins except CS and CKE	CDI1	Min	-0.3	pF	1,2,5
		Max	0.3		
C <sub>delta</sub> , CS <sub>0</sub> / CS <sub>1</sub> and CKE <sub>0</sub> / CKE <sub>1</sub>	CDI2	Min	-1.6	pF	1,2,5,9
		Max	-0.8		
Input/output capacitance, DQ, DMI, DQS <sub>t</sub> and DQS <sub>c</sub>	CIO	Min	2.5	pF	1,2,6
		Max	5.0		
Input/output capacitance delta, DQS <sub>t</sub> and DQS <sub>c</sub>	CDDQS	Min	0.0	pF	1,2,7
		Max	0.3		
Input/output capacitance delta, DQ and DMI	CDIO	Min	-0.6	pF	1,2,8
		Max	0.6		
Input/output capacitance ZQ pin	CZQ	Min	8.5	pF	1,2
		Max	10.5		

**NOTE :**

- 1) This parameter applies to both die and package.
- 2) This parameter is not subject to production test. It is verified by design and characterization. The capacitance is measured according to JEP147 (Procedure for measuring input capacitance using a vector network analyzer (VNA) with VDD1, VDD2, VDDQ, VSS, VSSQ applied and all other pins floating).
- 3) Absolute value of CCK<sub>t</sub> - CCK<sub>c</sub>.
- 4) CI applies to CS<sub>n</sub>, CKE, CA0-CA5.
- 5)  $CDI = CI - 0.5 \times (CCK_t + CCK_c)$
- 6) DMI loading matches DQ and DQS.
- 7) Absolute value of CDQS<sub>t</sub> and CDQS<sub>c</sub>.
- 8)  $CDIO = CIO - 0.5 \times (CDQS_t + CDQS_c)$  in byte-lane.
- 9)  $CDI2 = CI2 - 0.25 \times (CCK_t + CCK_c)$ .

## 11.0 IDD SPECIFICATION PARAMETERS AND TEST CONDITIONS

### 11.1 IDD Measurement Conditions

The following definitions are used within the IDD measurement tables unless stated otherwise:

LOW:  $V_{IN} \leq V_{IL}(DC) \text{ MAX}$

HIGH:  $V_{IN} \geq V_{IH}(DC) \text{ MIN}$

STABLE: Inputs are stable at a HIGH or LOW level

SWITCHING: See Table 40 and Table 41.

[Table 40] Definition of Switching for CA Input Signals

Switching for CA								
CK_t edge	R1	R2	R3	R4	R5	R6	R7	R8
CKE	HIGH	HIGH	HIGH	HIGH	HIGH	HIGH	HIGH	HIGH
CS	LOW	LOW	LOW	LOW	LOW	LOW	LOW	LOW
CA0	HIGH	LOW	LOW	LOW	LOW	HIGH	HIGH	HIGH
CA1	HIGH	HIGH	HIGH	LOW	LOW	LOW	LOW	HIGH
CA2	HIGH	LOW	LOW	LOW	LOW	HIGH	HIGH	HIGH
CA3	HIGH	HIGH	HIGH	LOW	LOW	LOW	LOW	HIGH
CA4	HIGH	LOW	LOW	LOW	LOW	HIGH	HIGH	HIGH
CA5	HIGH	HIGH	HIGH	LOW	LOW	LOW	LOW	HIGH

**NOTE :**

1) CS must always be driven LOW.

2) 50% of CA bus is changing between HIGH and LOW once per clock for the CA bus.

3) The above pattern is used continuously during IDD measurement for IDD values that require switching on the CA bus.

[Table 41] CA pattern for IDD4R for BL=16

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	Read-1	L	H	L	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	HIGH	Read-1	L	H	L	L	L	L
N+9	HIGH	LOW		L	H	L	L	H	L
N+10	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+11	HIGH	LOW		H	H	H	H	H	H
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L

**NOTE :**

1) BA[2:0] = 010<sub>B</sub>, CA[9:4] = 000000<sub>B</sub> or 111111<sub>B</sub>, Burst Order CA[3:2] = 00<sub>B</sub> or 11<sub>B</sub> (Same as LPDDR3 IDD4R Spec)

2) Difference from LPDDR3 Spec : CA pins are kept low with DES CMD to reduce ODT current.

[Table 42] CA pattern for IDD4W for BL=16

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	Write-1	L	L	H	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	HIGH	Write-1	L	L	H	L	L	L
N+9	HIGH	LOW		L	H	L	L	H	L
N+10	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+11	HIGH	LOW		L	L	H	H	H	H
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L

**NOTE :**1) BA[2:0] = 010<sub>B</sub>, CA[9:4] = 000000<sub>B</sub> or 111111<sub>B</sub> (Same as LPDDR3 IDD4W Spec.)

2) Difference from LPDDR3 Spec :

1-No burst ordering

2-CA pins are kept low with DES CMD to reduce ODT current.



[Table 43] Data Pattern for IDD4W (DBI off) for BL=16

DBI OFF Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	0	0	0	6
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	1	1	1	1	1	1	1	1	0	8
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	0	0	0	6
BL27	1	1	1	1	0	0	0	0	0	4
BL28	1	1	1	1	1	1	1	1	0	8
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
No. of 1's	16	16	16	16	16	16	16	16		

## NOTE:

1) Simplified pattern compared with last showing.

Same data pattern was applied to DQ[4], DQ[5], DQ[6], DQ[7] for reducing complexity for IDD4W/R pattern programming.

[Table 44] Data Pattern for IDD4R (DBI off) for BL=16


DBI OFF Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	1	1	0	8
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	0	0	0	0
BL19	0	0	0	0	1	1	1	1	0	4
BL20	1	1	1	1	1	1	0	0	0	6
BL21	1	1	1	1	0	0	0	0	0	4
BL22	0	0	0	0	0	0	1	1	0	2
BL23	0	0	0	0	1	1	1	1	0	4
BL24	0	0	0	0	0	0	0	0	0	0
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	1	1	0	8
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	1	1	0	2
BL29	0	0	0	0	1	1	1	1	0	4
BL30	1	1	1	1	1	1	0	0	0	6
BL31	1	1	1	1	0	0	0	0	0	4
No. of 1's	16	16	16	16	16	16	16	16		

**NOTE:**

1) Same data pattern was applied to DQ[4], DQ[5], DQ[6], DQ[7] for reducing complexity for IDD4W/R pattern programming.

[Table 45] Data Pattern for IDD4W (DBI on) for BL=16

DBI ON Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	1	1	1	3
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	0	0	0	0	0	0	0	0	1	1
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	1	1	1	3
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	0	0	1	1
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
No. of 1's	8	8	8	8	8	8	16	16	8	

 DBI enabled burst

[Table 46] Data Pattern for IDD4R (DBI on) for BL=16

DBI ON Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	0	0	1	1
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	0	0	0	0
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	1	1	1	3
BL21	1	1	1	1	0	0	0	0	0	4
BL22	0	0	0	0	0	0	1	1	0	2
BL23	0	0	0	0	1	1	1	1	0	4
BL24	0	0	0	0	0	0	0	0	0	0
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	0	0	1	1
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	1	1	0	2
BL29	0	0	0	0	1	1	1	1	0	4
BL30	0	0	0	0	0	0	1	1	1	3
BL31	1	1	1	1	0	0	0	0	0	4
No. of 1's	8	8	8	8	8	8	16	16	8	

[Table 47] CA pattern for IDD4R for BL=32

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	Read-1	L	H	L	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	LOW	DES	L	L	L	L	L	L
N+9	HIGH	LOW	DES	L	L	L	L	L	L
N+10	HIGH	LOW	DES	L	L	L	L	L	L
N+11	HIGH	LOW	DES	L	L	L	L	L	L
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L
N+16	HIGH	HIGH	Read-1	L	H	L	L	L	L
N+17	HIGH	LOW		L	H	L	L	H	L
N+18	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+19	HIGH	LOW		H	H	L	H	H	H
N+20	HIGH	LOW	DES	L	L	L	L	L	L
N+21	HIGH	LOW	DES	L	L	L	L	L	L
N+22	HIGH	LOW	DES	L	L	L	L	L	L
N+23	HIGH	LOW	DES	L	L	L	L	L	L
N+24	HIGH	LOW	DES	L	L	L	L	L	L
N+25	HIGH	LOW	DES	L	L	L	L	L	L
N+26	HIGH	LOW	DES	L	L	L	L	L	L
N+27	HIGH	LOW	DES	L	L	L	L	L	L
N+28	HIGH	LOW	DES	L	L	L	L	L	L
N+29	HIGH	LOW	DES	L	L	L	L	L	L
N+30	HIGH	LOW	DES	L	L	L	L	L	L
N+31	HIGH	LOW	DES	L	L	L	L	L	L

**NOTE :**

1) BA[2:0] = 010B, CA[9:5] = 00000B or 11111B, Burst Order CA[4:2] = 000B or 111B.

[Table 48] CA pattern for IDD4W for BL=32

Clock Cycle Number	CKE	CS	Command	CA0	CA1	CA2	CA3	CA4	CA5
N	HIGH	HIGH	Write-1	L	L	H	L	L	L
N+1	HIGH	LOW		L	H	L	L	L	L
N+2	HIGH	HIGH	CAS-2	L	H	L	L	H	L
N+3	HIGH	LOW		L	L	L	L	L	L
N+4	HIGH	LOW	DES	L	L	L	L	L	L
N+5	HIGH	LOW	DES	L	L	L	L	L	L
N+6	HIGH	LOW	DES	L	L	L	L	L	L
N+7	HIGH	LOW	DES	L	L	L	L	L	L
N+8	HIGH	LOW	DES	L	L	L	L	L	L
N+9	HIGH	LOW	DES	L	L	L	L	L	L
N+10	HIGH	LOW	DES	L	L	L	L	L	L
N+11	HIGH	LOW	DES	L	L	L	L	L	L
N+12	HIGH	LOW	DES	L	L	L	L	L	L
N+13	HIGH	LOW	DES	L	L	L	L	L	L
N+14	HIGH	LOW	DES	L	L	L	L	L	L
N+15	HIGH	LOW	DES	L	L	L	L	L	L
N+16	HIGH	HIGH	Write-1	L	L	H	L	L	L
N+17	HIGH	LOW		L	H	L	L	H	L
N+18	HIGH	HIGH	CAS-2	L	H	L	L	H	H
N+19	HIGH	LOW		L	L	L	H	H	H
N+20	HIGH	LOW	DES	L	L	L	L	L	L
N+21	HIGH	LOW	DES	L	L	L	L	L	L
N+22	HIGH	LOW	DES	L	L	L	L	L	L
N+23	HIGH	LOW	DES	L	L	L	L	L	L
N+24	HIGH	LOW	DES	L	L	L	L	L	L
N+25	HIGH	LOW	DES	L	L	L	L	L	L
N+26	HIGH	LOW	DES	L	L	L	L	L	L
N+27	HIGH	LOW	DES	L	L	L	L	L	L
N+28	HIGH	LOW	DES	L	L	L	L	L	L
N+29	HIGH	LOW	DES	L	L	L	L	L	L
N+30	HIGH	LOW	DES	L	L	L	L	L	L
N+31	HIGH	LOW	DES	L	L	L	L	L	L

## NOTE :

1) BA[2:0] = 010B, CA[9:5] = 00000B or 11111B.

[Table 49] Data Pattern for IDD4W (DBI off) for BL=32

DBI OFF Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	0	0	0	6
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	1	1	1	1	1	1	1	1	0	8
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	0	0	0	6
BL27	1	1	1	1	0	0	0	0	0	4
BL28	1	1	1	1	1	1	1	1	0	8
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	1	1	1	1	1	1	1	1	0	8
BL33	1	1	1	1	0	0	0	0	0	4
BL34	0	0	0	0	0	0	0	0	0	0
BL35	0	0	0	0	1	1	1	1	0	4

[Table 49] Data Pattern for IDD4W (DBI off) for BL=32

DBI OFF Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL36	0	0	0	0	0	0	1	1	0	2
BL37	0	0	0	0	1	1	1	1	0	4
BL38	1	1	1	1	1	1	0	0	0	6
BL39	1	1	1	1	0	0	0	0	0	4
BL40	1	1	1	1	1	1	1	1	0	8
BL41	1	1	1	1	0	0	0	0	0	4
BL42	0	0	0	0	0	0	0	0	0	0
BL43	0	0	0	0	1	1	1	1	0	4
BL44	0	0	0	0	0	0	1	1	0	2
BL45	0	0	0	0	1	1	1	1	0	4
BL46	1	1	1	1	1	1	0	0	0	6
BL47	1	1	1	1	0	0	0	0	0	4
BL48	1	1	1	1	1	1	0	0	0	6
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	1	1	0	2
BL51	0	0	0	0	1	1	1	1	0	4
BL52	0	0	0	0	0	0	0	0	0	0
BL53	0	0	0	0	1	1	1	1	0	4
BL54	1	1	1	1	1	1	1	1	0	8
BL55	1	1	1	1	0	0	0	0	0	4
BL56	0	0	0	0	0	0	1	1	0	2
BL57	0	0	0	0	1	1	1	1	0	4
BL58	1	1	1	1	1	1	0	0	0	6
BL59	1	1	1	1	0	0	0	0	0	4
BL60	1	1	1	1	1	1	1	1	0	8
BL61	1	1	1	1	0	0	0	0	0	4
BL62	0	0	0	0	0	0	0	0	0	0
BL63	0	0	0	0	1	1	1	1	0	4
No. of 1's	32	32	32	32	32	32	32	32		

## NOTE :

1) Simplified pattern compared with last showing.

Same data pattern was applied to DQ[4], DQ[5], DQ[6], DQ[7] for reducing complexity for IDD4W/R pattern programming.



[Table 50] Data Pattern for IDD4R (DBI off) for BL=32

DBI OFF Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	1	1	1	1	1	1	1	1	0	8
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	1	1	1	1	1	1	0	0	0	6
BL7	1	1	1	1	0	0	0	0	0	4
BL8	1	1	1	1	1	1	1	1	0	8
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	1	1	1	1	1	1	0	0	0	6
BL15	1	1	1	1	0	0	0	0	0	4
BL16	1	1	1	1	1	1	0	0	0	6
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	1	1	1	1	1	1	1	1	0	8
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	1	1	1	1	1	1	0	0	0	6
BL27	1	1	1	1	0	0	0	0	0	4
BL28	1	1	1	1	1	1	1	1	0	8
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	0	0	0	0	0	0	1	1	0	2
BL33	0	0	0	0	1	1	1	1	0	4
BL34	1	1	1	1	1	1	0	0	0	6

[Table 50] Data Pattern for IDD4R (DBI off) for BL=32

DBI OFF Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL35	1	1	1	1	0	0	0	0	0	4
BL36	1	1	1	1	1	1	1	1	0	8
BL37	1	1	1	1	0	0	0	0	0	4
BL38	0	0	0	0	0	0	0	0	0	0
BL39	0	0	0	0	1	1	1	1	0	4
BL40	0	0	0	0	0	0	1	1	0	2
BL41	0	0	0	0	1	1	1	1	0	4
BL42	1	1	1	1	1	1	0	0	0	6
BL43	1	1	1	1	0	0	0	0	0	4
BL44	1	1	1	1	1	1	1	1	0	8
BL45	1	1	1	1	0	0	0	0	0	4
BL46	0	0	0	0	0	0	0	0	0	0
BL47	0	0	0	0	1	1	1	1	0	4
BL48	1	1	1	1	1	1	1	1	0	8
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	0	0	0	0
BL51	0	0	0	0	1	1	1	1	0	4
BL52	1	1	1	1	1	1	0	0	0	6
BL53	1	1	1	1	0	0	0	0	0	4
BL54	0	0	0	0	0	0	1	1	0	2
BL55	0	0	0	0	1	1	1	1	0	4
BL56	0	0	0	0	0	0	0	0	0	0
BL57	0	0	0	0	1	1	1	1	0	4
BL58	1	1	1	1	1	1	1	1	0	8
BL59	1	1	1	1	0	0	0	0	0	4
BL60	0	0	0	0	0	0	1	1	0	2
BL61	0	0	0	0	1	1	1	1	0	4
BL62	1	1	1	1	1	1	0	0	0	6
BL63	1	1	1	1	0	0	0	0	0	4
No. of 1's	32	32	32	32	32	32	32	32		

## NOTE :


1) Same data pattern was applied to DQ[4], DQ[5], DQ[6], DQ[7] for reducing complexity for IDD4W/R pattern programming.

[Table 51] Data Pattern for IDD4W (DBI on) for BL=32

DBI ON Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	1	1	1	3
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	0	0	0	0	0	0	0	0	1	1
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	1	1	1	3
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	0	0	1	1
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	0	0	0	0	0	0	0	0	1	1
BL33	1	1	1	1	0	0	0	0	0	4
BL34	0	0	0	0	0	0	0	0	0	0
BL35	0	0	0	0	1	1	1	1	0	4
BL36	0	0	0	0	0	0	1	1	0	2

[Table 51] Data Pattern for IDD4W (DBI on) for BL=32

DBI ON Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL37	0	0	0	0	1	1	1	1	0	4
BL38	0	0	0	0	0	0	1	1	1	3
BL39	1	1	1	1	0	0	0	0	0	4
BL40	0	0	0	0	0	0	0	0	1	1
BL41	1	1	1	1	0	0	0	0	0	4
BL42	0	0	0	0	0	0	0	0	0	0
BL43	0	0	0	0	1	1	1	1	0	4
BL44	0	0	0	0	0	0	1	1	0	2
BL45	0	0	0	0	1	1	1	1	0	4
BL46	0	0	0	0	0	0	1	1	1	3
BL47	1	1	1	1	0	0	0	0	0	4
BL48	0	0	0	0	0	0	1	1	1	3
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	1	1	0	2
BL51	0	0	0	0	1	1	1	1	0	4
BL52	0	0	0	0	0	0	0	0	0	0
BL53	0	0	0	0	1	1	1	1	0	4
BL54	0	0	0	0	0	0	0	0	1	1
BL55	1	1	1	1	0	0	0	0	0	4
BL56	0	0	0	0	0	0	1	1	0	2
BL57	0	0	0	0	1	1	1	1	0	4
BL58	0	0	0	0	0	0	1	1	1	3
BL59	1	1	1	1	0	0	0	0	0	4
BL60	0	0	0	0	0	0	0	0	1	1
BL61	1	1	1	1	0	0	0	0	0	4
BL62	0	0	0	0	0	0	0	0	0	0
BL63	0	0	0	0	1	1	1	1	0	4
No. of 1's	16	16	16	16	16	16	32	32	16	

 DBI enabled burst

[Table 52] Data Pattern for IDD4R (DBI on) for BL=32

DBI ON Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL0	0	0	0	0	0	0	0	0	1	1
BL1	1	1	1	1	0	0	0	0	0	4
BL2	0	0	0	0	0	0	0	0	0	0
BL3	0	0	0	0	1	1	1	1	0	4
BL4	0	0	0	0	0	0	1	1	0	2
BL5	0	0	0	0	1	1	1	1	0	4
BL6	0	0	0	0	0	0	1	1	1	3
BL7	1	1	1	1	0	0	0	0	0	4
BL8	0	0	0	0	0	0	0	0	1	1
BL9	1	1	1	1	0	0	0	0	0	4
BL10	0	0	0	0	0	0	0	0	0	0
BL11	0	0	0	0	1	1	1	1	0	4
BL12	0	0	0	0	0	0	1	1	0	2
BL13	0	0	0	0	1	1	1	1	0	4
BL14	0	0	0	0	0	0	1	1	1	3
BL15	1	1	1	1	0	0	0	0	0	4
BL16	0	0	0	0	0	0	1	1	1	3
BL17	1	1	1	1	0	0	0	0	0	4
BL18	0	0	0	0	0	0	1	1	0	2
BL19	0	0	0	0	1	1	1	1	0	4
BL20	0	0	0	0	0	0	0	0	0	0
BL21	0	0	0	0	1	1	1	1	0	4
BL22	0	0	0	0	0	0	0	0	1	1
BL23	1	1	1	1	0	0	0	0	0	4
BL24	0	0	0	0	0	0	1	1	0	2
BL25	0	0	0	0	1	1	1	1	0	4
BL26	0	0	0	0	0	0	1	1	1	3
BL27	1	1	1	1	0	0	0	0	0	4
BL28	0	0	0	0	0	0	0	0	1	1
BL29	1	1	1	1	0	0	0	0	0	4
BL30	0	0	0	0	0	0	0	0	0	0
BL31	0	0	0	0	1	1	1	1	0	4
BL32	0	0	0	0	0	0	1	1	0	2
BL33	0	0	0	0	1	1	1	1	0	4
BL34	0	0	0	0	0	0	1	1	1	3
BL35	1	1	1	1	0	0	0	0	0	4
BL36	0	0	0	0	0	0	0	0	1	1
BL37	1	1	1	1	0	0	0	0	0	4
BL38	0	0	0	0	0	0	0	0	0	0
BL39	0	0	0	0	1	1	1	1	0	4
BL40	0	0	0	0	0	0	1	1	0	2
BL41	0	0	0	0	1	1	1	1	0	4

[Table 52] Data Pattern for IDD4R (DBI on) for BL=32

DBI ON Case										No. of 1's
	DQ[7]	DQ[6]	DQ[5]	DQ[4]	DQ[3]	DQ[2]	DQ[1]	DQ[0]	DBI	
BL42	0	0	0	0	0	0	1	1	1	3
BL43	1	1	1	1	0	0	0	0	0	4
BL44	0	0	0	0	0	0	0	0	1	1
BL45	1	1	1	1	0	0	0	0	0	4
BL46	0	0	0	0	0	0	0	0	0	0
BL47	0	0	0	0	1	1	1	1	0	4
BL48	0	0	0	0	0	0	0	0	1	1
BL49	1	1	1	1	0	0	0	0	0	4
BL50	0	0	0	0	0	0	0	0	0	0
BL51	0	0	0	0	1	1	1	1	0	4
BL52	0	0	0	0	0	0	1	1	1	3
BL53	1	1	1	1	0	0	0	0	0	4
BL54	0	0	0	0	0	0	1	1	0	2
BL55	0	0	0	0	1	1	1	1	0	4
BL56	0	0	0	0	0	0	0	0	0	0
BL57	0	0	0	0	1	1	1	1	0	4
BL58	0	0	0	0	0	0	0	0	1	1
BL59	1	1	1	1	0	0	0	0	0	4
BL60	0	0	0	0	0	0	1	1	0	2
BL61	0	0	0	0	1	1	1	1	0	4
BL62	0	0	0	0	0	0	1	1	1	3
BL63	1	1	1	1	0	0	0	0	0	4
No. of 1's	16	16	16	16	16	16	32	32	16	

## 11.2 IDD Specifications

IDD values are for the entire operating voltage range, and all of them are for the entire standard range, with the exception of IDD6ET which is for the entire elevated temperature range.

[Table 53] LPDDR4 IDD Specification Parameters and Operating Conditions

Parameter/Condition	Symbol	Power Supply	Notes
<b>Operating one bank active-precharge current:</b> $t_{CK} = t_{CKmin}$ ; $t_{RC} = t_{RCmin}$ ; CKE is HIGH; CS is LOW between valid commands; CA bus inputs are switching; Data bus inputs are stable ODT disabled	IDD0 <sub>1</sub>	VDD1	1,10,11
	IDD0 <sub>2</sub>	VDD2	1,10,11
	IDD0 <sub>Q</sub>	VDDQ	1,3,10,11
<b>Idle power-down standby current:</b> $t_{CK} = t_{CKmin}$ ; CKE is LOW; CS is LOW; All banks are idle; CA bus inputs are switching; Data bus inputs are stable ODT disabled	IDD2P <sub>1</sub>	VDD1	1,10,11
	IDD2P <sub>2</sub>	VDD2	1,10,11
	IDD2P <sub>Q</sub>	VDDQ	1,3,10,11
<b>Idle power-down standby current with clock stop:</b> CK <sub>t</sub> = LOW, CK <sub>c</sub> = HIGH; CKE is LOW; CS is LOW; All banks are idle; CA bus inputs are stable; Data bus inputs are stable ODT disabled	IDD2PS <sub>1</sub>	VDD1	1,10,11
	IDD2PS <sub>2</sub>	VDD2	1,10,11
	IDD2PS <sub>Q</sub>	VDDQ	1,3,10,11
<b>Idle non power-down standby current:</b> $t_{CK} = t_{CKmin}$ ; CKE is HIGH; CS is LOW; All banks are idle; CA bus inputs are switching; Data bus inputs are stable ODT disabled	IDD2N <sub>1</sub>	VDD1	1,10,11
	IDD2N <sub>2</sub>	VDD2	1,10,11
	IDD2N <sub>Q</sub>	VDDQ	1,3,10,11
<b>Idle non power-down standby current with clock stopped:</b> CK <sub>t</sub> = LOW; CK <sub>c</sub> = HIGH; CKE is HIGH; CS is LOW; All banks are idle; CA bus inputs are stable; Data bus inputs are stable ODT disabled	IDD2NS <sub>1</sub>	VDD1	1,10,11
	IDD2NS <sub>2</sub>	VDD2	1,10,11
	IDD2NS <sub>Q</sub>	VDDQ	1,3,10,11
<b>Active power-down standby current:</b> $t_{CK} = t_{CKmin}$ ; CKE is LOW; CS is LOW; One bank is active; CA bus inputs are switching; Data bus inputs are stable ODT disabled	IDD3P <sub>1</sub>	VDD1	1,10,11
	IDD3P <sub>2</sub>	VDD2	1,10,11
	IDD3P <sub>Q</sub>	VDDQ	1,3,10,11
<b>Active power-down standby current with clock stop:</b> CK <sub>t</sub> = LOW, CK <sub>c</sub> = HIGH; CKE is LOW; CS is LOW; One bank is active; CA bus inputs are stable; Data bus inputs are stable ODT disabled	IDD3PS <sub>1</sub>	VDD1	1,10,11
	IDD3PS <sub>2</sub>	VDD2	1,10,11
	IDD3PS <sub>Q</sub>	VDDQ	1,4,10,11

[Table 53] LPDDR4 IDD Specification Parameters and Operating Conditions

Parameter/Condition	Symbol	Power Supply	Notes
<b>Active non-power-down standby current:</b> $t_{CK} = t_{CKmin}$ ; CKE is HIGH; CS is LOW; One bank is active; CA bus inputs are switching; Data bus inputs are stable ODT disabled	IDD3N <sub>1</sub>	VDD1	1,10,11
	IDD3N <sub>2</sub>	VDD2	1,10,11
	IDD3N <sub>Q</sub>	VDDQ	1,4,10,11
<b>Active non-power-down standby current with clock stopped:</b> CK <sub>t</sub> =LOW, CK <sub>c</sub> =HIGH; CKE is HIGH; CS is LOW; One bank is active; CA bus inputs are stable; Data bus inputs are stable ODT disabled	IDD3NS <sub>1</sub>	VDD1	1,10,11
	IDD3NS <sub>2</sub>	VDD2	1,10,11
	IDD3NS <sub>Q</sub>	VDDQ	1,4,10,11
<b>Operating burst READ current:</b> $t_{CK} = t_{CKmin}$ ; CS is LOW between valid commands; One bank is active; BL = 16 or 32; RL = RL(MIN); CA bus inputs are switching; 50% data change each burst transfer ODT disabled	IDD4R <sub>1</sub>	VDD1	1,10,11
	IDD4R <sub>2</sub>	VDD2	1,10,11
	IDD4R <sub>Q</sub>	VDDQ	1,5,10,11
<b>Operating burst WRITE current:</b> $t_{CK} = t_{CKmin}$ ; CS is LOW between valid commands; One bank is active; BL = 16 or 32; WL = WLmin; CA bus inputs are switching; 50% data change each burst transfer ODT disabled	IDD4W <sub>1</sub>	VDD1	1,10,11
	IDD4W <sub>2</sub>	VDD2	1,10,11
	IDD4W <sub>Q</sub>	VDDQ	1,4,10,11
<b>All-bank REFRESH Burst current:</b> $t_{CK} = t_{CKmin}$ ; CKE is HIGH between valid commands; $t_{RC} = t_{RFCabmin}$ ; Burst refresh; CA bus inputs are switching; Data bus inputs are stable; ODT disabled	IDD5 <sub>1</sub>	VDD1	1,10,11
	IDD5 <sub>2</sub>	VDD2	1,10,11
	IDD5 <sub>Q</sub>	VDDQ	1,4,10,11
<b>All-bank REFRESH Average current:</b> $t_{CK} = t_{CKmin}$ ; CKE is HIGH between valid commands; $t_{RC} = t_{REFI}$ ; CA bus inputs are switching; Data bus inputs are stable; ODT disabled	IDD5AB <sub>1</sub>	VDD1	1,10,11
	IDD5AB <sub>2</sub>	VDD2	1,10,11
	IDD5AB <sub>Q</sub>	VDDQ	1,4,10,11
<b>Per-bank REFRESH Average current:</b> $t_{CK} = t_{CKmin}$ ; CKE is HIGH between valid commands; $t_{RC} = t_{REFI}/8$ ; CA bus inputs are switching; Data bus inputs are stable; ODT disabled	IDD5PB <sub>1</sub>	VDD1	1,10,11
	IDD5PB <sub>2</sub>	VDD2	1,10,11
	IDD5PB <sub>Q</sub>	VDDQ	1,4,10,11
<b>Power Down Self refresh current (-25°C to +85°C):</b> CK <sub>t</sub> =LOW, CK <sub>c</sub> =HIGH; CKE is LOW; CA bus inputs are stable; Data bus inputs are stable; Maximum 1x Self-Refresh Rate; ODT disabled	IDD6 <sub>1</sub>	VDD1	6,7,9,10,11
	IDD6 <sub>2</sub>	VDD2	6,7,9,10,11
	IDD6 <sub>Q</sub>	VDDQ	4,6,7,9,10,11



**NOTE :**

- 1) Published IDD values are the maximum of the distribution of the arithmetic mean.
- 2) ODT disabled: MR11[2:0] = 000<sub>B</sub>.
- 3) IDD current specifications are tested after the device is properly initialized.
- 4) Measured currents are the summation of VDDQ and VDD2.
- 5) Guaranteed by design with output load = 5pF and RON = 40 ohm.
- 6) The 1x Self-Refresh Rate is the rate at which the LPDDR4 device is refreshed internally during Self-Refresh, before going into the elevated Temperature range.
- 7) This is the general definition that applies to full array Self Refresh.
- 8) For all IDD measurements, VIHCKE = 0.8 x VDD2, VILCKE = 0.2 x VDD2.
- 9) IDD6 25°C is guaranteed, IDD6 85°C is typical of the distribution of the arithmetic mean.
- 10) These specification values are the summation of all the channel current and both channels are under the same condition at the same time.
- 11) Dual Channel devices are specified in dual channel operation (both channels operating together).

## 11.3 IDD Spec Table

[Table 54] IDD Specification for 16Gb LPDDR4 (2Ch, x16/Ch)

	Symbol	Power Supply	16Gb (x16/Ch, 2-Chip)	Units
			3733Mbps	
IDD0	IDD0 <sub>1</sub>	VDD1	10	mA
	IDD0 <sub>2</sub>	VDD2	65	mA
	IDD0 <sub>Q</sub>	VDDQ	0.5	mA
IDD2P	IDD2P <sub>1</sub>	VDD1	2	mA
	IDD2P <sub>2</sub>	VDD2	6.25	mA
	IDD2P <sub>Q</sub>	VDDQ	0.5	mA
IDD2PS	IDD2PS <sub>1</sub>	VDD1	2	mA
	IDD2PS <sub>2</sub>	VDD2	6.25	mA
	IDD2PS <sub>Q</sub>	VDDQ	0.5	mA
IDD2N	IDD2N <sub>1</sub>	VDD1	3	mA
	IDD2N <sub>2</sub>	VDD2	26.5	mA
	IDD2N <sub>Q</sub>	VDDQ	0.5	mA
IDD2NS	IDD2NS <sub>1</sub>	VDD1	3	mA
	IDD2NS <sub>2</sub>	VDD2	20	mA
	IDD2NS <sub>Q</sub>	VDDQ	0.5	mA
IDD3P	IDD3P <sub>1</sub>	VDD1	2.8	mA
	IDD3P <sub>2</sub>	VDD2	13.5	mA
	IDD3P <sub>Q</sub>	VDDQ	0.5	mA
IDD3PS	IDD3PS <sub>1</sub>	VDD1	2.8	mA
	IDD3PS <sub>2</sub>	VDD2	13.5	mA
	IDD3PS <sub>Q</sub>	VDDQ	0.5	mA
IDD3N	IDD3N <sub>1</sub>	VDD1	3	mA
	IDD3N <sub>2</sub>	VDD2	32	mA
	IDD3N <sub>Q</sub>	VDDQ	0.5	mA
IDD3NS	IDD3NS <sub>1</sub>	VDD1	3	mA
	IDD3NS <sub>2</sub>	VDD2	28	mA
	IDD3NS <sub>Q</sub>	VDDQ	0.5	mA
IDD4R	IDD4R <sub>1</sub>	VDD1	8.5	mA
	IDD4R <sub>2</sub>	VDD2	420	mA
	IDD4R <sub>Q</sub>	VDDQ	255	mA
IDD4W	IDD4W <sub>1</sub>	VDD1	3	mA
	IDD4W <sub>2</sub>	VDD2	435	mA
	IDD4W <sub>Q</sub>	VDDQ	0.5	mA
IDD5	IDD5 <sub>1</sub>	VDD1	75	mA
	IDD5 <sub>2</sub>	VDD2	315	mA
	IDD5 <sub>Q</sub>	VDDQ	0.5	mA
IDD5AB	IDD5AB <sub>1</sub>	VDD1	7	mA
	IDD5AB <sub>2</sub>	VDD2	41	mA
	IDD5AB <sub>Q</sub>	VDDQ	0.5	mA

Symbol			Power Supply	16Gb (x16/Ch, 2-Chip)	Units
				3733Mbps	
IDD5PB	IDD5PB <sub>1</sub>		VDD1	7	mA
	IDD5PB <sub>2</sub>		VDD2	42	mA
	IDD5PB <sub>Q</sub>		VDDQ	0.5	mA
IDD6	IDD6 <sub>1</sub>	25°C	VDD1	1	mA
		85°C		5	
	IDD6 <sub>2</sub>	25°C	VDD2	2.7	mA
		85°C		22	
	IDD6 <sub>Q</sub>	25°C	VDDQ	0.4	mA
		85°C		0.5	

## 12.0 AC AND DC OUTPUT MEASUREMENT LEVELS

### 12.1 Single Ended AC and DC Output Levels

Table 55 shows the output levels used for measurements of single ended signals.

[Table 55] Single-ended AC and DC Output Levels

Symbol	Parameter	Value			Unit	Notes
		Under LPDDR4-TBD Un-term	TBD to 3200 VSSQ term	3200 to 4266 VSSQ term		
$V_{OH}$ (DC)	AC, DC output high measurement level	VDDQ-0.55	VDDQ/3	TBD	V	1
$V_{OL}$ (DC)	AC, DC output low measurement level	VSSQ	VSSQ	VSSQ	V	

**NOTE :**

1) 60ohm ODT value is assumed.

## 12.2 Pull Up/Pull Down Driver Characteristics and Calibration

[Table 56] Pull-down Driver Characteristics, with ZQ Calibration

R <sub>ONPD,NOM</sub>	Resistor	Min	Nom	Max	Unit
40 Ohm	R <sub>ON40PD</sub>	0.9	1.0	1.1	R <sub>ZQ/6</sub>
48 Ohm	R <sub>ON48PD</sub>	0.9	1.0	1.1	R <sub>ZQ/5</sub>
60 Ohm	R <sub>ON60PD</sub>	0.9	1.0	1.1	R <sub>ZQ/4</sub>
80 Ohm	R <sub>ON80PD</sub>	0.9	1.0	1.1	R <sub>ZQ/3</sub>
120 Ohm	R <sub>ON120PD</sub>	0.9	1.0	1.1	R <sub>ZQ/2</sub>
240 Ohm	R <sub>ON240PD</sub>	0.9	1.0	1.1	R <sub>ZQ/1</sub>

**NOTE :**

1) All value are after ZQ Calibration. Without ZQ Calibration RONPD values are ± 30%.

[Table 57] Pull-up Characteristics, with ZQ Calibration

VOH <sub>PU, nom</sub>	VOH,nom (mV)	Min	Nor	Max	Unit
VDDQ/2.5	440	0.90	1.0	1.10	VOH,nom
VDDQ/3	367	0.90	1.0	1.10	VOH,nom

**NOTE :**

1) All values are after ZQ Calibration. Without ZQ Calibration VOH(nom) values are ± 30%

2) VOH,nom (mV) values are based on a nominal VDDQ = 1.1V.

[Table 58] Valid Calibration Points

VOH <sub>PU, nom</sub>	ODT Value					
	240	120	80	60	48	40
VDDQ/2.5	VALID	VALID	VALID	DNU	DNU	DNU
VDDQ/3	VALID	VALID	VALID	VALID	VALID	VALID

**NOTE :**

1) Once the output is calibrated for a given VOH(nom) calibration point, the ODT value may be changed without recalibration.

2) If the VOH(nom) calibration point is changed, then re-calibration is required.

3) DNU = Do Not Use.

[Table 59] Pull-down Characteristics without ZQ Calibration

R <sub>ONPD,NOM</sub>	Resistor	V <sub>out</sub>	Min	Nom	Max	Unit	Notes
40.0Ω	R <sub>ON40PD</sub>	0.5 × V <sub>OH</sub>	0.70	1.00	1.30	R <sub>ZQ/6</sub>	1
48.0Ω	R <sub>ON48PD</sub>	0.5 × V <sub>OH</sub>	0.70	1.00	1.30	R <sub>ZQ/5</sub>	1

**NOTE:**

1) Across entire operating temperature range, without calibration.

[Table 60] Pull-up Characteristics without V<sub>OH</sub> Calibration (Die to Die variation)

VOH <sub>PU, (nom)</sub>	VOH(nom) (mV)	Variation			Unit	Notes
		Min	Nor	Max		
VDDQ/2.5	440	0.70	1.0	1.30	VOH(nom)	1
VDDQ/3	367	0.70	1.0	1.30	VOH(nom)	1

**NOTE :**

1) ODT value of Memory controller should be informed with MRW before V<sub>OH</sub> calibration.

[Table 61] V<sub>OUT</sub> level of un-terminated condition

Parameter	Symbol	Min	Max	Unit	Note
Output High voltage level when ODT of memory controller is turned off	V <sub>OH_un-term</sub>	VDDQ-0.55	VDDQ-0.15	V	

## 13.0 ELECTRICAL CHARACTERISTICS AND AC TIMING

### 13.1 Clock Specification

The jitter specified is a random jitter meeting a Gaussian distribution. Input clocks violating the min/max values may result in malfunction of the LPDDR4 device.

#### 13.1.1 Definition for tCK(avg) and nCK

tCK(avg) is calculated as the average clock period across any consecutive 200 cycle window, where each clock period is calculated from rising edge to rising edge.

$$tCK(avg) = \left( \sum_{j=1}^N tCK_j \right) / N$$

where  $N = 200$

Unit 'tCK(avg)' represents the actual clock average tCK(avg) of the input clock under operation. Unit 'nCK' represents one clock cycle of the input clock, counting the actual clock edges.

tCK(avg) may change by up to +/-1% within a 100 clock cycle window, provided that all jitter and timing specs are met.

#### 13.1.2 Definition for tCK(abs)

t<sub>CK</sub>(abs) is defined as the absolute clock period, as measured from one rising edge to the next consecutive rising edge.

t<sub>CK</sub>(abs) is not subject to production test.

#### 13.1.3 Definition for tCH(avg) and tCL(avg)

t<sub>CH</sub>(avg) is defined as the average high pulse width, as calculated across any consecutive 200 high pulses.

$$tCH(avg) = \left( \sum_{j=1}^N tCH_j \right) / (N \times tCK(avg))$$

where  $N = 200$

t<sub>CL</sub>(avg) is defined as the average low pulse width, as calculated across any consecutive 200 low pulses.

$$tCL(avg) = \left( \sum_{j=1}^N tCL_j \right) / (N \times tCK(avg))$$

where  $N = 200$

#### 13.1.4 Definition for tCH(abs) and tCL(abs)

tCH(abs) is the absolute instantaneous clock high pulse width, as measured from one rising edge to the following falling edge.

tCL(abs) is the absolute instantaneous clock low pulse width, as measured from one falling edge to the following rising edge.

Both tCH(abs) and tCL(abs) are not subject to production test.

#### 13.1.5 Definition for tJIT(per)

t<sub>JIT</sub>(per) is the single period jitter defined as the largest deviation of any signal tCK from tCK(avg).

t<sub>JIT</sub>(per) = Min/max of {tCK<sub>i</sub> - tCK(avg) where i = 1 to 200}.

t<sub>JIT</sub>(per)<sub>act</sub> is the actual clock jitter for a given system.

t<sub>JIT</sub>(per)<sub>allowed</sub> is the specified allowed clock period jitter.

t<sub>JIT</sub>(per) is not subject to production test.

### 13.1.6 Definition for tJIT(cc)

tJIT(cc) is defined as the absolute difference in clock period between two consecutive clock cycles.

$t_{JIT(cc)} = \text{Max of } \{|t_{CK(i+1)} - t_{CK(i)}|\}$ .

tJIT(cc) defines the cycle to cycle jitter.

tJIT(cc) is not subject to production test.

### 13.1.7 Definition for tERR(nper)

tERR(nper) is defined as the cumulative error across n multiple consecutive cycles from tCK(avg).

tERR(nper)<sub>act</sub> is the actual clock jitter over n cycles for a given system.

tERR(nper)<sub>allowed</sub> is the specified allowed clock period jitter over n cycles.

tERR(nper) is not subject to production test.

$$tERR(nper) = \left( \sum_{j=i}^{i+n-1} t_{CK_j} \right) - n \times t_{CK(avg)}$$

tERR(nper)<sub>min</sub> can be calculated by the formula shown below:

$$tERR(nper), min = (1 + 0.68LN(n)) \times tJIT(per), min$$

tERR(nper)<sub>max</sub> can be calculated by the formula shown below

$$tERR(nper), max = (1 + 0.68LN(n)) \times tJIT(per), max$$

Using these equations, tERR(nper) tables can be generated for each tJIT(per)<sub>act</sub> value.

### 13.1.8 Definition for duty cycle jitter tJIT(duty)

tJIT(duty) is defined with absolute and average specification of tCH / tCL.

$$tJIT(duty), min = \text{MIN}((t_{CH(abs), min} - t_{CH(avg), min}), (t_{CL(abs), min} - t_{CL(avg), min})) \times t_{CK(avg)}$$

$$tJIT(duty), max = \text{MAX}((t_{CH(abs), max} - t_{CH(avg), max}), (t_{CL(abs), max} - t_{CL(avg), max})) \times t_{CK(avg)}$$

### 13.1.9 Definition for tCK(abs), tCH(abs) and tCL(abs)

These parameters are specified per their average values, however it is understood that the following relationship between the average timing and the absolute instantaneous timing holds at all times.

[Table 62] Definition for tCK(abs), tCH(abs), and tCL(abs)

Parameter	Symbol	Min	Unit
Absolute Clock Period	t <sub>CK(abs)</sub>	t <sub>CK(avg),min</sub> + t <sub>JIT(per),min</sub>	ps
Absolute Clock HIGH Pulse Width	t <sub>CH(abs)</sub>	t <sub>CH(avg),min</sub> + t <sub>JIT(duty),min</sub> / t <sub>CK(avg),min</sub>	t <sub>CK(avg)</sub>
Absolute Clock LOW Pulse Width	t <sub>CL(abs)</sub>	t <sub>CL(avg),min</sub> + t <sub>JIT(duty),min</sub> / t <sub>CK(avg),min</sub>	t <sub>CK(avg)</sub>

**NOTE :**

1) t<sub>CK(avg),min</sub> is expressed in ps for this table.

2) t<sub>JIT(duty),min</sub> is a negative value.

## 13.2 Period Clock Jitter

LPDDR4 devices can tolerate some clock period jitter without core timing parameter de-rating. This section describes device timing requirements in the presence of clock period jitter ( $t_{JIT(per)}$ ) in excess of the values found in Table 64, LPDDR4 AC Timing Table and how to determine cycle time de-rating and clock cycle de-rating.

### 13.2.1 Clock period jitter effects on core timing parameters

( $t_{RCD}$ ,  $t_{RP}$ ,  $t_{RTP}$ ,  $t_{WR}$ ,  $t_{WRA}$ ,  $t_{WTR}$ ,  $t_{RC}$ ,  $t_{RAS}$ ,  $t_{RRD}$ ,  $t_{FAW}$ )

Core timing parameters extend across multiple clock cycles. Period clock jitter will impact these parameters when measured in numbers of clock cycles. When the device is operated with clock jitter within the specification limits, the LPDDR4 device is characterized and verified to support  $tnPARAM = RU\{tPARAM / tCK(avg)\}$ .

When the device is operated with clock jitter outside specification limits, the number of clocks or  $tCK(avg)$  may need to be increased based on the values for each core timing parameter.

#### 13.2.1.1 Cycle time de-rating for core timing parameters

For a given number of clocks ( $tnPARAM$ ), for each core timing parameter, average clock period ( $tCK(avg)$ ) and actual cumulative period error ( $tERR(tnPARAM,act)$ ) in excess of the allowed cumulative period error ( $tERR(tnPARAM,allowed)$ ), the equation below calculates the amount of cycle time de-rating (in ns) required if the equation results in a positive value for a core timing parameter.

$$CycleTimeDerating = MAX\left\{\left(\frac{tPARAM + tERR(tnPARAM,act) - tERR(tnPARAM,allowed)}{tnPARAM} - tCK(avg)\right), 0\right\}$$

A cycle time derating analysis should be conducted for each core timing parameter. The amount of cycle time derating required is the maximum of the cycle time de-ratings determined for each individual core timing parameter.

#### 13.2.1.2 Clock Cycle de-rating for core timing parameters

For a given number of clocks ( $tnPARAM$ ) for each core timing parameter, clock cycle de-rating should be specified with amount of period jitter ( $t_{JIT(per)}$ ).

For a given number of clocks ( $tnPARAM$ ), for each core timing parameter, average clock period ( $tCK(avg)$ ) and actual cumulative period error ( $tERR(tnPARAM,act)$ ) in excess of the allowed cumulative period error ( $tERR(tnPARAM,allowed)$ ), the equation below calculates the clock cycle derating (in clocks) required if the equation results in a positive value for a core timing parameter.

$$ClockCycleDerating = RU\left\{\frac{tPARAM + tERR(tnPARAM,act) - tERR(tnPARAM,allowed)}{tCK(avg)}\right\} - tnPARAM$$

A clock cycle de-rating analysis should be conducted for each core timing parameter.

### 13.2.2 Clock jitter effects on Command/Address timing parameters

Command/address timing parameters ( $t_{IS}$ ,  $t_{IH}$ ,  $t_{ISb}$ ,  $t_{IHb}$ ) are measured from a command/address signal (CS or CA[5:0]) transition edge to its respective clock signal (CK<sub>t</sub>/CK<sub>c</sub>) crossing. The specification values are not affected by the  $t_{JIT(per)}$  applied, because the setup and hold times are relative to the clock signal crossing that latches the command/address. Regardless of clock jitter values, these values must be met.



### 13.2.3 Clock jitter effects on Read timing parameters

#### 13.2.3.1 tRPRE

When the device is operated with input clock jitter, tRPRE needs to be de-rated by the actual period jitter ( $t_{JIT(per),act,max}$ ) of the input clock in excess of the allowed period jitter ( $t_{JIT(per),allowed,max}$ ). Output de-ratings are relative to the input clock.

$$tRPRE(min, derated) = 0.9 - \left( \frac{t_{JIT(per),act,max} - t_{JIT(per),allowed,max}}{tCK(avg)} \right)$$

For example,

if the measured jitter into a LPDDR4 device has  $tCK(avg) = 625ps$ ,  $t_{JIT(per),act,min} = -xx$ , and  $t_{JIT(per),act,max} = +xx$  ps, then  $tRPRE,min,derated = 0.9 - (t_{JIT(per),act,max} - t_{JIT(per),allowed,max})/tCK(avg) = 0.9 - (xx - xx)/xx = yy$  tCK(avg).

#### 13.2.3.2 tLZ(DQ), tHZ(DQ), tDQSCK, tLZ(DQS), tHZ(DQS)

These parameters are measured from a specific clock edge to a data signal (DMn, DQm.: n=0,1,2,3. m=0 –31) transition and will be met with respect to that clock edge. Therefore, they are not affected by the amount of clock jitter applied (i.e.  $t_{JIT(per)}$ ).

#### 13.2.3.3 tQSH, tQSL

These parameters are affected by duty cycle jitter which is represented by  $tCH(abs)min$  and  $tCL(abs)min$ .

These parameters determine absolute Data-Valid window(DVW) at the LPDDR4 device pin.

Absolute min DVW @LPDDR4 device pin =  $\min \{ (tQSH(abs)min - tDQSQmax), (tQSL(abs)min - tDQSQmax) \}$

This minimum DVW shall be met at the target frequency regardless of clock jitter.

#### 13.2.3.4 tRPST

tRPST is affected by duty cycle jitter which is represented by  $tCL(abs)$ . Therefore  $tRPST(abs)min$  can be specified by  $tCL(abs)min$ .

$tRPST(abs)min = tCL(abs)min - 0.05 = tQSL(abs)min$

### 13.2.4 Clock jitter effects on Write timing parameters

#### 13.2.4.1 tDS, tDH

These parameters are measured from a data signal (DMn, DQm.: n=0,1,2,3. m=0 –31) transition edge to its respective data strobe signal (DQS<sub>n\_t</sub>, DQS<sub>n\_c</sub> : n=0,1,2,3) crossing. The spec values are not affected by the amount of clock jitter applied (i.e.  $t_{JIT(per)}$ ), as the setup and hold are relative to the data strobe signal crossing that latches the data. Regardless of clock jitter values, these values shall be met.

#### 13.2.4.2 tDSS, tDSH

These parameters are measured from a data strobe signal (DQS<sub>x\_t</sub>, DQS<sub>x\_c</sub>) crossing to its respective clock signal (CK<sub>t/CK\_c</sub>) crossing. The spec values are not affected by the amount of clock jitter applied (i.e.  $t_{JIT(per)}$ ), as the setup and hold of the data strobes are relative to the corresponding clock signal crossing. Regardless of clock jitter values, these values shall be met.

### 13.2.4.3 tDQSS

This parameter is measured from a data strobe signal (DQSx\_t, DQSx\_c) crossing to the subsequent clock signal (CK\_t/CK\_c) crossing. When the device is operated with input clock jitter, this parameter needs to be de-rated by the actual period jitter tJIT(per),act of the input clock in excess of the allowed period jitter tJIT(per),allowed.

$$tDQSS(min, derated) = 0.75 - \frac{tJIT(per), act, min - tJIT(per), allowed, min}{tCK(avg)}$$

$$tDQSS(max, derated) = 1.25 - \frac{tJIT(per), act, max - tJIT(per), allowed, max}{tCK(avg)}$$

For example,

if the measured jitter into an LPDDR4 device has tCK(avg) = 625ps, tJIT(per),act,min = -xxps, and tJIT(per),act,max = +xx ps, then:

tDQSS,(min,derated) = 0.75 - (-xx + yy)/625 = xxxx tCK(avg)

tDQSS,(max,derated) = 1.25 - (xx . yy)/625 = xxxx tCK(avg)

## 13.3 LPDDR4 Refresh Requirement

[Table 63] LPDDR4 Refresh Requirement Parameters per density for Dual Channel SDRAM devices

Parameter	Symbol	16Gb	Unit
Density per Channel		8Gb	
Number of Banks per Channel		8	
Refresh Window Tcase ≤ 85°C	t <sub>REFW</sub>	32	ms
Refresh Window 1/2-Rate Refresh	t <sub>REFW</sub>	16	ms
Refresh Window 1/4-Rate Refresh	t <sub>REFW</sub>	8	ms
Required number of REFRESH commands in a t <sub>REFW</sub> window (min)	R	8,192	-
Average Refresh Interval	REFab	t <sub>REFI</sub> <sup>3)</sup>	3.904
	REFpb	t <sub>REFIpb</sub>	488
Refresh Cycle time (All Banks)	t <sub>RFCab</sub>	280	ns
Refresh Cycle time (Per Bank)	t <sub>RFCpb</sub>	140	ns
Per-bank Refresh to Per-bank Refresh different bank Time	t <sub>pbR2pbR</sub>	90	ns

**NOTE :**

1) Refresh for each channel is independent of the other channel on the die, or other channels in a package. Power delivery in the user's system should be verified to make sure the DC operating conditions are maintained when multiple channels are refreshed simultaneously.

2) Self refresh abort feature is available for higher density devices starting with 12Gb dual channel device and 6Gb single channel device and tXSR\_abort(min) is defined as t<sub>RFCpb</sub> + 17.5ns.

3) t<sub>REFI</sub> values for all bank refresh is Tc = -25~85°C, Tc means Operating Case Temperature.

## 13.4 AC Timing

[Table 64] LPDDR4 AC Timing Table

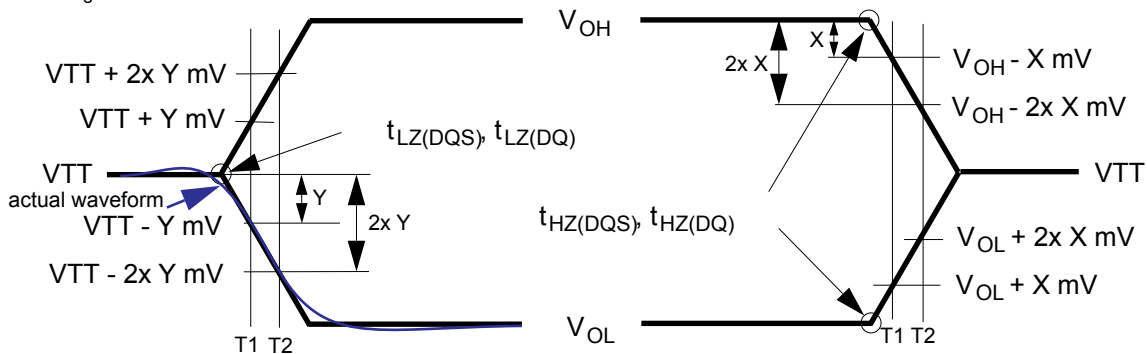
Parameter	Symbol	Min/ Max	LPDDR4		Unit
			3200Mbps	3733Mbps	
Maximum clock frequency		~	1600	1866	MHz
<b>Clock Timing</b>					
Average Clock Period	$t_{CK(avg)}$	MIN	0.625	0.536	ns
		MAX	100		
Average HIGH pulse width	$t_{CH(avg)}$	MIN	0.45		$t_{CK(avg)}$
		MAX	0.55		
Average LOW pulse width	$t_{CL(avg)}$	MIN	0.45		$t_{CK(avg)}$
		MAX	0.55		
Absolute clock period	$t_{CK(abs)}$	MIN	$t_{CK(avg)} \text{ MIN} + t_{JIT(per)} \text{ MIN}$		ns
Absolute HIGH clock pulse width	$t_{CH(abs)}$	MIN	0.43		$t_{CK(avg)}$
		MAX	0.57		
Absolute LOW clock pulse width	$t_{CL(abs)}$	MIN	0.43		$t_{CK(avg)}$
		MAX	0.57		
Clock period jitter	$t_{JIT(per)}$	MIN	-40	-36	ps
		MAX	40	36	
Maximum Clock Jitter between two consecutive cycles	$t_{JIT(cc)}$	MAX	80	72	ps
Duty cycle jitter (with supported jitter)	$t_{JIT(duty)}$ , allowed	MIN	$\min((t_{CH(abs),min} - t_{CH(avg),min}), (t_{CL(abs),min} - t_{CL(avg),min})) \times t_{CK(avg)}$		ps
		MAX	$\max((t_{CH(abs),max} - t_{CH(avg),max}), (t_{CL(abs),max} - t_{CL(avg),max})) \times t_{CK(avg)}$		
<b>Core AC Parameters for x16 mode <sup>17)</sup></b>					
READ latency (no DBI)	RL	MIN	28	32	$t_{CK(avg)}$
WRITE latency (set A)	WL	MIN	14	16	$t_{CK(avg)}$
ACTIVATE-to-ACTIVATE command period (same bank)	$t_{RC}$	MIN	$t_{RAS} + t_{RPab}$ (with all-bank precharge) $t_{RAS} + t_{RPpb}$ (with per-bank precharge)		ns
Minimum Self-Refresh Time (Entry to Exit)	$t_{SR}$	MIN	$\max(15\text{ns}, 3t_{CK})$		ns
SELF REFRESH exit to next valid command delay	$t_{XSR}$	MIN	$\text{Max}(t_{RFCab} + 7.5\text{ns}, 2t_{CK})$		ns
Exit power down to next valid command delay	$t_{XP}$	MIN	$\text{Max}(7.5\text{ns}, 5t_{CK})$		ns
CAS-to-CAS delay	$t_{CCD}$	MIN	BL/2		$t_{CK(avg)}$
CAS to CAS delay Masked Write	$t_{CCDMW}^{31)}$	MIN	$4 \times t_{CCD}$		$t_{CK(avg)}$
Internal READ to PRECHARGE command delay	$t_{RTP}$	MIN	$\text{Max}(7.5\text{ns}, 8t_{CK})$		ns
RAS-to-CAS delay	$t_{RCD}$	MIN	$\text{Max}(18\text{ns}, 4t_{CK})$		ns
Row Precharge Time (single bank)	$t_{RPpb}$	MIN	$\text{Max}(18\text{ns}, 4t_{CK})$		ns
Row Precharge Time (all banks)	$t_{RPab}$	MIN	$\text{Max}(21\text{ns}, 4t_{CK})$		ns
		MIN	$\text{Max}(42\text{ns}, 3t_{CK})$		ns
Row active time	$t_{RAS}$	MAX	$\min(9 \times t_{REFI} \times \text{Refresh Rate}^{19}), 70.2)$		us
WRITE recovery time	$t_{WR}$	MIN	$\text{Max}(18\text{ns}, 6t_{CK})$		ns
WRITE-to-READ delay	$t_{WTR}$	MIN	$\text{Max}(10\text{ns}, 8t_{CK})$		ns
Active bank-A to Active bank-B	$t_{RRD}$	MIN	$\text{Max}(10\text{ns}, 4t_{CK})$		ns
Precharge to Precharge Delay	$t_{PPD}^{33)}$	MIN	4		tCK
Four-bank ACTIVATE Window	$t_{FAW}$	MIN	40		ns
CKE minimum pulse width during SELF REFRESH (low pulse width during SELF REFRESH)	$t_{CKELPD}$	MIN	$\text{Max}(7.5\text{ns}, 3t_{CK})$		ns
<b>READ AC Parameters <sup>4)</sup></b>					

Parameter	Symbol	Min/ Max	LPDDR4		Unit
			3200Mbps	3733Mbps	
Read preamble	$t_{RPRE}^{5), 8)}$	MIN	2.0		$t_{CK}(avg)$
0.5 tCK Read postamble	$t_{RPST}^{5), 9)}$	MIN	0.5		$t_{CK}(avg)$
1.5 tCK Read postamble	$t_{RPST}$	MIN	1.5		$t_{CK}(avg)$
DQ low-impedance time from CK_t, CK_c	$t_{LZ(DQ)}^{5)}$	MIN	$(RL \times t_{CK}) + t_{DQSQCK(Min)} - 200ps$		ps
DQ high impedance time from CK_t, CK_c	$t_{HZ(DQ)}^{5)}$	MAX	$(RL \times t_{CK}) + t_{DQSQCK(Max)} + t_{DQSQ(Max)} + (BL/2 \times t_{CK}) - 100ps$		ps
DQS_c low-impedance time from CK_t, CK_c	$t_{LZ(DQS)}^{5)}$	MIN	$(RL \times t_{CK}) + t_{DQSQCK(Min)} - (t_{PRE(Max)} \times t_{CK}) - 200ps$		ps
DQS_c high impedance time from CK_t, CK_c	$t_{HZ(DQS)}^{5)}$	MAX	$(RL \times t_{CK}) + t_{DQSQCK(Max)} + (BL/2 \times t_{CK}) - (RPST(Max) \times t_{CK}) - 100ps$		ps
DQS-DQ skew	$t_{DQSQ}$	MAX	0.18		UI
<b>tDQSCK AC Parameters</b>					
DQS output access time from CK_t/CK_c	$t_{DQSQCK}^{14)}$	MIN	1500		ps
		MAX	3500		
DQS output access time from CK_t/CK_c temperature variation	$t_{DQSQCK\_temp}^{15)}$	MAX	4		ps/°C
DQS output access time from CK_t/CK_c voltage variation	$t_{DQSQCK\_volt}^{16)}$	MAX	7		ps/mV
CK to DQS rank to rank variation	$t_{DQSQCK\_rank2rank}^{22), 23)}$	MAX	1.0		ns
<b>Self Refresh Parameters</b>					
Delay from SRE command to CKE Input low	$t_{ESCKE}^{24)}$	MIN	Max(1.75ns, 3tCK)		ns
Minimum Self Refresh Time	$t_{SR}^{24)}$	MIN	Max(15ns, 3tCK)		ns
Exit Self Refresh to Valid commands	$t_{XSR}^{24), 25)}$	MIN	Max(tRFCab + 7.5ns, 2tCK)		ns
<b>WRITE AC Parameters<sup>4)</sup></b>					
Write command to 1 <sup>st</sup> DQS latching	$t_{DQSS}$	MIN	0.75		$t_{CK}(avg)$
		MAX	1.25		
DQS input high-level width	$t_{DQSH}$	MIN	0.4		$t_{CK}(avg)$
DQS input low-level width	$t_{DQSL}$	MIN	0.4		$t_{CK}(avg)$
DQS falling edge to CK setup time	$t_{DSS}$	MIN	0.2		$t_{CK}(avg)$
DQS falling edge hold time from CK	$t_{DSH}$	MIN	0.2		$t_{CK}(avg)$
Write preamble	$t_{WPRE}$	MIN	2.0		$t_{CK}(avg)$
0.5 tCK Write postamble	$t_{WPST}^{21)}$	MIN	0.5		$t_{CK}(avg)$
1.5 tCK Write postamble	$t_{WPST}^{21)}$	MIN	1.5		$t_{CK}(avg)$
<b>ZQ Calibration Parameters</b>					
ZQ Calibration	$t_{ZQCAL}$	MIN	1		us
ZQ Calibration Values Latch Time	$t_{ZQLAT}$	MIN	Max(30ns, 8tCK)		ns
ZQ Calibration RESET time	$t_{ZQRESET}$	MIN	Max(50ns, 3tCK)		ns
<b>Power Down Parameters</b>					
CKE minimum pulse width (HIGH and LOW pulse width)	$t_{CKE}$	MIN	max(7.5ns, 4tCK)		-
Delay from Valid command to CKE Input low	$t_{CMDCKE}^{26)}$	MIN	Max(1.75ns, 3tCK)		ns
Valid Clock Requirement after CKE Input Low	$t_{CKELCK}^{26)}$	MIN	Max(5ns, 5tCK)		ns
Valid CS Requirement before CKE Input Low	$t_{CSCKE}$	MIN	1.75		ns
Valid CS Requirement after CKE Input Low	$t_{CKELCS}$	MIN	Max(5ns, 5tCK)		ns
Valid Clock Requirement before CKE Input High	$t_{CKCKEH}^{26)}$	MIN	Max(1.75ns, 3tCK)		ns

Parameter	Symbol	Min/ Max	LPDDR4		Unit
			3200Mbps	3733Mbps	
Exit power- down to next valid command delay	$t_{XP}^{26)}$	MIN	Max(7.5ns, 5tCK)		ns
Valid CS Requirement before CKE Input High	$t_{CSCKEH}$	MIN	1.75		ns
Valid CS Requirement after CKE Input High	$t_{CKEHCS}$	MIN	Max(7.5ns,5tCK)		ns
Valid Clock and CS Requirement after CKE Input low after MRW Command	$t_{MRWCKEL}^{26)}$	MIN	Max(14ns,10tCK)		ns
Valid Clock and CS Requirement after CKE Input low after ZQ Calibration Start Command	$t_{ZQCKE}^{26)}$	MIN	Max(1.75ns,3tCK)		ns
<b>Command Address Input Parameters <sup>4)</sup></b>					
Rx Mask voltage - p-p	VcIVW	MAX	155	150	mV
Rx timing window	TcIVW	MAX	0.3		UI*
CA AC input pulse amplitude pk-pk	VIHL_AC	MIN	190	180	mV
CA input pulse width	TcIPW	MIN	0.6		UI*
Input Slew Rate over VcIVW	SRIN_cIVW	MIN	1		V/ns
		MAX	7		
<b>Mode Register Read/Write AC Timing</b>					
Additional time after tXP has expired until MRR command	$t_{MRR}$	MIN	$t_{RCD} + 3nCK$		-
MODE REGISTER READ command period	$t_{MRR}$	MIN	8		nCK
MODE REGISTER WRITE command period	$t_{MRW}$	MIN	Max(10ns, 10nCK)		-
Mode register set command delay	$t_{MRD}$	MIN	Max(14ns, 10tCK)		-
<b>Boot Parameters (10 MHz - 55 MHz) <sup>11), 12), 13)</sup></b>					
Clock Cycle Time	$t_{CKb}$	max	100		ns
		MIN	18		
Address & Control Input Setup Time	$t_{ISb}$	MIN	1150		ps
Address & Control Input Hold Time	$t_{IHb}$	MIN	1150		ps
DQS Output Data Access Time from CK_t/CK_c	$t_{DQSCb}$	MIN	2.0		ns
		MAX	10.0		
Data Strobe Edge to Output Data Edge	$t_{DQSqb}$	MAX	1.2		ns
<b>Command Bus Training AC Parameters</b>					
Valid Clock Requirement after CKE Input low	$t_{CKELCK}$	MIN	Max(5ns, 5nCK)		tCK
Data Setup for VREF Training Mode	$t_{DStrain}$	MIN	2		ns
Data Hold for VREF Training Mode	$t_{DHtrain}$	MIN	2		ns
Asynchronous Data Read	$t_{ADR}$	MAX	20		ns
CA Bus Training command to CA Bus Training command delay	$t_{CACD}^{29)}$	MIN	RU( $t_{ADR}/t_{CK}$ )		tCK
Valid Strobe Requirement before CKE Low	$t_{DQSCKE}^{30)}$	MIN	10		ns
First CA Bus Training Command Following CKE LOW	$t_{CAENT}$	MIN	250		ns
VREF Step Time-multiple steps	$t_{VREFCA\_LONG}$	MAX	250		ns
VREF Step Time-one step	$t_{VREFCA\_SHORT}$	MAX	80		ns
Valid Clock Requirement before CS High	$t_{CKPRECS}$	MIN	$2t_{CK} + t_{XP}$ ( $t_{XP} = \max(7.5ns, 5nCK)$ )		-
Valid Clock Requirement after CS High	$t_{CKPSTCS}$	MIN	max(7.5ns, 5nCK)		-
Minimum delay from CS to DQS toggle in command bus training	$t_{CS\_VREF}$	MIN	2		tCK
Minimum delay from CKE High to Strobe High Impedance	$t_{CKEHDQS}$	-	10		ns
Valid Clock Requirement before CKE Input High	$t_{CKCKEH}$	MIN	Max(1.75ns, 3tCK)		
CA Bus Training CKE High to DQ Tri-state	$t_{MRZ}$	MIN	1.5		ns
ODT turn-on Latency from CKE	$t_{CKELODTon}$	MIN	20		ns
ODT turn-off Latency from CKE	$t_{CKELODToff}$	MIN	20		ns

Parameter	Symbol	Min/Max	LPDDR4		Unit
			3200Mbps	3733Mbps	
Exit Command Bus Training Mode to next valid command delay <sup>32)</sup>	$t_{XCBT\_Short}$	MIN	Max(5nCK, 200ns)		-
	$t_{XCBT\_Middle}$	MIN	Max(5nCK, 200ns)		-
	$t_{XCBT\_Long}$	MIN	Max(5nCK, 250ns)		-
<b>Write Leveling Parameters</b>					
DQS_t/DQS_c delay after write leveling mode is programmed	$t_{WLDQSEN}$	MIN	20		tCK
Write preamble for Write Leveling	$t_{WLWPRE}$	MIN	20		tCK
First DQS_t/DQS_c edge after write leveling mode is programmed	$t_{WLMRD}$	MIN	40		tCK
Write leveling output delay	$t_{WLO}$	MAX	20		ns
Mode register set command delay	$t_{MRD}$	MIN	Max(14ns, 10tCK)		ns
Valid Clock Requirement before DQS Toggle	$t_{CKPRDQS}$	MIN	Max(7.5ns, 4tCK)		-
Valid Clock Requirement after DQS Toggle	$t_{CKPSTDQS}$	MIN	Max(7.5ns, 4tCK)		-
Write leveling hold time	$t_{WLH}$ <sup>27)</sup>	MIN	75	60	ps
Write leveling setup time	$t_{WLS}$ <sup>27)</sup>	MIN	75	60	ps
Write leveling input valid window	$t_{WLIVW}$ <sup>28)</sup>	MIN	120	100	ps
<b>Temperature De-Rating AC Timing <sup>20)</sup></b>					
DQS output access time from CK_t/CK_c (derated)	$t_{DQSCK}$	MAX	3600		ps
RAS-to-CAS delay (derated)	$t_{RCD}$	MIN	$t_{RCD} + 1.875$		ns
ACTIVATE-to- ACTIVATE command period (derated)	$t_{RC}$	MIN	$t_{RC} + 3.75$		ns
Row active time (derated)	$t_{RAS}$	MIN	$t_{RAS} + 1.875$		ns
Row precharge time (derated)	$t_{RP}$	MIN	$t_{RP} + 1.875$		ns
Active bank A to active bank B (derated)	$t_{RRD}$	MIN	$t_{RRD} + 1.875$		ns

- NOTE :**
- 1) Frequency values are for reference only. Clock cycle time (tCK) is used to determine device capabilities.
  - 2) All AC timings assume an input slew rate of TBDV/ns.
  - 3) Measured with 4 V/ns differential CK\_t/CK\_c slew rate and nominal VIX.
  - 4) READ, WRITE, and Input setup and hold values are referenced to V<sub>REF</sub>.
  - 5) For LOW-to-HIGH and HIGH-to-LOW transitions, the timing reference is at the point when the signal crosses the transition threshold (V<sub>TT</sub>). tHZ and tLZ transitions occur in the same access time (with respect to clock) as valid data transitions. These parameters are not referenced to a specific voltage level but to the time when the device output is no longer driving (for tRPST, tHZ(DQS) and tHZ(DQ)), or begins driving (for tRPRE, tLZ(DQS), tLZ(DQ)). Operating and Timing [Burst Read:RL=12, BL=8, tDQSCK<tCK] shows a method to calculate the point when device is no longer driving tHZ(DQS) and tHZ(DQ), or begins driving tLZ(DQS), tLZ(DQ) by measuring the signal at two different voltages. The actual voltage measurement points are not critical as long as the calculation is consistent.
  - 6) Output Transition Timing



- 7) The parameters tLZ(DQS), tLZ(DQ), tHZ(DQS), and tHZ(DQ) are defined as single-ended. The timing parameters tRPRE and tRPST are determined from the differential signal DQS\_t-DQS\_c.
- 8) Measured from the point when DQS\_t/DQS\_c begins driving the signal to the point when DQS\_t/DQS\_c begins driving the first rising strobe edge. See Pre and Post-amble section in Operating & Timing spec
- 9) Measured from the last falling strobe edge of DQS\_t/DQS\_c to the point when DQS\_t/DQS\_c finishes driving the signal.
- 10) Input set-up/hold time for signal (CA[9:0], CS).
- 11) To ensure device operation before the device is configured, a number of AC boot-timing parameters are defined in this table. Boot parameter symbols have the letter b appended (for example, tCK during boot is tCKb).
- 12) The LPDDR4 device will set some default values upon receiving a RESET (MRW) command as specified in "Definition".
- 13) The output skew parameters are measured with default output impedance settings using the reference load.
- 14) Includes DRAM process, voltage and temperature variation. It includes the AC noise impact for frequencies > 20 MHz and max voltage of 45 mV pk-pk from DC-20 MHz at a fixed temperature on the package. The voltage supply noise must comply to the component Min-Max DC Operating conditions.

- 15)  $t_{DQSCK\_temp}$  max delay variation as a function of Temperature.
- 16)  $t_{DQSCK\_volt}$  max delay variation as a function of DC voltage variation for VDDQ and VDD2.  $t_{DQSCK\_volt}$  should be used to calculate timing variation due to VDDQ and VDD2 noise < 20 MHz. Host controller do not need to account for any variation due to VDDQ and VDD2 noise > 20 MHz. The voltage supply noise must comply to the component Min-Max DC Operating conditions. The voltage variation is defined as the  $\text{Max}\{\text{abs}\{t_{DQSCKmin@V1-t_{DQSCKmax@V2}\}, \text{abs}\{t_{DQSCKmax@V1}-t_{DQSCKmin@V2}\}\}$ . For tester measurement VDDQ = VDD2 is assumed.
- 17) Precharge to precharge timing restriction does not apply to Auto-Precharge commands.
- 18)  $t_{XSR}/t_{XP}/t_{ZQLAT}$  are defined as "to the first rising clock edge next valid command".
- 19) Refresh Rate is specified by MR4, OP[2:0].
- 20) Timing derating applies for operation at 85°C to 105°C.
- 21) The length of Write Postamble depends on MR3 OP1 setting.
- 22) The same voltage and temperature are applied to  $t_{DQS2CK\_rank2rank}$ .
- 23)  $t_{DQSCK\_rank2rank}$  parameter is applied to multi-ranks per byte lane within a package consisting of the same design dies.
- 24) Delay time has to satisfy both analog time(ns) and clock count( $t_{CK}$ ).

It means that  $t_{ESCKE}$  will not expire until CK has toggled through at least 3 full cycles ( $3 * t_{CK}$ ) and 1.75ns has transpired. The case which  $3t_{CK}$  is applied to is shown below.

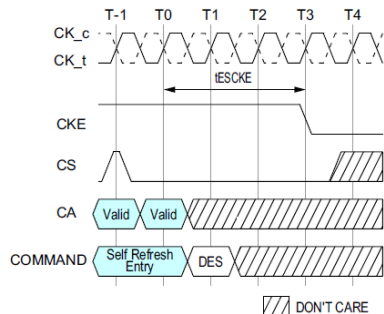


Figure 23.  $t_{ESCKE}$  Timing

- 25) MRR-1, CAS-2, DES, MPC, MRW-1 and MRW-2 except PASR Bank/Segment setting are only allowed during this period.
- 26) Delay time has to satisfy both analog time(ns) and clock count( $n_{CK}$ ).

For example,  $t_{CMDCKE}$  will not expire until CK has toggled through at least 3 full cycles ( $3 * t_{CK}$ ) and 1.75ns has transpired. The case which  $3n_{CK}$  is applied to is shown below.

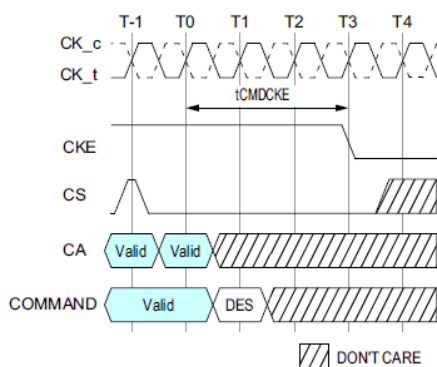


Figure 24.  $t_{CMDCKE}$  Timing

- 27) In addition to the traditional setup and hold time specifications above, there is value in a input valid window based specification for write-leveling training. As the training is based on each device, worst case process skews for setup and hold do not make sense to close timing between CK and DQS.
- 28)  $t_{WLIW}$  is defined in a similar manner to  $t_{dIVW\_Total}$ , except that here it is a DQS input valid window with respect to CK. This would need to account for all VT (voltage and temperature) drift terms between CK and DQS within the DRAM that affect the write-leveling input valid window. The DQS input mask for timing with respect to CK is shown in Figure 25. The "total" mask ( $t_{WLIW}$ ) defines the time the input signal must not encroach in order for the DQS input to be successfully captured by CK with a BER of lower than  $t_{bd}$ . The mask is a receiver property and it is not the valid data-eye.

$DQS\_t/DQS\_c$  and  $CK\_t/CK\_c$  at DRAM Latch

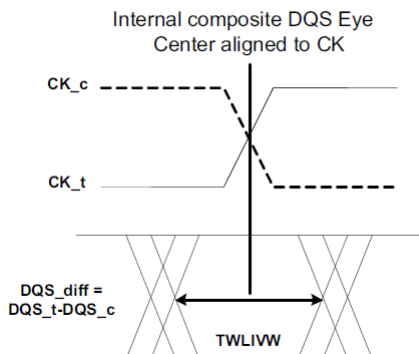


Figure 25.  $DQS\_t/DQS\_c$  to  $CK\_t/CK\_c$  timings at the DRAM pins referenced from the internal latch

- 29) If  $t_{CACD}$  is violated, the data for samples which violate  $t_{CACD}$  will not be available, except for the last sample (where  $t_{CACD}$  after this sample is met). Valid data for the last sample will be available after  $t_{ADR}$ .
- 30)  $DQS\_t$  has to retain a low level during  $t_{DQSCKE}$  period, as well as  $DQS\_c$  has to retain a high level.
- 31) See Masked Write Operation for detail.
- 32) Exit Command Bus Training Mode to next valid command delay Time depends on value of  $V_{REF}(CA)$  setting: MR12 OP[5:0] and  $V_{REF}(CA)$  Range: MR12 OP[6] of FSP-OP 0 and 1. The details are shown in  $t_{FC}$  value mapping table. Additionally exit Command Bus Training Mode to next valid command delay Time may affect  $V_{REF}(DQ)$  setting. Settling time of  $V_{REF}(DQ)$  level is same as  $V_{REF}(CA)$  level.
- 33) Precharge to precharge timing restriction does not apply to Auto-Precharge commands.

### 13.5 CA Rx Voltage and Timing

The command and address(CA) including CS input receiver compliance mask for voltage and timing is shown in the figure below. All CA, CS signals apply the same compliance mask and operate in single data rate mode.

The CA input receiver mask for voltage and timing is shown in the figure below is applied across all CA pins. The receiver mask (Rx Mask) defines the area that the input signal must not encroach in order for the DRAM input receiver to be expected to be able to successfully capture a valid input signal; it is not the valid data-eye.

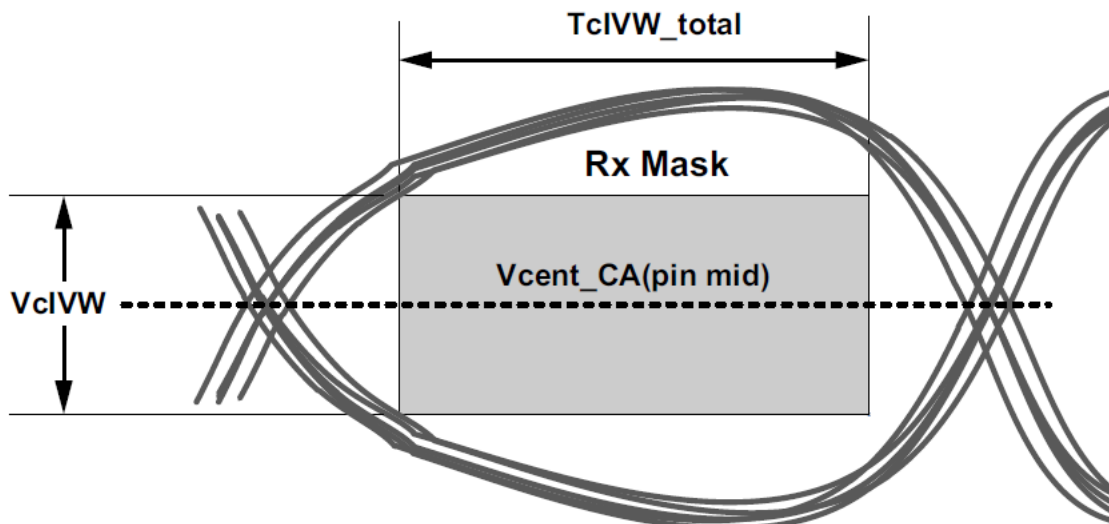


Figure 26. CA Receiver (Rx) mask

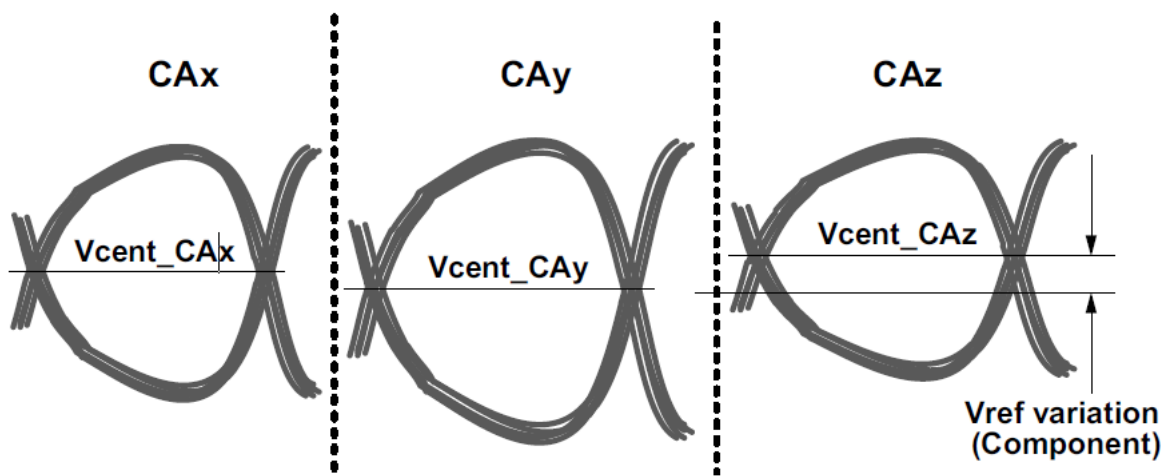


Figure 27. Across pin  $V_{REFCA}$  voltage variation

$V_{cent\_CA}(\text{pin avg})$  is defined as the midpoint between the largest  $V_{cent\_CA}$  voltage level and the smallest  $V_{cent\_CA}$  voltage level across all CA and CS pins for a given DRAM component. Each CA  $V_{cent}$  level is defined by the center, i.e. widest opening, of the cumulative data input eye as depicted in Figure 27. This clarifies that any DRAM component level variation must be accounted for within the DRAM CA Rx mask. The component level  $V_{ref}$  will be set by the system to account for  $R_{on}$  and ODT settings.



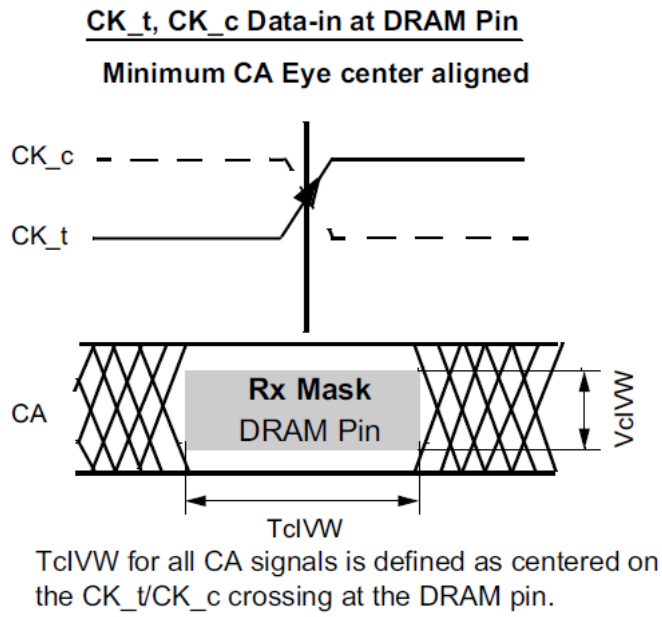


Figure 28. CA Timings at the DRAM pins

All of the timing terms in Figure 28. are measured from the CK\_t/CK\_c to the center(midpoint) of the TclVW window taken at the VcIVW\_total voltage levels centered around Vcent\_CA(pin mid).

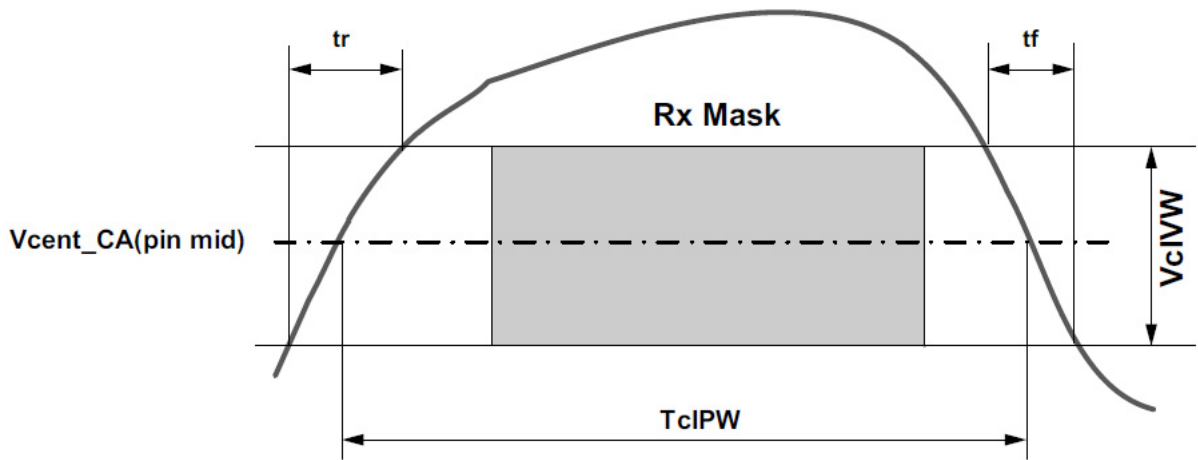


Figure 29. CA TcIPW and SRIN\_cIVW definition (for each input pulse)

**NOTE :**

1)  $SRIN\_cIVW = VcIVW\_Total / (tr \text{ or } tf)$ , signal must be monotonic within tr and tf range.

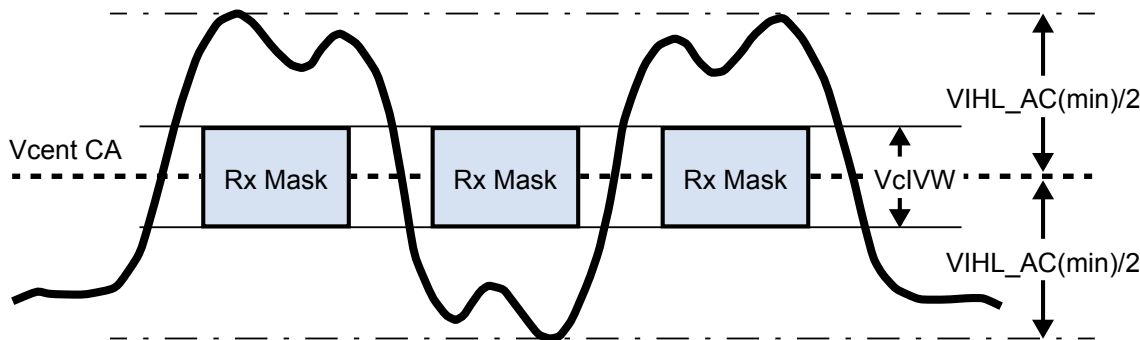


Figure 30. CA VIH\_L\_AC definition (for each input pulse)

[Table 65] DRAM CMD/ADR, CS

Symbol	Parameter	DQ-1333 <sup>A)</sup>		DQ-1600/1866		DQ-3200		DQ-3733		Unit	NOTE
		min	max	min	max	min	max	min	max		
VcIVW	Rx Mask voltage - p-p	-	175	-	175	-	155	-	150	mV	1,2,3
TcIVW	Rx timing window	-	0.3	-	0.3	-	0.3	-	0.3	UI*	1,2,3
VIHL_AC	CA AC input pulse amplitude pk-pk	210	-	210	-	190	-	180	-	mV	4,7
TcIPW	CA input pulse width	0.55	-	0.55	-	0.6	-	0.6	-	UI*	5
SRIN_cIVW	Input Slew Rate over VcIVW	1	7	1	7	1	7	1	7	V/ns	6

\* UI=tCK(avg)min

- NOTE :**
- 1) CA Rx mask voltage and timing parameters at the pin including voltage and temperature drift.
  - 2) Rx mask voltage VcIVW total(max) must be centered around Vcent\_CA (pin\_mid).
  - 3) Vcent\_CA must be within the adjustment range of the CA internal Vref.
  - 4) CA only input pulse signal amplitude into the receiver must meet or exceed VIH\_L\_AC at any point over the total UI. No timing requirement above level. VIH\_L\_AC is the peak to peak voltage centered around Vcent\_CA(pin\_mid) such that VIH\_L\_AC/2 min must be met both above and below Vcent\_CA.
  - 5) CA only minimum input pulse width defined at the Vcent\_CA (pin\_mid).
  - 6) Input slew rate over VcIVW Mask centered at Vcent\_CA (pin\_mid).
  - 7) VIH\_L\_AC does not have to be met when no transitions are occurring.

A) The following Rx voltage and absolute timing requirements apply for DQ operating frequencies at or below 1333 for all speed bins. For example the TcIVW(ps) = 450ps at or below 1333 operating frequencies.

### 13.6 DRAM Data Timing

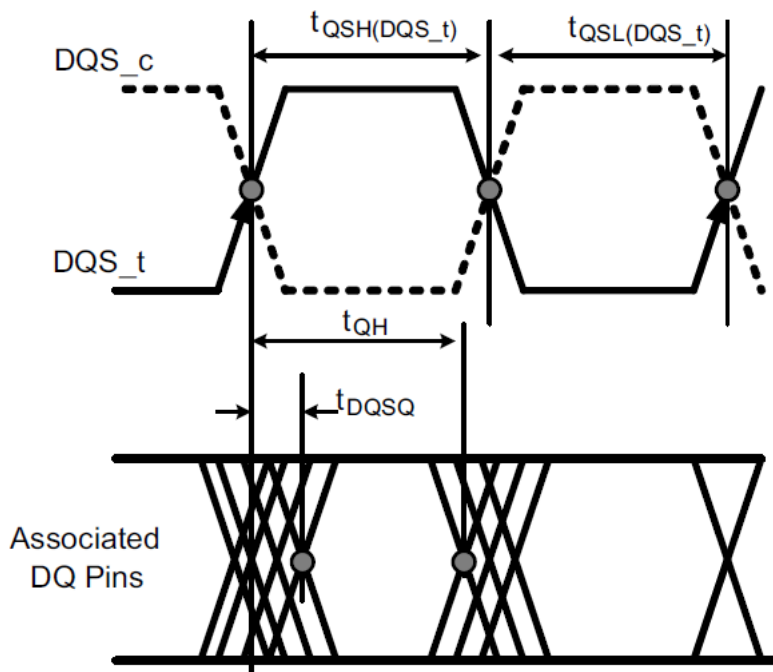


Figure 31. Read data timing definitions  $t_{QH}$  and  $t_{DQSQ}$  across on DQ signals per DQS group

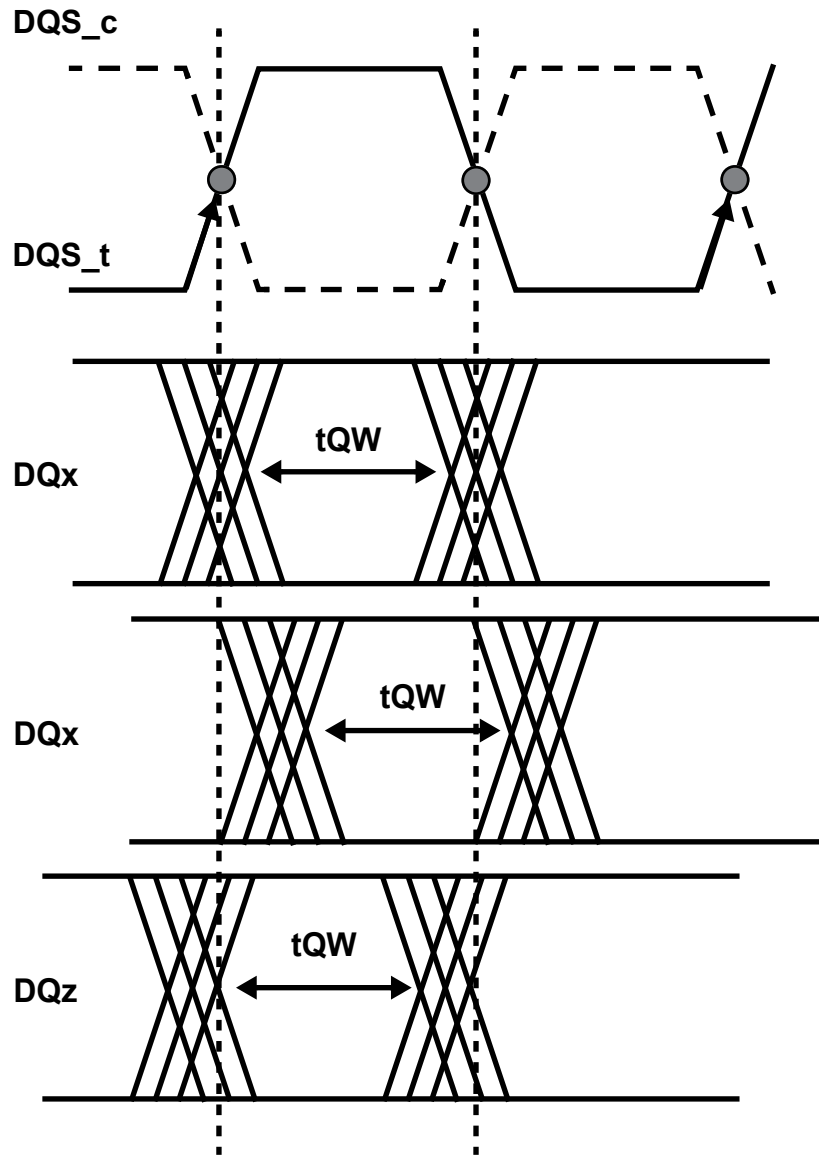


Figure 32. Read data timing tQW valid window defined per DQ signal

[Table 66] Read output timings

Parameter	Symbol	LPDDR4-1600/ 1866		LPDDR4-2133/ 2400		LPDDR4-3200		LPDDR4-3733		Units	Notes
		Min	Max	Min	Max	Min	Max	Min	Max		
<b>Data Timing</b>											
DQS_t, DQS_c to DQ Skew total, per group, per access (DBI-Disabled)	$t_{DQSQ}$	-	0.18	-	0.18	-	0.18	-	0.18	UI	
DQ output hold time total from DQS_t, DQS_c (DBI-Disabled)	$t_{QH}$	$\min(t_{QS_H}, t_{QSL})$	-	$\min(t_{QS_H}, t_{QSL})$	-	$\min(t_{QS_H}, t_{QSL})$	-	$\min(t_{QS_H}, t_{QSL})$	-	UI	
DQ output window time total, per pin (DBI-Disabled)	$t_{QW\_total}$	0.75	-	0.73	-	0.7	-	0.7	-	UI	3
DQ output window time deterministic, per pin (DBI-Disabled)	$t_{QW\_dj}$	-	TBD	-	TBD	-	TBD	-	TBD	UI	2,3
DQS_t, DQS_c to DQ Skew total, per group, per access (DBI-Enabled)	$t_{DQSQ\_DBI}$	-	0.18	-	0.18	-	0.18	-	0.18	UI	
DQ output hold time total from DQS_t, DQS_c (DBI-Enabled)	$t_{QH\_DBI}$	$\min(t_{QSH\_DBI}, t_{QSL\_DBI})$	-	$\min(t_{QSH\_DBI}, t_{QSL\_DBI})$	-	$\min(t_{QSH\_DBI}, t_{QSL\_DBI})$	-	$\min(t_{QSH\_DBI}, t_{QSL\_DBI})$	-	UI	
DQ output window time total, per pin (DBI-Enabled)	$t_{QW\_total\_DBI}$	0.75	-	0.73	-	0.7	-	0.7	-	UI	3
<b>Data Strobe Timing</b>											
DQS_t, DQS_c differential output low time (DBI-Disabled)	$t_{QSL}$	$t_{CL(ABS)}^- - 0.05$	-	$t_{CL(ABS)}^- - 0.05$	-	$t_{CL(ABS)}^- - 0.05$	-	$t_{CL(ABS)}^- - 0.05$	-	$t_{CK(avg)}$	3,4
DQS_t, DQS_c differential output high time (DBI-Disabled)	$t_{QSH}$	$t_{CH(ABS)}^- - 0.05$	-	$t_{CH(ABS)}^- - 0.05$	-	$t_{CH(ABS)}^- - 0.05$	-	$t_{CH(ABS)}^- - 0.05$	-	$t_{CK(avg)}$	3,5
DQS_t, DQS_c differential output low time (DBI-Enabled)	$t_{QSL\_DBI}$	$t_{CL(ABS)}^- - 0.045$	-	$t_{CL(ABS)}^- - 0.045$	-	$t_{CL(ABS)}^- - 0.045$	-	$t_{CL(ABS)}^- - 0.045$	-	$t_{CK(avg)}$	4,6
DQS_t, DQS_c differential output high time (DBI-Enabled)	$t_{QSH\_DBI}$	$t_{CH(ABS)}^- - 0.045$	-	$t_{CH(ABS)}^- - 0.045$	-	$t_{CH(ABS)}^- - 0.045$	-	$t_{CH(ABS)}^- - 0.045$	-	$t_{CK(avg)}$	5,6

Unit UI =  $t_{CK(avg)}/2$ **NOTE :**

- 1) The deterministic component of the total timing. Measurement method tbd.
- 2) This parameter will be characterized and guaranteed by design.
- 3) This parameter is function of input clock jitter. These values assume the min  $t_{CH(ABS)}$  and  $t_{CL(ABS)}$ . When the input clock jitter min  $t_{CH(ABS)}$  and  $t_{CL(ABS)}$  is 0.44 or greater of  $t_{CK(avg)}$  the min value of  $t_{QSL}$  will be  $t_{CL(ABS)} - 0.04$  and  $t_{QSH}$  will be  $t_{CH(ABS)} - 0.04$ .
- 4)  $t_{QSL}$  describes the instantaneous differential output low pulse width on DQS\_t - DQS\_c, as it measured the next rising edge from an arbitrary falling edge.
- 5)  $t_{QSH}$  describes the instantaneous differential output high pulse width on DQS\_t - DQS\_c, as it measured the next rising edge from an arbitrary falling edge.
- 6) This parameter is function of input clock jitter. These values assume the min  $t_{CH(ABS)}$  and  $t_{CL(ABS)}$ . When the input clock jitter min  $t_{CH(ABS)}$  and  $t_{CL(ABS)}$  is 0.44 or greater of  $t_{CK(avg)}$  the min value of  $t_{QSL}$  will be  $t_{CL(ABS)} - 0.04$  and  $t_{QSH}$  will be  $t_{CH(ABS)} - 0.04$ .

### 13.7 DQ Rx Voltage And Timing

The DQ input receiver mask for voltage and timing is shown Figure 33. is applied per pin. The “total” mask ( $V_{dIVW\_total}$ ,  $T_{diVW\_total}$ ) defines the area the input signal must not encroach in order for the DQ input receiver to successfully capture an input signal with a BER of lower than tbd. The mask is a receiver property and it is not the valid data-eye.

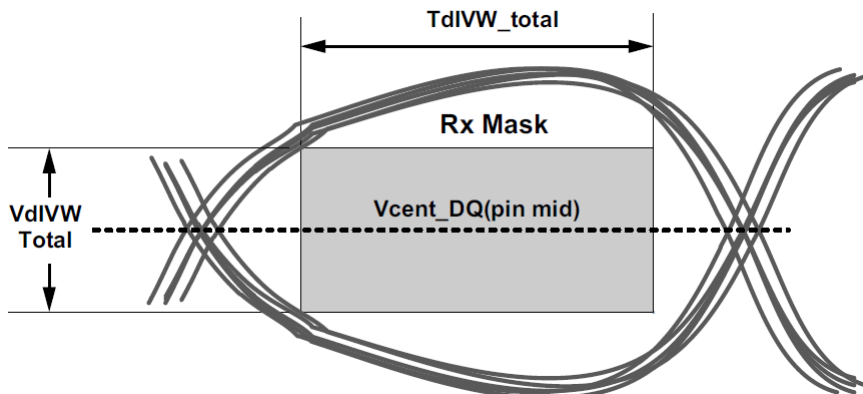


Figure 33. DQ Receiver (Rx) mask

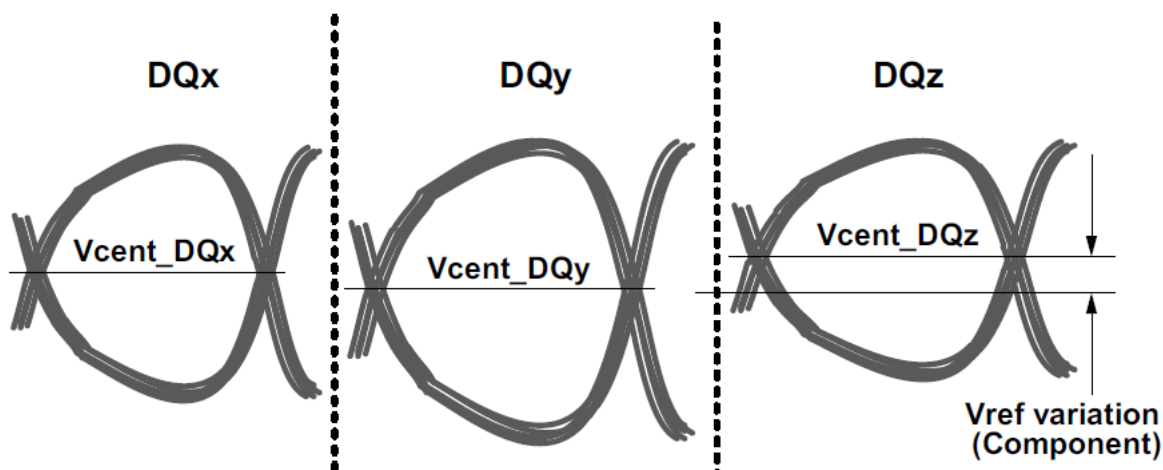


Figure 34. Across pin  $V_{REFDQ}$  voltage variation

$V_{cent\_DQ(pin\ mid)}$  is defined as the midpoint between the largest  $V_{cent\_DQ}$  voltage level and the smallest  $V_{cent\_DQ}$  voltage level across all DQ pins for a given DRAM component. Each DQ  $V_{cent}$  is defined by the center, i.e., widest opening, of the cumulative data input eye as depicted in Figure 34. This clarifies that any DRAM component level variation must be accounted for within the DRAM Rx mask. The component level  $V_{ref}$  will be set by the system to account for  $R_{on}$  and ODT settings.

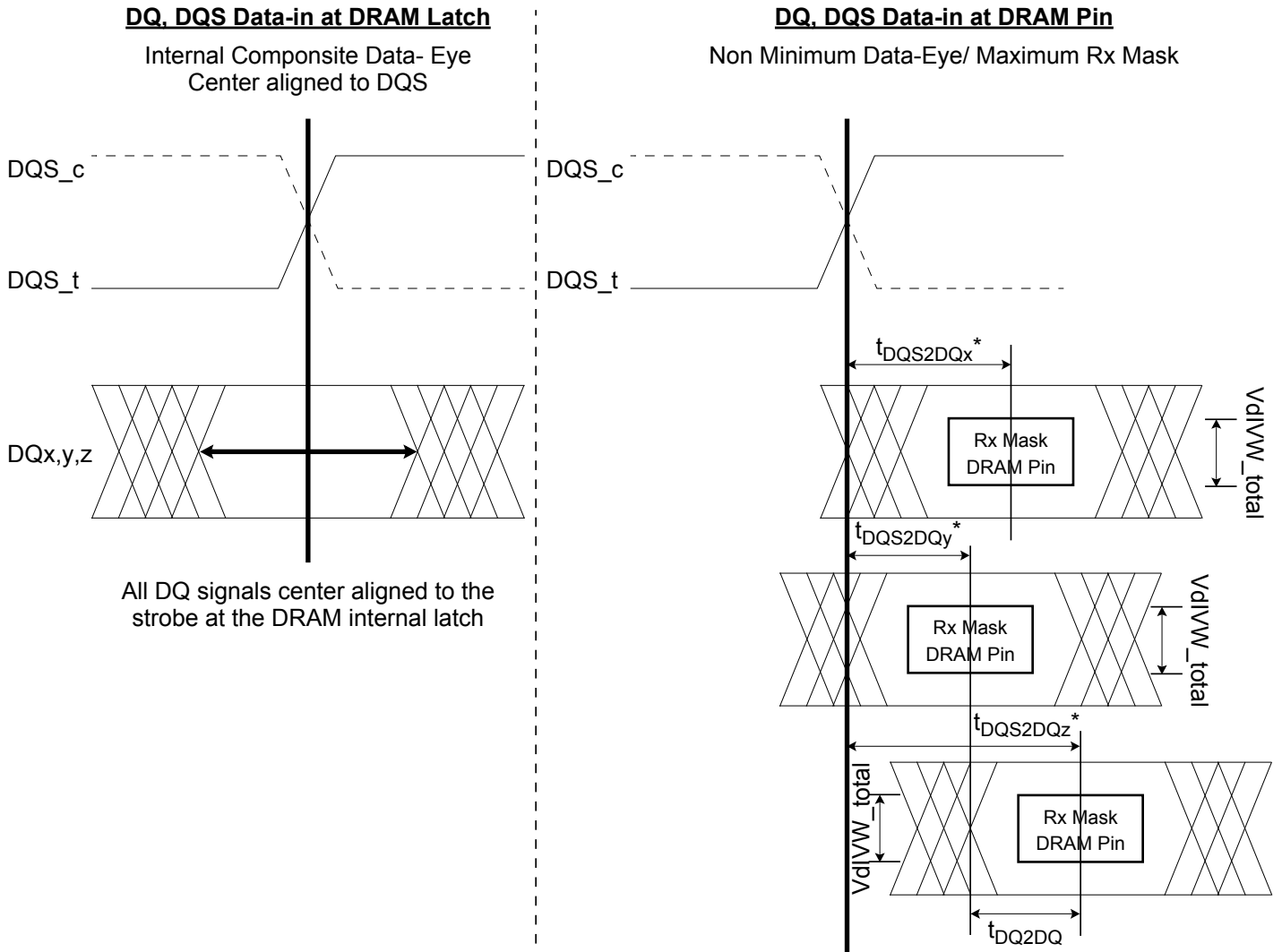


Figure 35. DQ to DQS  $t_{DQS2DQ}$  &  $t_{DQ2DQ}$  Timings at the DRAM pins referenced from the internal latch

**NOTE :**

- 1)  $t_{DQS2DQ}$  is measured at the center(midpoint) of the TdIVW window.
- 2) DQz represents the max  $t_{DQS2DQ}$  in this example.
- 3) DQy represents the min  $t_{DQS2DQ}$  in this example.

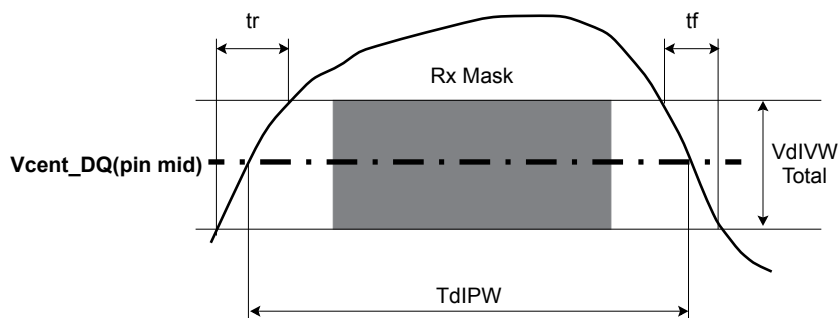


Figure 36. DQ TdIPW and SRIN\_dIVW definition (for each input pulse)

NOTE :

1)  $SRIN\_dIVW = VdIVW\_Total / (tr \text{ or } tf)$ , signal must be monotonic within  $tr$  and  $tf$  range.

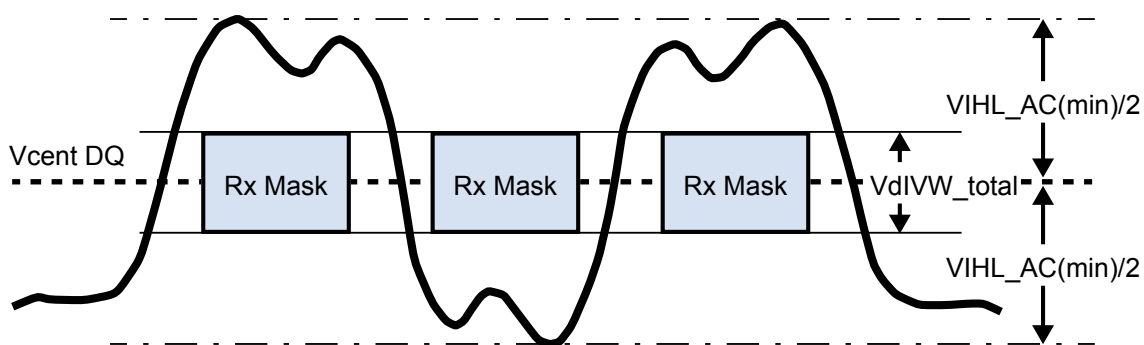


Figure 37. DQ VIH\_L\_AC definition (for each input pulse)



[Table 67] DRAM DQs In Receive Mode;

Symbol	Parameter	1600/1866 <sup>A)</sup>		2133/2400		3200		3733		Unit	NOTE
		min	max	min	max	min	max	min	max		
VdIVW_total	Rx Mask voltage - p-p total	-	140	-	140	-	140	-	130	mV	1,2,3,4
TdIVW_total	Rx timing window total (At VdIVW voltage levels)	-	0.22	-	0.22	-	0.25	-	0.25	UI*	1,2,4
TdIVW_1bit	Rx timing window 1 bit toggle (At VdIVW voltage levels)	-	TBD	-	TBD	-	TBD	-	TBD	UI*	1,2,4,12
VIHL_AC	DQ AC input pulse amplitude pk-pk	180	-	180	-	180	-	180	-	mV	5,13
TdIPW DQ	Input pulse width (At Vcent_DQ)	0.45	-	0.45	-	0.45	-	0.45	-	UI*	6
t <sub>DQS2DQ</sub>	DQ to DQS offset	250	700	250	700	250	700	250	700	ps	7
t <sub>DQ2DQ</sub>	DQ to DQ offset	-	30	-	30	-	30	-	30	ps	8
t <sub>DQS2DQ_temp</sub>	DQ to DQS offset temperature variation	-	0.4	-	0.4	-	0.4	-	0.4	ps/°C	9
t <sub>DQS2DQ_volt</sub>	DQ to DQS offset voltage variation	-	25	-	25	-	25	-	25	ps/50mV	10
SRIN_dIVW	Input Slew Rate over VdIVW_total	1	7	1	7	1	7	1	7	V/ns	11
t <sub>DQS2DQ_rank2rank</sub>	DQ to DQS offset rank to rank variation	-	200	-	200	-	200	-	200	ps	14,15,16

\* UI=tck(avg)min/2

## NOTE :

- 1) Data Rx mask voltage and timing parameters are applied per pin and includes the DRAM DQ to DQS voltage AC noise impact for frequencies >20MHz and max voltage of 45mv pk-pk from DC-20MHz at a fixed temperature on the package. The voltage supply noise must comply to the component Min-Max DC operating conditions.
- 2) The design specification is a BER <td. The BER will be characterized and extrapolated if necessary using a dual dirac method.
- 3) Rx mask voltage VdIVW total(max) must be centered around Vcent\_DQ(pin\_mid).
- 4) Vcent\_DQ must be within the adjustment range of the DQ internal Vref.
- 5) DQ only input pulse amplitude into the receiver must meet or exceed VIHL AC at any point over the total UI. No timing requirement above level. VIHL AC is the peak to peak voltage centered around Vcent\_DQ(pin\_mid) such that VIHL\_AC/2 min must be met both above and below Vcent\_DQ
- 6) DQ only minimum input pulse width defined at the Vcent\_DQ(pin\_mid).
- 7) DQ to DQS offset is within byte from DRAM pin to DRAM internal latch. Includes all DRAM process, voltage and temperature variation
- 8) DQ to DQ offset defined within byte from DRAM pin to DRAM internal latch for a given component.
- 9) TDQS2DQ max delay variation as a function of temperature.
- 10) TDQS2DQ max delay variation as a function of the DC voltage variation for VDDQ and VDD2. It includes the VDDQ and VDD2 AC noise impact for frequencies > 20MHz and max voltage of 45mv pk-pk from DC-20MHz at a fixed temperature on the package. For tester measurement VDDQ=VDD2 is assumed.
- 11) Input slew rate over VdIVW Mask centered at Vcent\_DQ(pin mid).
- 12) Rx mask defined for a one pin toggling with other DQ signals in a steady state.
- 13) VIHL\_AC does not have to be met when no transitions are occurring.
- 14) The same voltage and temperature are applied to t<sub>DQS2DQ\_rank2rank</sub>.
- 15) t<sub>DQS2DQ\_rank2rank</sub> parameter is applied to multi-ranks per byte lane within a package consisting of the same design dies.
- 16) t<sub>DQS2DQ\_rank2rank</sub> support was added to JESD209-4B, some older devices designed to support JESD209-4 and JESD209-4A may not support this parameter. Refer to vendor datasheet.

A) The Rx voltage and absolute timing requirements apply for all DQ operating frequencies at or below 1600 for all speed bins. For example TdIVW\_total(ps) = 137.5ps at or below 1600 operating frequencies.