



STK33B62

**Ambient Light Sensor and Proximity Sensor with
Built-in IR VCSEL**

Preliminary Datasheet

Version – 0.9.4

Hazardous Substance Free
RoHS / REACH Compliant

Sensortek Technology Corporation

1. OVERVIEW

Description

The STK33B62 is an integrated ambient and infrared light to digital converter with a built-in 940nm VCSEL (Vertical-Cavity Surface-Emitting Laser) diode and I²C interface. This device provides not only ambient light sensing to allow robust backlight/display brightness control but also infrared sensing to allow proximity estimation featured with interrupt function.

For ambient light sensing, the STK33B62 incorporates a photodiode, timing controller and ADC in a single chip. The excellent spectral response is designed to be close-to human eye. The STK33B62 is suitable for detecting a wide range of light intensity environment.

For proximity sensing, the STK33B62 also incorporates a photodiode, timing controller and ADC in the same chip. The spectral response of STK33B62 is optimized for wavelength 940nm infrared light. The STK33B62 provides programmable current setting to drive VCSEL and employs a noise cancellation scheme to highly reject unwanted ambient IR noise.

The STK33B62 has robust on-chip refresh rate setting without external components. Software shutdown mode control is provided for power saving application. The STK33B62 operating voltage range is 1.7V to 2.0V.

Feature

- Integrated ambient light sensor, proximity sensor and 940nm VCSEL diode in one package.

Proximity Sensor

- 16 bits resolution for proximity detection
- Built-in VCSEL driver with flexible setting
 - VCSEL turn-on time: 9 steps IT
 - VCSEL current: 3.125 / 6.25 / 9.375 / 12.5 / 15.625 mA
- Flexible interrupt setting
 - Several interrupt modes meet application requirements.
 - Flag modes are included.
- Low noise design
- High ambient light suppression

- 940nm VCSEL for STK33B62.

Ambient Light Sensor

- Convert ambient light intensity to 16-bit digital data format
- 3rd generation ambient light sensor which closes to human-eye response and suppress IR portion.
- Flexible digital settings
 - Integration time: 8 steps IT
3.125 / 6.25 / 12.5 / 25 / 50 / 100 / 200 / 400 ms
- Flexible interrupt setting
 - Interrupt while out-of- window
 - Persistence: 1 / 2 / 4 / 8 times
- Clear channel for different light source compensation.

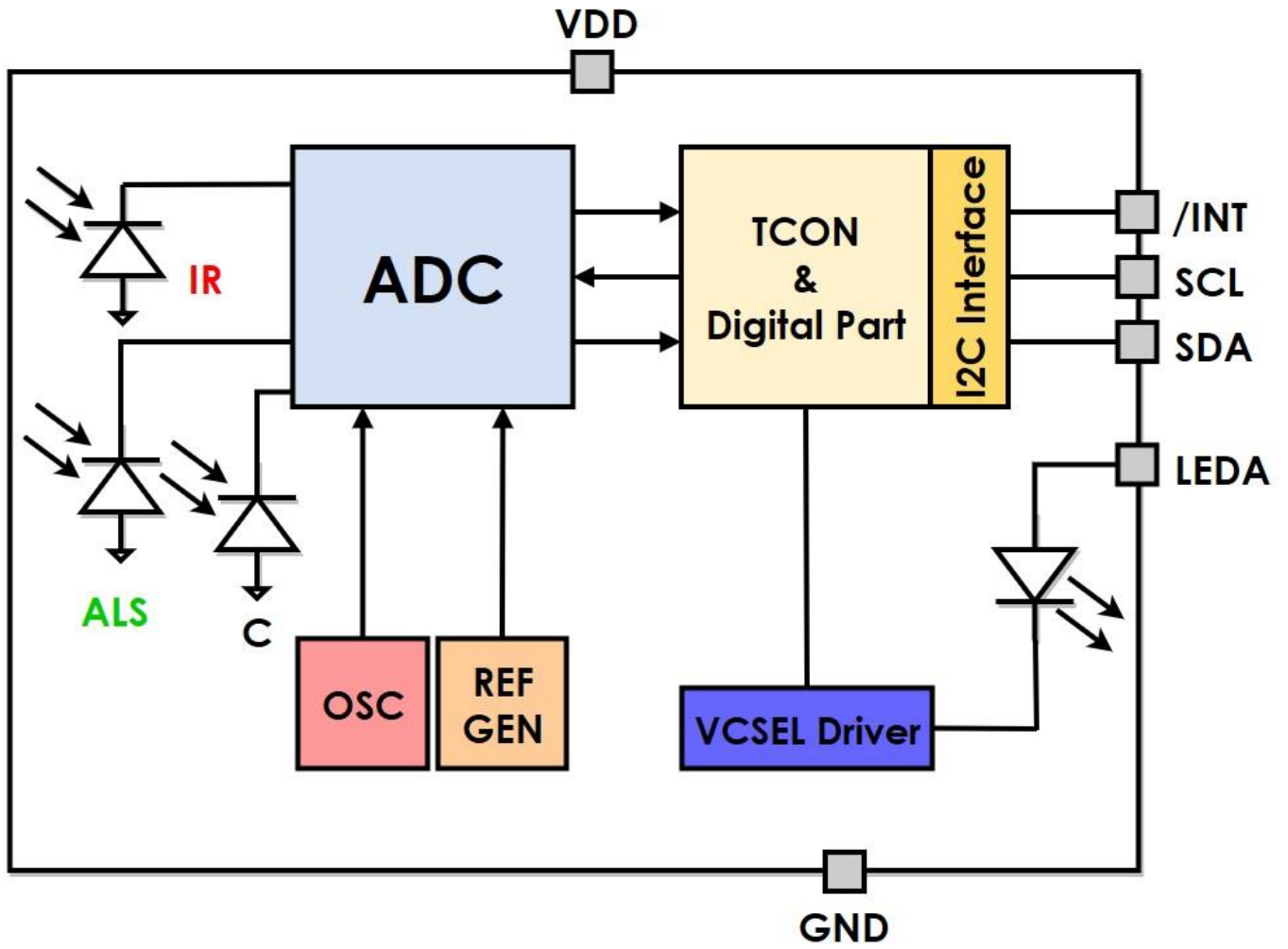
General

- Fully digital control with I²C interface
 - 1.7~3.6V I²C interface
- Low power design
 - Standby mode
 - Wait mode
- V_{DD} wide operation voltage: 1.7~2.0V
- Excellent temperature compensation: -40 to 85°C
- Available package options: OPLGA
 - STK33B62: 2.0 x 1.0 x 0.5 (mm)
- Lead-free package (RoHS compliant)
- Moisture Sensitivity Level 3

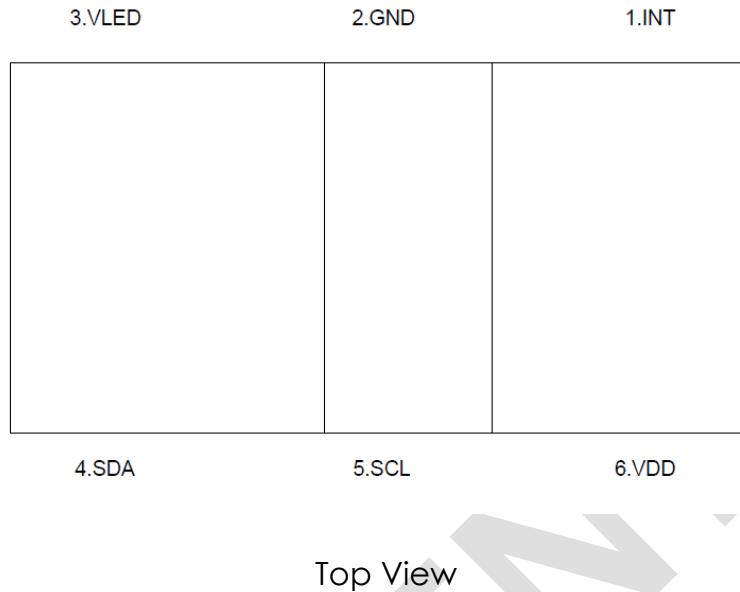
Applications

- Mobile Phone, Smart-phone, PDA

2. FUNCTION BLOCK



3. PINOUT DIAGRAM



4. PIN DESCRIPTION

Pin No.	Pin Name	Dir.	Pin Function
1	/INT	O	Interrupt pin, LO for interrupt alarming. (Open Drain)
2	GND	GND	Ground. The thermal pad is also connected to the GND pin.
3	LEDA	I	Anode of the embedded VCSEL, connect to power.
4	SDA	B	I2C serial data line. (Open Drain)
5	SCL	I	I2C serial clock line.
6	VDD	PWR	Power supply: 1.7V to 2.0V.

Direction denotation:

O	Output	GND	Ground
I	Input	B	Bi-direction
PWR	Power		

5. ELECTRICAL SPECIFICATIONS

Absolute Maximum Ratings

Symbol	Parameter	Min.	Max.	Unit
V _{DD}	Supply voltage	-0.3	2.0	V
V _{LEDA}	Voltage of VCSEL's anode	-0.3	3.6	V
V _{LDR}	Voltage of LDR		3.6	V
Ta	Operation temperature	-40	85	°C

NOTE: All voltages are measured with respect to GND

Recommended Operating Conditions

Symbol	Parameter	Min.	Max.	Unit
V _{DD}	Supply voltage	1.7	2.0	V
V _{LEDA}	Voltage of VCSEL's anode	3.0	3.6	V
f _{I2C}	Clock frequency of I ² C	—	400	KHz
Ta	Operation temperature	-40	85	°C

NOTE: All voltages are measured with respect to GND

Symbol	Parameter	Max.	Unit
ESD	Electrostatic discharge protection	2 (HBM)	kV
		200 (MM)	V
		100 (Latch Up)	mA

NOTE: All voltages are measured with respect to GND

5.1 Electrical and Optical Characteristics

$V_{DD} = 1.8V$ & $V_{LEDA} = 3.3V$, under room temperature $25^{\circ}C$ (unless otherwise noted)

Symbol	Parameter	Condition	Min.	Typ.	Max.	Unit
Operation Characteristics						
I_{ALS}	ALS only supply current	Note 1,2	181	213	245	μA
I_{PS}	PS only supply current	Note 1,2	192	226	260	μA
I_{SD}	Shutdown current	Note 1,2		1.04	3	μA
V_{IH}	Logic high, I ² C	Note 6	1.3		V_{DD}	V
V_{IL}	Logic low, I ² C	Note 7	—		0.4	V
ALS Characteristics						
λ_{p1}	Peak sensitivity wavelength for ALS			550		nm
ALS_{FSCNT}	Full scale ALS counts				65535	counts
ALS_{DARK}	ALS dark offset	Note 2,3,4		0	4	counts
ALS_{SENSE}	ALS sensing tolerance	Note 2,3	-12.5		+12.5	%
Proximity Characteristics						
λ_{p2}	High sensitivity wavelength range for PS		800	940	1000	nm
PS_{FSCNT}	Full scale PS counts				65535	counts
$I_{LED_{SINK}}$	LED sink current	IRDR_VCSEL[3:0] Note5		940		nm
		0000		3.125		mA
		0001		6.25		mA
		0010		9.375		mA
		0011		12.5		mA
		0100		15.625		mA
		0101		Reserved		mA
		0110		Reserved		mA
		0111		Reserved		mA
		1xxx		Reserved		mA

Note 1: Operation without VCSEL.

Note 2: $GAIN_ALS[2:0] = 3'b000$, $.IT_ALS[3:0] = 4'b0010$, $GAIN_PS[2:0] = 3'b000$, $.IT_PS[3:0] = 4'b0000$.

Note 3: White LED parallel light source.

Note 4: $E_{ambient} = 0$ Lux.

Note 5: The voltage of LDR pin is fixed at 1.2V.

Note 6: I²C logical high voltage level is specified as worst-case condition when all of the recommended operation supply voltages (V_{DD}) are taken into consideration. The logical high level is different when different supply voltage is applied.

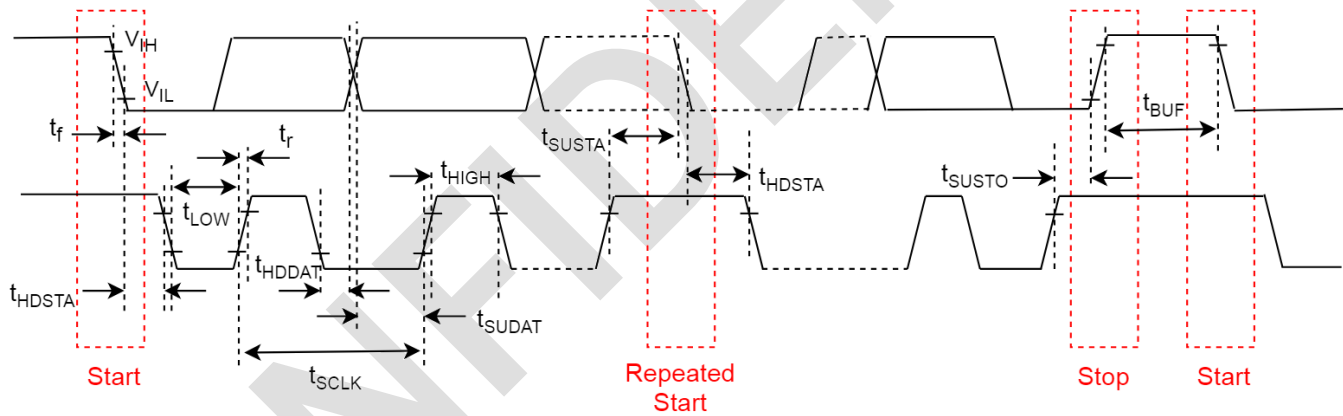
Note 7: I²C logical low voltage level is specified as worst-case condition when all of the recommended operation supply voltages (V_{DD}) are taken into consideration. The logical low level is different when different supply voltage is applied.

5.2 Timing Chart

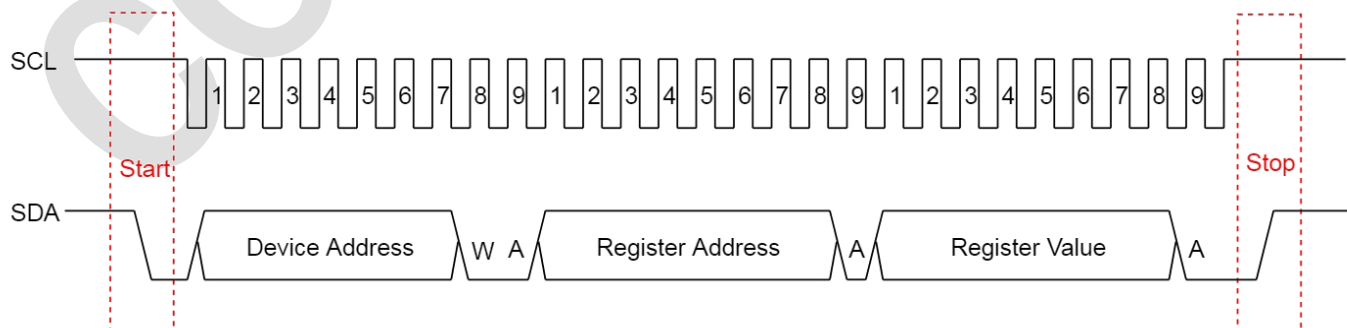
Characteristics of the SDA and SCL I/O

Symbol	Parameter	Standard Mode		Fast Mode		Unit
		Min.	Max.	Min.	Max.	
f_{SCLK}	SCL clock frequency	10	100	10	400	KHz
t_{HDSTA}	Hold time after (repeated) start condition. After this period, the first clock is generated	4.0	—	0.6	—	μs
t_{LOW}	LOW period of the SCL clock	4.7	—	1.3	—	μs
t_{HIGH}	HIGH period of the SCL clock	4.0	—	0.6	—	μs
t_{SUSTA}	Set-up time for a repeated START condition	4.7	—	0.6	—	μs
t_{HDDAT}	Data hold time	0	—	0	—	ns
t_{SUDAT}	Data set-up time	250	—	100	—	ns
t_r	Rise time of both SDA and SCL signals	—	1000	—	300	ns
t_f	Fall time of both SDA and SCL signals	—	300	—	300	ns
t_{SUSTO}	Set-up time for STOP condition	4.0	—	0.6	—	μs
t_{BUF}	Bus free time between a STOP and START condition	4.7	—	1.3	—	μs

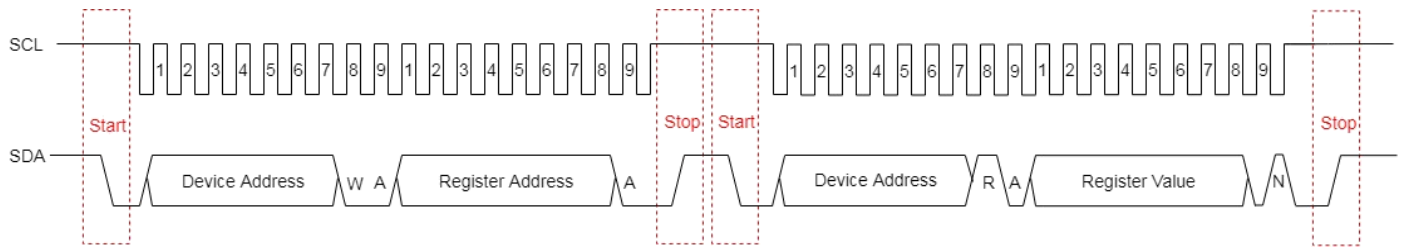
Note 1: f_{SCLK} is the $(t_{SCLK})^{-1}$.



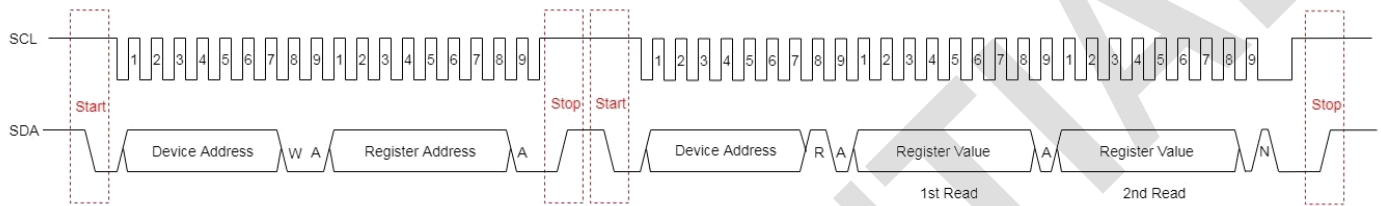
Timing Chart of the SDA and SCL



Write Command



Read Data



Sequential Read Data

6. FUNCTION DESCRIPTION

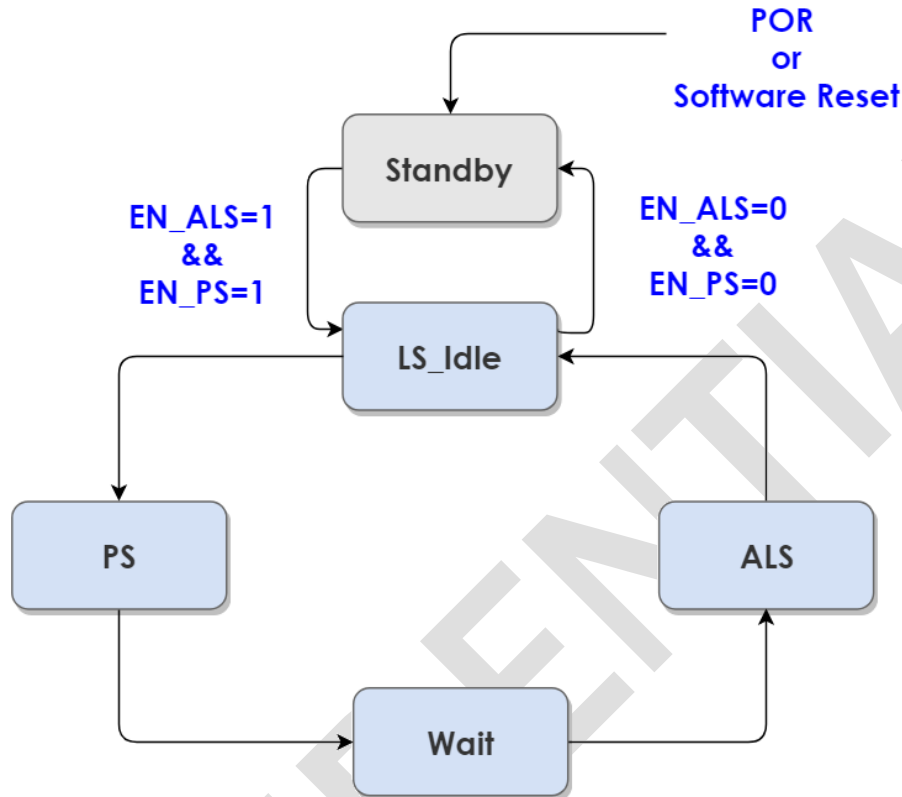
6.1 Digital Interface

STK33B62 contains eight-bit registers accessed via the I²C bus. All operations can be controlled by the command register. The simple command structure makes user easy to program the operation setting and latch the output data from STK33B62. Section 5.2 Timing chart displays the STK33B62 I²C command format for reading and writing operation between host and STK33B62.

STK33B62 provides fixed I²C slave address of 0x48 using 7 bit addressing protocol.

Slave Address	R/W Command Bit	OPERATION
0x48 (followed by the R/W bit)	0	Write Command to STK33B62
	1	Read Data from STK33B62

6.2 System Operation



6.3 ALS Operation

6.3.1 ALS General Operation

The related ALS control bits are summarized below.

ALS Control Bits

General Control	
EN_ALS	Enable ALS sensing function
IT_ALS[3:0]	ALS integration time
GAIN_ALS[2:0]	ALS gain control
PRST_ALS[1:0]	ALS persistence number
GAIN_C[2:0]	Clear channel gain control
ALS Interrupt Control	
EN_ALS_INT	Enable ALS function interrupt
EN_ALS_DR_INT	Enable ALS data ready interrupt
THDH_ALS[15:0]	ALS out-of-windows high threshold
THDL_ALS[15:0]	ALS out-of-windows low threshold

ALS Data/Status Bits

Data	
DATA_ALS[15:0]	16-bits ALS channel raw data
DATA_C[15:0]	16-bits Clear channel raw data
Status	
FLG_ALS_DR	Indicate the ALS data ready event
FLG_ALS_INT	Indicate the ALS channel out-of-windows event
FLG_ALS_SAT	Indicate one or more than one of the ALS channels saturated

STK33B62 uses the coated photodiode array to measure the Lux of the incoming light and also an un-filtered clear photodiode array to improve the ALS sensing accuracy.

The ALS sensing function is enabled by the EN_ALS bit and the gain control bit GAIN_ALS[2:0], GAIN_C[2:0] and IT period IT_ALS[3:0] shall be set before the EN_ALS.

The FLG_ALS_DR bit shall be asserted every ADC conversion cycle complete and shall be cleared automatically after one of the DATA_ALS[15:0]/DATA_C[15:0] is be read out through I²C.

The ALS/C data are 16-bit output and are stored in two bytes register. Higher byte register must be read first than lower byte. Data reading word protection is implemented to make sure the conversion data within the same conversion cycle could be read correctly. When the higher byte register is read, the lower 8-bit data will be stored into a shadow register which is read by the following sequential read or another single read to the lower byte register.

6.3.2 ALS Interrupt Description

ALS Out-of-Windows Interrupt

STK33B62 provides the ALS data out-of-windows interrupt. Once the EN_ALS_INT is set to 1, then the STK33B62 shall issue an ALS interrupt and assert the FLG_ALS_INT bit if the ALS data DATA_ALS[15:0] are outside the user's programmed window defined by THDH_ALS[15:0] and THDL_ALS[15:0]. The FLG_ALS_INT shall be cleared by write the bit 0 and shall be reset to 0 if POR/SWRst or EN_ALS = 0. Clear the EN_ALS_INT will also clear the FLG_ALS_INT bit to 0.

ALS persistence numbers PRST_ALS[1:0] is used to avoid the false alarm of ALS out-of-windows event due to environment noise. If ALS persistence is set larger than 1, then the ALS out-of-windows interrupt will not be issued until continuous persistence numbers of ADC conversion results outside the defined windows.

ALS Data Ready Interrupt

STK33B62 also provides the ALS data ready interrupt. Once the EN_ALS_DR_INT is set to 1, then the STK33B62 shall issue an ALS data ready interrupt every ADC conversion cycle and assert the FLG_ALS_DR bit. The FLG_ALS_DR shall be cleared automatically after any one of the DATA_R/G/B/C[15:0] is be read out through I²C and shall be reset to 0 if POR/SWRst or EN_ALS = 0. Clear the EN_ALS_DR_INT will not influence the FLG_ALS_DR status.

6.4 PS Operation

6.4.1 PS General Operation

The related PS control bits are summarized below.

PS Control Bits

General Control	
EN_PS	Enable PS function
IT_PS[3:0]	PS integration time
GAIN_PS[2:0]	PS gain control
PRST_PS[1:0]	PS persistence number
DATA_PS_OFFSET[15:0]	PS digital offset cancellation
VCSEL Control	
IRDR_VCSEL[3:0]	Select VCSEL driving current
PS Interrupt Control	
EN_PS_INT	Enable PS function interrupt
EN_PS_DR_INT	Enable PS data ready interrupt
PS_INT_MODE	Choose PS interrupt triggered mode.
PS_NF_MODE	Choose FLG_NF observed mode
THDH_PS[15:0]	PS near-far detect high threshold
THDL_PS[15:0]	PS near-far detect low threshold

PS Data/Status Bits

Data	
DATA_PS[15:0]	16-bits PS raw data
Status	
FLG_NF	Indicate the current object near/far state
FLG_PS_INT	Indicate the object near/far state changed event
FLG_PS_DR	Indicate the PS data ready event
FLG_INVALID_PS_INT	Indicate the PS data is invalid

The proximity function is used for object detection by IR-sensitivity photodiode detection of reflected IR energy emitted by the built-in VCSEL.

The DATA_PS[15:0] will be the ADC output subtract offset data defined in DATA_PS_OFFSET[15:0]. The PS data are 16-bit output and are stored in two bytes register. Higher byte register must be read first than lower byte. Data reading word protection is implemented to make sure the conversion data within the same conversion cycle could be read correctly. When the higher byte register is read, the lower 8-bit data will be stored into a shadow register which is read by the following sequential read or another single read to the lower byte register.

The FLG_NF is used to indicate the current object is in near or far state and persistence is also applied to this flag if PRST_PS > 1.

The FLG_PS_DR bit shall be asserted every ADC conversion cycle complete and shall be cleared automatically after the DATA_PS[15:0] is be read out through I²C.

IRDR_VCSEL[3:0] is used to choose different VCSEL constant driving current. STK33B62 has 8 different VCSEL

current levels 3.125 / 6.25 / 9.375 / 12.5 / 15.625 mA

6.4.2 PS Interrupt Description

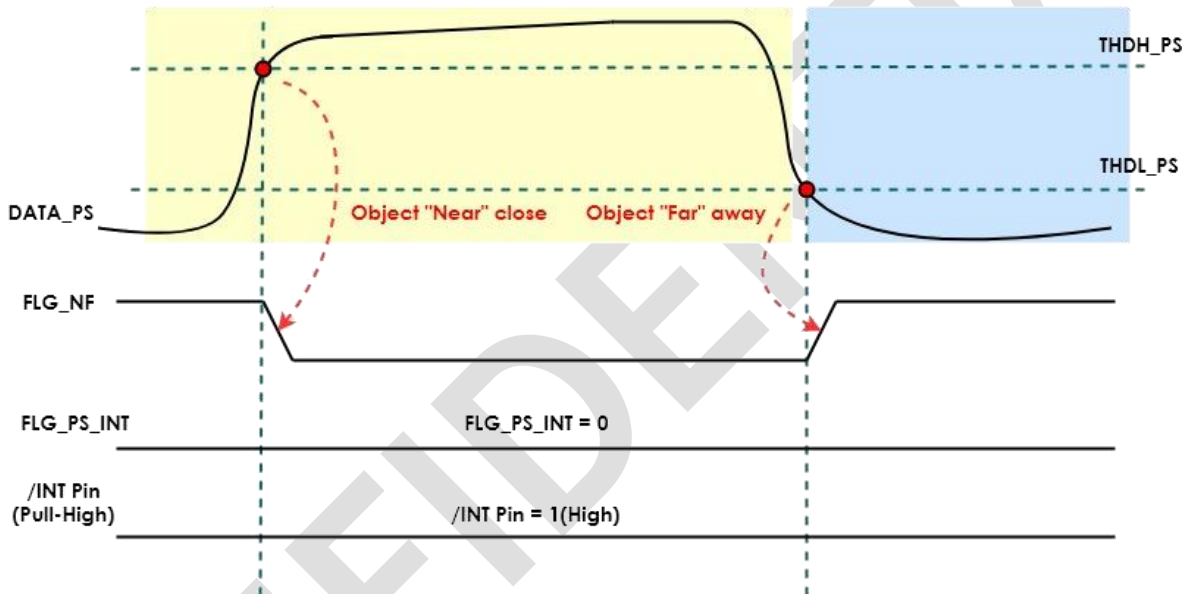
The EN_PS_INT register is used to control PS interrupt function for enable or disable

The PS_NF_MODE register is used to select how STK33B62 reports the object near/far state to application.

The PS_INT_MODE register is PS interrupt modes for near/far state change are described as below.

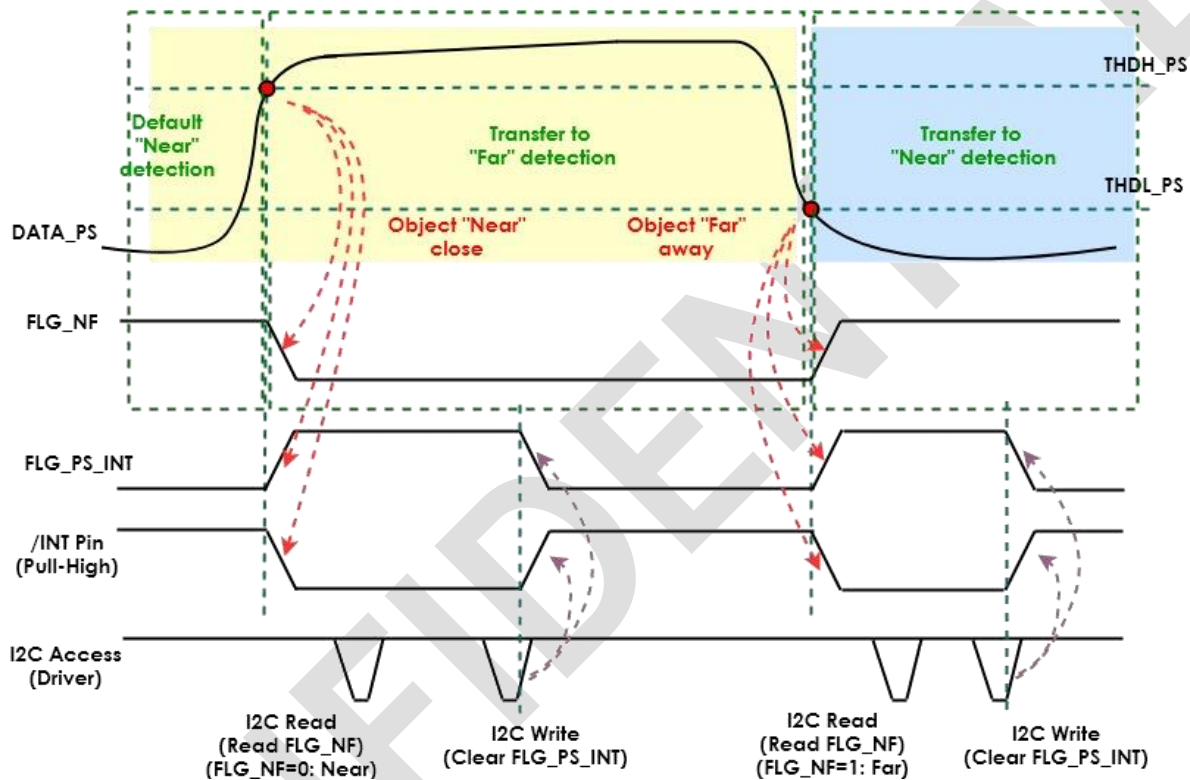
PS INT Function (EN_PS_INT[0] = 1'b0) & PS Near/Far Flag Mode (PS_NF_Mode[1] = 1'b0)

If EN_PS_INT is set to 1'b0, then the polling mode is used and the INT pin is non-active when near/far event detected. In this mode, the INT output level is fixed to pull-high and the FLG_PS_INT will never be asserted. The application simply polls the FLG_NF to check the object in near or far state.



PS INT Function (EN PS_INT = 1'b1) & PS Near/Far Flag Mode (PS_NF_Mode = 1'b0)

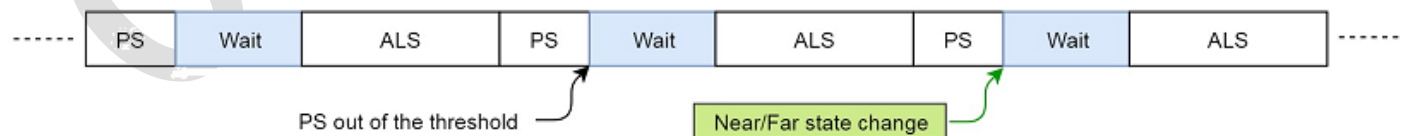
The INT pin is treated as interrupt signal. The FLG_NF is used to indicate whether the object is in near or far state. The STK33B62 is default in object far state and the FLG_NF = 1. Once the object moving close to the STK33B62 and PS code exceed the high threshold THDH_PS, STK33B62 will switch to object near state and the FLG_NF is cleared to 0. STK33B62 will issue a PS interrupt to inform the object near/far state changed and also set the FLG_PS_INT to 1. If the object move far away from the STK33B62 and PS code lower than the low threshold THDL_PS, STK33B62 will switch to object far state and the FLG_NF is set to 1. STK33B62 will also issue a PS interrupt to inform and set FLG_PS_INT. The FLG_PS_INT shall be cleared by write the bit 0 and shall be reset to 0 if POR/SWRst or EN_PS = 0. The FLG_NF shall be reset to 1 if POR/SWRst or EN_PS = 0. Change the PS_MODE will also clear the FLG_PS_INT to 0, but keep the current PS code and FLG_NF state.



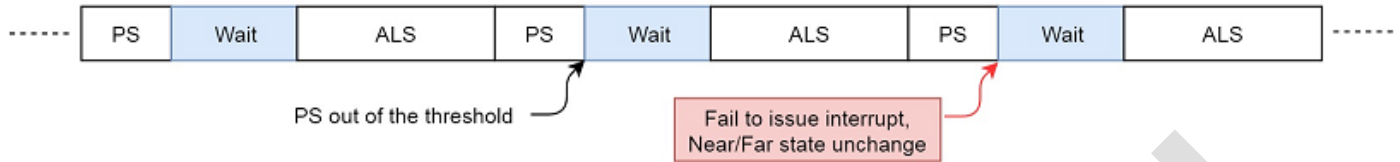
PS persistence numbers PRST_PS[1:0] is used to avoid the false alarm of PS interrupt event due to environment noise. If PS persistence is set larger than 1, then the PS interrupt will not be issued until continuous persistence numbers of ADC conversion results meet the interrupt condition describe above.

For example:

(1) PRST_PS[1:0] = 2'b01 (x2), EN_ALS = 1, EN_PS = 1, EN_WAIT = 1

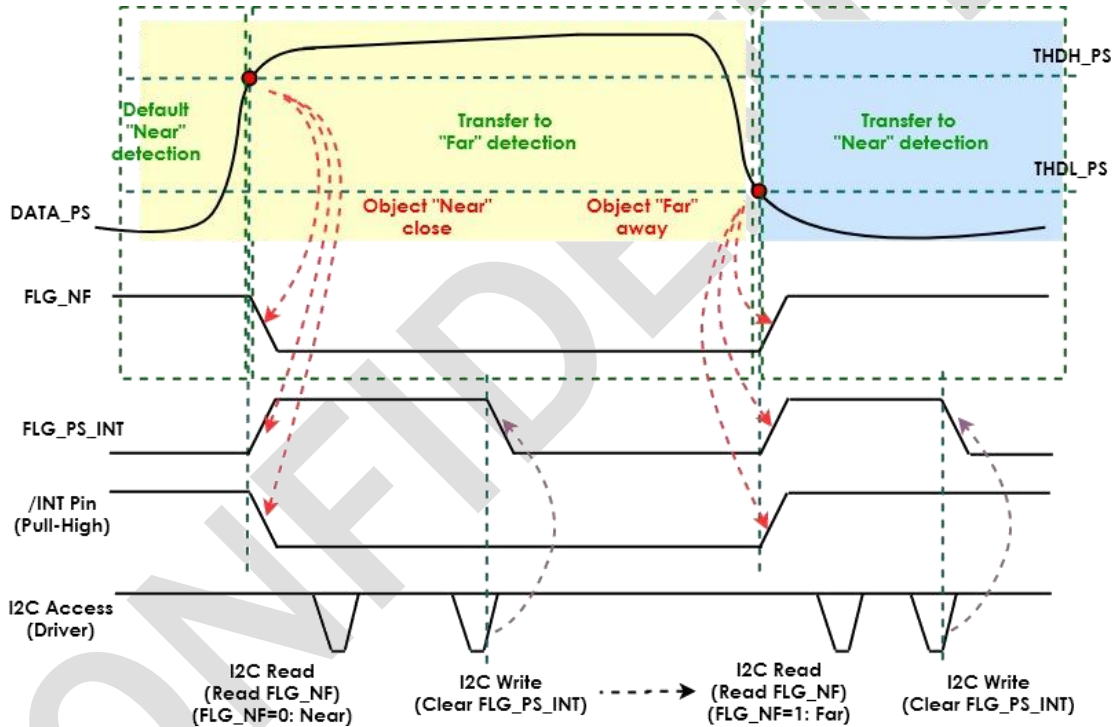


(2) PRST_PS[1:0] = 2'b01 (x2), EN_ALS = 1, EN_PS = 1, EN_WAIT = 1, and fail to issue interrupt event (no continue persistence numbers of PS ADC conversion results is out of threshold),



PS INT Function (EN PS INT = 1'b1) & PS Near/Far Flag Mode (PS NF Mode = 1'b1)

If PS_NF_MODE = 1'b1, then the polling mode is used and the INT pin is treated as a near/far flag signal, not an interrupt signal. In this mode, the INT output level is same with the FLG_NF signal level and the FLG_PS_INT will never be asserted. The application simply polls the INT level (high or low) to check the object in near or far state. INT Pin is only from PS FLG_NF, and the ALS interrupt, Invalid PS interrupt is ignored.



PS Data Ready Interrupt

STK33B62 provides the PS data ready interrupt. Once the EN_PS_DR_INT is set to 1, then the STK33B62 shall issue a PS data ready interrupt every ADC conversion cycle and assert the FLG_PS_DR bit. The FLG_PS_DR shall be cleared automatically after the DATA_PS[15:0] is be read out through I2C and shall be reset to 0 if POR/SWRst or EN_PS = 0. Clear the EN_PS_DR_INT will not influence the FLG_PS_DR status.

6.5 Wait State Operation

6.5.1 Wait State General Operation

The related Wait control bits are summarized below.

<i>Wait Control Bits</i>	
General Control	
EN_WAIT	Enable Wait state
WAIT[11:0]	Wait period

Wait state is used for power saving

7. CONTROL REGISTER MAP

ADDR	REG NAME	BIT								Default
		7	6	5	4	3	2	1	0	
0x00	STATE		EN_ALSK				EN_WAIT	EN_ALS	EN_PS	0x00
0x01	PSCTRL		GAIN_PS[1:0]			IT_PS[3:0]				0x02
0x02	ALSCTRL1		GAIN_ALS[1:0]			IT_ALS[3:0]				0x05
0x03	VCSELCTRL	IRDR_VCSEL[3:0]								0x30
0x04	INTCTRL1	INT_CTRL		EN_INVALID_PS_INT		EN_ALS_INT	PS_INT_MODE	PS_NF_MODE	EN_PS_INT	0x00
0x05	WAIT1	WAIT1[7:0]								0x00
0x06	THDH1_PS	THDH_PS[15:8]								0xFF
0x07	THDH2_PS	THDH_PS[7:0]								0xFF
0x08	THDL1_PS	THDL_PS[15:8]								0x00
0x09	THDL2_PS	THDL_PS[7:0]								0x00
0x0A	THDH1_ALS	THDH_ALS[15:8]								0xFF
0x0B	THDH2_ALS	THDH_ALS[7:0]								0xFF
0x0C	THDL1_ALS	THDL_ALS[15:8]								0x00
0x0D	THDL2_ALS	THDL_ALS[7:0]								0x00
0x0F	WAIT2					WAIT2[11:8]				0x00
0x10	FLAG	FLG_ALS_DR	FLG_PS_DR	FLG_ALS_INT	FLG_PS_INT		FLG_ALS_SAT	FLG_INVALID_PS_INT	FLG_NF	0x01
0x11	DATA1_PS	DATA_PS[15:8]								0x00
0x12	DATA2_PS	DATA_PS[7:0]								0x00
0x13	DATA1_C	DATA_C[15:8]								0x00
0x14	DATA2_C	DATA_C[7:0]								0x00
0x15	DATA1_ALS	DATA_ALS[15:8]								0x00
0x16	DATA2_ALS	DATA_ALS[7:0]								0x00
0x1D	DATA1_PS_OFFSET	DATA_PS_OFFSET[15:8]								0x00
0x1E	DATA2_PS_OFFSET	DATA_PS_OFFSET[7:0]								0x00
0x3E	PDT_ID	PDT_ID[7:0]								0x52
0x3F	Reserved	Reserved								
0x40	PERSISTENCE					PRST_PS[1:0]		PRST_ALS[1:0]		0x00
0x4E	GAINCTRL		GAIN_C[2:0]							0x00
0x80	SOFT_RESET	Write any to soft reset								0x00
0xA1	ALS_PD_SEL							ALS_SEL[1:0]		0x03
0xA2	PS_PD_SEL							PS_SEL[1:0]		0x03
0xA5	INTCTRL2							EN_ALS_DR_INT	EN_PS_DR_INT	0x00

STATE Register (0x00)

Bit	7	6	5	4	3	2	1	0
ITEM		EN_ALSK				EN_WAIT	EN_ALS	EN_PS
Access		R/W				R/W	R/W	R/W
Default		0				0	0	0

Bit	ITEM	Description
0	EN_PS	Enable the PS function. 0: Disable 1: Enable
1	EN_ALS	Enable the ALS/C function. 0: Disable 1: Enable
2	EN_WAIT	Enable the Wait state. 0: Disable 1: Enable
6	EN_ALSK	Enable the ALSK function. 0: Disable 1: Enable

PSCTRL Register (0x01)

Bit	7	6	5	4	3	2	1	0
ITEM		GAIN_PS[2:0]			IT_PS[3:0]			
Access		R/W			R/W			
Default		2'b000			4'b0010			

Bit	ITEM	Description
3:0	IT_PS[3:0]	PS integration time.
		4'b000024 us
		4'b000148 us
		4'b001096 us
		4'b0011192 us
		4'b0100384 us
		4'b0101768 us
		4'b01101.54 ms
		4'b01113.07 ms
		4'b10006.14 ms
othersReserved		
6:4	GAIN_PS[2:0]	PS gain setting.
		2'b000x 1 times
		2'b001x 2 times
		2'b010x 4 times
		2'b011x 8 times
		2'b100x 16 times
		2'b101x 32 times

ALSCTRL1 Register (0x02)

Bit	7	6	5	4	3	2	1	0
ITEM		GAIN_ALS[2:0]			IT_ALS[3:0]			
Access		R/W			R/W			
Default		2'b000			4'b0101			

Bit	ITEM	Description
3:0	IT_ALS[3:0]	ALS integration time.
		4'b00003.125 ms
		4'b00016.25 ms
		4'b001012.5 ms
		4'b001125 ms
		4'b010050 ms
		4'b0101100 ms
		4'b0110200 ms
		4'b0111400 ms
othersReserved		
6:4	GAIN_ALS[2:0]	ALS gain setting. GAIN_ALS[2:0] is used to control of the ALS channels signal gain. The Clear channel is controlled by GAIN_C[2:0].
		2'b000x 1 times
		2'b001x 4 times
		2'b010x 16 times
		2'b011x 64 times
		2'b100x 128 times
		2'b101x 256 times

BIT[3:0]	REFRESH TIME	Multiple of Base Refresh Time	Lux/LSB under GAIN_ALS=3'011 (64x)
0000	3.125ms	x1	TBD
0001	6.25ms	x2	TBD
0010	12.5ms	x4	TBD
0011	25ms	x8	TBD
0100	50ms	x16	TBD
0101	100ms	x32	TBD
0110	200ms	x64	TBD
0111	400ms	X128	TBD

BIT[6:4]	Gain	LUX/LSB under IT_ALS=4'b0101 (100ms)
000	x1	TBD
001	x4	TBD
010	x16	TBD
011	x64	TBD
100	x128	TBD
101	X256	TBD

VCSELCTRL Register (0x03)

Bit	7	6	5	4	3	2	1	0
ITEM	IRDR_VCSEL[3:0]							
Access	R/W							
Default	4'b0011							

Bit	ITEM	Description																		
7:4	IRDR_VCSEL[3:0]	VCSEL constant current setting. The STK33B62 provides different sinking ability for VCSEL through setting IRDR. <table><tr><td>4'b0000</td><td>3.125 mA current sink</td></tr><tr><td>4'b0001</td><td>6.25 mA current sink</td></tr><tr><td>4'b0010</td><td>9.375 mA current sink</td></tr><tr><td>4'b0011</td><td>12.5 mA current sink</td></tr><tr><td>4'b0100</td><td>15.625 mA current sink</td></tr><tr><td>4'b0101</td><td>Reserved</td></tr><tr><td>4'b0110</td><td>Reserved</td></tr><tr><td>4'b0111</td><td>Reserved</td></tr><tr><td>4'b1xxx</td><td>Reserved</td></tr></table>	4'b0000	3.125 mA current sink	4'b0001	6.25 mA current sink	4'b0010	9.375 mA current sink	4'b0011	12.5 mA current sink	4'b0100	15.625 mA current sink	4'b0101	Reserved	4'b0110	Reserved	4'b0111	Reserved	4'b1xxx	Reserved
4'b0000	3.125 mA current sink																			
4'b0001	6.25 mA current sink																			
4'b0010	9.375 mA current sink																			
4'b0011	12.5 mA current sink																			
4'b0100	15.625 mA current sink																			
4'b0101	Reserved																			
4'b0110	Reserved																			
4'b0111	Reserved																			
4'b1xxx	Reserved																			

INTCTRL1 Register (0x04)

Bit	7	6	5	4	3	2	1	0
ITEM	INT_CTRL		EN_INVALID_PS_INT		EN_ALS_INT	PS_INT_MODE	PS_NF_MODE	EN_PS_INT
Access	R/W		R/W		R/W	R/W	R/W	R/W
Default	0		0		0	0	0	0

Bit	ITEM	Description
0	EN_PS_INT	Enable the PS interrupt
1	PS_NF_MODE	Choose FLG_NF observed mode. 0: FLG_NF could be observed from FLAG[0] 1: FLG_NF could be observed through INT
2	PS_INT_MODE	Choose PS interrupt triggered mode. 0: PS interrupt is triggered by FLG_NF change 1: PS interrupt is triggered by PS data out of window
3	EN_ALS_INT	Enable the ALS out-of-windows interrupt. 0: Disable 1: Enable
5	EN_INVALID_PS_INT	Enable the Invalid PS interrupt. 0: Disable 1: Enable
7	INT_CTRL	0: Set /INT pin low if FLG_ALS_INT or FLG_ALS_DR or FLG_PS_INT or FLG_PS_DR or FLG_POCKET_MODE_INT or FLG_INVALID_PS_INT high 1: Set /INT pin low if (FLG_ALS_INT and FLG_PS_INT) or FLG_ALS_DR or FLG_PS_DR high or FLG_POCKET_MODE_INT or FLG_INVALID_PS_INT high

WAIT1 Register (0x05)

Bit	7	6	5	4	3	2	1	0
ITEM	WAIT1 [7:0]							
Access	R/W							
Default	8'b00000000							

Bit	ITEM	Description
7:0	WAIT1 [7:0]	PS/GS wait state period. WAIT = WAIT2[11:8]+WAIT1 [7:0] wait period = (WAIT + 1) * 1.54 ms Max wait period = 4096 * 1.54ms = 6.3s

THDH1 PS Register (0x06)

Bit	7	6	5	4	3	2	1	0
ITEM	THDH_PS[15:8]							
Access	R/W							
Default	8'b11111111							

THDH2 PS Register (0x07)

Bit	7	6	5	4	3	2	1	0
ITEM	THDH_PS[7:0]							
Access	R/W							
Default	8'b11111111							

THDL1 PS Register (0x08)

Bit	7	6	5	4	3	2	1	0
ITEM	THDL_PS[15:8]							
Access	R/W							
Default	8'b00000000							

THDL2 PS Register (0x09)

Bit	7	6	5	4	3	2	1	0
ITEM	THDL_PS[7:0]							
Access	R/W							
Default	8'b00000000							

Bit	ITEM	Description
15:0	THDH_PS[15:0]	PS high threshold.
15:0	THDL_PS[15:0]	PS low threshold.

THDH1 ALS Register (0x0A)

Bit	7	6	5	4	3	2	1	0
ITEM	THDH_ALS[15:8]							
Access	R/W							
Default	8'b11111111							

THDH2 ALS Register (0x0B)

Bit	7	6	5	4	3	2	1	0
ITEM	THDH_ALS[7:0]							
Access	R/W							
Default	8'b11111111							

THDL1 ALS Register (0x0C)

Bit	7	6	5	4	3	2	1	0
ITEM	THDL_ALS[15:8]							
Access	R/W							
Default	8'b00000000							

THDL2 ALS Register (0x0D)

Bit	7	6	5	4	3	2	1	0
ITEM	THDL_ALS[7:0]							
Access	R/W							
Default	8'b00000000							

Bit	ITEM	Description
15:0	THDH_ALS[15:0]	ALS high threshold.
15:0	THDL_ALS[15:0]	ALS low threshold.

WAIT2 Register (0x0F)

Bit	7	6	5	4	3	2	1	0
ITEM	WAIT2[11:8]							
Access	R/W							
Default	3'b000							

Bit	ITEM	Description
3:0	WAIT[11:8]	PS/GS wait state period. $WAIT = WAIT2[11:8] + WAIT1[7:0]$ wait period = $(WAIT[11:0] + 1) * 1.54 \text{ ms}$ Max wait period = $4096 * 1.54\text{ms} = 6.3\text{s}$

FLAG Register (0x10)

Bit	7	6	5	4	3	2	1	0
ITEM	FLG_ALS_DR	FLG_PS_DR	FLG_ALS_INT	FLG_PS_INT		FLG_ALS_SAT	FLG_INVALID_PS_INT	FLG_NF
Access	R/W	R/W	R/W	R/W		RO	R/W	RO
Default	0	0	0	0		0	0	1

Bit	ITEM	Description
0	FLG_NF	Object near/far flag. Default FLG_NF = 1, object in far state. 0: Object in near state 1: Object in far state
1	FLG_INVALID_PS_INT	Indicate if interrupt event is related to INVALID_PS_INT. Write bit 0 to clear. 0: No INVALID_PS_INT event 1: INVALID_PS_INT event
2	FLG_ALS_SAT	Indicate the ALS channel circuit saturation. 0: No ALS channel circuit saturation, the data is valid. 1: ALS channel circuit saturation, the data is not valid.
4	FLG_PS_INT	Indicate if interrupt event is related to PS_INT. Write bit 0 to clear. 0: No PS_INT event 1: PS_INT event
5	FLG_ALS_INT	Indicate if interrupt event is related to ALS_INT. Write bit 0 to clear. 0: No ALS_INT event 1: ALS_INT event
6	FLG_PS_DR	Indicate PS data conversion complete. Automatically cleared after DATA_PS[15:0] is read. 0: PS data is not ready 1: PS data is ready
7	FLG_ALS_DR	Indicate ALS data conversion complete. Automatically cleared after DATA_ALS[15:0] is read. 0: ALS data is not ready 1: ALS data is ready

DATA1 PS Register (0x11)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_PS[15:8]							
Access	RO							
Default	8'b00000000							

DATA2 PS Register (0x12)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_PS[7:0]							
Access	RO							
Default	8'b00000000							

The STK33B62 has two 8-bit read-only registers to hold the data from ADC of PS. The most significant bit (MSB)

is accessed at register 0x11, and the least significant bit (LSB) is accessed at register 0x12. The registers are updated for every PS integration time (conversion cycle).

DATA1 C Register (0x13)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_C[15:8]							
Access	RO							
Default	8'b00000000							

DATA2 C Register (0x14)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_C[7:0]							
Access	RO							
Default	8'b00000000							

DATA1 ALS Register (0x15)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_ALS[15:8]							
Access	RO							
Default	8'b00000000							

DATA2 ALS Register (0x16)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_ALS[7:0]							
Access	RO							
Default	8'b00000000							

The STK33B62 has two 8-bit read-only registers to hold each data from ADC of ALS/Clear. The registers are updated for every ALS/Clear integration time (conversion cycle). It must be read ALS, ALS and Clear data continuously.

DATA1 PS OFFSET Register (0x1D)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_PS_OFFSET[15:8]							
Access	RW							
Default	8'b00000000							

DATA2 PS_OFFSET Register (0x1E)

Bit	7	6	5	4	3	2	1	0
ITEM	DATA_PS_OFFSET[7:0]							
Access	RW							
Default	8'b00000000							

Product ID (0x3E)

Read Only; PDT_ID = Product ID(0x52) to indicate the product information.

Reserved (0x3F)

Read Only; RSRVD = Reserved for engineering mode.

PERSISTENCE (0x40)

Bit	7	6	5	4	3	2	1	0
ITEM					PRST_PS[1:0]		PRST_ALS[1:0]	
Access					R/W		R/W	
Default					2'b00		2'b00	

Bit	ITEM	Description								
1:0	PRST_ALS[1:0]	ALS persistence setting. The ALS has an interrupt persistence filter. The persistence filter allows user to specify the number of consecutive out-of-windows ALS occurrences before an interrupt is triggered. <table><tr><td>2'b00</td><td>x 1 times</td></tr><tr><td>2'b01</td><td>x 2 times</td></tr><tr><td>2'b10</td><td>x 4 times</td></tr><tr><td>2'b11</td><td>x 8 times</td></tr></table>	2'b00	x 1 times	2'b01	x 2 times	2'b10	x 4 times	2'b11	x 8 times
2'b00	x 1 times									
2'b01	x 2 times									
2'b10	x 4 times									
2'b11	x 8 times									
3:2	PRST_PS[1:0]	PS persistence setting. The PS has an interrupt persistence filter. The persistence filter allows user to specify the number of consecutive out-of-threshold PS occurrences before an interrupt is triggered. <table><tr><td>2'b00</td><td>x 1 times</td></tr><tr><td>2'b01</td><td>x 2 times</td></tr><tr><td>2'b10</td><td>x 4 times</td></tr><tr><td>2'b11</td><td>x 8 times</td></tr></table>	2'b00	x 1 times	2'b01	x 2 times	2'b10	x 4 times	2'b11	x 8 times
2'b00	x 1 times									
2'b01	x 2 times									
2'b10	x 4 times									
2'b11	x 8 times									

GAINCTRL Register (0x4E)

Bit	7	6	5	4	3	2	1	0
ITEM	GAIN_C[2:0]							
Access	R/W							
Default	3'b000							

Bit	ITEM	Description
6:4	GAIN_C[2:0]	Clear channel gain setting. GAIN_C[2:0] is used to control of the Clear channel signal gain. The ALS are controlled by GAIN_ALS[2:0].
		3'b000 x 1 times
		3'b001 x 4 times
		3'b010 x 16 times
		3'b011 x 64 times
		3'b100 x 128 times
		3'b101 x 256 times

Soft reset (0x80)

Write any data to this register will reset the chip.

ALS PD SEL (0xA1)

Bit	7	6	5	4	3	2	1	0
ITEM							ALS_SEL[1:0]	
Access							R/W	
Default							2'b11	

Bit	ITEM	Description
0	Clear	Clear PD control 0: Disable 1: Enable
1	Green	Green PD control 0: Disable 1: Enable

PS PD SEL (0xA2)

Bit	7	6	5	4	3	2	1	0
ITEM							PS_SEL[1:0]	
Access							R/W	
Default							2'b11	

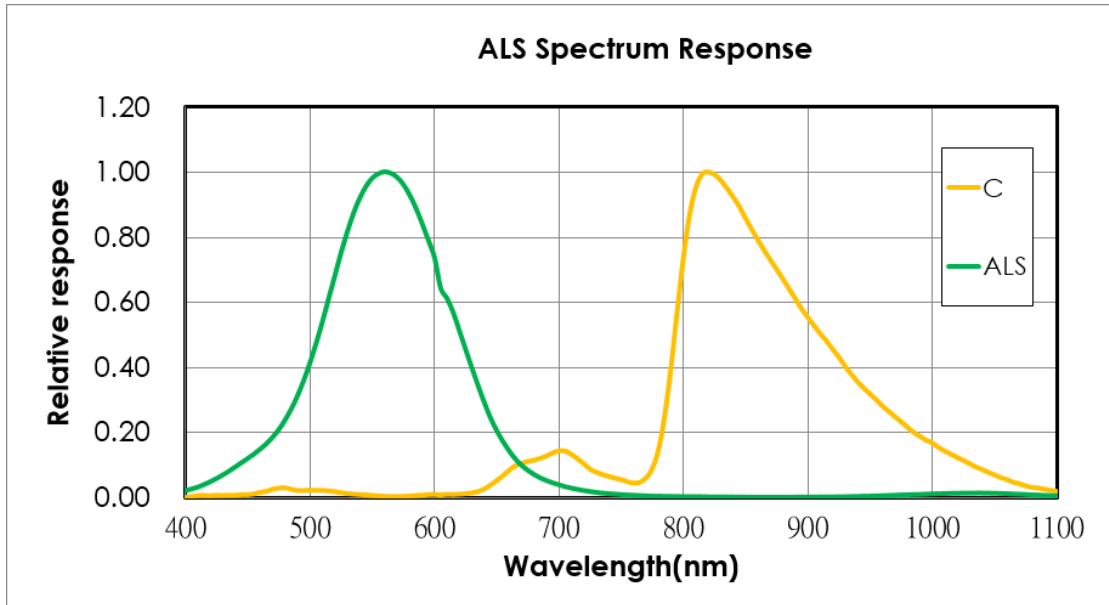
Bit	ITEM	Description
0	PS_PS0	Enable the PS0 PD. 0: Disable 1: Enable
1	PS_PS1	Enable the PS1 PD. 0: Disable 1: Enable

INTCTRL2 Register (0xA5)

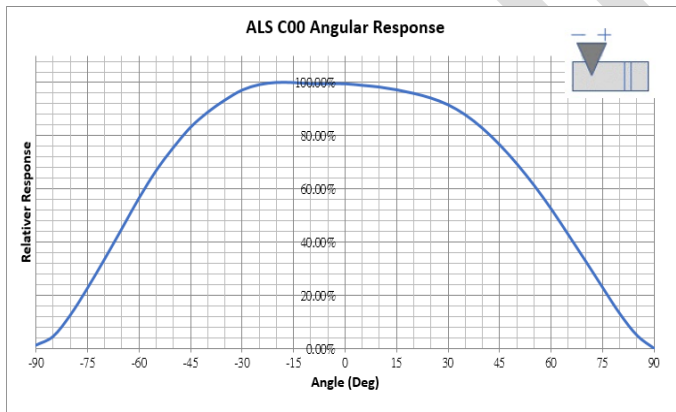
Bit	7	6	5	4	3	2	1	0
ITEM							EN_ALS_DR_INT	EN_PS_DR_INT
Access							R/W	R/W
Default							0	0

Bit	ITEM	Description
0	EN_PS_DR_INT	Enable the PS Data Ready interrupt. 0: Disable 1: Enable
1	EN_ALS_DR_INT	Enable the ALS Data Ready interrupt. 0: Disable 1: Enable

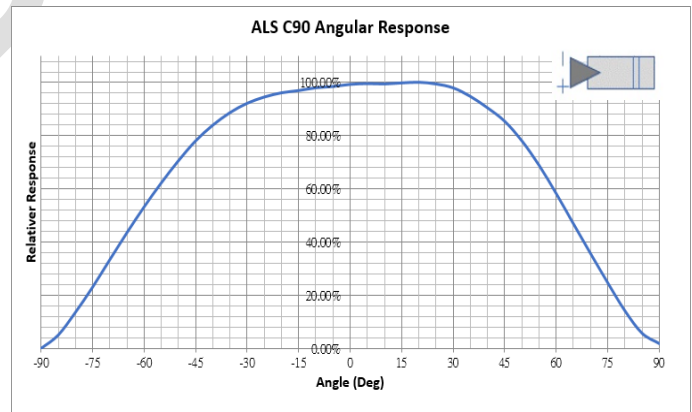
8. ALS RESPONSE CHARTS



ALS Spectrum

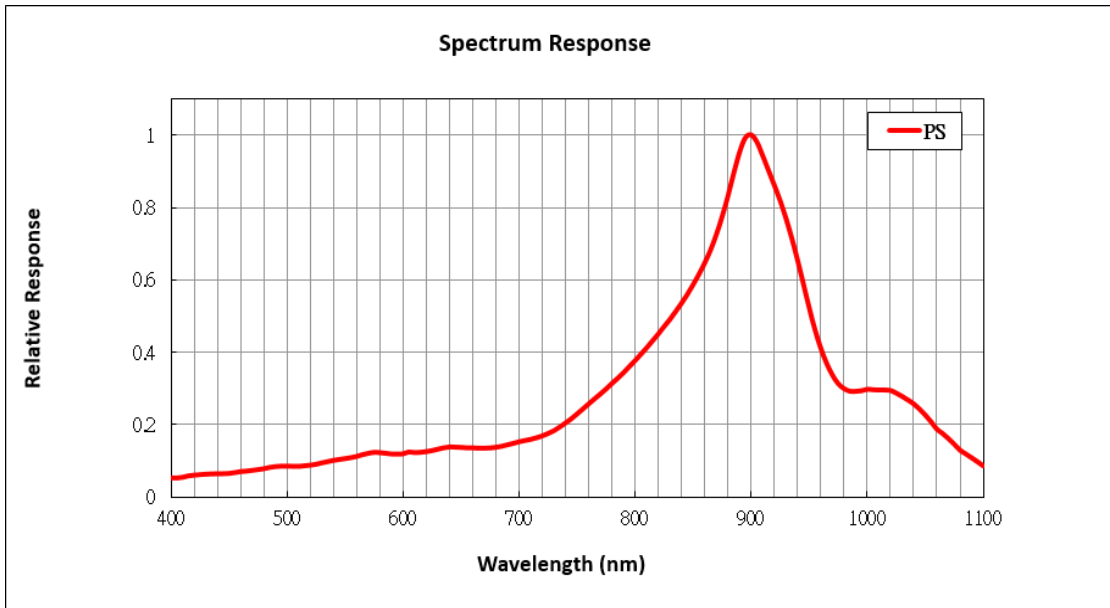


ALS C00 Angular Response

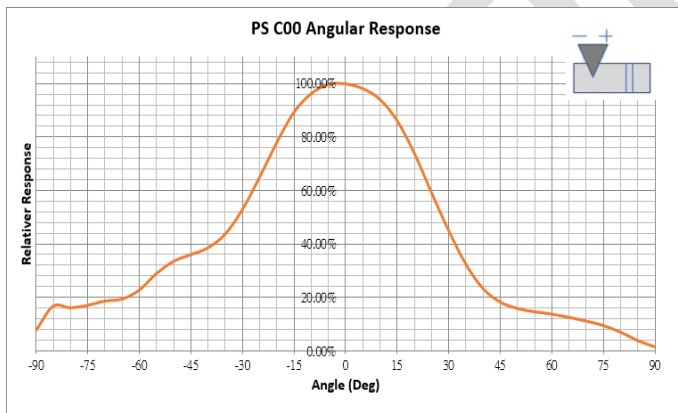


ALS C90 Angular Response

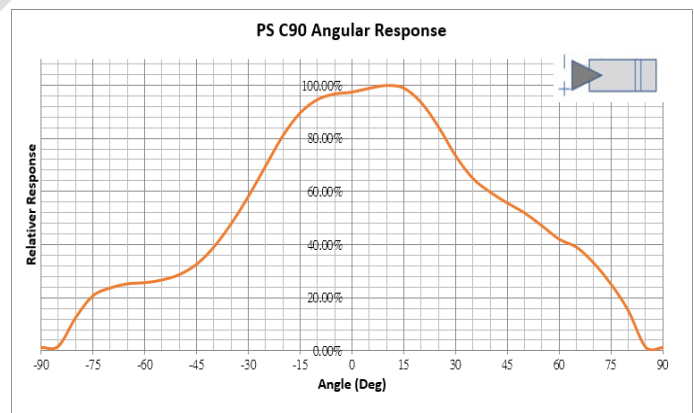
9. PROXIMITY CHARACTERISTIC



PS Spectrum

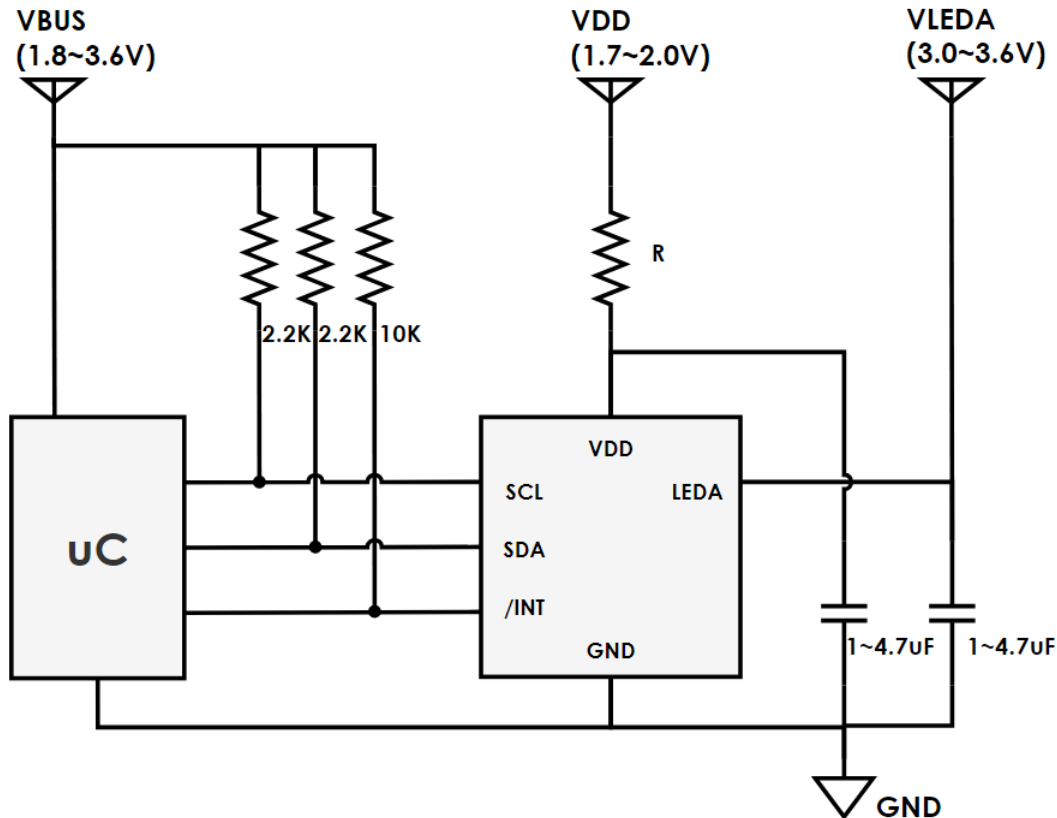


PS C00 Angular Response



PS C90 Angular Response

10. APPLICATION NOTE

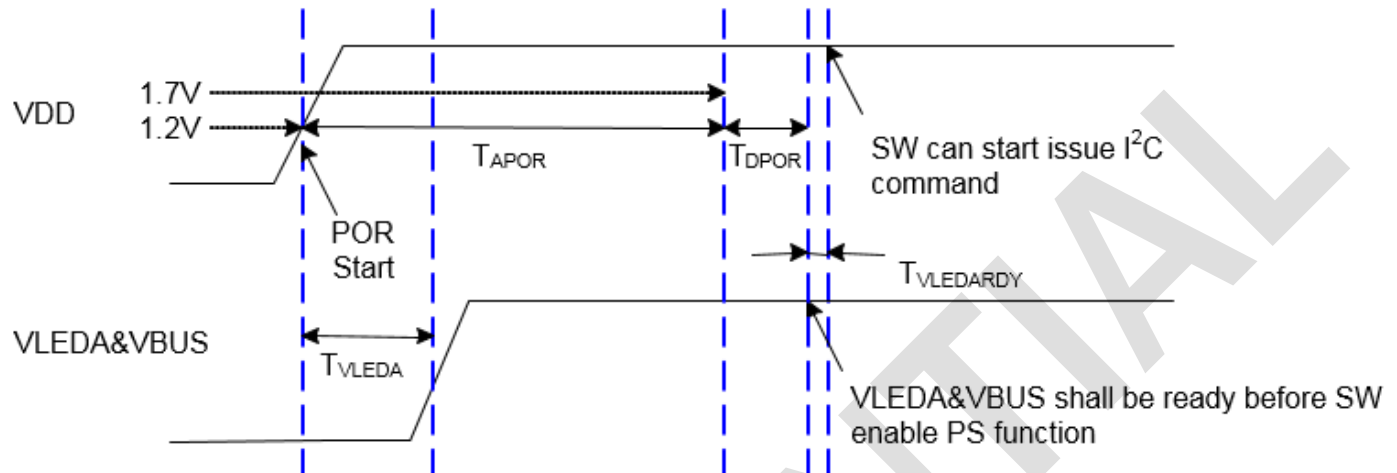


STK33B62 Typical Application Circuit with Independent VDD and VLEDA Supply Voltage

10.1 Power Noise Consideration

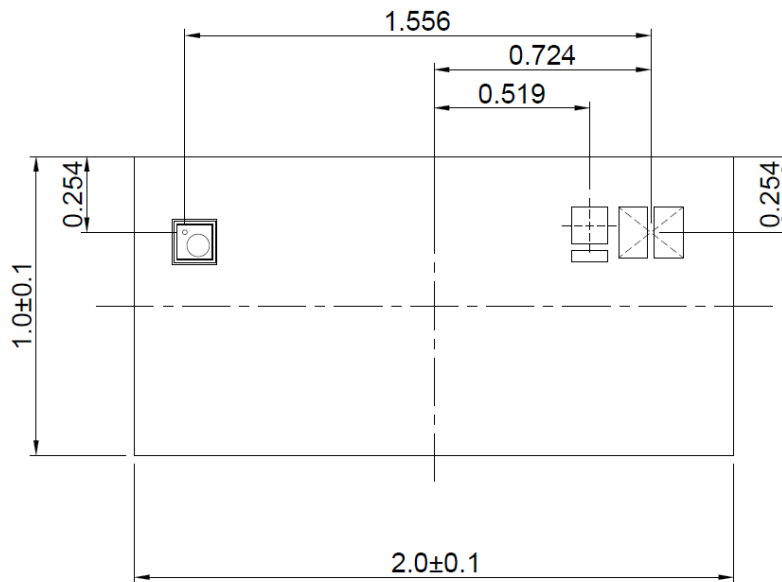
It is suggested that IC power and V_{LEDA} comes from individual source to get the best performance of STK33B62 and an R/C low pass filter is also suggested to be added in the V_{DD} path of STK33B62 to reduce the switching noise from whole system. The recommended R value is 22 Ohm.

10.2 Power ON Sequence

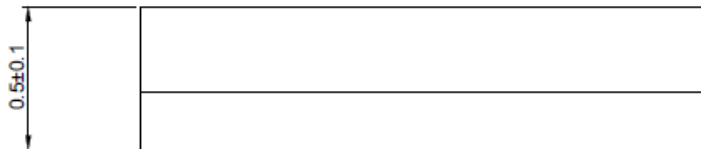


Symbol	Parameter	Min.	Typ.	Max.	Unit
T_{APOR}	Power on reset procedure start once VDD exceed 1.2V.	30			ms
T_{VLEDA}	VLEDA & VBUS turn on time related to VDD.	≥ 0 , and shall meet $T_{VLEDARDY}$			ms
T_{DPOR}	Logic circuit initialization timing and VDD shall exceed 1.7V.	5			ms
$T_{VLEDARDY}$	VLED & VBUS ready before SW enable PS function.	0			ms

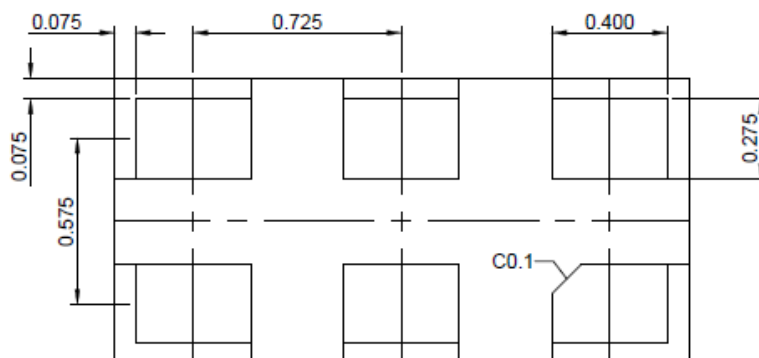
Top View



Side View



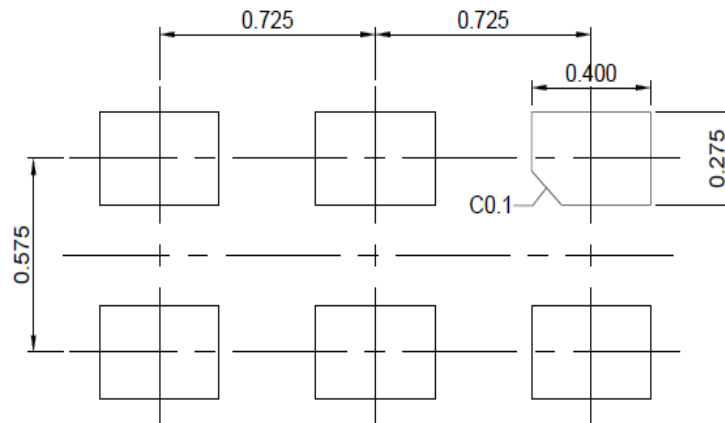
Bottom View



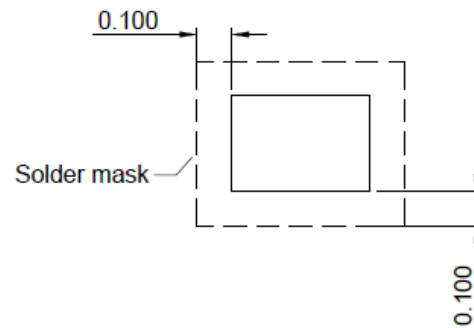
PCB Pad Layout and Solder Mask Define Recommendation

Suggested PCB pad layout guidelines are shown below.

Top Perspective



Solder Mask Define

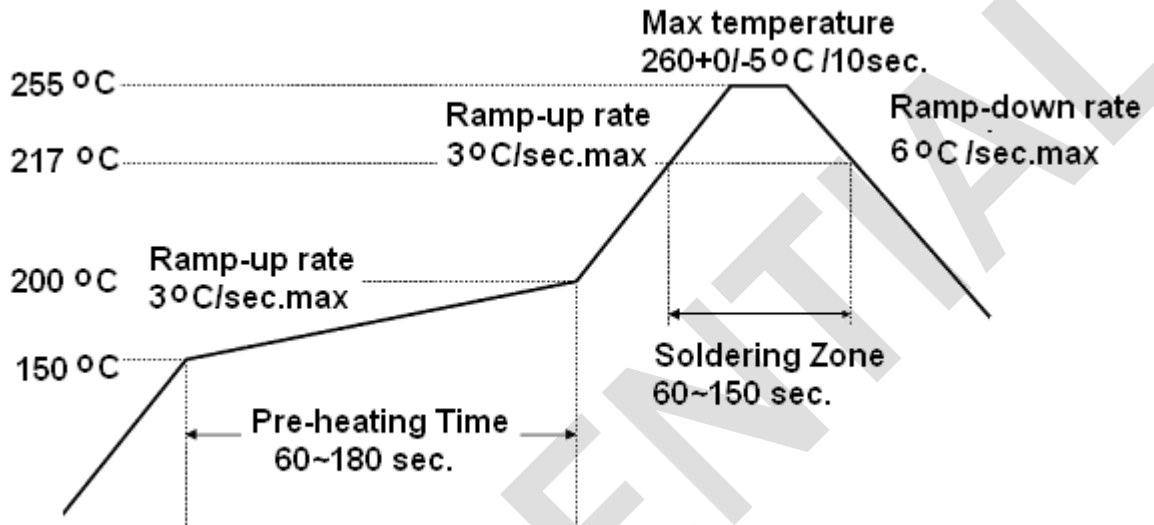


Notes: all linear dimensions are in mm.

12. SOLDERING INFORMATION

12.1 Soldering Condition

1. Pb-free solder temperature profile



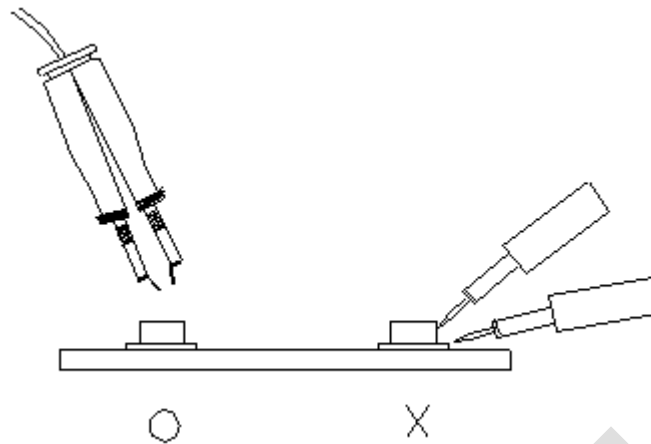
2. Reflow soldering should not be done more than three times.
3. When soldering, do not put stress on the lcs during heating.
4. After soldering, do not warp the circuit board.

12.2 Soldering Iron

Each terminal is to go to the tip of soldering iron temperature less than 350°C for 3 seconds within once in less than the soldering iron capacity 25W. Leave two seconds and more intervals, and do soldering of each terminal. Be careful because the damage of the product is often started at the time of the hand solder.

12.3 Repairing

Repair should not be done after the lcs have been soldered. When repairing is unavoidable, a double-head soldering iron should be used (as below figure). It should be confirmed beforehand whether the characteristics of the lcs will or will not be damaged by repairing.



13. STORAGE INFORMATION

13.1 Storage Condition

5. Devices are packed in moisture barrier bags (MBB) to prevent the products from moisture absorption during transportation and storage. Each bag contains a desiccant.
6. The delivery product should be stored with the conditions shown below:

Storage Temperature	10 to 30°C
Relatively Humidity	below 60%RH

13.2 Treatment After Unsealed

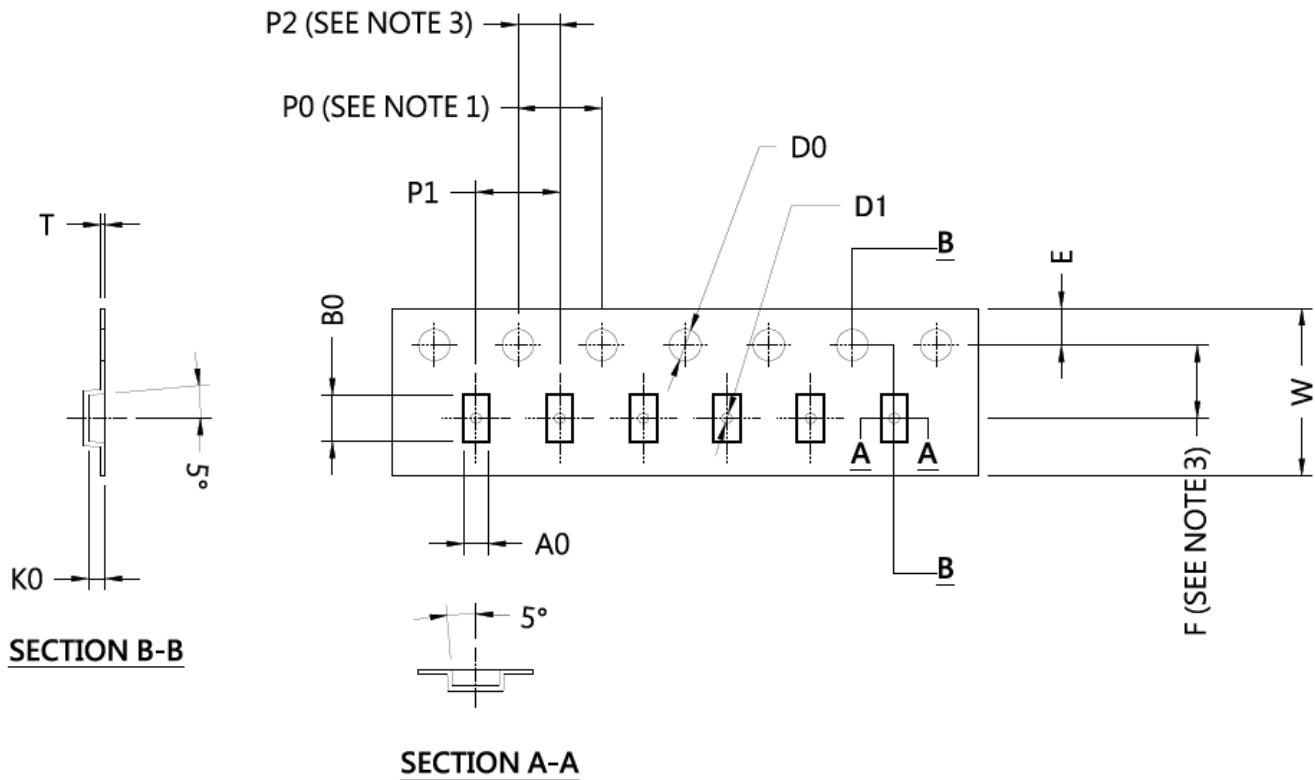
1. Floor life (time between soldering and removing from MBB) must not exceed the time shown below:

Floor Life	168 Hours
Storage Temperature	10 to 30°C
Relatively Humidity	below 60%RH

2. When the floor life limits have been exceeded or the devices are not stored in dry conditions, they must be re-baked before reflow to prevent damage to the devices. The recommended conditions are shown below

Temperature	60°C
Re-Baking Time	12 Hours

14. TAPE AND REEL DIMENSION

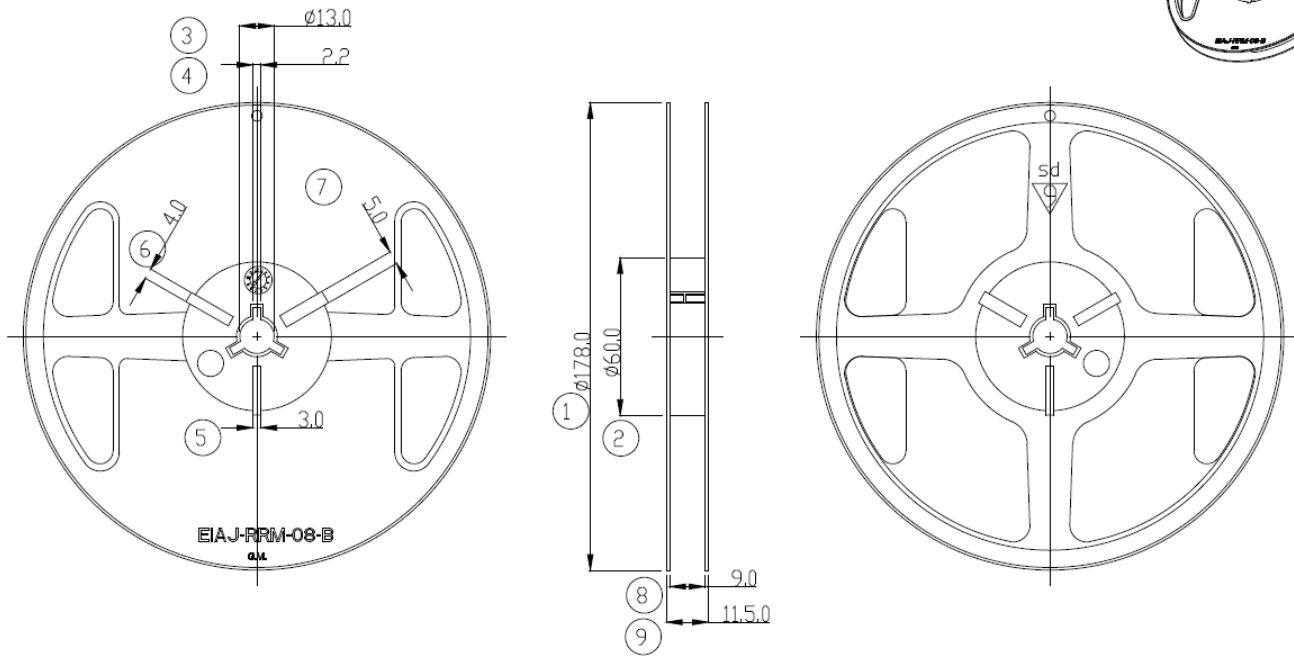
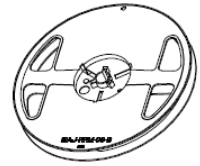


Item	Specification	Tol. (+/-)	Item	Specification	Tol. (+/-)
W	8.00	±0.30	A0	1.20	±0.05
E	1.75	±0.10	B0	2.20	±0.05
F	3.50	±0.05	K0	0.80	±0.05
D0	1.50	+0.1/-0.0	T	0.23	±0.05
D1	0.50	±0.10			
P0	4.00	±0.10			
P1	4.00	±0.10			
P2	2.00	±0.05			

NOTES:

1. 10 SPROCKET HOLE PITCH CUMULATIVE TOLERANCE ± 0.2
2. CAMBER IN COMPLIANCE WITH EIA 481
3. POCKET POSITION RELATIVE TO SPROCKET HOLE MEASURED AS TRUE POSITION OF POCKET, NOT POCKET HOLE

Width	1	2	3	4	5	6	7	8	9
7"	178±1	60±0.5	13±0.5	2.2±0.5	3 ^{+0.5} ₋₀	4 ^{+0.5} ₋₀	5 ^{+0.5} ₋₀	9±0.5	11.5±0.5



Notes: all linear dimensions are in mm.

Revision History

Date	Version	Modified Items
2020/9/29	0.9.0	Initial release.
2020/12/15	0.9.1	1.Update Pinout Diagram 2.Update Package outline 3.Update Tape and Reel Dimension 4.Update IALS、IPS、ISD current consumption information
2021/01/13	0.9.2	1.Update PSCTRL、ALSCTRL1 Register
2021/03/03	0.9.3	1.Modify VCSEL current、VCSELCTRL Register Description.
2021/08/16	0.9.4	1.Update ALS、PS Response charts

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